

<u>TECHNICAL EVENTS</u>	<u>NON-TECHNICAL EVENTS</u>
Debugging Output to coding Blind Programming Connection Paper Presentation	BGM Finding Photography Dance Meme Treasure Hunt

General Instruction:

- Registration Fee Rs: 200 per participant.
- Site Link : <http://uniques2023.netlify.app/>
- Refreshment will be provided for the registered participants.
- Accommodation will be provided for out station participants.
- Both UG and PG students can participate for this event.
- Student should participate at least one technical event. Timing is crucial for each and every event.
- Unfair game leads to disqualification of the team.
- **It is mandatory to bring Bonafide and College ID card.**

TECHNICAL EVENTS:

DEBUGGING:

- A participant must figure out what's wrong in the given coding.
- Python language is used for this event
- Number of participant: 01

OUTPUT TO CODING:

- Participant should write code for the given shuffled output.
- Python language is used for this event.
- Number of participant: 01

BLIND PROGRAMMING:

- Participant has to write a given code, with MONITOR OFF.
- Participants whose code gets executed will be given higher preference.
- The second preference will be given to code with least number of errors.
- In case of tie in number of errors, TIME of SUBMISSION will be considered.
- Python language is used for this event.
- Number of participant: 01

CONNECTION:

- Technical related images will be displayed and the teams must find out the words which form over connection.
- Duration of the slides will be 20 seconds.

- Number of participants: 2

PAPER PRESENTATION:

- Presentation duration is **8 minutes**. The presentation should be relevant to the given theme.
- Participants can send a copy of their presentation to this respective email id (mkucsunix2023@gmail.com) or they can bring a copy in pendrive.
- Number of participant: 01

PAPER PRESENTATION TOPICS

- Robotics and Autonomous systems.
- Computer Architecture and processor Design.
- Natural language processing.
- Computer Vision
- Mobile computing & mobile Application &Development.
- Quantum Computing
- Blockchain Robotic Process Automation (RPA)
- Datafication
- Edge computing
- 4d printing

NON-TECHNICAL EVENTS:

BGM FINDING:

- BGM will be played in an indoor room.
- BGM from different languages such as Tamil, Telugu, and Malayalam.
- Number of participants: 02

PHOTOGRAPHY:

- Photographs must be captured by mobile phone within our university premises and should be taken on the day itself.
- The photograph must be of highest resolution possible.
- It can be in Landscape/Portrait mode/ Documentary photographs.
- Photographs that have been digitally altered (removal of dust, cropping, reasonable adjustments to exposure, color and contrast, etc.) will be disqualified.
- A caption must be given for the photograph.
- Number of participant: 01

DANCE:

- Group dance and Solo-dance can be performed by the participants in the APJ Abdul Kalam Hall.
- Hand over the songs to the respective coordinator as early as possible.
- A college can perform only one group or solo-dance.
- Number of Participants - 06 (**Group Dance**)

MEME:

- Participant can create a meme without any critic, offensive contents that will be posted on our university's **Instagram page**, selected memes will be posted.
- Meme which hits more like within respective timings will be declared as winner of this event.
- Number of participant: 01

TREASURE HUNT:

- Participants has to find a treasure at the end, in search of QR codes participants will find the clues of treasure in the form of proverbs and quotes by scanning QR codes, they will find the continuity of the QR code one by one.
- Number of participants: 03