User Stories

* A new game must be started
* User may see the instructions before play
* Number of players must be chosen
* A minimal of 3 players to a maximum of 5
* The deck of cards is randomly shuffled
* Deck size is 60
* Dealer is randomly chosen from one of the players
* Cards are given to the player
* Number of starting hand is 8
* Each player may only look at their own cards, but may see the number of other players.
* Players go in turn starting with the dealer.
* There are multiple types of cards with different effects.
* When card is played, the name, category and value must be known to other players.
* The following player must play a card with a higher value in the same category.
* Or player can play a trump card
* If player has no card that he can put down then he must pass and draw a card from deck
* Game is designed in rounds
* A round ends when all players but one passes their turn.
* This repeats the round with new player choosing any card
* The game ends when a player empty his hand
* The empty hand player is the winner