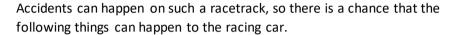# Race car task

A console application must be made that simulates 2 or more race cars that run.

Each race car is its own object that runs on its own thread.

Accidents can happen on such a racetrack, so there is a chance that the following things can happen to the racing car.

1. The racing car breaks down and needs repair and therefore cannot run for 5 seconds.

2. A baby is on the road and therefore the race car needs to run faster to hurry away from the baby.

> a. There must be a minimal chance for the baby to be hit, after which YEET will be printed in the console

3. Oil may occur on the road and therefore the race car must slow down.

When a race car completes a round, it must be printed out in the console.

There must be at least 5 rounds.

Of course, not all drivers are anonymous, so they must have a name and sponsor for which they are driving.

All racing cars start at the top speed from start to finish.