pycharm 远程连接docker容器调试程序

blog.csdn.net/hanchaobiao/article/details/84069299

Pycharm远程调试服务器中的代码(docker容器内部)

一、首先假设你已启动了一个docker容器,并在启动时将容器的22端口映射到 宿主机的10022端口

启动示例:

docker run -d --name django api -p 8000:80 -p 10022:22 -p 5000:5000 --link mysql_host:mymysql --link redis_host:myredis -v \$PWD:/home/docker/code/app/:Z python3/django/ngnix

启动后使用xshell远程连接宿主机的10022端口是无法连接成功的,此时我们需要进入 docker容器内部进行一些操作:

二、进行容器内部修改

彩蛋:文章最后我会讲解如何修改Dockerfile 使其在建立时就允许ssh远程登陆

docker exec -it 容器名 /bin/bash

1、修改root用户密码

passwd

2、首先检查容器内部是否以安装 openssh-server与openssh-client 若没安装执行一下命 今安装

apt-get install openssh-server apt-get install openssh-client

3、修改SSH配置文件以下选项

vim /etc/ssh/sshd config

PermitRootLogin prohibit-password # 默认打开 禁止root用户使用密码登陆,需要将 其注释

RSAAuthentication yes #启用 RSA 认证 PubkeyAuthentication yes #启用公钥私钥配对认证方式 PermitRootLogin yes #允许root用户使用ssh登录

4、启动sshd服务

/etc/init.d/ssh restart

5、退出容器,连接测试

ssh root@127.0.0.1 -p 10022

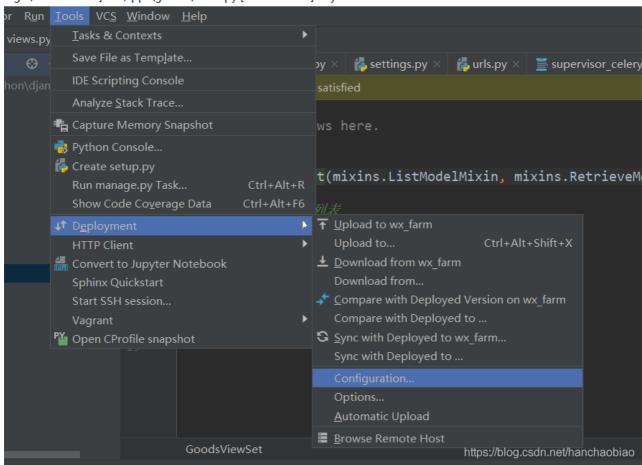
输入密码成功进入容器内部即配置成功

6、如若需要将修改后的容器重新保存为镜像,则可进行相应处理,本文直接使用修改后的镜像进行后续操作

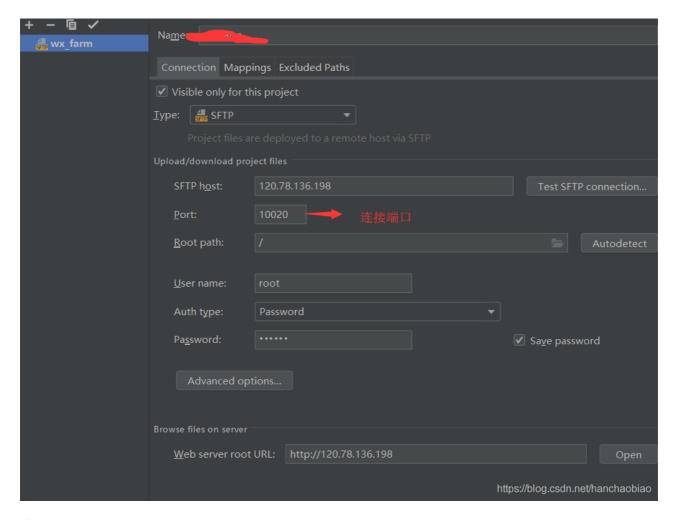
三、使用Pycharm远程连接

1、打开配置界面

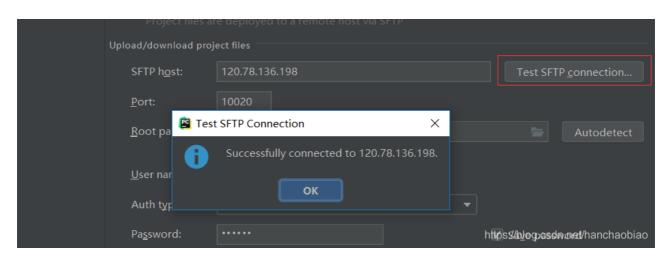
ango\WeiXinGame] - ...\apps\goods\views.py [WeiXinGame] - PyCharm



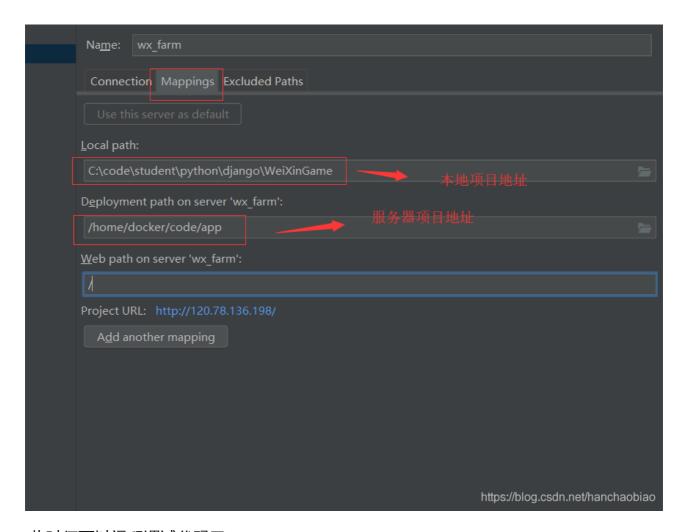
2、按照远程服务器信息配置信息:配置好后可以点击测试连接测试是否能够连接成功



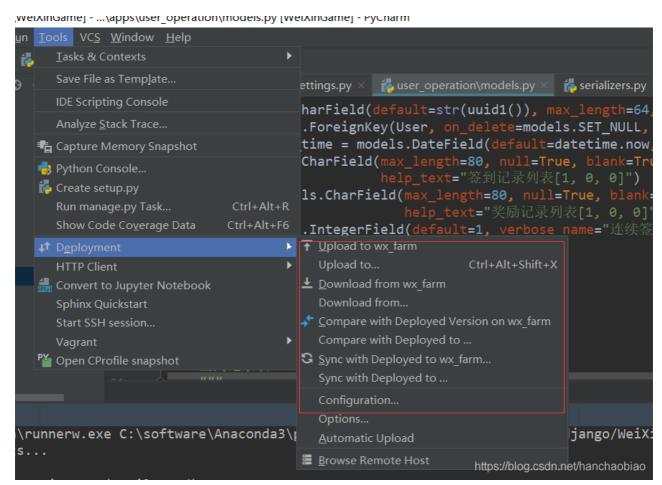
点击测试连接



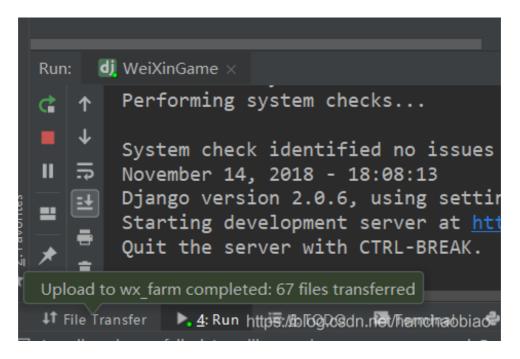
将本地的代码和服务器代码连接



此时便可以远程调试代码了



测试上传本地代码到服务器:



彩蛋:修改Dockerfile 建立镜像时就允许用户通过远程连接

由于我在CMD中启动了 supervisord 此时容器启动后需要手动进入容器启动sshd /etc/init.d/ssh start

或者将启动命令放入supervisor-app.conf文件中,使其建立容器时就启动

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- 14. FROM ubuntu:16.04
- 15. MAINTAINER Dockerfiles
- 16. # Install required packages and remove the apt packages cache when done.
- 17. RUN apt-get update && \
- 18. apt-get upgrade -y && \
- 19. apt-get install -y \
- 20. git \
- 21. vim \
- 22. python3 \
- 23. python3-dev \
- 24. python3-setuptools \
- 25. python3-pip \
- 26. nginx \
- 27. supervisor \
- 28. openssh-server \
- 29. sqlite3 && \
- 30. pip3 install -U pip setuptools && \
- 31. rm -rf /var/lib/apt/lists/*
- 32. # 更新pip
- 33. RUN pip3 install --upgrade pip
- 34. # install uwsgi now because it takes a little while
- 35. RUN pip3 install uwsgi
- 36. RUN pip3 install meld3==1.0.0
- 37. # setup all the configfiles
- 38. RUN echo "daemon off;" >> /etc/nginx/nginx.conf
- 39. #设置root用户密码
- 40. RUN echo root:hancb|chpasswd
- 41. # 允许root用户使用密码通过ssh登录
- 42. RUN echo "PermitRootLogin yes" >> /etc/ssh/sshd_config

- 43. RUN sed -i 's/PermitRootLogin prohibit-password/# PermitRootLogin prohibit-password/' /etc/ssh/sshd config
- 44. ## 启动ssh连接
- 45. RUN /etc/init.d/ssh start
- 46. COPY nginx-app.conf /home/docker/code/app/
- 47. # 将配置文件软连接过去, 注意需要写绝对路径
- 48. RUN rm -f /etc/nginx/sites-available/default
- 49. RUN In -s /home/docker/code/app/nginx-app.conf /etc/nginx/sites-available/default
- 50. COPY supervisor-app.conf /home/docker/code/app/
- 51. RUN rm -f /etc/supervisor/conf.d/supervisor-app.conf
- 52. RUN In -s /home/docker/code/app/supervisor-app.conf /etc/supervisor/conf.d/
- 53. RUN In -s /home/docker/code/app/conf/supervisord.conf /etc/supervisor/conf.d/ # celery
- 54. # COPY requirements.txt and RUN pip install BEFORE adding the rest of your code, this will cause Docker's caching mechanism
- 55. # to prevent re-installing (all your) dependencies when you made a change a line or two in your app.
- 56. COPY requirements.txt /home/docker/code/app/
- 57. RUN pip3 install -r /home/docker/code/app/requirements.txt
- 58. # 设置默认python版本为python3
- 59. # RUN update-alternatives --install /usr/bin/python python /usr/bin/python3 3
- 60. # RUN update-alternatives --install /usr/bin/python python /usr/bin/python2 2
- 61. # add (the rest of) our code
- 62. COPY uwsgi.ini /home/docker/code/app/
- 63. COPY uwsgi params /home/docker/code/app/
- 64. # install django, normally you would remove this step because your project would already
- 65. # be installed in the code/app/ directory
- 66. # RUN django-admin.py startproject website /home/docker/code/app/
- 67. EXPOSE 80
- 68. CMD ["supervisord", "-n"]

pycharm 远程调试docker 中的Python脚本