

article amsmath, amssymb, algorithm, algorithmicx, algpseudocode

Contraction Algorithm for RDLT

Algorithm 1 Matrix-based Contraction Path Generation

Given RDLT R ; Pre-processing Steps:

Input: Expanded vertex simplification R_i of RDLT R

Output: Contraction Path P

Matrices: RV_{adj}^t and RV_C^t

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1: Initialize Arc Connectivity Matrix  $RV_{\text{adj}}^0$  of  $R_i$ 
2: Initialize C-Attribute Matrix  $RV_C^0$  of  $R_i$ 
3: Let  $s' \in V_i$  be the source and  $f' \in V_i$  be the sink
4: Let  $x = s'$ 
5: Initialize  $P = \{x\}$ 
6: Let  $t = 1$ 
7: while  $P$  does not contain  $f'$  do
8:    $\mathcal{Y} \leftarrow \{y \in V_i \mid RV_{\text{adj}}^{t-1}(x, y) \geq 1\}$ 
9:   Select any  $y \in \mathcal{Y}$ 
10:  Let  $\text{LHS} = RV_C^{t-1}(x, y) \cup \{\epsilon\}$ 
11:   $\mathcal{U} \leftarrow \{u \in V_i \mid u \neq x \wedge (RV_{\text{adj}}^{t-1}(u, y) \geq 1)\}$ 
12:  Let  $\text{RHS} = \bigcup_{u \in \mathcal{U}} RV_C^{t-1}(u, y)$ 
13:  if  $\text{LHS} \supseteq \text{RHS}$  then
14:    for all  $u \in \mathcal{U}$  do
15:       $RV_C^{t-1}(u, y) = \epsilon$ 
16:    end for
17:    Let  $z = x \wedge y$ 
18:    for all  $w \in V_i$  do
19:      RowMerge_Adj:  $RV_{\text{adj}}^t(z, w) = RV_{\text{adj}}^{t-1}(x, w) + RV_{\text{adj}}^{t-1}(y, w)$ 
20:      ColMerge_Adj:  $RV_{\text{adj}}^t(w, z) = RV_{\text{adj}}^{t-1}(w, x) + RV_{\text{adj}}^{t-1}(w, y)$ 
21:    end for
22:    for all  $w \in V_i$  do
23:      RowMerge_C:  $RV_C^t(z, w) = RV_C^{t-1}(x, w) \cup RV_C^{t-1}(y, w)$ 
24:      ColMerge_C:  $RV_C^t(w, z) = RV_C^{t-1}(w, x) \cup RV_C^{t-1}(w, y)$ 
25:    end for
26:     $V_i = (V_i \setminus \{x, y\}) \cup \{z\}$ 
27:    Create  $RV_{\text{adj}}^t$  as an  $m \times m$  matrix where  $m = n - t$  and as the
    submatrix of  $RV_{\text{adj}}^{t-1}$  with rows and columns indexed by updated vertex set
     $V_i$  of  $R_i$ 
28:    Create  $RV_C^t$  as an  $m \times m$  matrix where  $m = n - t$  and as the submatrix
    of  $RV_C^{t-1}$  with rows and columns indexed by updated vertex set  $V_i$  of  $R_i$ 
29:    Let  $x = z$ 
30:    Let  $P = P \cup \{y\}$ 
31:    Let  $t = t + 1$ 
32:  end if
33: end while
34: return  $P$ 

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