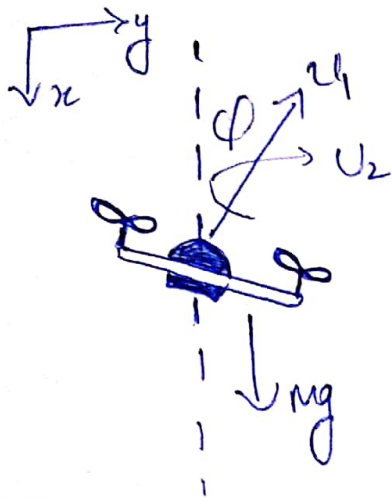


Equation of Motion of UAV Quadrotor



$$\ddot{x} = g - \frac{v_1}{m} \cos(\phi)$$

$$\ddot{y} = \frac{v_1}{m} \sin(\phi)$$

$$\ddot{\phi} = \frac{v_2}{I_{zz}}$$

Considering, $m = 0.4 \text{ kg}$
 $I_{zz} = 0.2 \text{ units}$

Linearization

- $\ddot{x} = g - \frac{v_1}{m} \cdot \cos \Delta\phi \rightarrow g - \frac{v_1}{m}$
- $\ddot{\phi} = \frac{v_2}{I_{xx}}$, stays the same
- $\ddot{y} = \frac{mg}{m} \cdot \sin \Delta\phi \rightarrow g\phi$, small

The system is linearized around hover point, where
 $u_2 = 0$, $y = y_0$, $x = x_0$, $v_1 = mg$, $\phi = 0$.

- $\phi = 0 + \Delta\phi$, $y = y_0 + \Delta y$, $x = x_0 + \Delta x$, $v_1 = mg + \Delta v_1$,
 $u_2 = \Delta u_2$

CONTROL DESIGN

Two control variables (v_1 and u_2)

Controller input $v_1 \rightarrow \ddot{x} \rightarrow \dot{x} \rightarrow x$, loop.

Controller input $u_2 \rightarrow \ddot{\phi} \rightarrow \dot{\phi} \rightarrow \phi$, loop

$\rightarrow \ddot{y} \rightarrow \dot{y} \rightarrow y$, loop - Cascaded.

Considering, reference trajectory (input)

$$x = 4 \sin(t) \quad , \quad y = 0.4 \sin(0.5t)$$

Path defined

