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Link to my posts

https://discourse.onlinedegree.iitm.ac.in/t/lxi-3-1-experiences-of-designs-apps-which-frustrated-you-sept-2024/150062/31?u=risdornthereaper

1. Which designs/apps have you chosen?

I have chosen Youtube as my application.

2. Which of the usability goals and/or user experience goals are missing in the designs/apps?

In YouTube's case, the following usability and user experience goals are missing:

- **Satisfaction**: The frequent interruptions by ads reduce the overall satisfaction. Even when using the app for a short period, the constant disruptions make it less enjoyable.
- **Efficiency**: The autoplay feature and sometimes overwhelming video suggestions reduce efficiency. Instead of finding relevant content quickly, users may have to manually adjust settings or search for better recommendations.
- Customizability: The app could offer more control over what kind of content autoplay shows or how many ads are displayed. This lack of customizability limits user control over their experience.
- 3. Which of your peer's posts did you like the most? Why?

I liked the post about **Microsoft Office** the most. The post highlights an issue many users face, which is formatting inconsistencies in Word and version control problems in Excel. I found it relatable, as it discusses common frustrations when trying to perform simple tasks. The post effectively points out how these usability issues impact workflow and make the experience unnecessarily complicated, which resonates with many users who use Office for professional or academic purposes.

4. How many posts did you respond to?

I have responded to 2 posts.