

Sprint Retro Notes

Team: RAMSS

Sprint: 3

Date: 2/10/2022

Attended: *Rishiktrishwa Rao, Angeline Zhang, Mark Huang, Sahibjeet Singh, Shanelle Nicole Morais*

Scrum Master: *Shanelle Nicole Morais*

Product Owner: *Emad*

Development team: *Rishiktrishwa Rao, Angeline Zhang, Mark Huang, Sahibjeet Singh, Shanelle Nicole Morais*

1. Things That Went Well

1. Made further progress with user stories.
2. Functional UI for login and registration
3. Being able to select dates for appointments
4. Got most endpoints completed
5. Unit and flutter testing passed

2. Things That Could Have Gone Better

1. Assigned user stories could have been fully completely
2. User story could have been reworded better
3. Code merging could have gone smoother

3. Things That Surprised Us

1. We managed to get more of the UI complete and backend and frontend connected

4. Lessons Learned

1. Learning new tools (flutter) while implementing complex UI at the same time takes longer than expected
2. Modules taught in the lecture and practical weren't enough and we needed more self research to be able to complete the application

3. Connecting frontend and backend was more difficult than expected
4. Make more frequent commits on github

5. Final Thoughts

Things to Keep:

- Keeping up the pace of weekly meetings

Things to Change:

- Improve pace of work
- Make frequent commits on github
- Communicate actively within the team