# **CSO Assignment-2**

# Cache Optimisation

Made by -

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# Task-0 [System Details]:

## **System's operating system:**

: Linux 5.4.0-72-generic (x86\_64) Kernel

:#80~18.04.1-Ubuntu SMP Mon Apr 12 23:26:25 UTC 2021 Version C Library : GNU C Library / (Ubuntu GLIBC 2.27-3ubuntu1.2) 2.27

Distribution : Ubuntu 18.04.5 LTS

-Current Session-

Computer Name : rishabh-predator User Name : rishabh\_ (Rishabh Khanna) Language : en\_IN (en\_IN:en)

Home Directory :/home/rishabh\_

-Misc-

Uptime : 1 hour 52 minutes Load Average : 2.39, 1.98, 1.99

Available entropy in /dev/random : 3856 bits (healthy)

#### **Kernel modules:**

-Loaded Modules-

: Bluetooth RFCOMM ver 1.11 rfcomm

xfrm user xfrm4\_tunnel tunnel4

: PPP over L2TP over UDP I2tp\_ppp

: IP Payload Compression Protocol (IPComp/IPv4) - RFC3173 ipcomp

l2tp\_netlink

: IP Payload Compression Protocol (IPComp) - RFC3173 xfrm\_ipcomp

esp4

I2tp\_core : L2TP core

ah4

ip6\_udp\_tunnel af\_key udp\_tunnel xfrm\_algo

: PPP over Ethernet driver (generic socket layer) xoqqq

ccm : Counter with CBC MAC : CMAC keyed hash algorithm cmac bnep : Bluetooth BNEP ver 1.3

nls\_iso8859\_1

: Synopsys DesignWare 8250 serial port driver 8250\_dw

· MEI HDCP mei hdcp

joydev : Joystick device interfaces nvidia\_uvm

hid\_multitouch

: HID multitouch panels

snd\_sof\_pci

intel rapl msr : Driver for Intel RAPL (Running Average Power Limit) control via MSR interface

hid\_generic

: Intel Runtime Average Power Limit (RAPL) common code intel rapl common

snd\_sof\_intel\_hda\_common

snd\_soc\_hdac\_hda : ASoC Extensions for legacy HDA Drivers

: USB Video Class driver uvcvideo

snd\_sof\_intel\_hda snd\_sof\_intel\_byt

: X86 PKG TEMP Thermal Driver x86\_pkg\_temp\_thermal

snd\_sof\_intel\_ipc nvidia\_drm

snd sof : Sound Open Firmware (SOF) Core snd\_sof\_xtensa\_dsp : SOF Xtensa DSP support

intel\_powerclamp : Package Level C-state Idle Injection for Intel CPUs

nvidia\_modeset videobuf2\_vmalloc

: vmalloc memory handling routines for videobuf2

: Intel Core temperature monitor coretemp snd\_hda\_ext\_core : HDA extended core

: common memory handling routines for videobuf2 videobuf2 memops videobuf2\_v4l2 : Driver helper framework for Video for Linux 2

snd\_soc\_acpi\_intel\_match : Intel Common ACPI Match module

kvm\_intel

videobuf2\_common : Media buffer core framework

videodev : Video4Linux2 core driver

nvidia

snd\_soc\_acpi : ALSA SoC ACPI module

kvm

mc : Device node registration for media drivers

snd\_soc\_core : ALSA SoC Core

snd\_compress : ALSA Compressed offload framework iwlmvm : The new Intel(R) wireless AGN driver for Linux

ac97\_bus

btusb : Generic Bluetooth USB driver ver 0.8

crct10dif\_pclmul : T10 DIF CRC calculation accelerated with PCLMULQDQ. crc32\_pclmul

ghash\_clmulni\_intel

clmulni\_intel : GHASH hash function, accelerated by PCLMULQDQ-NI

snd\_pcm\_dmaengine

btrtl : Bluetooth support for Realtek devices ver 0.1

aesni\_intel : Rijndael (AES) Cipher Algorithm, Intel AES-NI instructions optimized

snd\_hda\_codec\_realtek : Realtek HD-audio codec

btbcm : Bluetooth support for Broadcom devices ver 0.1 btintel : Bluetooth support for Intel devices ver 0.1

mac80211 : IEEE 802.11 subsystem

crypto\_simd

snd\_hda\_codec\_generic : Generic HD-audio codec parser

cryptd : Software async crypto daemon libarc4

bluetooth : Bluetooth Core ver 2.22

ledtrig\_audio : LED trigger for audio mute control

glue\_helper

ecdh\_generic : ECDH generic algorithm

ecc

rapl

snd\_seq\_midi : Advanced Linux Sound Architecture sequencer MIDI synth.

snd\_hda\_codec\_hdmi : HDMI HD-audio codec

input\_leds : Input -> LEDs Bridge

snd\_seq\_midi\_event

: MIDI byte <-&gt; sequencer event coder

intel\_cstate serio\_raw :

serio\_raw : Raw serio driver

snd\_rawmidi : Midlevel RawMidi code for ALSA.

i915 : Intel Graphics

rtsx\_pci\_ms : Realtek PCI-E Memstick Card Host Driver snd\_seq : Advanced Linux Sound Architecture sequencer.

 snd\_hda\_intel
 : Intel HDA driver

 wmi\_bmof
 : WMI embedded Binary MOF driver

 snd\_intel\_dspcfg
 : Intel DSP config driver

 acer\_wmi
 : Acer Laptop WMI Extras Driver

sparse\_keymap : Generic support for sparse keymaps intel\_wmi\_thunderbolt : Intel WMI Thunderbolt force power driver

: HDA codec core snd hda codec snd\_hda\_core : HD-audio bus : Sony MemoryStick core driver memstick snd\_hwdep : Hardware dependent layer : DRM KMS helper drm\_kms\_helper : Midlevel PCM code for ALSA. snd\_pcm drm : DRM shared core routines mei\_me : Intel(R) Management Engine Interface

mei : Intel(R) Management Engine Interface
iwlwifi : Intel(R) Wireless WiFi driver for Linux
intel\_Ipss\_pci : Intel LPSS PCI driver

intel\_lpss : Intel LPSS core driver
i2c\_algo\_bit : I2C-Bus bit-banging algorithm
fb\_sys\_fops : Generic file read (fb in system RAM)
syscopyarea : Generic copyarea (sys-to-sys)
sysfillrect : Generic fill rectangle (sys-to-sys)

sysimgblt : 1-bit/8-bit to 1-32 bit color expansion (sys-to-sys)

idma64 : iDMA64 core driver

snd\_seq\_device : ALSA sequencer device management

snd\_timer : ALSA timer interface

virt\_dma

cfg80211 : wireless configuration support

: Advanced Linux Sound Architecture driver for soundcards. snd

: Acer Wireless Radio Control Driver acer\_wireless

: ACPI Processor Aggregator Driver acpi\_pad

soundcore : Core sound module mac\_hid

intel\_pch\_thermal : Intel PCH Thermal driver

sch fa codel

: PC-style parallel port driver parport\_pc

ppdev lр parport

ip\_tables : IPv4 packet filter

x\_tables : {ip,ip6,arp,eb}\_tables backend module autofs4

rtsx\_pci\_sdmmc

: Realtek PCI-E SD/MMC Card Host Driver

r8169 : RealTek RTL-8169 Gigabit Ethernet driver

ahci : AHCI SATA low-level driver : Realtek PCI-E Card Reader Driver rtsx pci

: Realtek PHY driver realtek

: Common AHCI SATA low-level routines lihahci

: HID over I2C core driver i2c\_hid

hid

: ACPI-WMI Mapping Driver wmi video : ACPI Video Driver

: Intel Cannon Lake PCH pinctrl/GPIO driver pinctrl cannonlake

: Intel pinctrl/GPIO core driver

### <u>File systems</u>:

-Mounted File Systems-

0.00 % (3.8 GiB of 3.8 GiB) udev /dev 0.45 % (776.7 MiB of 780.2 MiB) tmpfs /dev/sdh4 / 53 23 % (21 8 GiB of 46 7 GiB) /dev/shm 2.93 % (3.7 GiB of 3.8 GiB) tmpfs /run/lock 0.08 % (5.0 MiB of 5.0 MiB) tmpfs

/sys/fs/cgroup 0.00 % (3.8 GiB of 3.8 GiB) tmpfs

/dev/loop0 /snap/gnome-3-28-1804/128 100.00 % (0.0 B of 161.5 MiB) /dev/loop3 /snap/arduino-mhall119/5 100.00 % (0.0 B of 151.4 MiB)

/dev/loop2 /snap/core20/975 100.00 % (0.0 B of 61.8 MiB) 100.00 % (0.0 B of 99.2 MiB) /dev/loop1 /snap/core/10958

/dev/loop6 /snap/wine-platform-3-stable/10 100.00 % (0.0 B of 74.0 MiB) /dev/loop5 /snap/gnome-characters/708 100.00 % (0.0 B of 384.0 KiB)

/dev/loop8 /snap/gnome-logs/100 100.00 % (0.0 B of 1.0 MiB)

/dev/loop7 /snap/arduino-mhall119/7 100.00 % (0.0 B of 178.2 MiB) /dev/loop10 /snap/gnome-3-34-1804/66 100.00 % (0.0 B of 219.0 MiB)

/dev/loop9 /snap/core/10908 100.00 % (0.0 B of 99.2 MiB) /dev/loop11 /snap/sublime-text/85 100.00 % (0.0 B of 67.6 MiB) /dev/loop4 /snap/postman/133 100.00 % (0.0 B of 175.4 MiB) /dev/loop16 /snap/core20/904 100.00 % (0.0 B of 61.8 MiB)

/dev/loop17 /snap/wine-platform-3-stable/11 100.00 % (0.0 B of 99.5 MiB) /dev/loop14 /snap/gtk2-common-themes/13 100.00 % (0.0 B of 256.0 KiB)

100.00 % (0.0 B of 55.5 MiB) /dev/loop12 /snap/core18/1997

/dev/loop15 /snap/core18/1988 100.00 % (0.0 B of 55.5 MiB) 

100.00 % (0.0 B of 384.0 KiB) /dev/loop22 /snap/gnome-characters/570 /dev/loop23 /snap/gnome-3-28-1804/145 100.00 % (0.0 B of 162.9 MiB) /dev/loop26 /snap/gnome-calculator/826 100.00 % (0.0 B of 2.5 MiB) 100.00 % (0.0 B of 199.5 MiB) /dev/loop21 /snap/code/62

/dev/loop18 /snap/gnome-3-26-1604/102 100.00 % (0.0 B of 140.8 MiB) /dev/loop28 /snap/gnome-system-monitor/148 100.00 % (0.0 B of 2.2 MiB) /dev/loop24 /snap/gtk-common-themes/1515 100.00 % (0.0 B of 65.1 MiB) /dev/loop30 /snap/gnome-3-26-1604/100 100.00 % (0.0 B of 140.8 MiB)

/dev/loop25 /snap/postman/132 100.00 % (0.0 B of 175.4 MiB) /dev/loop29 /snap/discord/121 100.00 % (0.0 B of 75.8 MiB)

/dev/loop31 /snap/gtk-common-themes/1514 100.00 % (0.0 B of 64.9 MiB) /dev/loop27 /snap/wine-platform-runtime/212 100.00 % (0.0 B of 337.5 MiB) /dev/loop20 /snap/spotify/46 100.00 % (0.0 B of 179.6 MiB)

/dev/loop37 /snap/gtk2-common-themes/9 100.00 % (0.0 B of 256.0 KiB)

/dev/loop35 /snap/discord/122 100.00 % (0.0 B of 76.8 MiB) /dev/loop38 /snap/sublime-text/97 100.00 % (0.0 B of 57.2 MiB)

/dev/loop34 /snap/spotify/45 100.00 % (0.0 B of 179.5 MiB)

/dev/loop39 /snap/gnome-calculator/884 100.00 % (0.0 B of 2.5 MiB)

/dev/loop32 /snap/code/61 100.00 % (0.0 B of 199.5 MiB)

/dev/sda1 /boot/efi 57.11 % (41.2 MiB of 96.0 MiB) /dev/sdb5 /home 97.02 % (2.9 GiB of 97.1 GiB)

tmpfs /run/user/121 0.00 % (780.2 MiB of 780.2 MiB) tmpfs /run/user/1001 0.00 % (780.2 MiB of 780.2 MiB)

#### **Processor:**

-Processors-

Package Information

Intel(R) Core(TM) i5-8300H CPU @ 2.30GHz 0 0:0 4000.00 MHz Intel(R) Core(TM) i5-8300H CPU @ 2.30GHz 0:1 4000.00 MHz Intel(R) Core(TM) i5-8300H CPU @ 2.30GHz 2 0:2 4000.00 MHz Intel(R) Core(TM) i5-8300H CPU @ 2.30GHz 0:3 4000.00 MHz 3 Intel(R) Core(TM) i5-8300H CPU @ 2.30GHz 4 0:0 4000.00 MHz Intel(R) Core(TM) i5-8300H CPU @ 2.30GHz 5 4000.00 MHz 0:1 Intel(R) Core(TM) i5-8300H CPU @ 2.30GHz 6 0:2 4000.00 MHz Intel(R) Core(TM) i5-8300H CPU @ 2.30GHz 7 0:3 4000.00 MHz

#### **Memory:**

-Memory-

 MemTotal
 Total Memory
 7989672 KiB

 MemFree
 Free Memory
 2743960 KiB

 MemAvailable
 5172596 KiB

Buffers 661508 KiB

Cached 1760684 KiB

SwapCached Cached Swap 0 KiB

Active 3336996 KiB

Inactive 1047832 KiB

Active(anon) 1973904 KiB

Inactive(anon) 134288 KiB

 Active(file)
 1363092 KiB

 Inactive(file)
 913544 KiB

 Unevictable
 7580 KiB

 Mlocked
 48 KiB

SwapTotal Virtual Memory 8000508 KiB SwapFree Free Virtual Memory 8000508 KiB

 Dirty
 464 KiB

 Writeback
 0 KiB

 AnonPages
 1970444 KiB

 Mapped
 635620 KiB

 Shmem
 145564 KiB

KReclaimable 460776 KiB

Slab 579676 KiB

SReclaimable 460776 KiB

 SUnreclaim
 118900 KiB

 KernelStack
 14880 KiB

 PageTables
 65216 KiB

 NFS\_Unstable
 0 KiB

Bounce 0 KiB

 WritebackTmp
 0 KiB

 CommitLimit
 11995344 KiB

 Committed\_AS
 9248904 KiB

VmallocTotal -1 KiB

VmallocUsed 63088 KiB

0 KiB

VmallocChunk 0 KiB

Percpu 3200 KiB
HardwareCorrupted
AnonHugePages

AnonHugePages 0 KiB ShmemHugePages 0 KiB ShmemPmdMapped 0 KiB FileHugePages 0 KiB FilePmdMapped 0 KiB

CmaTotal 0 KiB CmaFree 0 KiB

 HugePages\_Total
 0

 HugePages\_Free
 0

 HugePages\_Rsvd
 0

 HugePages\_Surp
 0

 Hugepagesize
 2048 KiB

Hugetlb 0 KiB

DirectMap4k 672444 KiB

DirectMap2M 7555072 KiB
DirectMap1G 0 KiB

#### **PCI** devices:

-PCI Devices-

Host bridge : Intel Corporation Device 3e10 (rev 07)

PCI bridge : Intel Corporation Xeon E3-1200 v5/E3-1500 v5/6th Gen Core Processor PCIe Controller (x16) (rev 07) (prog-if 00 [Normal decode])

VGA compatible controller : Intel Corporation Device 3e9b (prog-if 00 [VGA controller])

System peripheral : Intel Corporation Xeon E3-1200 v5/v6 / E3-1500 v5 / 6th/7th Gen Core Processor Gaussian Mixture Model

Signal processing controller : Intel Corporation Cannon Lake PCH Thermal Controller (rev 10)

USB controller : Intel Corporation Cannon Lake PCH USB 3.1 xHCl Host Controller (rev 10) (prog-if 30 [XHCl])

RAM memory : Intel Corporation Cannon Lake PCH Shared SRAM (rev 10)

Network controller : Intel Corporation Wireless-AC 9560 [Jefferson Peak] (rev 10)

#### **USB** devices:

-USB Devices-

Linux Foundation 3.0 root hub

Quanta Computer, Inc. Intel Corp.

Linux Foundation 2.0 root hub

#### **Battery:**

-Battery: BAT1-

State : Full
Capacity : 100 / Full

Battery Technology : Li-ion Manufacturer : LG

Model Number : PABAS0241231 Serial Number : 41167

#### **Sensors**:

-Sensors-

coretemp/temp1 Temperature 89.00°C coretemp/temp2 Temperature 89.00°C 89.00°C coretemp/temp3 Temperature coretemp/temp4 Temperature 80.00°C coretemp/temp5 Temperature 80.00°C 91.00°C thermal/thermal\_zone2 Temperature thermal/thermal\_zone0 Temperature 77.00°C thermal/thermal\_zone1 Temperature 59.00°C

## **Storage**:

-SCSI Disks-

ATA KINGSTON RBUSNS8 ATA HGST HTS721010A9

#### DMI:

-Product-

Name : Predator PH315-51
Family : Predator Helios 300
Vendor : Acer (Acer, www.acer.com)

Version : V1.24

-BIOS-

Date : 12/05/2018
Vendor : Insyde Corp.
Version : V1.24

-Board-

 Name
 : Sienta\_CFS

 Vendor
 : CFL

 Version
 : V1.24

Serial Number : (Not available; Perhaps try running HardInfo as root.)

Asset Tag : Type2 - Board Serial Number

-Chassis-

Vendor : Acer (Acer, www.acer.com)

Type : [10] Notebook Version : V1.24

Serial Number : (Not available; Perhaps try running HardInfo as root.)

Asset Tag : (Not available; Perhaps try running HardInfo as root.)

## **BenchMarking (GPU Drawing):**

-GPU Drawing-

## **BenchMarking (CPU Fibonacci):**

-CPU Fibonacci-		
Intel(R) Core(TM) i5-8300H CPU @ 2.30GHz	8x 4000.00 MHz	0.63
AMD Phenom(tm) 9500 Quad-Core Processor	4x 1100.00 MHz	3.06
Intel(R) Core(TM)2 Duo CPU T7250@ 2.00GHz	2x 2001.00 MHz	4.57
Intel(R) Pentium(R) 4 CPU 2.80GHz 1x 2791.00	MHz 5.65	
AMD Athlon(tm) Processor 1x 1210.00	MHz 7.34	
Intel(R) Core(TM)2 CPU T5200@ 1.60GHz	2x 1067.00 MHz	7.27
Intel(R) Atom(TM) CPU330 @ 1.60GHz 4x 1596.00	MHz 8.79	
AMD Phenom(tm) 9150e Quad-Core Processor	4x 900.00 MHz	3.28
AMD Turion(tm) 64 Mobile Technology MK-36	1x 800.00 MHz	6.20
AMD Athlon(tm) 64 Processor 3200+ 1x 1000.00	MHz 5.76	
Intel(R) Core(TM)2 Quad CPUQ9400@ 2.66GHz	4x 2003.00 MHz	2.76
Intel(R) Core(TM)2 Duo CPU T7500@ 2.20GHz	1x 2200.00 MHz	4.09
AMD Athlon(tm) XP 1x 906.00 MHz	33.45	
Intel(R) Core(TM)2 Quad CPUQ6700@ 2.66GHz	4x 2669.00 MHz	3.54
Intel(R) Pentium(R) 4 CPU 2.00GHz 1x 1994.00	MHz 8.70	
Intel(R) Core(TM)2 Duo CPU E6550@ 2.33GHz	2x 2700.00 MHz	3.66
Intel(R) Core(TM)2 Duo CPU T7100@ 1.80GHz	2x 1801.00 MHz	4.79
Dual Core AMD Opteron(tm) Processor 165	2x 1979.00 MHz	4.26
Intel(R) Pentium(R) 4 CPU 2.40GHz 1x 2400.00	MHz 6.35	
Intel(R) Core(TM)2 Duo CPU P8600@ 2.40GHz	1x 2400.00 MHz	3.37
AMD Turion(tm) X2 Dual-Core Mobile RM-70	2x 500.00 MHz	4.97
Intel(R) Pentium(R) 4 CPU 2.53GHz 1x 2525.00		
Unknown CPU Type 1x 1660.00 MHz	5.73	
Pentium III (Coppermine) 2x 999.00 MHz	10.22	
Intel(R) Core(TM)2 CPU T5600@ 1.83GHz	2x 1000.00 MHz	5.24
Intel(R) Celeron(R) CPU 3.06GHz 1x 3059.00		
AMD Phenom(tm) 9850 Quad-Core Processor	4x 1300.00 MHz	2.59
Intel(R) Pentium(R) 4 CPU 3.00GHz 2x 3458.00		
AMD Sempron(tm) Processor LE-1200 1x 2109.00		
Intel(R) Pentium(R) 4 CPU 2.80GHz 1x 2791.00		
AMD Athlon(tm) 64 X2 Dual Core Processor 4000+		4.12
AMD Athlon(tm) XP 1600+ 1x 1398.00		
Genuine Intel(R) CPU T2050@ 1.60GHz 2x 800.00 M		
Intel(R) Celeron(R) CPU560@ 2.13GHz 1x 2128.00		
AMD Phenom(tm) 8650 Triple-Core Processor	3x 2300.00 MHz	3.09
Intel(R) Core(TM) i7 CPU 920@ 2.67GHz	8x 3799.00 MHz	2.79
AMD Athlon(tm) 64 X2 Dual Core Processor 5000+		3.11
AMD Athlon(tm) XP 2500+ 1x 1792.00		
Intel(R) Xeon(R) CPU3040@ 1.86GHz 2x 1862.00		
AMD Athlon(tm) X2 Dual-Core QL-60 2x 1900.00		
Intel(R) Core(TM)2 CPU T7400@ 2.16GHz	2x 2161.00 MHz	4.98
AMD Turion(tm) 64 X2 Mobile Technology TL-60	2x 2000.00 MHz	4.19
AMD Turion(tm) 64 X2 Mobile Technology TL-52	2x 1600.00 MHz	5.45
AMD Athlon(tm) 64 X2 Dual Core Processor 6000+		2.75
Intel(R) Atom(TM) CPU N280 @ 1.66GHz	2x 1000.00 MHz	8.97
Intel(R) Core(TM)2 Quad CPUQ9550@ 2.83GHz	4x 2830.00 MHz	2.72

Intel(R) Core(TM)2 Duo C	PU T7300@ 2	2.00GHz	2x 2001.00	MHz	4.77
AMD Sempron(tm) Proce	ssor 3600+	1x 1000.00 M	MHz	5.70	
AMD Athlon(tm)	1x 2305.00	MHz	4.47		
AMD Athlon(tm) X2 Dual	Core Process	sor BE-2300	2x 1899.00	MHz	4.37
Intel(R) Core(TM)2 Duo C	PU E6750@ 2	2.66GHz	2x 2671.00	MHz	4.10
PowerPC 740/750	1x 280.00 N	1Hz	58.08		

# **Task-1 [Matrix Multiplication]:**

The three implementations of matrix multiplication that I studied are:

- IJK
- JKI
- KIJ

The difference between the above implementations is the order of looping through the given matrices. The calculations below were done on square matrices of size 500. The data for the matrices were generated through a random number generator.

```
void ijk(int m){
                                     void jki(int m){
                                                                          void kij(int m){
 int sum = 0;
                                       for (int j = 0; j < m; j++){
                                                                             for (int k = 0; k < m; k++){
 for (int i = 0; i < m; i++){
                                         for(int k = 0; k < m; k++){
                                                                              for(int i = 0; i<m; i++){</pre>
   for(int j = 0; j < m; j++){
                                           int r = B[k][j];
                                                                                int r = A[i][k];
                                           for(int i = 0; i<m; i++){
     for(int k = 0; k < m; k++){
                                                                                for(int j = 0; j<m; j++){
        sum += A[i][k]*B[k][j];
                                             M[i][j] += A[i][k]*r;
                                                                                  M[i][j] += B[k][j]*r;
     M[i][j] = sum;
                                         }
      sum = 0;
```

## i) IJK

Here, a row of Matrix A and a column of B is loaded into the memory. M[i][j] is loaded into the fast and slow memories.

```
==14739== Cachegrind, a cache and branch-prediction profiler
==14739== Copyright (C) 2002-2017, and GNU GPL'd, by Nicholas Nethercote et al.
==14739== Using Valgrind-3.13.0 and LibVEX; rerun with -h for copyright info
==14739== Command: ./a.out
==14739==
--14739-- warning: L3 cache found, using its data for the LL simulation.
==14739== I refs: 3,045,180,797
==14739== I1 misses: 1,027
==14739== LLi misses: 1,009
==14739== I1 miss rate:
                                  0.00%
==14739== LLi miss rate:
                                  0.00%
==14739==
==14739== D refs: 1,269,319,733 (1,264,056,442 rd + 5,263,291 wr)
==14739== D1 misses: 62,968,656 ( 62,695,395 rd + 273,261 wr)
==14739== LLd misses: 50,630 ( 2,067 rd + 48.563 wr)
==14739== LLd misses: 50,630 ( 2,067 rd + ==14739== D1 miss rate: 5.0% ( 5.0% + ==14739== LLd miss rate: 0.0% ( 0.0% +
                                                  5.0% +
0.0% +
                                                                        0.9%)
==14739== LL refs: 62,969,683 ( 62,696,422 rd + 273,261 wr)
==14739== LL misses: 51,639 ( 3,076 rd + 48,563 wr)
0.9%)
```

## ii) JKI

Here, a row of A and a row of B are loaded into the memory. B[k][j] is then loaded into the fast memory.

```
==15024== Cachegrind, a cache and branch-prediction profiler
==15024== Copyright (C) 2002-2017, and GNU GPL'd, by Nicholas Nethercote et al.
==15024== Using Valgrind-3.13.0 and LibVEX; rerun with -h for copyright info
==15024== Command: ./a.out
--15024-- warning: L3 cache found, using its data for the LL simulation.
                     4,169,931,685
                        1,028
                            1,011
                             0.00%
                             0.00%
==15024==
==15024== D refs: 1,644,070,070 (1,514,056,677 rd + 130,013,393 wr)
                      250,285,305 ( 250,252,660 rd +
                                                           32,645 wr)
==15024== LLd misses:
                        50,630 (
                                         18,067 rd +
                                                            32,563 wr)
==15024== D1 miss rate:
                             15.2% (
                                           16.5%
                                                              0.0%)
==15024== LLd miss rate:
                              0.0% (
                                            0.0%
                                                              0.0%)
==15024== LL refs:
                        250,286,333 ( 250,253,688 rd +
                                                           32,645 wr)
                                       19,078 rd +
==15024== LL misses:
                            0.0% (
                                           0.0%
                                                              0.0%)
==15024== LL miss rate:
```

## iii) KIJ

Here, a row of A and a row of M are loaded into the memory leading to better temporal locality.

```
==14837== Cachegrind, a cache and branch-prediction profiler
==14837== Copyright (C) 2002-2017, and GNU GPL'd, by Nicholas Nethercote et al.
==14837== Using Valgrind-3.13.0 and LibVEX; rerun with -h for copyright info
--14837-- warning: L3 cache found, using its data for the LL simulation.
==14837==
                      4,169,931,685
==14837== I1 misses:
                             1,028
==14837== LLi misses:
                              1,011
==14837== I1 miss rate:
                              0.00%
==14837== LLi miss rate:
                              0.00%
==14837== D refs:
                       1,644,070,070 (1,514,056,677 rd + 130,013,393 wr)
                                                             32,645 wr)
                          8,301,305 ( 8,268,660 rd +
==14837== LLd misses:
                           50,630 (
                                         18,067 rd +
                                                             32,563 wr)
                                                             0.0% )
                             0.5% (
                                            0.5% +
==14837== LLd miss rate:
                              0.0% (
                                              0.0%
                                                               0.0%)
                         8,302,333 ( 8,269,688 rd +
                                                            32,645 wr)
                           51,641 (
                                          19,078 rd +
                                                             32,563 wr)
                              0.0% (
                                              0.0%
                                                                0.0%)
```

Since the LLd and LL miss rates are 0 in all cases, let's compare the D1 miss rate for the 3 cases. Upon comparing the D1 miss rate of the 3 implementations we find that KIJ is the best implementation while JKI is the worst.

#### D1 miss rates:

IJK - 5.0% JKI - 15.2% KIJ - 0.5%

For an even better comparison, let's run all three implementations together and look at the relative memory usage. The below output was generated by running the implementations with square matrixes of size 2000.

				Event count (approx Shared Object	x.): 599488522640 Symbol
+		0.00%	a.out	[unknown]	[.] 0x10a6258d4c544155
+		0.00%	a.out	libc-2.27.so	[.]libc_start_main
+		0.03%	a.out	a.out	[.] main
+			a.out	a.out	[.] jki
+			a.out	a.out	[.] ijk
+	14.90%	14.86%	a.out	a.out	[.] kij

Hence, KIJ is the best implementation.

# Task-2 [Merge Sort]:

Let us begin by finding the Miss rates of the default implementation. All the calculations were done with an array of size  $5*10^6$ , generated using a Random Number Generator.

```
==6430== Cachegrind, a cache and branch-prediction profiler
==6430== Copyright (C) 2002-2017, and GNU GPL'd, by Nicholas Nethercote et al.
==6430== Using Valgrind-3.13.0 and LibVEX; rerun with -h for copyright info
--6430-- warning: L3 cache found, using its data for the LL simulation.
                     6,227,549,310
                      1,146
==6430== I1 misses:
==6430== LLi misses:
                             0.00%
                             0.00%
==6430== LLi miss rate:
==6430==
==6430== D refs: 3,114,838,327 (2,726,603,044 rd + 388,235,283 wr)
==6430== D1 misses: 13,971,800 ( 6,879,100 rd + 7,092,700 wr)
==6430== LLd misses: 4,008,140 ( 1,897,178 rd + 2,110,962 wr)
                        4,008,140 (
                                                          2,110,962 wr)
                        0.4% (
==6430== D1 miss rate:
                                                                 1.8%)
                                               0.1%
                                                                 0.5%)
                       13,972,946 ( 6,880,246 rd + 7,092,700 wr)
                       4,009,274 ( 1,898,312 rd + 2,110,962 wr)
                         0.0% (
                                               0.0%
                                                                 0.5%)
```

### **Tiled Merged Sort**

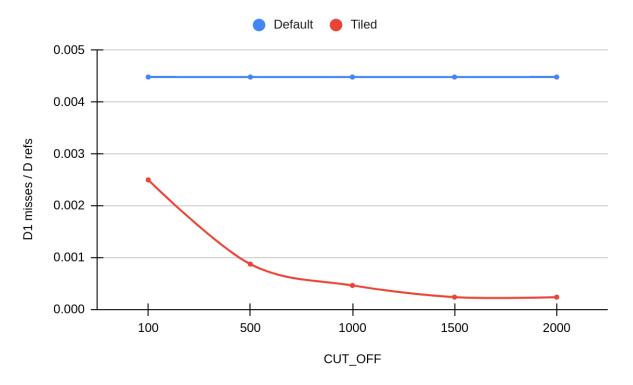
To improve the Cache performance, Bubble Sort was implemented with has much lower cache usage as it only uses two extra pointers to sort the array. However, it sacrifices computational time in exchange. Bubble sort has time complexity  $O[n^2]$  while Merge Sort has  $O[n*log_2(n)]$ . Here, the mergesort function is changed to run BubbleSort once the array is smaller than a CUT\_OFF.

```
void mergeSort(int arr[], int 1, int r){
   if (r-1 < CUT_OFF){
      bubble_sort(arr,l,r);
      return;
   }
   if (1 < r) {
        // Same as (1+r)/2, but avoids overflow for
        // large 1 and h
      int m = 1 + (r - 1) / 2;

        // Sort first and second halves
      mergeSort(arr, 1, m);
      mergeSort(arr, m + 1, r);

      merge(arr, 1, m, r);
   }
}</pre>
```

Let us now study how D1 misses change with CUT\_OFF.



As you can see above the miss ratio generally decreases with an increase in CUT\_OFF. However, there's also a significant increase in computational time. For further analysis, CUT\_OFF = 1000.

```
==7190== Cachegrind, a cache and branch-prediction profiler
==7190== Copyright (C) 2002-2017, and GNU GPL'd, by Nicholas Nethercote et al.
==7190== Using Valgrind-3.13.0 and LibVEX; rerun with -h for copyright info
--7190-- warning: L3 cache found, using its data for the LL simulation.
                       59,154,878,490
==7190== I refs:
==7190== I1 misses:
==7190== LLi misses:
                                1,141
                                0.00%
                                 0.00%
                       29,905,536,858 (26,674,503,233 rd + 3,231,033,625 wr)
==7190== D1 misses:
                         13,956,705 (
                                            6,871,133 rd
                                                              7,085,572 wr)
==7190== LLd misses:
                            4,008,042
                                            1,897,090 rd
                                                                 2,110,952 wr)
                                 0.0% (
                                                  0.0%
                                                                      0.2%)
==7190== LLd miss rate:
                                  0.0% (
                                                  0.0%
                                                                      0.1% )
                           13,957,858 (
                                            6,872,286 rd
                                                                 7,085,572 wr)
                            4,009,183
                                            1,898,231 rd
                                                                 2,110,952 wr)
                                  0.0% (
                                                  0.0%
                                                                       0.1% )
```

Here's, how memory usage changed upon implementing tiled merge sort.

```
Samples: 11K of event 'cycles', Event count (approx.): 3871646344
Children Self Command Shared Object Symbol
                                                         [k] 0x113e258d4c544155
                 0.00%
                         a.out
                                   [unknown]
                                   libc-2.27.so
                 0.00% a.out
                                                         [.] __libc_start_main
                                                         [.] main
                 0.99% a.out
                                   a.out
                 3.92% a.out
                                  a.out
                                                         [.] mergeSort
                         a.out
                                   a.out
                                                         [.] merge
```

Sa	mples: 68K	of event	'cycles'	, Event count (app	orox.): 22608389455
	Children	Self	Command	Shared Object	Symbol
+		0.00%	a.out	[unknown]	[.] 0x100e258d4c544155
+		0.00%	a.out	libc-2.27.so	[.]libc_start_main
+		0.18%	a.out	a.out	[.] main
+		0.01%	a.out	a.out	[.] mergeSort
+			a.out	a.out	[.] bubble_sort
+			a.out	a.out	[.] merge