

Task 1:

```
<html>
  <head>
    <title>Task 1</title>
  </head>
  <body>
    <script>
      alert("Hello, World!");
    </script>
  </body>
</html>
```

Output:

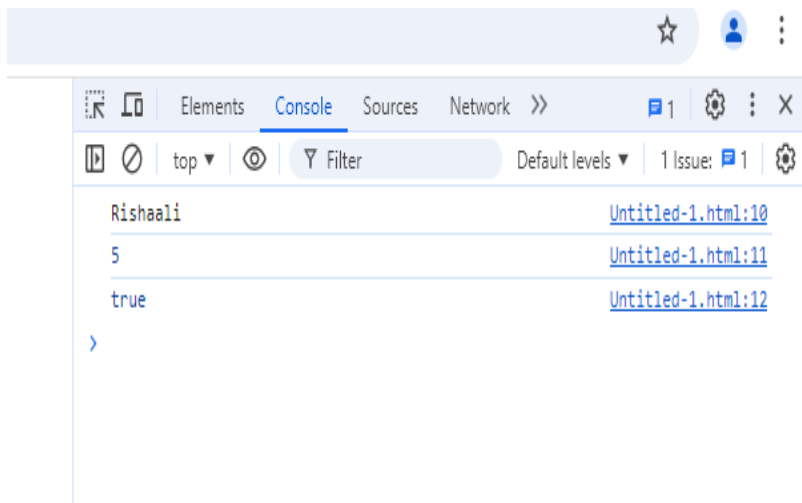
—



Task 2:

```
<html>
  <head>
    <title>Task 1</title>
  </head>
  <body>
    <script>
      var name = "Rishaali";
      var num = 5;
      var age = true;
      console.log(name);
      console.log(num);
      console.log(age);
    </script>
  </body>
</html>
```

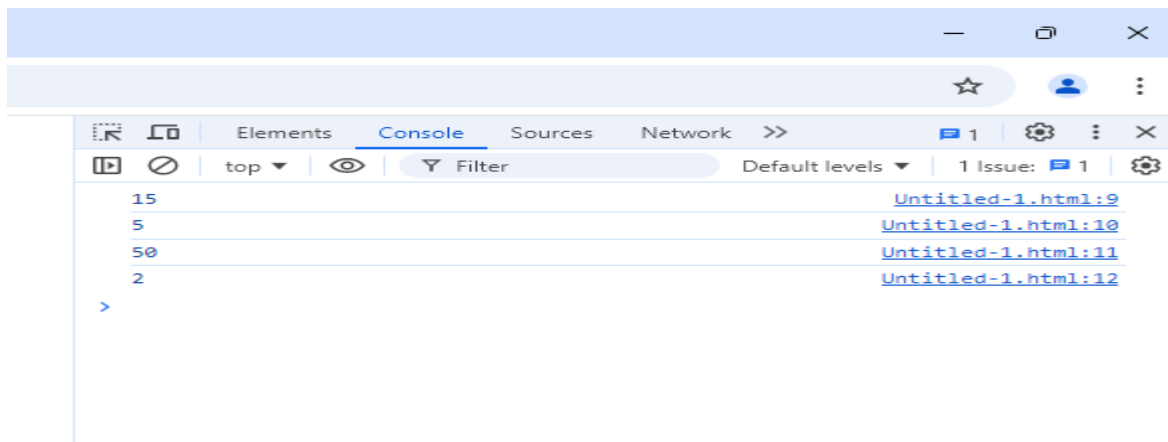
Output:



Task 3:

```
<html>
  <head>
    <title>Task 1</title>
  </head>
  <body>
    <script>
      var num1 = 10;
      var num2 = 5;
      console.log(num1 + num2);
      console.log(num1 - num2);
      console.log(num1 * num2);
      console.log(num1 / num2);
    </script>
  </body>
</html>
```

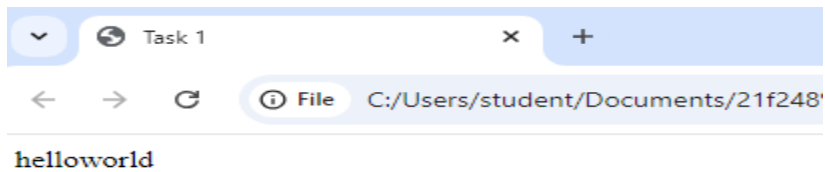
Output:



#### Task 4:

```
<html>
  <head>
    <title>Task 1</title>
  </head>
  <body>
    <script>
      var s1 = "hello";
      var s2 = "world";
      document.writeln(s1 + s2);
    </script>
  </body>
</html>
```

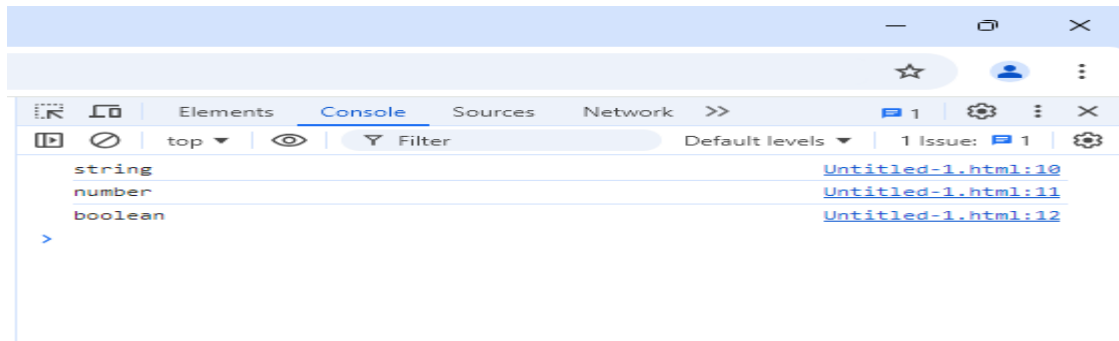
Output:



#### Task 5:

```
<html>
  <head>
    <title>Task 1</title>
  </head>
  <body>
    <script>
      var name = "Rishaali";
      var num = 5;
      var age = true;
      console.log(typeof name);
      console.log(typeof num);
      console.log(typeof age);
    </script>
  </body>
</html>
```

Output:



#### Task 6:

```
<html>
  <head>
    <title>Task 1</title>
  </head>
  <body>
    <script>
      var name = "Rishaali";
      // this is single line comment
      /*
      var num = 5;
      var age = true;
      console.log(typeof num);
      console.log(typeof age);
      this is multi-line comments*/
      console.log(typeof name);
    </script>
  </body>
</html>
```

Single line comment:

// is used.

Comments can be given for a line.

Multi-line comment:

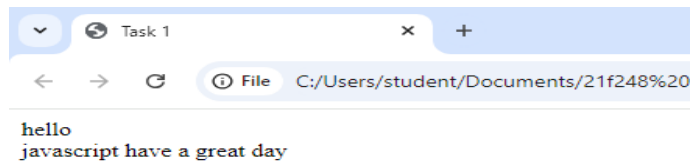
/\*\*/ is used.

Comments can be given for many lines.

#### Task 7:

```
<html>
  <head>
    <title>Task 1</title>
  </head>
  <body>
    <script>
      document.writeln("hello" + "<br>");
      document.writeln("javascript");
      document.writeln("have a great");
      document.writeln("day");
    </script>
  </body>
</html>
```

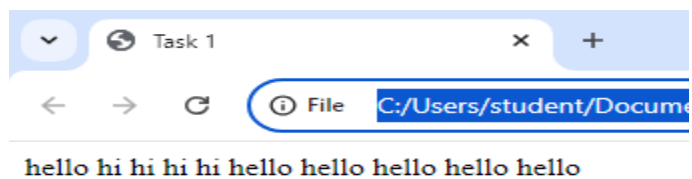
Output:



Task 8:

```
<html>
  <head>
    <title>Task 1</title>
  </head>
  <body>
    <script>
      var n = 10;
      while (n > 0) {
        n--;
        while (n > 5) {
          document.writeln("hi");
        }
      }
    </script>
  </body>
</html>
```

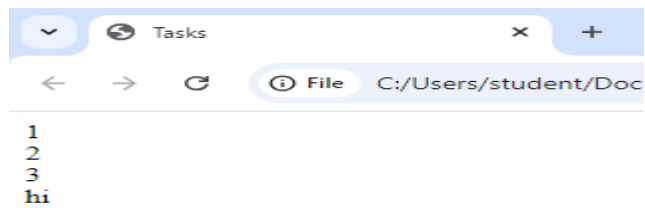
Output:



Task 9:

```
<html>
  <head>
    <title>Tasks</title>
  </head>
  <body>
    <script>
      var a = 1,
          b = 2,
          c = 3,
          d = "hi";
      document.writeln(a + "<br>" + b + "<br>" + c + "<br>" + d);
    </script>
  </body>
</html>
```

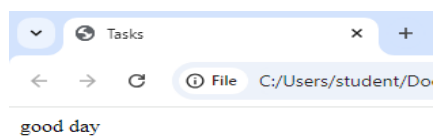
Output:



Task 10:

```
<html>  
  <head>  
    <title>Task 1</title>  
  </head>  
  
  <script>  
    document.write("good day");  
  </script>  
  <body></body>  
</html>  
<html>  
  <head>  
    <title>Task 1</title>  
  </head>  
  <body>  
    <script>  
      document.write("good day");  
    </script>  
  </body>  
</html>
```

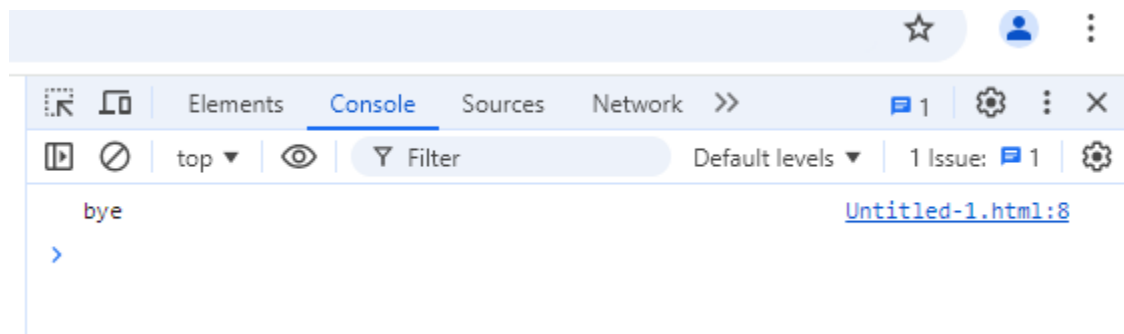
Output:



Task 11:

```
<html>
  <head>
    <title>Tasks</title>
  </head>
  <body>
    <script>
      num = "bye";
      console.log(num);
    </script>
  </body>
</html>
```

Output:

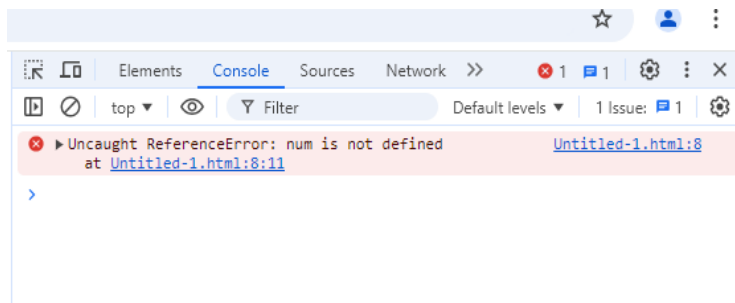


Task 12:

```
<html>
  <head>
    <title>Tasks</title>
  </head>
  <body>
    <script>
      'use strict';
      num = "bye";
      console.log(num);
    </script>
  </body>
</html>
```

Output:

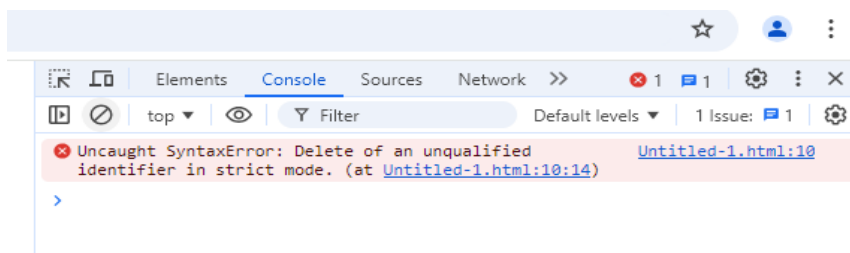




Task 13:

```
<html>
  <head>
    <title>Tasks</title>
  </head>
  <body>
    <script>
      "use strict";
      num = "bye";
      console.log(num);
      delete num;
      function x(p1, p2) {}
      delete x;
    </script>
  </body>
</html>
```

Output:

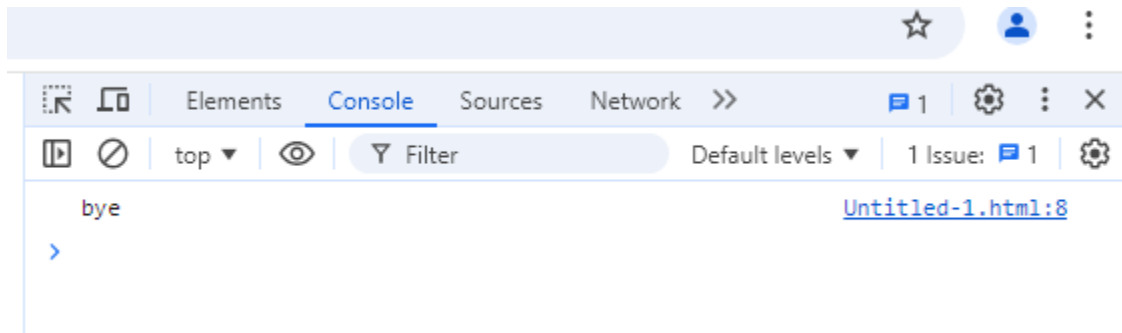


Task 14:

```
<html>
  <head>
    <title>Tasks</title>
  </head>
  <body>
    <script>
      num = "bye";
      console.log(num);
    </script>
  </body>
```

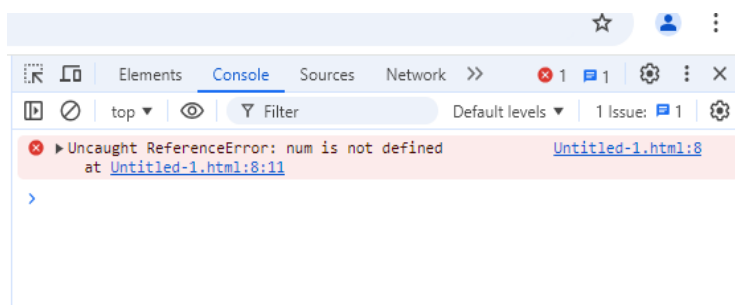
```
</html>
```

Output:



```
<html>
  <head>
    <title>Tasks</title>
  </head>
  <body>
    <script>
      'use strict';
      num = "bye";
      console.log(num);
    </script>
  </body>
</html>
```

Output:



Task 15:

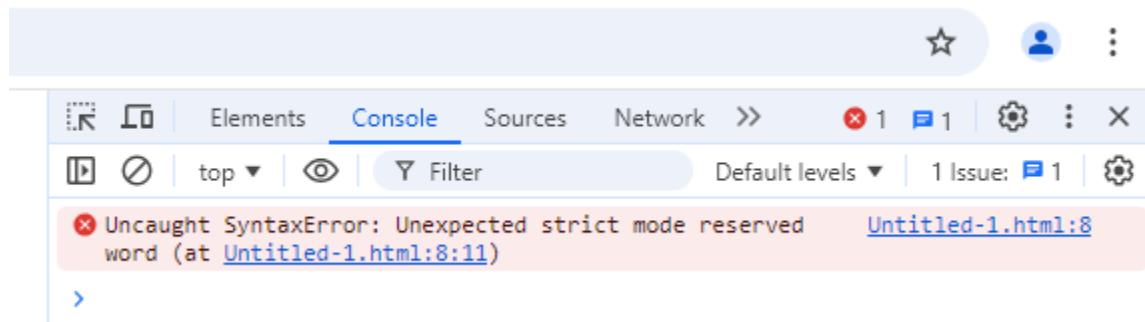
```
<html>
  <head>
    <title>Tasks</title>
  </head>
  <body>
```

```

<script>
  "use strict";
  var let = 11;
  console.log(let);
</script>
</body>
</html>

```

Output:



Task 16:

```

<html>
  <head>
    <title>Tasks</title>
  </head>
  <body>
    <script>
      var a =1;
      let b= 3;
      const PI = 3.14;
    </script>
  </body>
</html>

```

We use let when we know that the value of the variable may change over time. For example, when we are working with a variable inside a loop, or when we want to update the value of a variable based on user input. On the other hand, we use const when we want to create a variable that should not be reassigned.

Task 17:

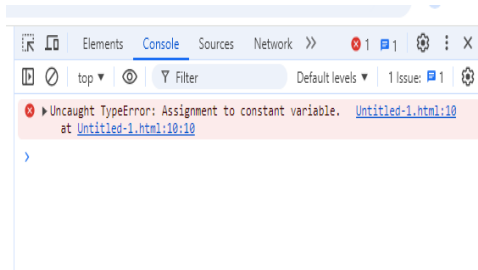
```

<html>
  <head>
    <title>Tasks</title>
  </head>
  <body>
    <script>
      var a = 1;
      let b = 3;
      const PI = 3.14;
      PI = 4.3;
      console.log(PI);
    </script>
  </body>
</html>

```

```
</script>
</body>
</html>
```

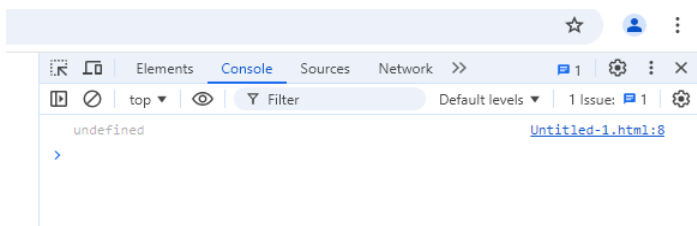
Output:



Task 18:

```
<html>
  <head>
    <title>Tasks</title>
  </head>
  <body>
    <script>
      var a;
      console.log(a);
    </script>
  </body>
</html>
```

Output:

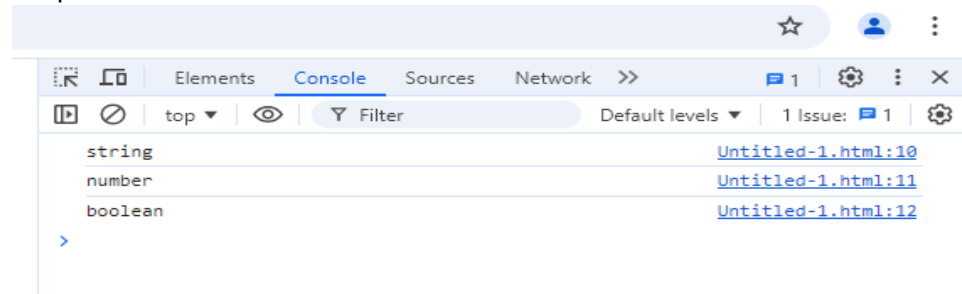


Task 19:

```
<html>
<head>
<title>Tasks</title>
</head>
<body>
<script>
var name = "Rishaali";
var num = 5;
var age = true;
console.log(typeof name);
console.log(typeof num);
console.log(typeof age);
```

```
</script>
</body>
</html>
```

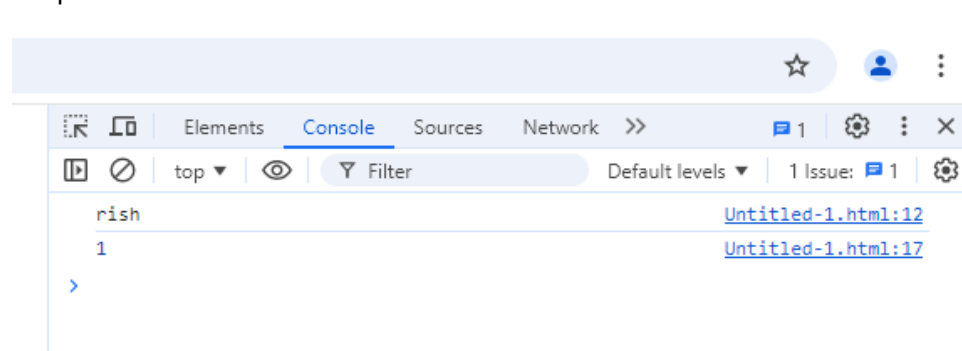
Output:



Task 20:

```
<html>
  <head>
    <title>Tasks</title>
  </head>
  <body>
    <script>
      const person = {
        name: "rish",
        age: 19,
      };
      const { name: fullname } = person;
      console.log(fullname);
      let obj = {
        a:1
      };
      let {a:a1}=obj;
      console.log(a1);
    </script>
  </body>
</html>
```

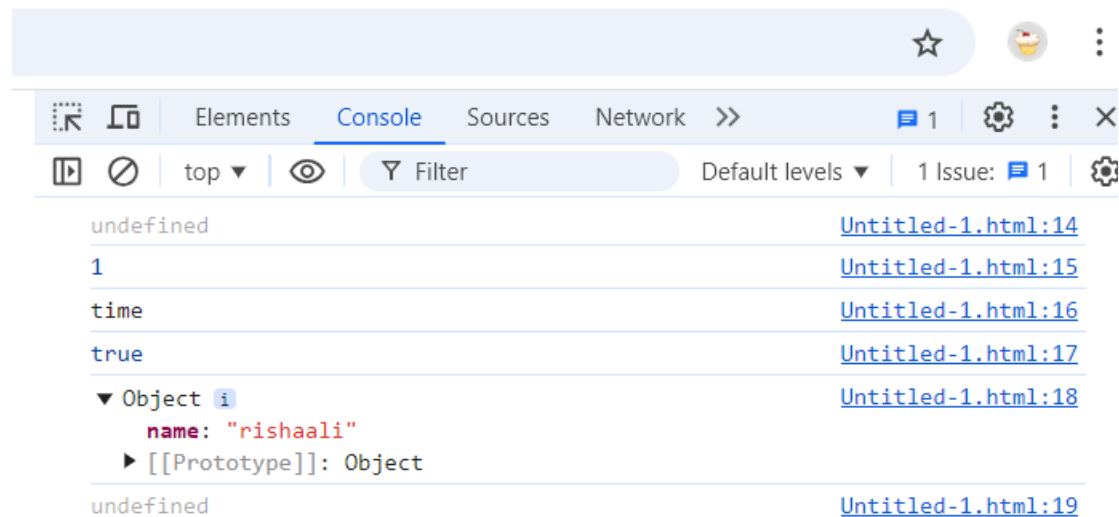
Output:



Task 21:

```
<html>
  <head>
    <title>tasks</title>
  </head>
  <body>
    <script>
      var a;
      var b=1;
      var c="time";
      var d=true;
      var obj={
        name:"rishali"
      };
      console.log(a);
      console.log(b);
      console.log(c);
      console.log(d);
      console.log(obj);
      console.log(e);
      var e=null;
    </script>
  </body>
</html>
```

Output:



Task 22:

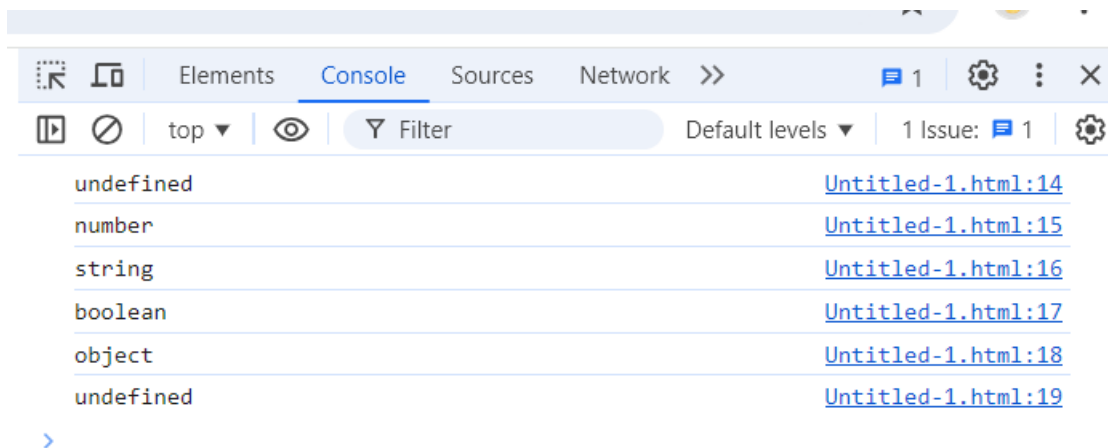
```
<html>
  <head>
    <title>tasks</title>
  </head>
  <body>
```

```

<script>
  var a;
  var b=1;
  var c="time";
  var d=true;
  var obj={
    name:"rishali"
  };
  console.log( typeof a);
  console.log(typeof b);
  console.log(typeof c);
  console.log(typeof d);
  console.log(typeof obj);
  console.log(typeof e);
  var e=null;
</script>
</body>
</html>

```

Output:



Task 23:

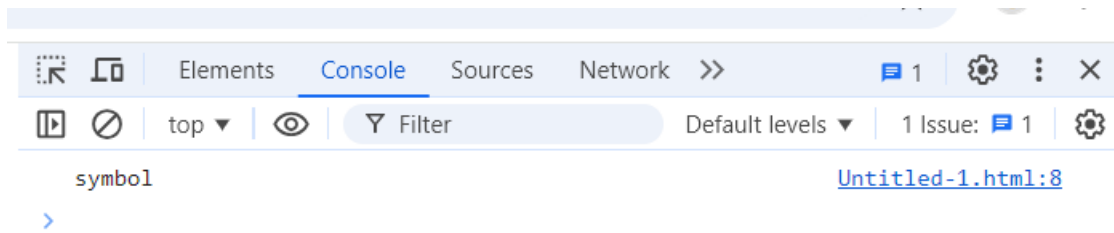
```

<html>
  <head>
    <title>tasks</title>
  </head>
  <body>
    <script>
      let a= Symbol("fine");
      console.log( typeof a);

      var e=null;
    </script>
  </body>
</html>

```

Output:

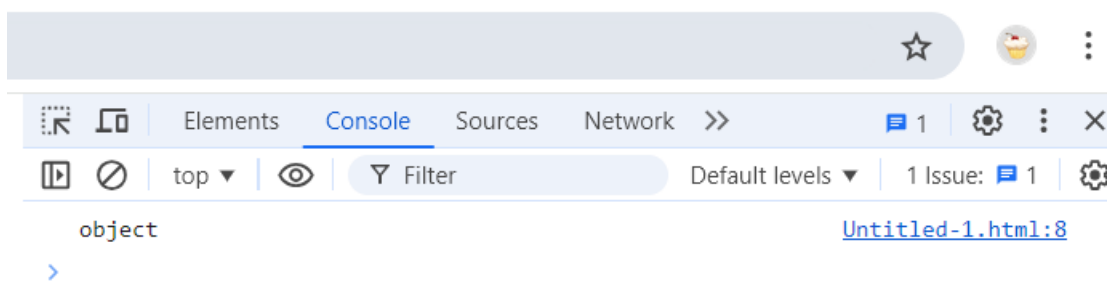


Task 24:

```
<html>
  <head>
    <title>tasks</title>
  </head>
  <body>
    <script>
      let a= null;
      console.log(typeof a);

      var e=null;
    </script>
  </body>
</html>
```

Output:



Task 25:

```
<html>
  <head>
    <title>tasks</title>
  </head>
  <body>
    <script>
```

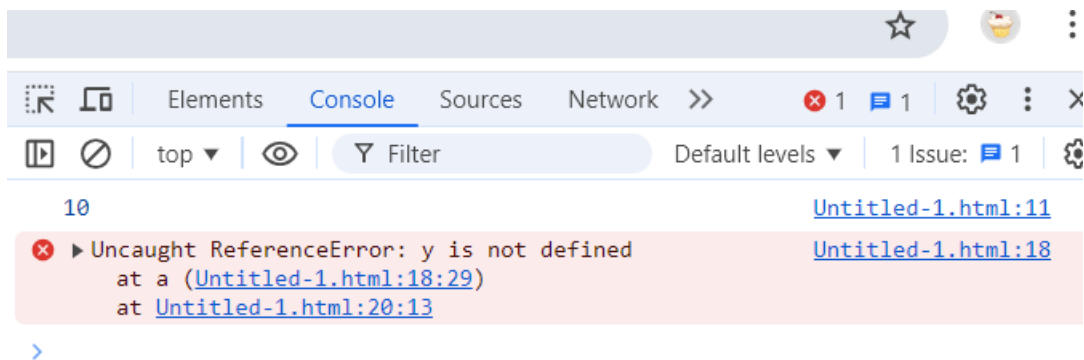


```

function e(){
    if(true){
        var x=10;
    }
    console.log(x);
}
e();
function a(){
    if(true){
        let y=10;
    }
    console.log(y);
}
a();
</script>
</body>
</html>

```

Output:



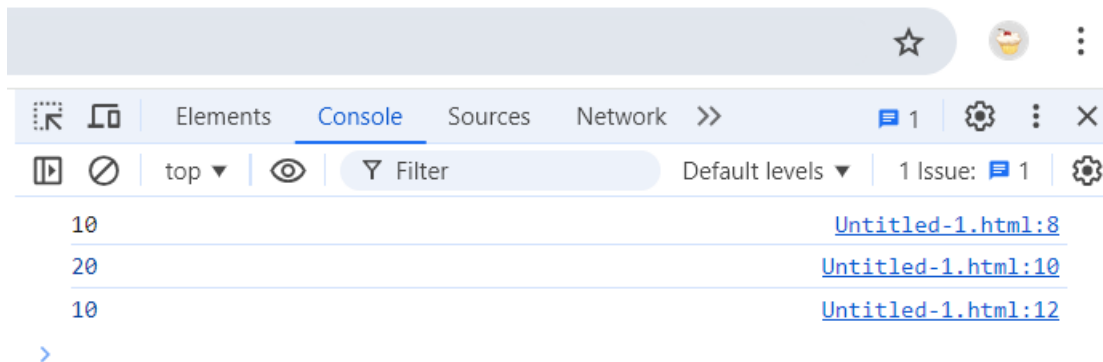
Task 26:

```

<html>
  <head>
    <title>tasks</title>
  </head>
  <body>
    <script>
      var s="10";
      console.log(s);
      var num= s*2;
      console.log(num);
      var res=parseInt(s,10);
      console.log(res);
    </script>
  </body>
</html>

```

Output:



Task 27:

```
<html>
  <head>
    <title>tasks</title>
  </head>
  <body>
    <script>
      var s="10";
      console.log(s);
      var res=Boolean(s,10);
      console.log(res);
      var b=true;
      console.log(b);
      var r=b.toString();
      console.log(r);
      console.log(typeof r);
    </script>
  </body>
</html>
```

Output:



Task 28:

```
<html>
  <head>
```

```

    <title>tasks</title>
</head>
<body>
    <script>
        var a=20;
        var b=2;
        console.log(a+b);
        console.log(a-b);
        console.log(a*b);

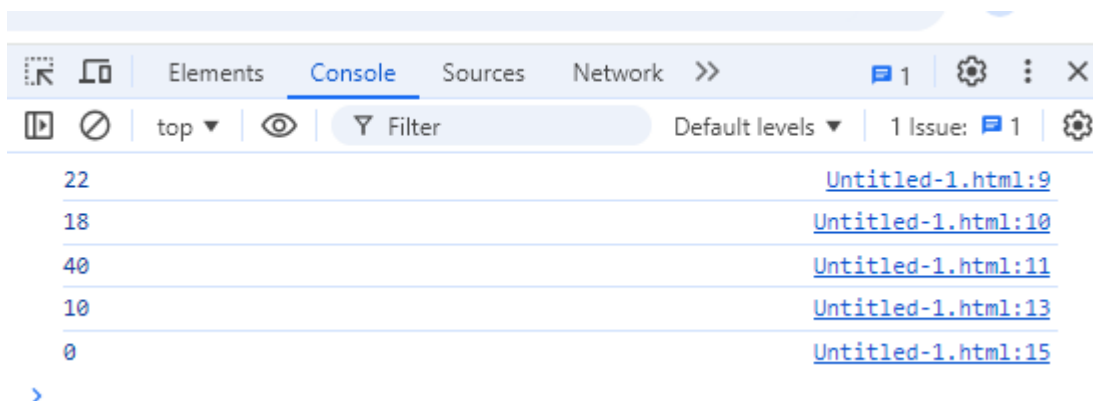
        console.log(a/b);

        console.log(a%b);

    </script>
</body>
</html>

```

Output:



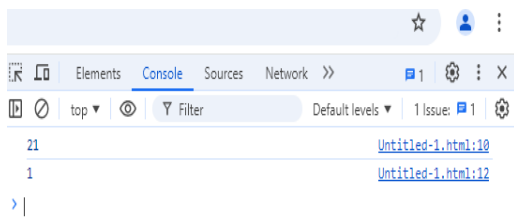
Task 29:

```

<html>
  <head>
    <title>tasks</title>
  </head>
  <body>
    <script>
      var a=20;
      var b=2;
      a++;
      console.log(a);
      b--;
      console.log(b);
    </script>
  </body>
</html>

```

Output:

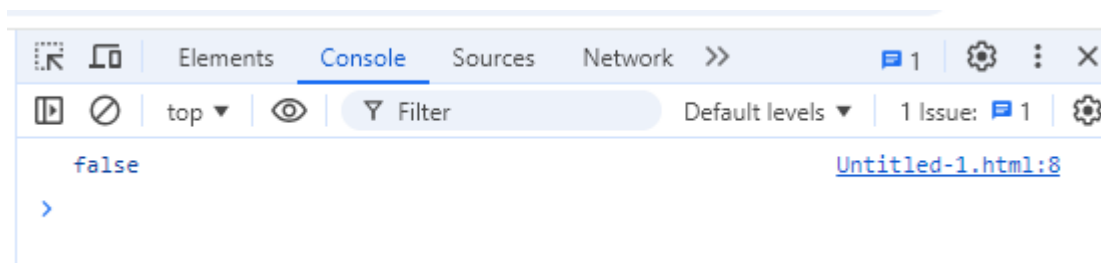


Task 30:

```
<html>
  <head>
    <title>tasks</title>
  </head>
  <body>
    <script>
      let res= (10+(10+2*2) > 40)|| !true;
      console.log(res);

    </script>
  </body>
</html>
```

Output:

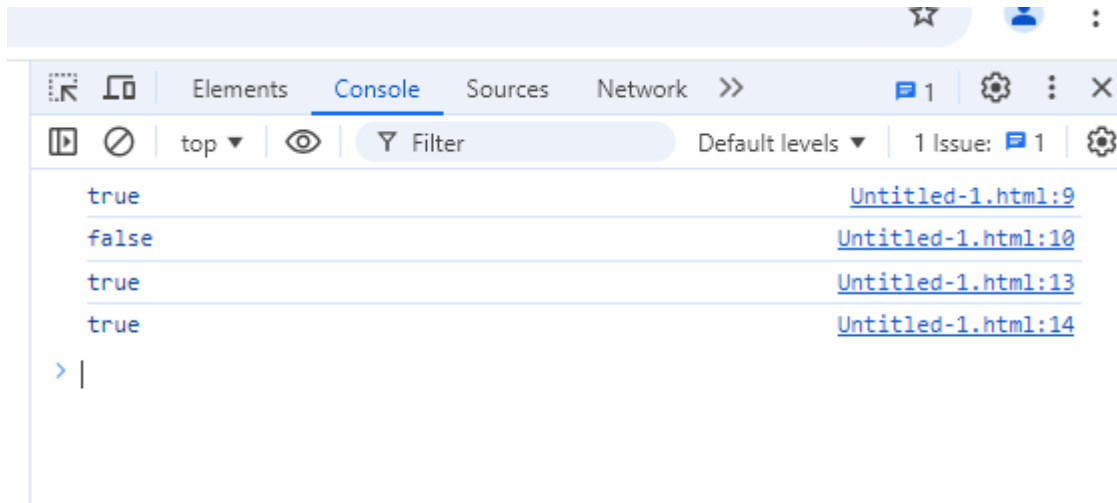


Task 31:

```
<html>
  <head>
    <title>tasks</title>
  </head>
  <body>
    <script>
      let a=11;
      let b=3;
      console.log(a>b);
      console.log(a<b);
      a=10;
      b=10;
      console.log(a>=b);
```

```
console.log(a<=b);
</script>
</body>
</html>
```

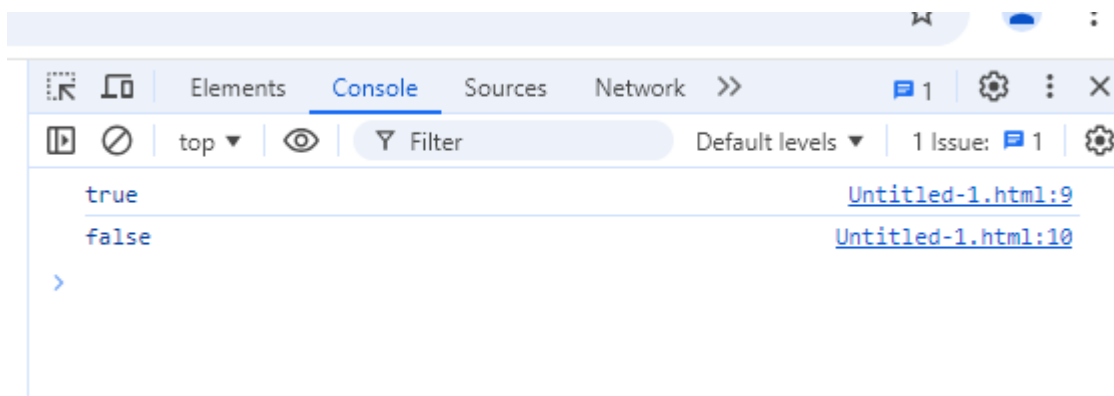
Output:



Task32:

```
<html>
  <head>
    <title>tasks</title>
  </head>
  <body>
    <script>
      let a=11;
      let b="11";
      console.log(a==b);
      console.log(a===b);
    </script>
  </body>
</html>
```

Output:



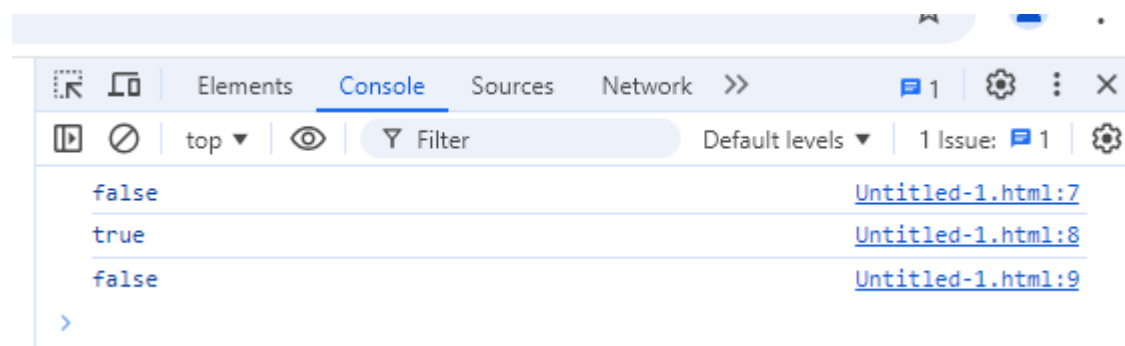
Task 33:

```

<html>
  <head>
    <title>tasks</title>
  </head>
  <body>
    <script>
      console.log("apple">"ball");
      console.log("app"=="app");
      console.log("app"=="App");
    </script>
  </body>
</html>

```

Output:



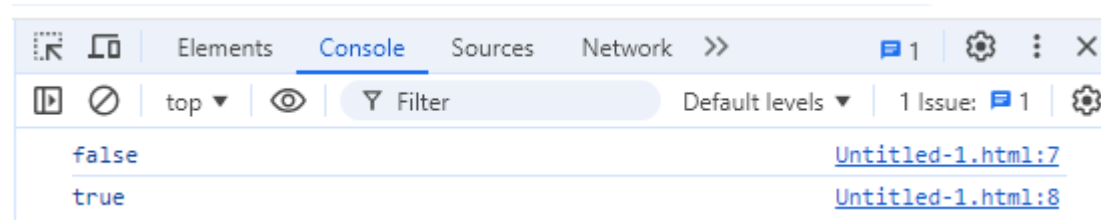
Task 34:

```

<html>
  <head>
    <title>tasks</title>
  </head>
  <body>
    <script>
      console.log("10"!=10);
      console.log("10"!==10);
    </script>
  </body>
</html>

```

Output:



Task35:

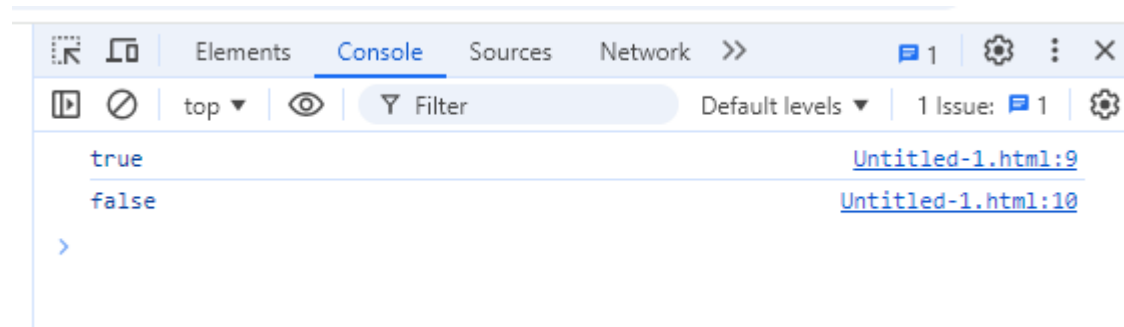
```

<html>

```

```
<head>
  <title>tasks</title>
</head>
<body>
  <script>
    var a=null;
    var b;
    console.log(a==b);
    console.log(a===b);
  </script>
</body>
</html>
```

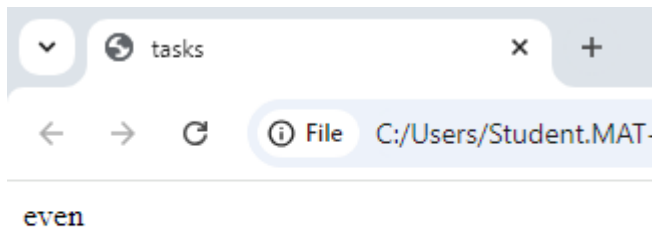
Output:



Task 36:

```
<html>
  <head>
    <title>tasks</title>
  </head>
  <body>
    <script>
      let a=6;
      if(a%2==0){
        document.writeln("even");
      }
      else
        document.writeln("odd");
    </script>
  </body>
</html>
```

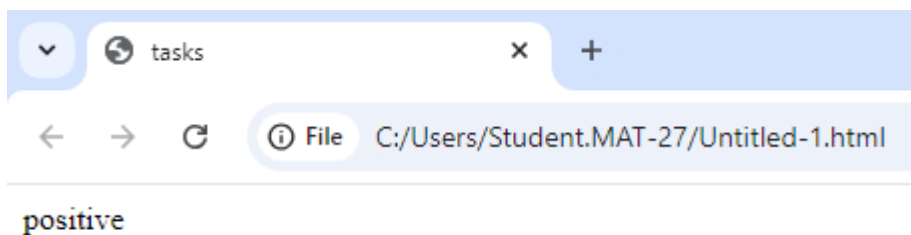
Output:



Task 37:

```
<html>
  <head>
    <title>tasks</title>
  </head>
  <body>
    <script>
      let a=6;
      if(a<0){
        document.writeln("negative");
      }
      else if(a>0){
        document.writeln("positive");}
      else
        document.writeln("zero");
    </script>
  </body>
</html>
```

Output:



Task 38:

```
<html>
  <head>
    <title>tasks</title>
  </head>
  <body>
    <script>
      let a=0;
```

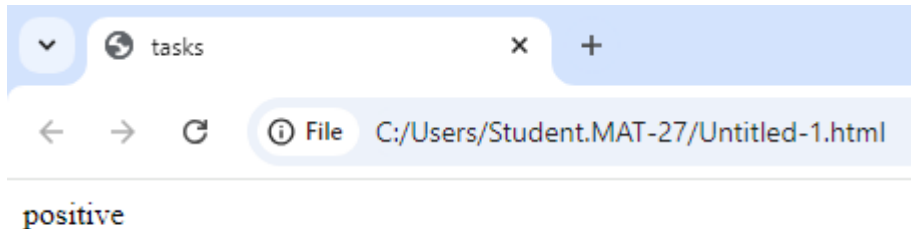


```

    let
res=(a<0)?document.writeln("negative"):(a>0)?document.writeln("positive"):docu
ment.write("zero");
    </script>
</body>
</html>

```

Output:



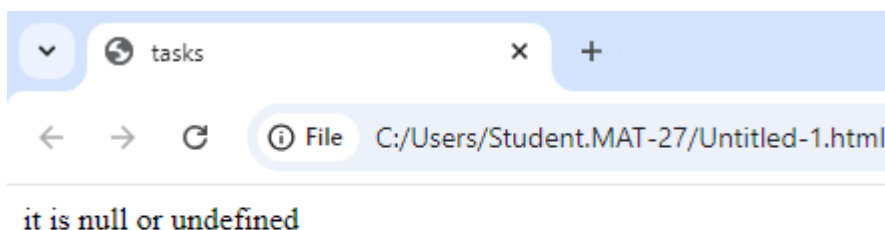
Task 39:

```

<html>
  <head>
    <title>tasks</title>
  </head>
  <body>
    <script>
      var a;
      var res=a!=null?"valid":"it is null or undefined";
      document.writeln(res);
    </script>
  </body>
</html>

```

Output:



Task 40:

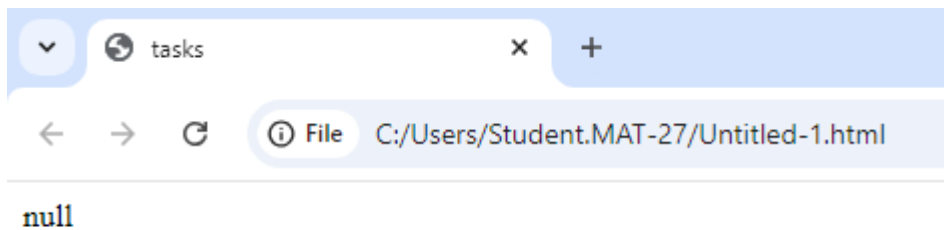
```

<html>
  <head>
    <title>tasks</title>

```

```
</head>
<body>
  <script>
    var a;
    var res= a==0?a=10:a =null;
    document.writeln(a);
  </script>
</body>
</html>
```

Output:

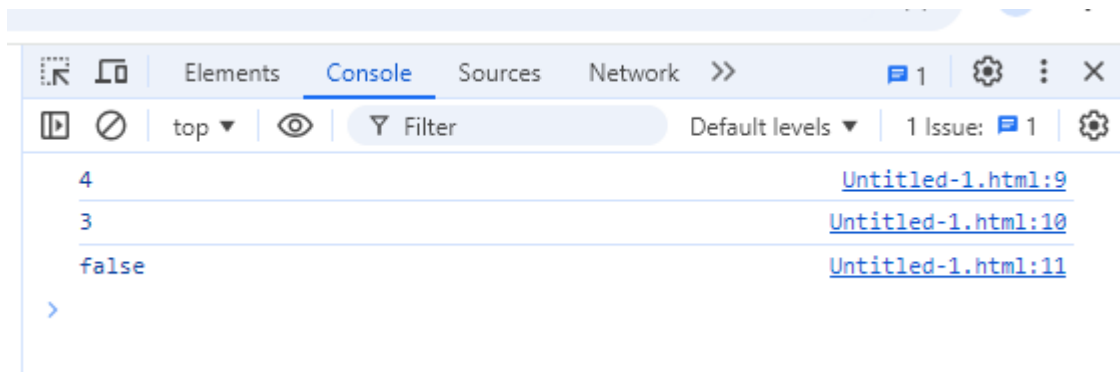


Task 41:

```
<html>
  <head>
    <title>tasks</title>
  </head>
  <body>
    <script>
      var a=3;
      var b=4;
      console.log(a && b);
      console.log(a || b);
      console.log(!(a && b));

    </script>
  </body>
</html>
```

Output:

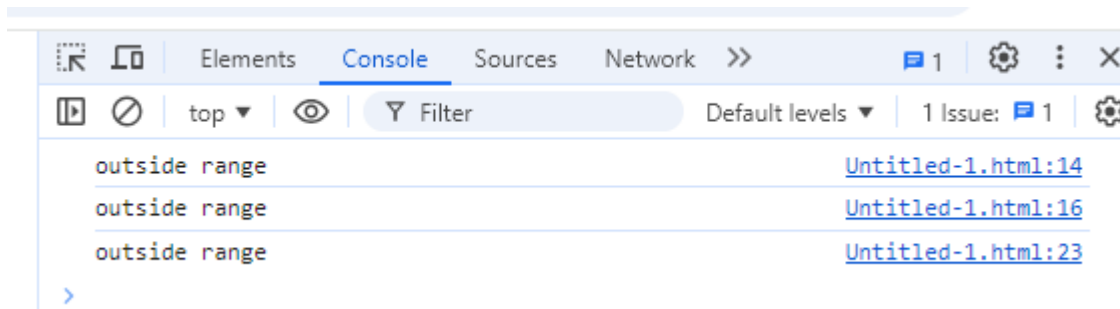


Task 42:

```
<html>
  <head>
    <title>tasks</title>
  </head>
  <body>
    <script>
      var a=3;
      var b=4;
      var c=5;
      if(a>b && a<c){
        console.log("within range");
      }
      else
        console.log("outside range");
      if(a>b || a<c){
        console.log("outside range");}
      else
        console.log("inside range");
      if(a>=b && a<=c){
        console.log("strictly within range");
      }
      else
        console.log("outside range");

    </script>
  </body>
</html>
```

Output:

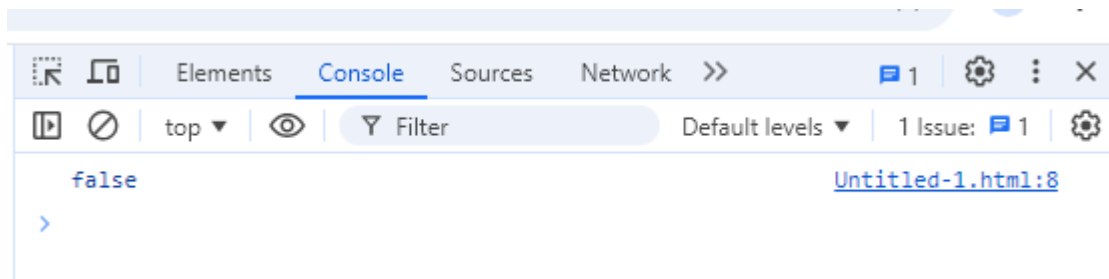


Task 43:

```
<html>
  <head>
    <title>tasks</title>
  </head>
  <body>
    <script>
      var a=true;
      console.log(!a);

    </script>
  </body>
</html>
```

Output:

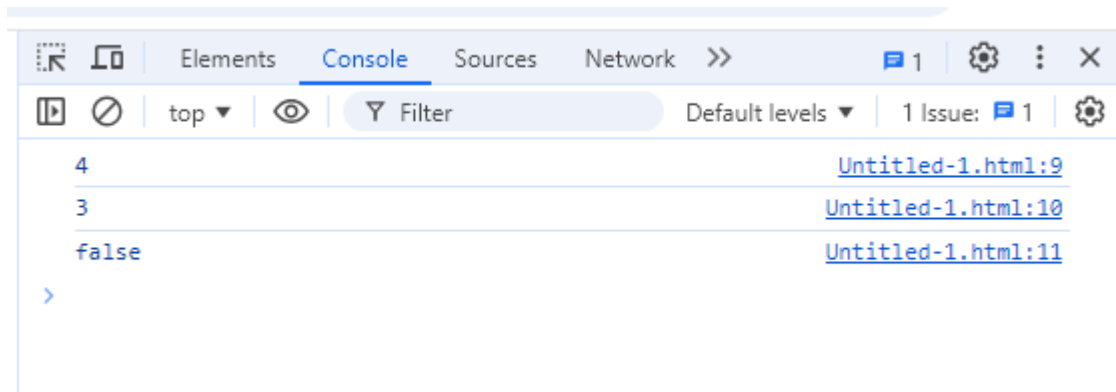


Task 44:

```
<html>
  <head>
    <title>tasks</title>
  </head>
  <body>
    <script>
      var a=3;
      var b=4;
      console.log(a && b);
      console.log(a || b);
      console.log(!(a && b));

    </script>
  </body>
</html>
```

Output:

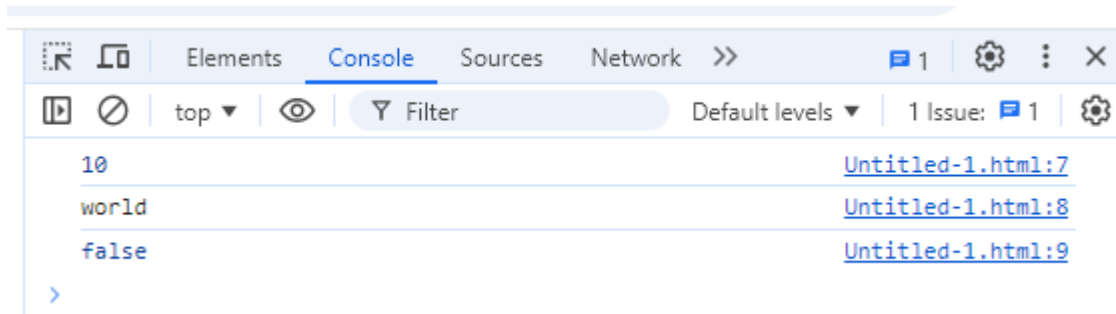


Task 45:

```
<html>
  <head>
    <title>tasks</title>
  </head>
  <body>
    <script>
      console.log("hello" && 10);
      console.log("world" || "day");
      console.log(!3);

    </script>
  </body>
</html>
```

Output:



task 46:

```
<html>

<head>

  <title>tasks</title>

</head>

<body>

  <script>

    function sum(a,b){

      return a+b;

    }

    let res=sum(5,5);

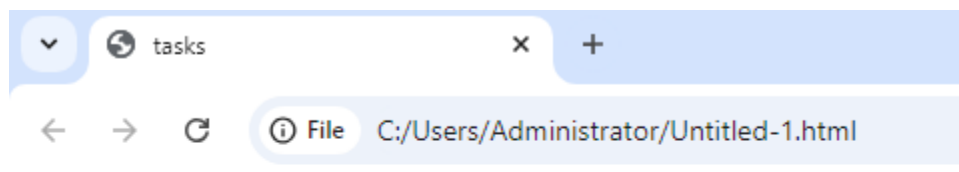
    document.writeln(res);

  </script>

</body>

</html>
```

output:



10

task 47:

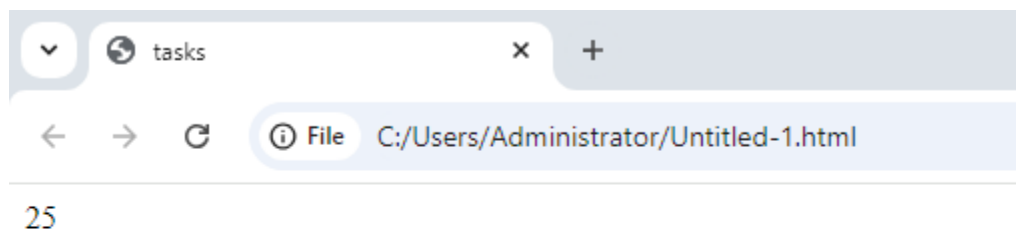
```
<html>

<head>

  <title>tasks</title>
```

```
</head>
<body>
  <script>
    function area(l,b){
      return l*b;
    }
    let res=area(5,5);
    document.writeln(res);
  </script>
</body>
</html>
```

output:



task 48:

```
<html>
<head>
  <title>tasks</title>
</head>
<body>
  <script>
    function area(){
```

```

        return l*b;
    }

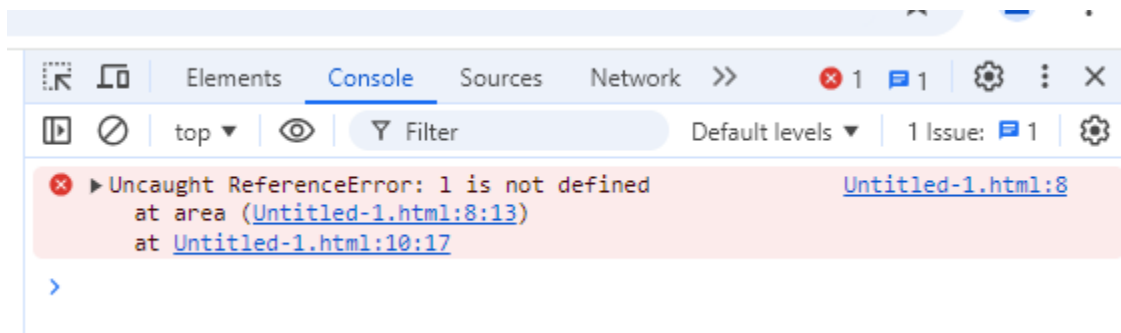
    let res=area(5,5);

    document.writeln(res);

</script>
</body>
</html>

```

output:



task 49:

```

<html>

<head>

    <title>tasks</title>

</head>

<body>

    <script>

        function area(l,b){

            return;

        }

        let res=area(5,5);

        document.writeln(res);

    </script>

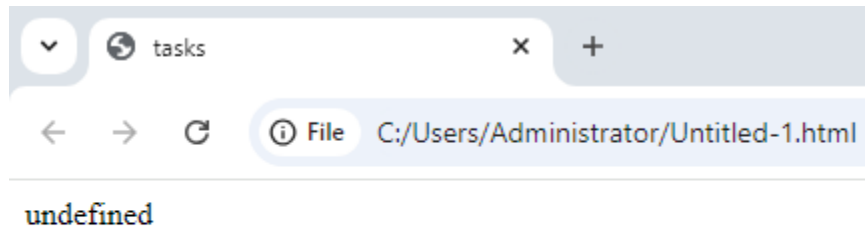
```



</body>

</html>

output:



task 50:

<html>

<head>

    <title>tasks</title>

</head>

<body>

    <script>

        function area(l=2,b=4){

            return l\*b;

        }

        let ans1 = area();

        document.writeln(ans1);

        let res=area(5,5);

        document.writeln(res);

        let ans = area(7);

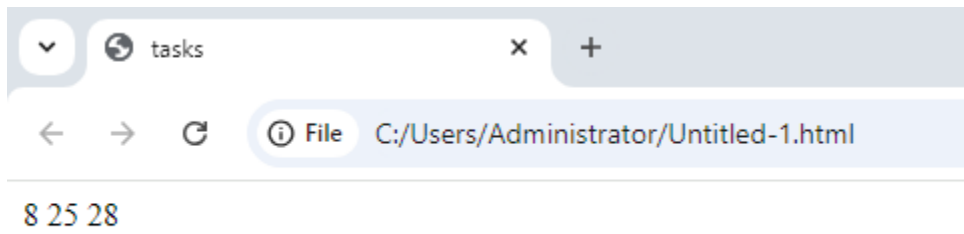
        document.writeln(ans);

    </script>

</body>

</html>

output:



task 51:

<html>

<head>

<title>tasks</title>

</head>

<body>

<script>

```
let greet= (name)=>{  
    return "Hello,"+ name;  
}
```

```
document.writeln(greet("shivgar"));
```

```
let res=greet("shivgar");
```

```
document.writeln(res);
```

```
let ans= greet;
```

```
let a=ans("shivgar");
```

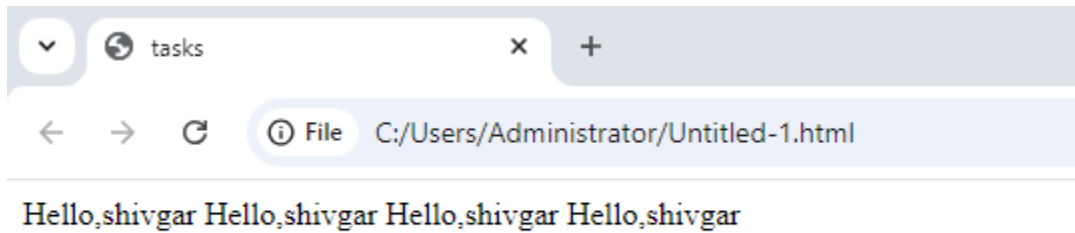
```
document.writeln(a);
```

</script>

</body>

</html>

output:



task 52:

```
<html>
```

```
<head>
```

```
    <title>tasks</title>
```

```
</head>
```

```
<body>
```

```
    <script>
```

```
        let add= (a,b)=>{
```

```
            return a+b;
```

```
        }
```

```
        document.writeln(add(1,1));
```

```
        document.writeln(add(1));
```

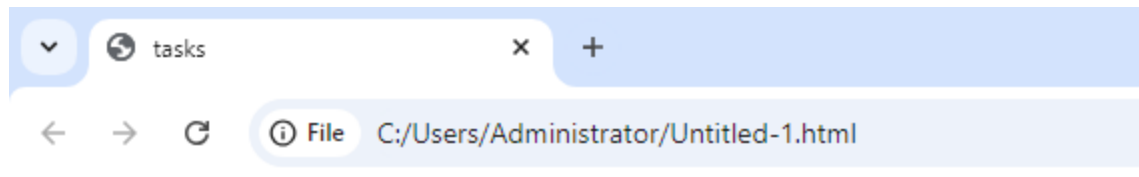
```
        document.writeln(add(1,6,4));
```

```
    </script>
```

```
</body>
```

```
</html>
```

output:



2 NaN 7

task 53:

```
<html>
```

```
<head>
```

```
  <title>tasks</title>
```

```
</head>
```

```
<body>
```

```
  <script>
```

```
    let isEven= (num)=>{
```

```
      if(num%2==0){
```

```
        return true;
```

```
      }
```

```
      else
```

```
        return false;}
```

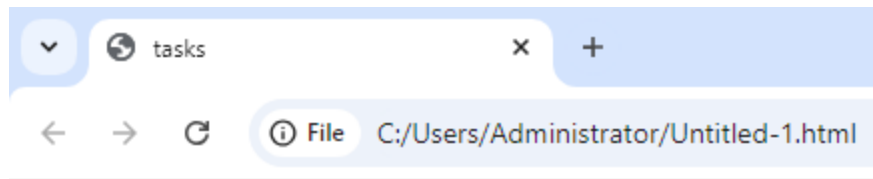
```
      document.writeln(isEven(1));
```

```
    </script>
```

```
</body>
```

```
</html>
```

output:



false

task 54:

```
<html>
```

```
<head>
```

```
  <title>tasks</title>
```

```
</head>
```

```
<body>
```

```
  <script>
```

```
    let maxValue= (a,b)=>{
```

```
      if(a>b){
```

```
        return a;
```

```
      }
```

```
      else
```

```
        return b;}
```

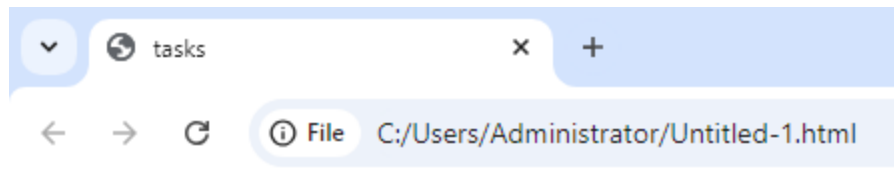
```
    document.writeln(maxValue(66,99));
```

```
  </script>
```

```
</body>
```

```
</html>
```

output:



99

task 55:

```
<html>
```

```
<head>
```

```
  <title>tasks</title>
```

```
</head>
```

```
<body>
```

```
  <script>
```

```
    const myObject={
```

```
      property:10,
```

```
      multiplyTraditional:function(){
```

```
        return this.property*this.read();
```

```
      },
```

```
      multiplyArrow:()=>{
```

```
        return myObject.property*myObject.read();
```

```
    },
```

```
    read:function(){
```

```
      this.num= +prompt("enter no.");
```

```
      return this.num;
```

```
    }
```

```
  };
```

```
document.writeln(myObject.multiplyTraditional());
```

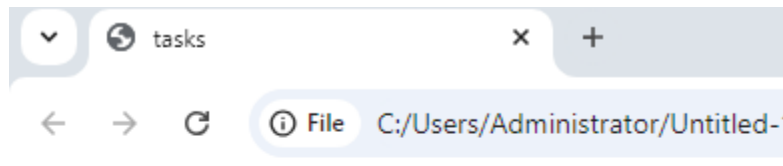
```
document.writeln(myObject.multiplyArrow());
```

```
</script>
```

```
</body>
```

```
</html>
```

output:



30 30