

# CS 4780/5780 Homework 7

Due: Tuesday 11/20/18 11:55pm on Gradescope

## Problem 1: Kernelized Perceptron

In this problem, we are going to kernelize the perceptron algorithm. Recall the perceptron algorithm

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**Algorithm 1:** Perceptron Algorithm

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```
1 Initialize  $\mathbf{w} = \vec{0}$  ;  
2 while TRUE do  
3    $m = 0$  ;  
4   for  $(\mathbf{x}_i, y_i) \in D$  do  
5     if  $y_i(\mathbf{w}^T \mathbf{x}_i) \leq 0$  then  
6        $\mathbf{w} \leftarrow \mathbf{w} + y_i \mathbf{x}_i$ ;  
7        $m \leftarrow m + 1$ ;  
8     end  
9     if  $m = 0$  then  
10      break  
11    end  
12  end  
13 end
```

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Now, in a classification task, there are  $\alpha_i$  misclassifications for each training point  $\mathbf{x}_i$ . We start with  $\mathbf{w} = 0$  and at each iteration we either add or subtract a vector  $\mathbf{x}_i$ . It follows that the final weight vector must take the form

$$\mathbf{w} = \sum_{i=1}^n \alpha_i y_i \mathbf{x}_i.$$

This observation allows us to modify the perceptron algorithm such that we only need to keep track of the number of misclassifications for each training point, instead of updating  $\mathbf{w}$ .

(a) Fill in the skeleton code so that the perceptron algorithm only needs to keep track of the number of

misclassifications for each training point, instead of updating  $\mathbf{w}$ .

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**Algorithm 2:** Modified Perceptron Algorithm

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```

1 Initialize _____ ;
2 while TRUE do
3   m = 0 ;
4   for  $(\mathbf{x}_i, y_i) \in D$  do
5     if _____ then
6       _____;
7       m  $\leftarrow$  m + 1;
8     end
9     if m = 0 then
10      break
11    end
12  end
13 end

```

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(b) How would you modify algorithm 2 to kernelize the perceptron algorithm?

## Problem 2: Constructing Kernels

In class, we have shown how to construct new kernels from existing valid kernels, following a few "kernel-preserving" rules. In this problem, we will prove that these rules indeed produce valid kernels.

In order to justify that a function  $k : \mathbb{R}^d \times \mathbb{R}^d \rightarrow \mathbb{R}$  is a valid kernel function, we can show that either of the following properties hold:

1. The matrix

$$K_{ij} = k(\mathbf{x}_i, \mathbf{x}_j)$$

is symmetric and positive semidefinite for any set of vectors  $\mathbf{x}_1, \dots, \mathbf{x}_n \in \mathbb{R}^d$

2.  $k(\mathbf{x}_i, \mathbf{x}_j) = \phi(\mathbf{x}_i)^T \phi(\mathbf{x}_j)$  for some transformation  $\phi$

Suppose  $k_1, k_2$  are valid kernel functions. Show that the following kernels are valid:

(a)  $k(\mathbf{x}_1, \mathbf{x}_2) = ck_1(\mathbf{x}_1, \mathbf{x}_2)$  for any  $c \geq 0$ .

(b)  $k(\mathbf{x}_1, \mathbf{x}_2) = k_1(\mathbf{x}_1, \mathbf{x}_2) + k_2(\mathbf{x}_1, \mathbf{x}_2)$

(c)  $k(\mathbf{x}_1, \mathbf{x}_2) = k_1(\mathbf{x}_1, \mathbf{x}_2)k_2(\mathbf{x}_1, \mathbf{x}_2)$

## Problem 3: Gaussian Process Regression

Consider you have the following dataset:

No.	$x$	$y$
1	-1	0
2	1	2

and you are going to use a Gaussian Process

$$f(x) \sim GP(m, k)$$

to model the underlying relationship between  $x$  and  $y$ . After discussing with the professor, you decide to use a function for the mean which is identically zero and a quadratic kernel for your GP, namely,

$$m(x) = 0$$

$$k(x, x') = (x \cdot x' + 1)^2$$

- (a) Write down the kernel (i.e. covariance) of the GP prior for the given dataset.
- (b) How does the distribution of the GP posterior change if you assume Gaussian noise with variance  $\sigma^2 = 0.1$ ?
- (c) You are given the following test points:

No.	$x$	$y$
1	0	0.5
2	2	4.5

Assume a noise free setup. What is the mean and covariance of your GP posterior?