## Altair® HyperWorks®

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## Create Parts, Part Assemblies, and Part Instances

Only CAE parts and part assemblies can be manually created in HyperMesh. PDM parts and part assemblies must be imported into HyperMesh.

## Parts and Part Assemblies

1. In the Part Browser, right-click and select **Create** > (and then) **<entity type>** from the context menu.

The new part, or part assembly, is created and displayed in the browser. Part assembly or part level entities cannot be modified or deleted.

## Part Instances

- 2. To link two or more similar parts as instances, right-click on the appropriate parts and select **Instances** > (and then) **Link** from the context menu.
  - You are prompted to select the source part via the Link Instance.
- 3. In the Part Browser, right-click on a part and select **Instances** > (and then) **Create** from the context menu. The new part instance is created and displayed in the browser. You will automatically be prompted to transform the part via the Transform tool.
- 4. To separate the part instance, right-click on the instance and select **Instances** > (and then) **Break**.
- 5. To propagate changes made from one instance to all other instances, right-click on the instance part where changes are complete and select **Instance** > (and then) **Sync**.
  - Changes are propagated from the selected instance to all other instances in the session.
- 6. To rename a part instance, do one of the following:
  - Click on the part instance to highlight it and rename.
  - o Right-click on the part instance and select Rename from the context menu.
  - Click on the part instance to select it then click on the name in the Entity Editor.

**Note:** Changing the name of the part instance will propagate to the part instance of the same part.