

Python Introduction

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What is Python?

- Python is a popular programming language. It was created by Guido van Rossum, and released in 1991.
- It is used for:
- web development (server-side),
- software development,
- mathematics,
- system scripting.

What can Python do?

- Python can be used on a server to create web applications.
- Python can be used alongside software to create workflows.
- Python can connect to database systems. It can also read and modify files.
- Python can be used to handle big data and perform complex mathematics.
- Python can be used for rapid prototyping, or for production-ready software development.

Why Python?

- Python works on different platforms (Windows, Mac, Linux, Raspberry Pi, etc).
- Python has a simple syntax similar to the English language.
- Python has syntax that allows developers to write programs with fewer lines than some other programming languages.
- Python runs on an interpreter system, meaning that code can be executed as soon as it is written. This means that prototyping can be very quick.
- Python can be treated in a procedural way, an object-oriented way or a functional way.

Python Syntax compared to other programming languages

- Python was designed for readability, and has some similarities to the English language with influence from mathematics.
- Python uses new lines to complete a command, as opposed to other programming languages which often use semicolons or parentheses.
- Python relies on indentation, using whitespace, to define scope; such as the scope of loops, functions and classes. Other programming languages often use curly-brackets for this purpose.
- `print("Hello, World!")`

Python Getting Started

- Python Install
- Many PCs and Macs will have python already installed.
- To check if you have python installed on a Windows PC, search in the start bar for Python or run the following on the Command Line (cmd.exe):
- `C:\Users\Your Name>python --version`
- To check if you have python installed on a Linux or Mac, then on linux open the command line or on Mac open the Terminal and type:
- `python --version`
- If you find that you do not have python installed on your computer, then you can download it for free from the following website: <https://www.python.org/>

Python Quickstart

- Python is an interpreted programming language, this means that as a developer you write Python (.py) files in a text editor and then put those files into the python interpreter to be executed.
- The way to run a python file is like this on the command line:
- `C:\Users\Your Name>python helloworld.py`
- Where "helloworld.py" is the name of your python file.
- Let's write our first Python file, called helloworld.py, which can be done in any text editor.
- helloworld.py
- `print("Hello, World!")`

The Python Command Line

- To test a short amount of code in python sometimes it is quickest and easiest not to write the code in a file. This is made possible because Python can be run as a command line itself.
- Type the following on the Windows, Mac or Linux command line:
- `C:\Users\Your Name>python`
- Or, if the "python" command did not work, you can try "py": `C:\Users\Your Name>py`
- From there you can write any python, including our hello world example from earlier in the tutorial:
- `C:\Users\Your Name>python`
Python 3.6.4 (v3.6.4:d48eceb, Dec 19 2017, 06:04:45) [MSC v.1900 32 bit (Intel)] on win32
Type "help", "copyright", "credits" or "license" for more information.
>>> print("Hello, World!")

- Which will write "Hello, World!" in the command line:
- C:\Users*Your Name*>python
Python 3.6.4 (v3.6.4:d48eceb, Dec 19 2017, 06:04:45) [MSC v.1900 32 bit (Intel)] on win32
Type "help", "copyright", "credits" or "license" for more information.
>>> print("Hello, World!")
Hello, World!
- Whenever you are done in the python command line, you can simply type the following to quit the python command line interface:
- exit()

Python Syntax

- Execute Python Syntax
- As we learned in the previous page, Python syntax can be executed by writing directly in the Command Line:
- ```
>>> print("Hello, World!")
Hello, World!
```
- Or by creating a python file on the server, using the .py file extension, and running it in the Command Line:
- ```
C:\Users\Your Name>python myfile.py
```

Python Indentation

- Indentation refers to the spaces at the beginning of a code line.
- Where in other programming languages the indentation in code is for readability only, the indentation in Python is very important.
- Python uses indentation to indicate a block of code.
- if 5 > 2:
 print("Five is greater than two!")
- Python will give you an error if you skip the indentation:
- Example
- Syntax Error:
- if 5 > 2:
print("Five is greater than two!")

- The number of spaces is up to you as a programmer, but it has to be at least one.
- Example
- if 5 > 2:
 print("Five is greater than two!")
if 5 > 2:
 print("Five is greater than two!")
- You have to use the same number of spaces in the same block of code, otherwise Python will give you an error:
- Example
- Syntax Error:
- if 5 > 2:
 print("Five is greater than two!")
 print("Five is greater than two!")

Python Variables

- In Python, variables are created when you assign a value to it:
- Example
- Variables in Python:
 - `x = 5`
`y = "Hello, World!"`
- Python has no command for declaring a variable.
- You will learn more about variables in the [Python Variables](#) chapter.

Comments

- Python has commenting capability for the purpose of in-code documentation.
- Comments start with a #, and Python will render the rest of the line as a comment:
- Example
- Comments in Python:
- #This is a comment.
print("Hello, World!")

Python Comments

- Comments can be used to explain Python code.
- Comments can be used to make the code more readable.
- Comments can be used to prevent execution when testing code.

Creating a Comment

- Comments starts with a #, and Python will ignore them:
- Example
- `#This is a comment`
`print("Hello, World!")`
- Comments can be placed at the end of a line, and Python will ignore the rest of the line:
- `print("Hello, World!") #This is a comment`
- A comment does not have to be text that explains the code, it can also be used to prevent Python from executing code:
- `#print("Hello, World!")`
`print("Cheers, Mate!")`

Multi Line Comments

- Python does not really have a syntax for multi line comments.
- To add a multiline comment you could insert a `#` for each line:
 - `#This is a comment`
`#written in`
`#more than just one line`
`print("Hello, World!")`
- Or, not quite as intended, you can use a multiline string.
- Since Python will ignore string literals that are not assigned to a variable, you can add a multiline string (triple quotes) in your code, and place your comment inside it:
 - `"""`
`This is a comment`
`written in`
`more than just one line`
`"""`
`print("Hello, World!")`

- As long as the string is not assigned to a variable, Python will read the code, but then ignore it, and you have made a multiline comment.

Python Variables

- Variables are containers for storing data values.
- Creating Variables
- Python has no command for declaring a variable.
- A variable is created the moment you first assign a value to it.
- ```
x = 5
y = "John"
print(x)
print(y)
```

- Variables do not need to be declared with any particular *type*, and can even change type after they have been set.
- ```
x = 4      # x is of type int  
x = "Sally" # x is now of type str  
print(x)
```

Casting

- if you want to specify the data type of a variable, this can be done with casting.
- `x = str(3)` # x will be '3'
`y = int(3)` # y will be 3
`z = float(3)` # z will be 3.0
`print(x)`
`print(y)`
`print(z)`

Get the Type

- You can get the data type of a variable with the `type ()` function.
- ```
x = 5
y = "John"
print(type(x))
print(type(y))
```

# Single or Double Quotes?

- String variables can be declared either by using single or double quotes:
- `x = "John"`  
# is the same as  
`x = 'John'`

# Case-Sensitive

- Variable names are case-sensitive.

- `a = 4`

`A = "Sally"`

`print(a)`

`print(A)`

This will create two variables: # A will not overwrite a



# Variable Names

- A variable can have a short name (like x and y) or a more descriptive name (age, carname, total\_volume). Rules for Python variables: A variable name must start with a letter or the underscore character
- A variable name cannot start with a number
- A variable name can only contain alpha-numeric characters and underscores (A-z, 0-9, and \_ )
- Variable names are case-sensitive (age, Age and AGE are three different variables)

# Example

- `myvar = "John"`
  - `my_var = "John"`
  - `_my_var = "John"`
  - `myVar = "John"`
  - `MYVAR = "John"`
  - `myvar2 = "John"`
- 
- `print(myvar)`
  - `print(my_var)`
  - `print(_my_var)`
  - `print(myVar)`
  - `print(MYVAR)`
  - `print(myvar2)`

# Example

- Illegal variable names:
  - `2myvar = "John"`
  - `my-var = "John"`
  - `my var = "John"`
- 
- `#This` example will produce an error in the result
  - Remember that variable names are case-sensitive

# Multi Words Variable Names

- Variable names with more than one word can be difficult to read.
- There are several techniques you can use to make them more readable:

## **Camel Case**

- Each word, except the first, starts with a capital letter:
- `myVariableName = "John"`

## **Pascal Case**

- Each word starts with a capital letter:
- `MyVariableName = "John"`

## Snake Case

- Each word is separated by an underscore character:
- `my_variable_name = "John"`

# Assign Multiple Values

## **Many Values to Multiple Variables**

Python allows you to assign values to multiple variables in one line:

```
x, y, z = "Orange", "Banana", "Cherry"
```

```
print(x)
```

```
print(y)
```

```
print(z)
```

Make sure the number of variables matches the number of values, or else you will get an error.

- **One Value to Multiple Variables**

- And you can assign the *same* value to multiple variables in one line:

```
x = y = z = "Orange"
```

```
print(x)
```

```
print(y)
```

```
print(z)
```

- **Unpack a Collection**

- If you have a collection of values in a list, tuple etc. Python allows you extract the values into variables. This is called *unpacking*.

```
fruits = ["apple", "banana", "cherry"]
```

```
x, y, z = fruits
```

```
print(x)
```

```
print(y)
```

```
print(z)
```

# Output Variables

- The python print statement is often used to output variables.
- To combine both text and a variable, python uses the + character:
- `x = "awesome"`
- `print("Python is " + x)`
- You can also use the + character to add a variable to another variable:
- `x = "Python is "`
- `y = "awesome"`
- `z = x + y`
- `print(z)`



- For numbers, the + character works as a mathematical operator:

```
x = 5
y = 10
print(x + y)
```

If you try to combine a string and a number, Python will give you an error:

```
x = 5
y = "John"
print(x + y)
```

# Python Data Types

- Built-in Data Types
- In programming, data type is an important concept.
- Variables can store data of different types, and different types can do different things.
- Python has the following data types built-in by default, in these categories:

Text Type:           str

Numeric Types:   int, float, complex

Sequence Types: list, tuple, range

Mapping Type:   dict

Set Types:           set, frozenset

Boolean Type:   bool

Binary Types:   bytes, bytearray, memoryview

# Getting the Data Type

- You can get the data type of any object by using the `type()` function:
- `x = 5`
- `print(type(x))`
- Setting the Data Type
- In Python, the data type is set when you assign a value to a variable:

| Example                                                   | Data Type  |  |
|-----------------------------------------------------------|------------|--|
| <code>x = "Hello World"</code>                            | str        |  |
| <code>x = 20</code>                                       | int        |  |
| <code>x = 20.5</code>                                     | float      |  |
| <code>x = 1j</code>                                       | complex    |  |
| <code>x = ["apple", "banana", "cherry"]</code>            | list       |  |
| <code>x = ("apple", "banana", "cherry")</code>            | tuple      |  |
| <code>x = range(6)</code>                                 | range      |  |
| <code>x = {"name" : "John", "age" : 36}</code>            | dict       |  |
| <code>x = {"apple", "banana", "cherry"}</code>            | set        |  |
| <code>x = frozenset({"apple", "banana", "cherry"})</code> | frozenset  |  |
| <code>x = True</code>                                     | bool       |  |
| <code>x = b"Hello"</code>                                 | bytes      |  |
| <code>x = bytearray(5)</code>                             | bytearray  |  |
| <code>x = memoryview(bytes(5))</code>                     | memoryview |  |

# Setting the Specific Data Type

- If you want to specify the data type, you can use the following constructor functions:

| Example                                                   | Data Type  |
|-----------------------------------------------------------|------------|
| <code>x = str("Hello World")</code>                       | str        |
| <code>x = int(20)</code>                                  | int        |
| <code>x = float(20.5)</code>                              | float      |
| <code>x = complex(1j)</code>                              | complex    |
| <code>x = list(("apple", "banana", "cherry"))</code>      | list       |
| <code>x = tuple(("apple", "banana", "cherry"))</code>     | tuple      |
| <code>x = range(6)</code>                                 | range      |
| <code>x = dict(name="John", age=36)</code>                | dict       |
| <code>x = set(("apple", "banana", "cherry"))</code>       | set        |
| <code>x = frozenset(("apple", "banana", "cherry"))</code> | frozenset  |
| <code>x = bool(5)</code>                                  | bool       |
| <code>x = bytes(5)</code>                                 | bytes      |
| <code>x = bytearray(5)</code>                             | bytearray  |
| <code>x = memoryview(bytes(5))</code>                     | memoryview |

# Python Numbers

There are three numeric types in Python:

- int
- float
- complex

Variables of numeric types are created when you assign a value to them:

Example

```
x = 1 # int
```

```
y = 2.8 # float
```

```
z = 1j # complex
```



# Examples

- `x = 1`  
`y = 35656222554887711`  
`z = -3255522`  
`print(type(x))`  
`print(type(y))`  
`print(type(z))`
- `x = 1.10`  
`y = 1.0`  
`z = -35.59`  
  
`print(type(x))`  
`print(type(y))`  
`print(type(z))`

- `x = 35e3`  
`y = 12E4`  
`z = -87.7e100`  
  
`print(type(x))`  
`print(type(y))`  
`print(type(z))`
- `x = 3+5j`  
`y = 5j`  
`z = -5j`  
  
`print(type(x))`  
`print(type(y))`  
`print(type(z))`

# Type Conversion

- you can convert from one type to another with `int()`, `float()`, and `complex ()` methods:

- Example:

- `x = 1 # int`  
`y = 2.8 # float`  
`z = 1j # complex`

`#convert from int to float:`  
`a = float(x)`

`#convert from float to int:`  
`b = int(y)`

`#convert from int to complex:`  
`c = complex(x)`

`print(a)`  
`print(b)`  
`print(c)`

`print(type(a))`  
`print(type(b))`  
`print(type(c))`

- You cannot convert complex numbers into another number type

# Random Number

Python does not have a `random()` function to make a random number, but Python has a built-in module called `random` that can be used to make random numbers:

- Example
- Import the `random` module, and display a random number between 1 and 9:
- Example
- `import random`
- `print(random.randrange(1, 10))`

# Python Strings

## Strings

Strings in python are surrounded by either single quotation marks, or double quotation marks.

'hello' is the same as "hello".

You can display a string literal with the print() function:

## Example

```
print("Hello")
```

```
print('Hello')
```

# Assign String to a Variable

- Assigning a string to a variable is done with the variable name followed by an equal sign and the string:
- Example
- `a = "Hello"`  
`print(a)`

# Multiline Strings

- You can assign a multiline string to a variable by using three quotes:
- Example
- You can use three double quotes:
- ```
a = """Lorem ipsum dolor sit amet,  
consectetur adipiscing elit,  
sed do eiusmod tempor incididunt  
ut labore et dolore magna aliqua."""  
print(a)
```

- Or three single quotes:
- Example
- ```
a = '''Lorem ipsum dolor sit amet,
consectetur adipiscing elit,
sed do eiusmod tempor incididunt
ut labore et dolore magna aliqua.'''
print(a)
```

# Strings are Arrays

- Like many other popular programming languages, strings in Python are arrays of bytes representing unicode characters.
- However, Python does not have a character data type, a single character is simply a string with a length of 1.
- Square brackets can be used to access elements of the string.
- Example
- Get the character at position 1 (remember that the first character has the position 0):
- ```
a = "Hello, World!"  
print(a[1])
```


Looping Through a String

- Since strings are arrays, we can loop through the characters in a string, with a for loop.
- Example
- Loop through the letters in the word "banana":
- `for x in "banana":`
- `print(x)`

String Length

- To get the length of a string, use the `len()` function.
- Example
- The `len()` function returns the length of a string:
- `a = "Hello, World!"`
- `print(len(a))`

Check String

- To check if a certain phrase or character is present in a string, we can use the keyword `in`.
- Example
- Check if "free" is present in the following text:
 - `txt = "The best things in life are free!"`
 - `print("free" in txt)`

- Use it in an if statement:
- Example
- Print only if "free" is present:
- `txt = "The best things in life are free!"`
- `if "free" in txt:`
- `print("Yes, 'free' is present.")`

Check if NOT

- To check if a certain phrase or character is NOT present in a string, we can use the keyword `not in`.
- Example
- Check if "expensive" is NOT present in the following text:
 - `txt = "The best things in life are free!"`
 - `print("expensive" not in txt)`

- Use it in an if statement:
- Example
- print only if "expensive" is NOT present:
- `txt = "The best things in life are free!"`
- if "expensive" not in txt:
- `print("No, 'expensive' is NOT present.")`

Slicing

- You can return a range of characters by using the slice syntax.
- Specify the start index and the end index, separated by a colon, to return a part of the string.
- Example
- Get the characters from position 2 to position 5 (not included):
- `b = "Hello, World!"`
`print(b[2:5])`
-

Slice From the Start

- By leaving out the start index, the range will start at the first character:
- Example
- Get the characters from the start to position 5 (not included):
- `b = "Hello, World!"`
`print(b[:5])`

Slice To the End

- By leaving out the *end* index, the range will go to the end:
- Example
- Get the characters from position 2, and all the way to the end:
- `b = "Hello, World!"`
`print(b[2:])`

Negative Indexing

- Use negative indexes to start the slice from the end of the string: Example
- Get the characters:
- From: "o" in "World!" (position -5)
- To, but not included: "d" in "World!" (position -2):
- `b = "Hello, World!"`
`print(b[-5:-2])`

Python - Modify Strings

- Python has a set of built-in methods that you can use on strings.
- Upper Case
- Example
- The upper() method returns the string in upper case:
- `a = "Hello, World!"`
- `print(a.upper())`

- Lower Case
- Example
- The lower() method returns the string in lower case:
- `a = "Hello, World!"`
- `print(a.lower())`
- Remove Whitespace
- Whitespace is the space before and/or after the actual text, and very often you want to remove this space.
- Example
- The strip() method removes any whitespace from the beginning or the end:
- `a = " Hello, World! "`
- `print(a.strip())` # returns "Hello, World!"

- Split String
- The `split()` method returns a list where the text between the specified separator becomes the list items.
- Example
- The `split()` method splits the string into substrings if it finds instances of the separator:
- `a = "Hello, World!"`
- `print(a.split(","))` # returns ['Hello', ' World!']

- String Concatenation
- To concatenate, or combine, two strings you can use the + operator.
- Example
- Merge variable a with variable b into variable c:
 - `a = "Hello"`
 - `b = "World"`
 - `c = a + b`
 - `print(c)`

- Example
- To add a space between them, add a " ":

- `a = "Hello"`
- `b = "World"`
- `c = a + " " + b`
- `print(c)`

- String Format
- As we learned in the Python Variables chapter, we cannot combine strings and numbers like this:
- Example
 - `age = 36`
`txt = "My name is John, I am " + age`
`print(txt)`
- But we can combine strings and numbers by using the `format()` method!
- The `format()` method takes the passed arguments, formats them, and places them in the string where the placeholders `{}` are:
- Example
- Use the `format()` method to insert numbers into strings:
 - `age = 36`
 - `txt = "My name is John, and I am {}"`
 - `print(txt.format(age))`

- The format() method takes unlimited number of arguments, and are placed into the respective placeholders:
- Example
- ```
quantity = 3
itemno = 567
price = 49.95
myorder = "I want {} pieces of item {} for {} dollars."
print(myorder.format(quantity, itemno, price))
```

- You can use index numbers {0} to be sure the arguments are placed in the correct placeholders:
- Example
- `quantity = 3`
- `itemno = 567`
- `price = 49.95`
- `myorder = "I want to pay {2} dollars for {0} pieces of item {1}."`
- `print(myorder.format(quantity, itemno, price))`

# String Methods

- Python has a set of built-in methods that you can use on strings.
- **Note:** All string methods returns new values. They do not change the original string.

# Python Booleans

- Booleans represent one of two values: True or False.
- Boolean Values
- In programming you often need to know if an expression is True or False.
- You can evaluate any expression in Python, and get one of two answers, True or False.
- When you compare two values, the expression is evaluated and Python returns the Boolean answer:
- Example
- `print(10 > 9)`
- `print(10 == 9)`
- `print(10 < 9)`

- When you run a condition in an if statement, Python returns True or False:
- Example
- Print a message based on whether the condition is True or False:
- `a = 200`
- `b = 33`
- `if b > a:`
- `print("b is greater than a")`
- `else:`
- `print("b is not greater than a")`

# Evaluate Values and Variables

- The `bool()` function allows you to evaluate any value, and give you True or False in return,
- Example
- Evaluate a string and a number:
- `print(bool("Hello"))`
- `print(bool(15))`

- Example
- Evaluate two variables:
- `x = "Hello"`  
`y = 15`

```
print(bool(x))
print(bool(y))
```

# Most Values are True

- Almost any value is evaluated to True if it has some sort of content.
- Any string is True, except empty strings.
- Any number is True, except 0.
- Any list, tuple, set, and dictionary are True, except empty ones.
- Example
- The following will return True:
  - `bool("abc")`
  - `bool(123)`
  - `bool(["apple", "cherry", "banana"])`



# Some Values are False

- In fact, there are not many values that evaluate to False, except empty values, such as `()`, `[]`, `{}`, `""`, the number 0, and the value `None`. And of course the value `False` evaluates to False.
- Example
- The following will return False:
  - `bool(False)`
  - `bool(None)`
  - `bool(0)`
  - `bool("")`
  - `bool(() )`
  - `bool([])`
  - `bool({})`

- One more value, or object in this case, evaluates to False, and that is if you have an object that is made from a class with a `__len__` function that returns 0 or False:
- Example
- `class myclass():`
- `def __len__(self):`
- `return 0`
- `myobj = myclass()`
- `print(bool(myobj))`

# Functions can Return a Boolean

- You can create functions that returns a Boolean Value:
- Example
- Print the answer of a function:
- `def myFunction() :`  
    `return True`

```
print(myFunction())
```

- You can execute code based on the Boolean answer of a function:
- Example
- Print "YES!" if the function returns True, otherwise print "NO!":
- `def myFunction() :`
- `return True`
- `if myFunction():`
- `print("YES!")`
- `else:`
- `print("NO!")`

- Python also has many built-in functions that return a boolean value, like the `isinstance()` function, which can be used to determine if an object is of a certain data type:
- Example
- Check if an object is an integer or not:
- `x = 200`
- `print(isinstance(x, int))`

# Python Operators

- Operators are used to perform operations on variables and values.
- In the example below, we use the + operator to add together two values:
- Example
- `print(10 + 5)`

- Python divides the operators in the following groups:
- Arithmetic operators
- Assignment operators
- Comparison operators
- Logical operators
- Identity operators
- Membership operators
- Bitwise operators

# Practice Question

- Write a python program to add , subtract, multiply, divide the the two numbers by taking input values and without taking the input values?
- Write a Python program to find the average of three numbers
- Python program to find the average of three numbers by taking input values
- Write a Python program to calculate the simple interest
- Write a Python program to calculate the compound interest
- Write a Python program to find the square root



- Write a Python program to find the area of the circle.
- Write a Python program to find the area of the rectangle.
- Write a Python program to find the area of the right-angle triangle.
- Write a Python program to swap two variables using temporary variable
- Write a python program to covert Fahrenheit to Celsius Formula
- Write a program to Display Calendar of a Month
- write a Python program to convert number of days into years, weeks and days