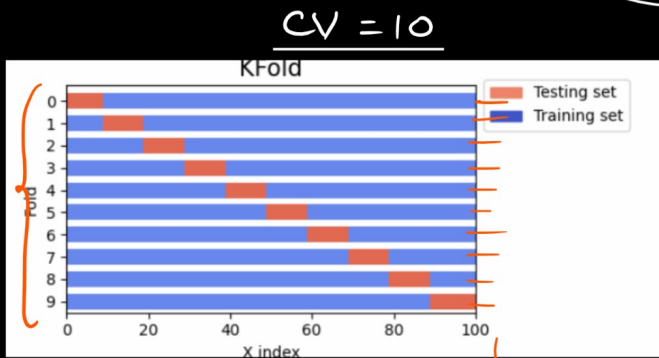
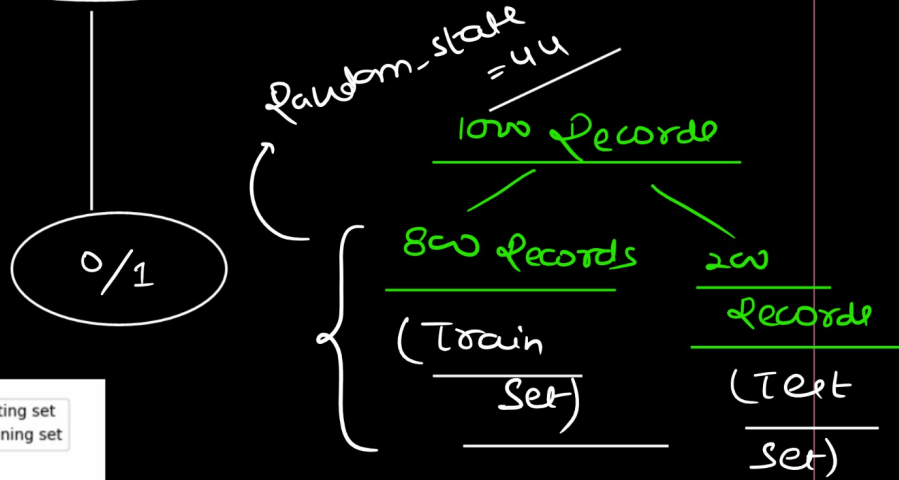
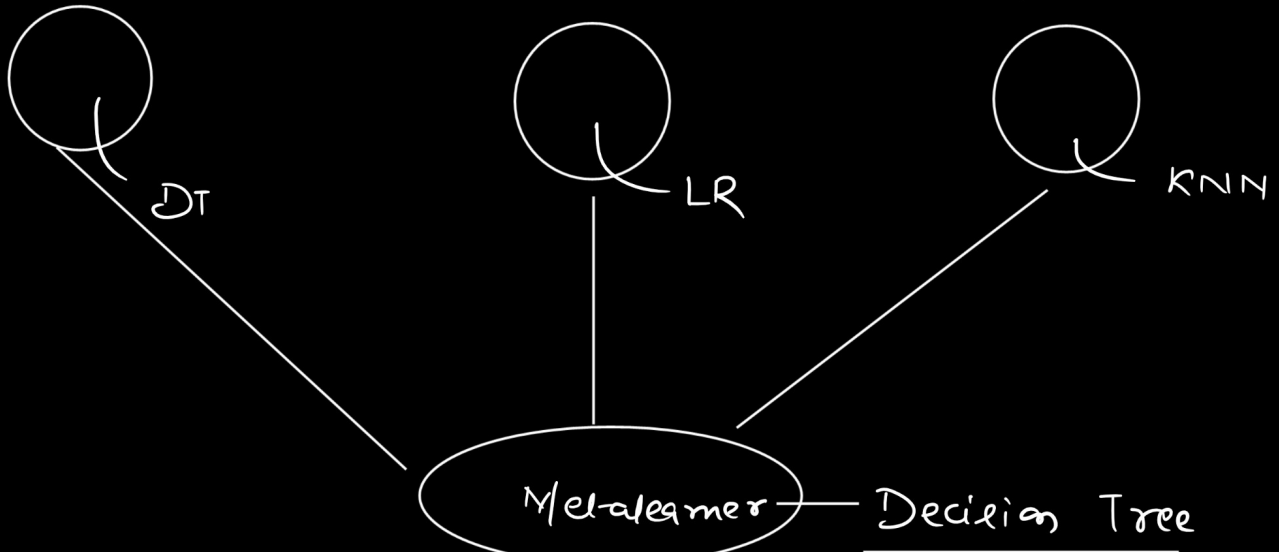


Base-learner

↳ Classification



Average → Final
evaluation
metric

CV = 10 K = 10
10 - fold

100 samples

CV = 5

20 samples — test set

20-40 samples — test set

40-60 samples — test set

to avoid the problem of overfitting

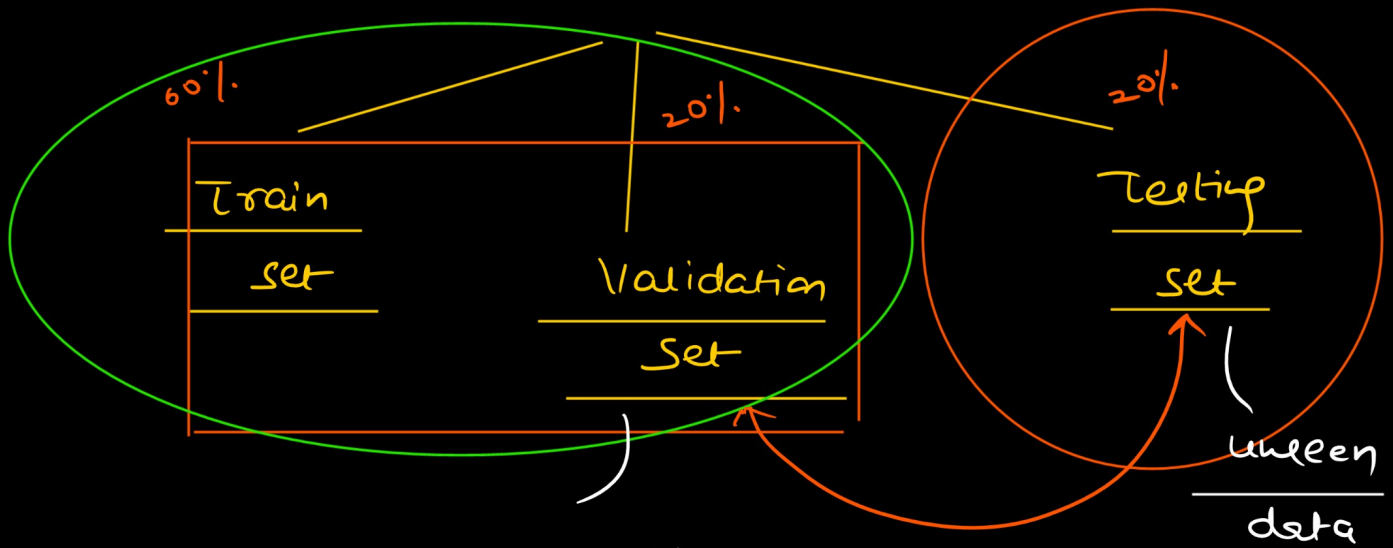
60 - 80 samples - test set

80 - 100 samples - test set

Imbalanced data

$\begin{cases} 0 \rightarrow 80\% \\ 1 \rightarrow 20\% \end{cases}$

Stratified k-fold

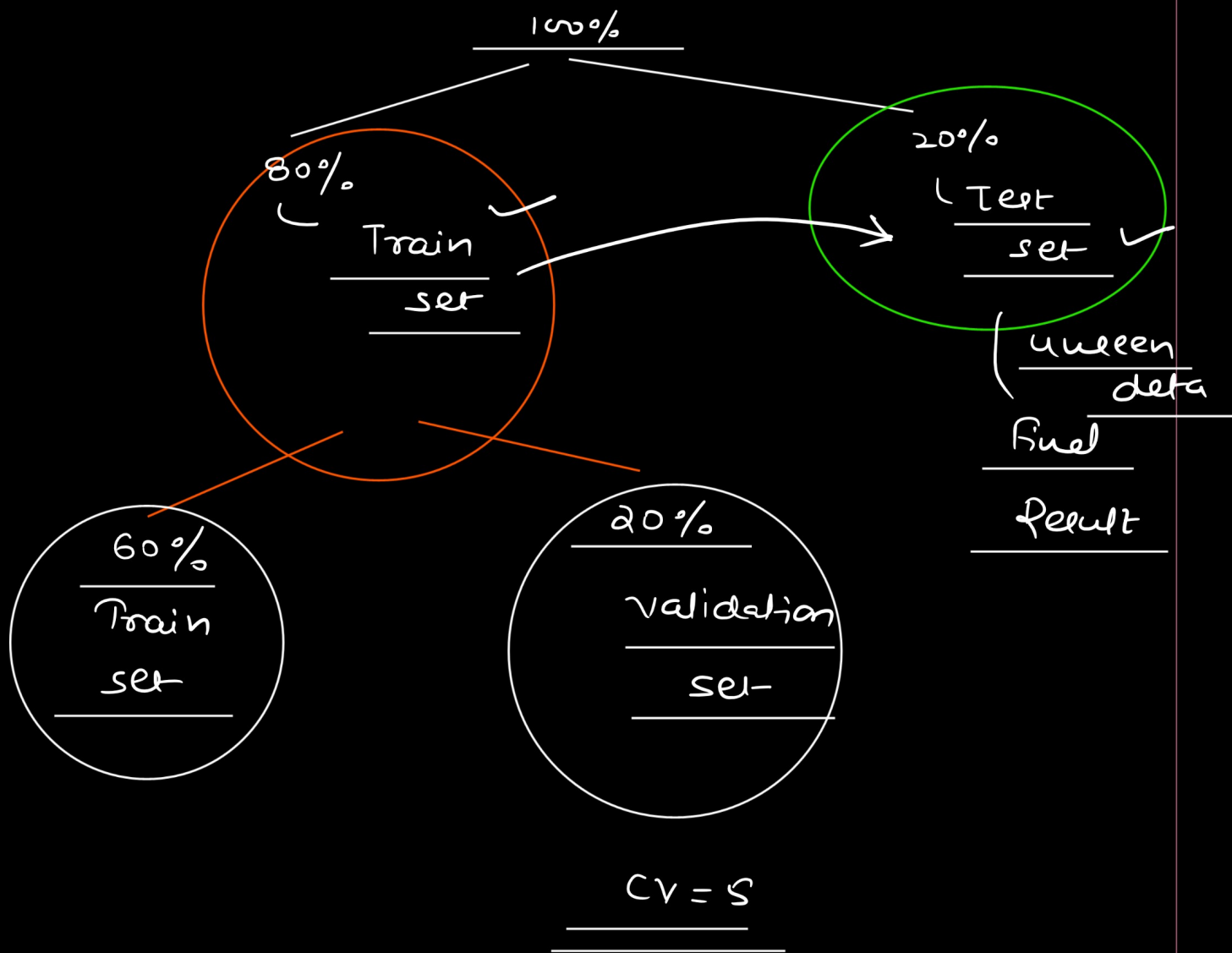


to get the

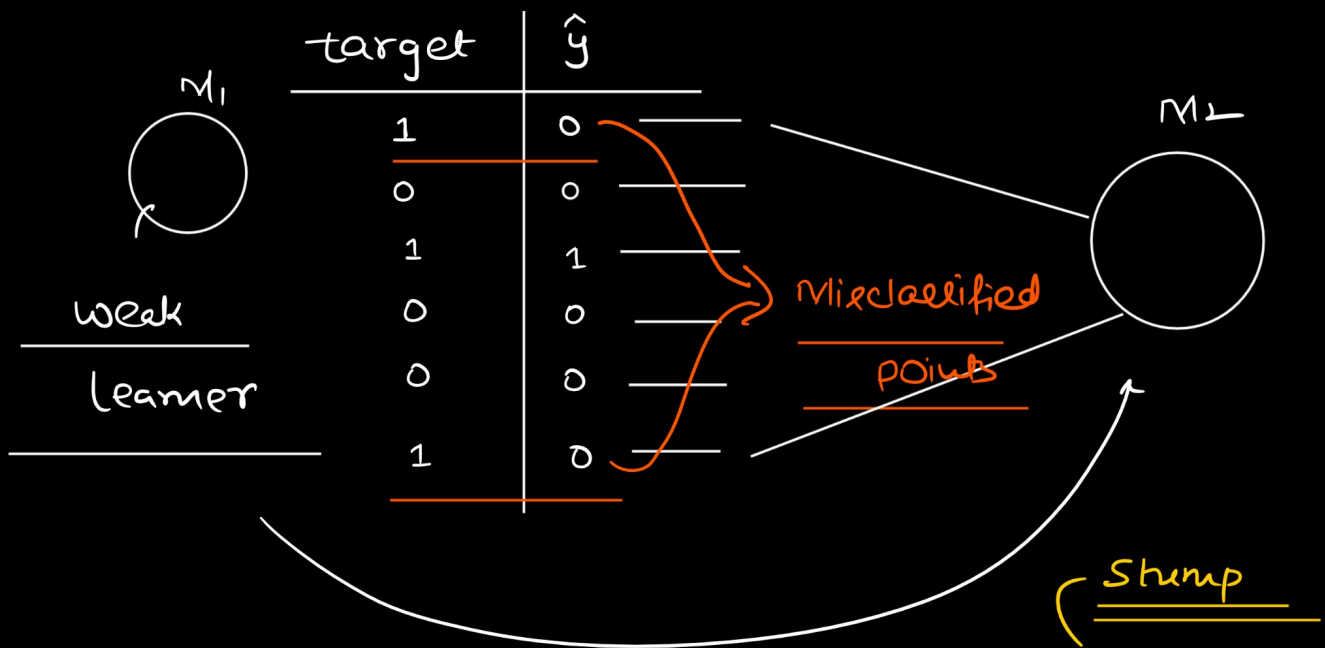
Best hyperparameters

(seen by the training set indirectly)

how the model actually behaves



Boosting → weak learners



1st iteration

M1

Decision Tree — max_depth = 1

AdaBoost (Adaptive Boosting)

f_1	f_2	target	\hat{y}	weights = $\frac{1}{n}$	updated weights	weights Normalised
		1 ✓	0	$\frac{1}{7} = 0.142$	0.349 (increase)	0.349/0.697 = 0.5
		0 ✓	0	$\frac{1}{7}$	0.058 (decrease)	0.08
		1 ✓	1	$\frac{1}{7}$	0.058	0.08
		1 ✓	1	$\frac{1}{7}$	0.058	0.08
		0 ✓	0	$\frac{1}{7}$	0.058	0.08
		1 ✓	1	$\frac{1}{7}$	0.058	0.08
		1	1	$\frac{1}{7}$	0.058	0.08
				<u>1</u>	<u>0.697</u>	<u>1</u>

Total Error → Sum of weights of misclassified points

→ $\frac{1}{7}$

$$\begin{aligned}
 M_1 &\rightarrow \frac{\text{Performance}}{\text{stump}} \rightarrow \frac{1}{2} \log_e \left(\frac{1 - TE}{TE} \right) \\
 &\rightarrow \frac{1}{2} \log_e \left(\frac{1 - 1/7}{1/7} \right) \\
 &\rightarrow \frac{1}{2} \log_e 6 \\
 &\rightarrow \underline{\underline{0.895}}
 \end{aligned}$$

$$\begin{aligned}
 (\alpha) \quad \frac{\text{New}}{\text{weights}} \quad (\text{Misclassified point}) &\rightarrow \text{previous} * e^{\text{perfo}} \\
 &\rightarrow \frac{1}{7} * e^{0.895} \\
 &\rightarrow \underline{\underline{0.349}}
 \end{aligned}$$

$$\begin{aligned}
 \text{New weight (correctly classified point)} &\rightarrow \text{previous weight} * \underline{\underline{e^{-\text{perfo}}}} \\
 &\rightarrow \frac{1}{7} * \underline{\underline{e^{-0.895}}} \\
 &\rightarrow \underline{\underline{0.0583}}
 \end{aligned}$$

2nd iteration $\rightarrow M_2$

<u>F₁</u>	<u>F₂</u>	<u>Random</u>	<u>Dataset</u>
Weights Normalised		<u>Range (Buckets)</u>	Range is correlation huge (probability of appearing 1st reward is higher)
0.349 / 0.697 = 0.5		0 - 0.5	
0.08 ✓		0.5 - 0.58 ✓	
0.08 ✓		0.58 - 0.66 ✓	
0.08 ✓		0.66 - 0.75 ✓	
0.08 ✓		0.75 - 0.83 ✓	
0.08 ✓		0.83 - 0.92 ✓	
0.08 ✓		0.92 - 1 ✓	

misclassified
points

1 record \rightarrow frequency
is higher

