

Original Image

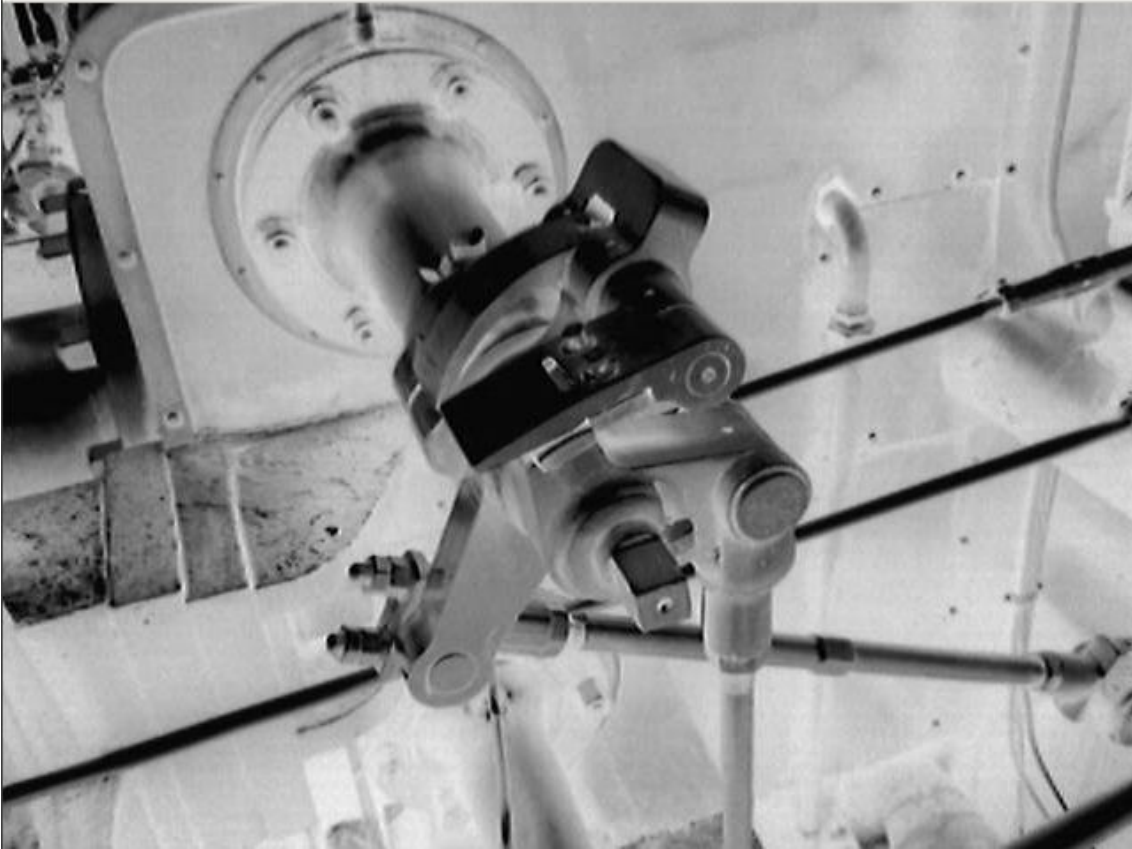


Gray Level Slicing with Background Information



Gray Level Slicing without Background information

negative image



Negative Image

thresholded image



Thresholded Image