

Fuzzy Inference System

September 29, 2019

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[0]: import numpy as np
import skfuzzy as fuzz
import matplotlib.pyplot as plt
from skfuzzy import control as ctrl

[0]: # New Antecedent/Consequent objects hold universe variables and membership
number_of_keywords = ctrl.Antecedent(np.arange(50, 200, 1), 'number of keywords')
count_spelling_mistakes = ctrl.Antecedent(np.arange(0, 200, 1), 'number of
↳spelling mistakes')
score = ctrl.Consequent(range(0, 10, 1), 'score')

number_of_keywords.automf(3)
count_spelling_mistakes.automf(3)
score.automf(3)
score['poor'] = fuzz.trimf(score.universe, [0, 2.5, 5])
score['average'] = fuzz.trimf(score.universe, [2.5, 5, 7.5])
score['good'] = fuzz.trimf(score.universe, [5, 7.5, 10])

[0]: number_of_keywords.view()
count_spelling_mistakes.view()
score.view()

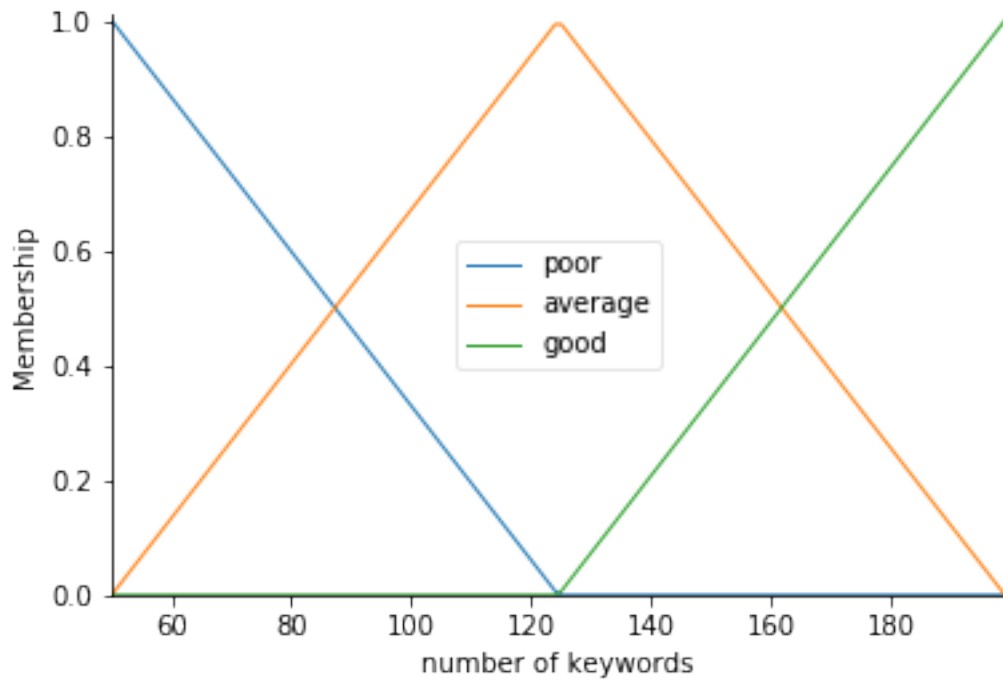
rules = [ctrl.Rule(number_of_keywords['poor'] |
↳count_spelling_mistakes['poor'], score['average']),
        ctrl.Rule(number_of_keywords['poor'] |
↳count_spelling_mistakes['average'], score['poor']),
        ctrl.Rule(number_of_keywords['poor'] | count_spelling_mistakes['good'],
↳score['poor']),

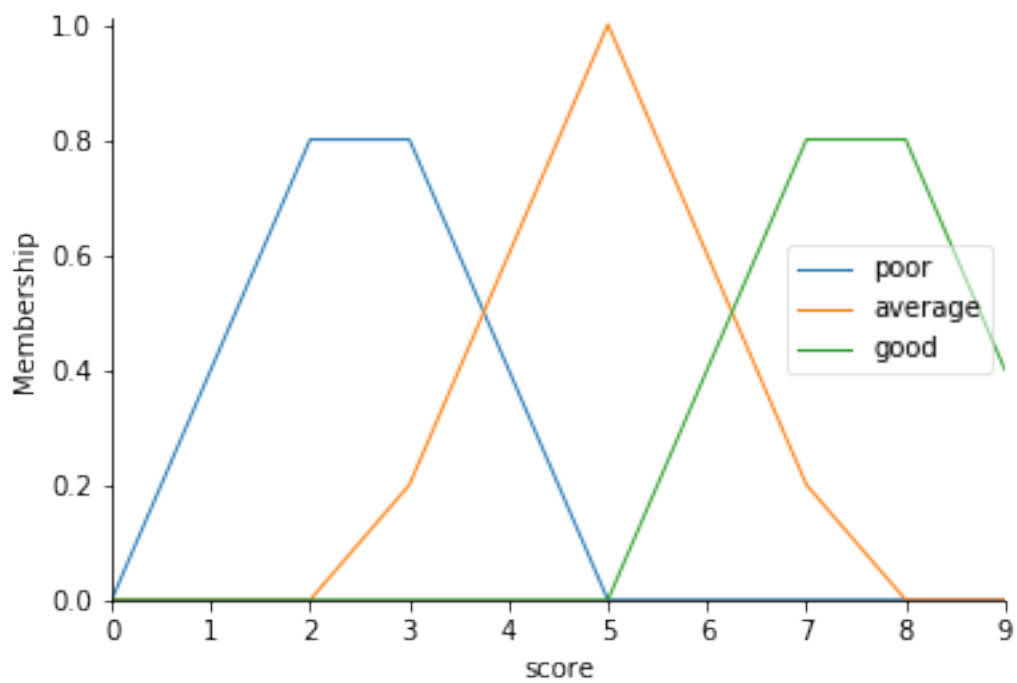
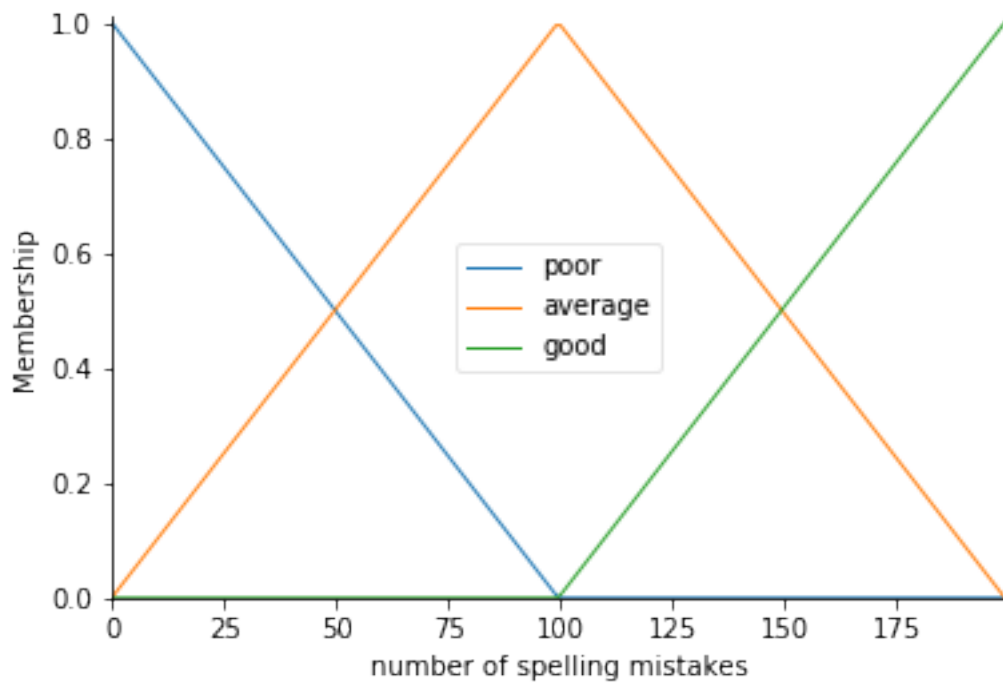
        ctrl.Rule(number_of_keywords['average'] |
↳count_spelling_mistakes['poor'], score['average']),
        ctrl.Rule(number_of_keywords['average'] |
↳count_spelling_mistakes['average'], score['average']),
        ctrl.Rule(number_of_keywords['average'] |
↳count_spelling_mistakes['good'], score['poor']),
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ctrl.Rule(number_of_keywords['good'] | count_spelling_mistakes['poor'],
→score['good']),
ctrl.Rule(number_of_keywords['good'] |
→count_spelling_mistakes['average'], score['good']),
ctrl.Rule(number_of_keywords['good'] | count_spelling_mistakes['good'],
→score['average']))

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[0]: score_ctrl = ctrl.ControlSystem(rules)
score = ctrl.ControlSystemSimulation(score_ctrl)
score.input['number of keywords'] = 100
score.input['number of spelling mistakes'] = 50
# Crunch the numbers
score.compute()
print(score.output['score'])
```

6.0317460317460325