

CODE:

```
import numpy as np
from itertools import repeat
from math import cos, sin, radians
from matplotlib import pyplot as plt
from mpl_toolkits.mplot3d import Axes3D
from matplotlib.patches import FancyArrowPatch
from mpl_toolkits.mplot3d import proj3d

def _plot(coords, transformed_coords):
    fig = plt.figure()
    ax = fig.add_subplot(111, projection='3d')
    ax.scatter3D(*zip(coords, transformed_coords))
    ax.plot(*zip(coords, transformed_coords), marker="<")
    ax.plot(*zip((0, 0, 0), transformed_coords))
    ax.plot(*zip((0, 0, 0), coords))

def init_transform(n=4):
    return np.identity(4)

def get_rotation_matrix(axis, t, in_degrees=True):
    # axis value can be 1, 2 or 3.
    axis = int(axis)
    # t is in degrees.
    if in_degrees:
        t = radians(t)

    rotation_matrices = {
        1: lambda t1: np.array([
            [1, 0, 0, 0],
            [0, cos(t1), -sin(t1), 0],
            [0, sin(t1), cos(t1), 0],
            [0, 0, 0, 1]
        ]),
        2: lambda t2: np.array([
            [cos(t2), 0, sin(t2), 0],
            [0, 1, 0, 0],
            [sin(t2), 0, cos(t2), 0],
            [0, 0, 0, 1]
        ]),
        3: lambda t3: np.array([
            [cos(t3), sin(t3), 0, 0],
            [-sin(t3), cos(t3), 0, 0],
            [0, 0, 1, 0],
            [0, 0, 0, 1]
        ])
    }
```

```

        [-sin(t2), 0, cos(t2), 0],
        [0,      0, 0,      1]
    ]),
    3: lambda t3: np.array([
        [cos(t3), -sin(t3), 0, 0],
        [sin(t3), cos(t3), 0, 0],
        [0,      0,      1, 0],
        [0,      0,      0, 1]
    ])
}
return rotation_matrices[axis](t)

```

```

def get_translation_matrix(x, y, z):
    return np.array([
        [1, 0, 0, x],
        [0, 1, 0, y],
        [0, 0, 1, z],
        [0, 0, 0, 1]
    ])

```

```

def get_coords():
    # returns coordinates in homogeneous reference.
    return [float(i) for i in input("Enter the
coordinates:").split()] + [1]

```

```

def algo(n_q, queries, coords):
    # taking the input in the format:
    # Q val: performing Q with val degrees. Q \in {R, T}

    TRANSFORMATIONS = {
        "R": get_rotation_matrix,
        "T": get_translation_matrix
    }

    T = init_transform()
    for query in queries:
        action = TRANSFORMATIONS.get(query[0])
        assert action is not None, "Invalid action given."
        T = np.matmul(T, action(*map(float, query[1:])))

```

```

return np.matmul(T, coords)[:3]

if __name__ == '__main__':
    n_q = int(input("Enter the number of transformations: "))
    queries = [input().split() for _ in repeat(None, n_q)]
    coords = get_coords()
    transformed_coords = algo(n_q, queries, coords)
    print(transformed_coords)
    _plot(coords, transformed_coords)

```

Output:

Enter the number of transformations: 3

R 1 60

T 2 5 1

R 2 30

Enter the coordinates: 4 1 2

Transformed coords: [6.46410162 2.3660254 5.56217783]

