RISHABH LAHEJA

COMPUTER ENGINEER, GAME DESIGNER

CONTACT

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http://www.webtoons.com/en/challenge/galactic-warriors-/list?title_no=155238

OBJECTIVE

A dedicated and a hardworking person looking for a job in your esteemed organisation to showcase my skills, knowledge, learn new things with enthusiasm and curiosity and put in my best efforts for the overall goodwill and growth of the company.

EDUCATION

BACHELOR OF ENGINEERING - COMPUTER ENGINEERING
Thadomal Shahani Engineering College   2015-2019
CGPA - 8.9

HIGHER SECONDARY CERTIFICATE (HSC)
Jai Hind College   2013-2015
Percentage - 86.46 %

SECONDARY SCHOOL CERTIFICATE (SSC)
Kalina Education Society   2013
Percentage - 86.55 %

PROJECTS

3D THIRD PERSON ACTION GAME   FEBURARY 2019
Developed a full fledged 3D game in which a character must reach a certain destination and while doing so must fight and survive attacks coming from enemy creatures and environment props. Level designed game in Unreal Engine 4, created few assets using Blender, created particle systems, used Blue print approach for scripting,created cut-scenes and game UI.

3D GAME USING UNITY   DECEMBER 2018
Level Designed a 3D Game in Unity, created few assets for the same using Blender and Maya, created particle system and effects using VFX Graphs and gave assets aesthetically pleasing visuals using Shader Graphs, also made an introductory cut scene for the game using Unity's Timeline Editor.

VIRTUAL REALITY SPACE SHOOTER GAME   SEPTEMBER 2018
Created a Virtual Reality Space Game in Unity that allows user to navigate through the scene using head and / or eye movement and also dodging incoming asteroids.

SKILLS

MAYA & BLENDER

Geometric Modeling, UV Texturing, Rigging, Animation.

UNITY GAME ENGINE

Level Designing, Shader and VFX Graphs, Particle System, Animation and Cutscene creation.

UNREAL ENGINE 4

Level Designing, Blue Print Scripting, Particle System and Cutscene creation.

INTERNSHIP

88 INFOTECH PVT LTD   DECEMBER 2017- FEBURARY 2018

Full Stack Developer

Developed a full fledged e-shopping website in Microsoft Visual Studio Frame work - ASP.NET Languages - HTML, CSS, C#, SQL

CO CURRICULAR ACTIVITIES

DESIGNER COLLEGE MAGAZINE   JANUARY 2019

Created Art Work for college magazine cover page as well as section dividers within the magazine using Adobe Photoshop and Adobe Illustrator. Published a small graphic comic story within the same magazine.

PARTICIPATED IN TSEC E-CELL PROJECT EXPO   MARCH 2018

Won 2nd prize for the same

PARTICIPATED IN 24HR CODING HACKATHON   FEBRUARY 2018

CodeShastra 4.0

Organised by DJ Sanghvi College

EXTRA CURRICULAR ACTIVITIES

COMIC BOOK WRITING

Written 3 comic books based on intergalactic wars.

ADOBE AFTER EFFECTS

ADOBE ILLUSTRATOR

ADOBE PHOTOSHOP