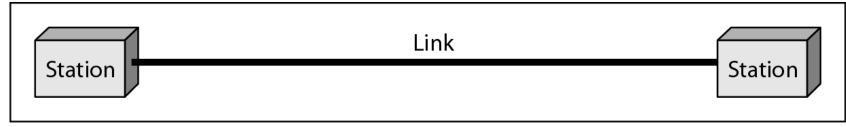


Prof. Priyanka Panchal Assistant Professor, Information Technology Department, MBIT, New V V Nagar **Content** 

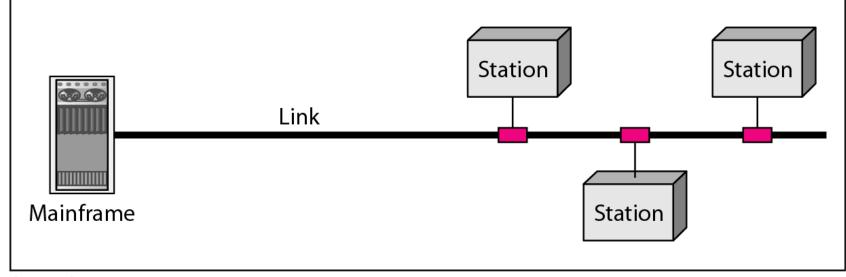
**Network Topology** 

## Types of connections

#### Types of connections: point-to-point and multipoint



a. Point-to-point

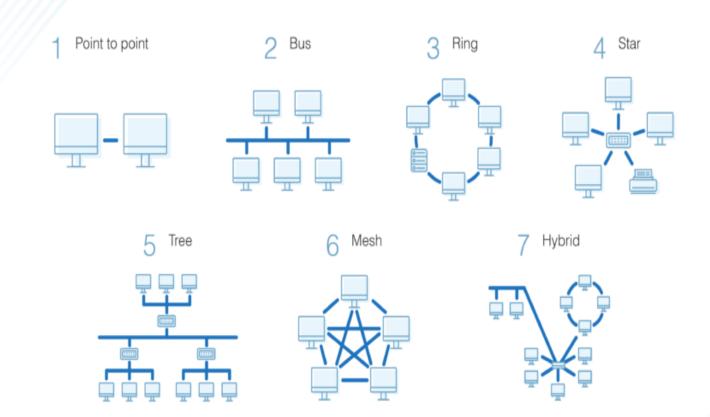


b. Multipoint

### Network Topology

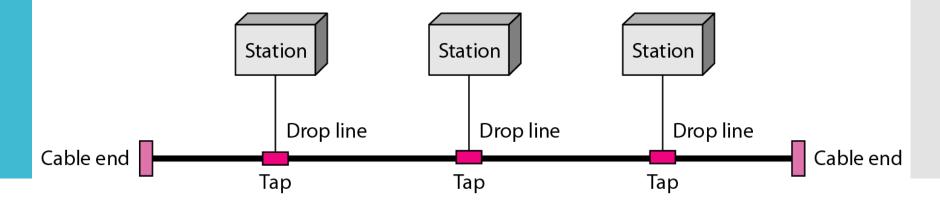
- Network Topology is the schematic description of a network arrangement, connecting various nodes(sender and receiver) through lines of connection of a network is the geometric representation of the relationship of all the links and linking devices (usually called nodes) to one another.
- The topology of a network is the geometric representation of the relationship of all the links and linking devices (usually called **nodes**) to one another.

# Types of Topology



#### **BUS Topology**

- Bus topology is a network type in which every computer and network device is connected to single cable. When it has exactly two endpoints, then it is called **Linear Bus** topology.
- A bus topology, is multipoint. One long cable acts as a backbone to link all the devices in a network
- A bus topology with shared backbone cable.
- The nodes are connected to the channel via drop lines.
- It transmits the data from one end to another in single direction.
- No bi-directional feature is in bus topology.



#### **BUS Topology**

#### **Advantages**

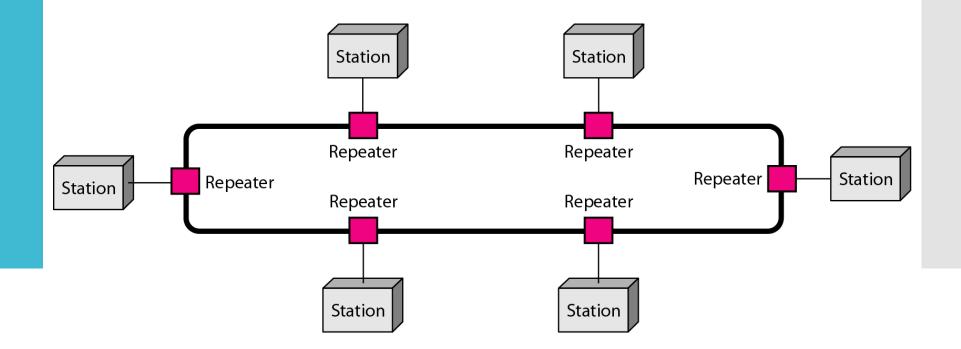
- If N devices are connected to each other in bus topology, then the number of cables required to connect them is 1, which is known as **backbone cable** and N drop lines are required.
- Cost of the cable is less as compared to other topology, but it is used to built small networks.

#### Disadvantages

- Cables fails then whole network fails.
- If network traffic is heavy or nodes are more the performance of the network decreases.
- Cable has a limited length.
- It is slower than the ring topology.
- If the network traffic is heavy, it increases collisions in the network. To avoid this, various protocols are used in MAC layer known as Pure Aloha, Slotted Aloha, CSMA/CD etc.

# Ring Topology

- In this topology, it forms a ring connecting a devices with its exactly two neighboring devices.
- A ring topology is a network configuration in which device connections create a circular data path.
- Each networked device is connected to two others, like points on a circle. Together, devices in a ring topology are referred to as a ring network.



## Ring Topology

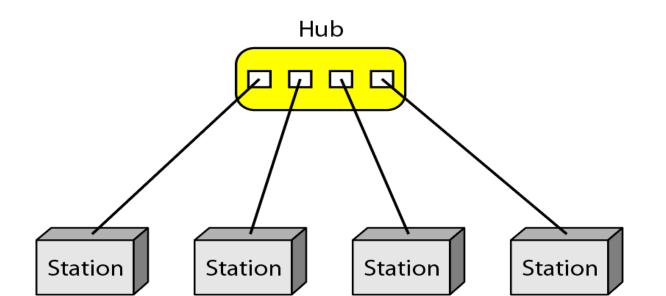
- In a ring network, packets of data travel from one device to the next until they reach their destination.
- Most ring topologies allow packets to travel only in one direction, called a unidirectional ring network.
- Others permit data to move in either direction, called **bidirectional**.

#### Disadvantages

- The major disadvantage of a ring topology is that if any individual connection in the ring is broken, the entire network is affected.
- Adding or deleting the computers disturbs the network activity.
- Data traffic issues, since all the data is circulating in a ring.

## Star Topology

- In this type of topology all the computers are connected to a single hub through a **cable**. This hub is the central node and all others nodes are connected to the central node.
- Every node has its own dedicated connection to the hub.
- If one link fails, only that link is affected. All other links remain active.
- This factor also lends itself to easy fault identification and fault isolation.
- As long as the hub is working, it can be used to monitor link problems and bypass defective links.



## Star Topology

#### Advantages:

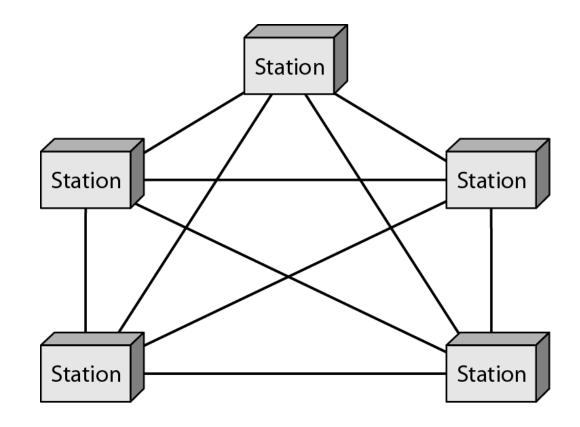
- If N devices are connected to each other in star topology, then the number of cables required to connect them is N. So, it is easy to set up.
- Each device require only 1 port i.e. to connect to the hub.

#### Disadvantages:

- If the concentrator (hub) on which the whole topology relies fails, the whole system will crash down.
- Cost of installation is high.
- Performance is based on the single concentrator i.e. hub.

• Every device has a dedicated **point-to-point** link to every other device. The term **dedicated** means that the **link** carries traffic only between the two devices it connects.

## Mesh Topology



### Mesh Topology

- To find the number of physical links in a fully connected mesh network with n nodes??
- we first consider that each node must be connected to every other node.

Node 1 must be connected to n – l nodes, and finally node n must be connected to n – l nodes.

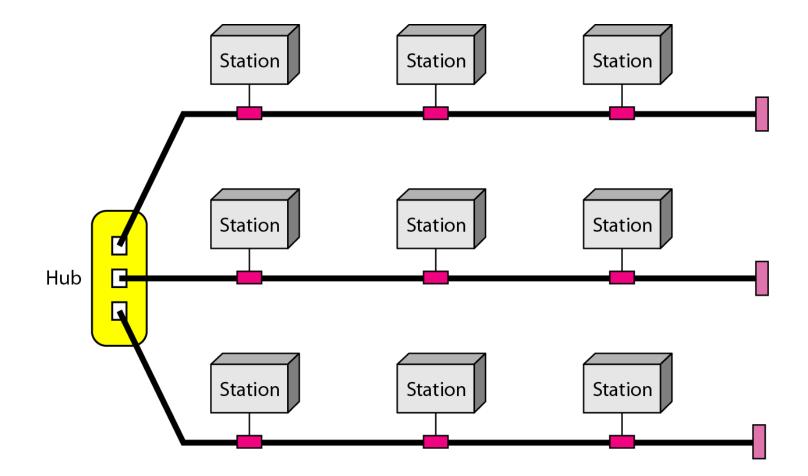
- We need n(n 1) physical links.
- However, if each physical link allows communication in both directions (duplex mode),
- we can divide the number of links by 2.
- In other words, we can say that in a mesh topology, we need n(n-1)/2 duplex-mode links.

### Mesh Topology

- Types of Mesh Topology
- Partial Mesh Topology: In this topology some of the systems are connected in the same fashion as mesh topology but some devices are only connected to two or three devices.
- Full Mesh Topology: Each and every nodes or devices are connected to each other.

### Hybrid Topology

- This topology is a collection of two or more topologies.
- This is a scalable topology which can be expanded easily.
- It is reliable one but at the same it is a costly topology.



## Tree Topology

- A tree topology is a combination of a star network topology and a bus topology.
- A **tree topology** is a special type of structure in which many connected elements are arranged like the branches of a tree. For example, tree topologies are frequently used to organize the computers in a corporate network, or the information in a database.



# Tree Topology

- There are certain special cases where tree topology is more effective:
- Communication between two networks
- A network structure which requires a root node, intermediate parents node, and leaf nodes (just like we see in an n-tree) or a network structure which exhibits three level of hierarchy because two level of hierarchy is already displayed in the star topology.

### Thank You!