



RISHABH KATKAR



OBJECTIVE

Willing to work in an organization where there is learning environment and utilize my skills for the development of the organization as well as improve my knowledge.



EXPERIENCE

Umang Software Technologies Pvt. Ltd.

07/09/2020 - 30/09/2020

Graphics Designer

Internship as a Graphic designer under the mentorship of Mr. Mangirish Salelkar (CEO of Umang Software)

Umang Software Technologies Pvt. Ltd.

30/11/2020 - 31/03/2021

Graphics Designer

4 Months Contract

Wmall

28/05/2021 - 31/03/2022

Motion Graphics Designer

The Technology Maker

07/11/2022 - 02/10/2023

Motion Graphics Designer



EDUCATION

A. J. De Almeida High School

2014

High School Education

63.4%

PES Higher Secondary

2016

Higher Secondary Education

54%

Shree Rayeshwar Institute of Engineering and Information Technology

2020

Bachelor's Degree in Information Technology

55%



WORKSHOP

Web Development Using YII2.

Android Workshop conducted by AppBuddy.

IOT Workshop organized by Elementz R&D.

Nanoscale Wireless Networking Workshop by GIAN held at NITGoa.

Ethical Hacking Workshop conducted by Robosol & AAKAAR IIT BOMBAY.

User Experience Design Essentials- Adobe XD UI UX Design. (Udemy Course)

Front-end Web Developer Course (Udemy Course)



CONTACT



rishkatkar@rediffmail.com



8668718149 / 7768993797



88/1, Bokadbag, Bandora, Ponda-Goa.



SKILLS

Programming Language C

Programming Language C++

Java

Adobe Photoshop

Python

Adobe Premiere Pro

Adobe After Effects

Adobe XD

MySQL

Oracle

Adobe Illustrator

React JS

jQuery



ACHIEVEMENTS & AWARDS

Used to create Banners and Certificates for my College Seminars and Workshops.

Won Street play Competitions in Multiple Colleges.



LANGUAGES

English

Hindi

Marathi

Konkani (Mother Tongue)

Basic French



PROJECTS

Final Year Project – Sensor Based Assistive Device for Visually Impaired People.

- The Objective of our proposed system is designed to help the blind to overcome the lack of visual sense, by using electronic senses like visual sensor and distance sensor. This can be achieved by capturing the surrounding environment and converting it to an audio output.
- All about our Research we take care about one problem that is visual disability. To make a solution we did this low-cost project. We believe that this project will spread all around society and convert disable to able. This is our hope to consider our project as smart eye for the visually impaired.
- For this project we have used Raspberry Pi as the Operating system, Camera module to capture the live stream and used TensorFlow and OpenCV for the detection of object.

Library Management System

- Java IDE application was used as a front end for the system and Oracle Database 11g Express Edition was used as back end for the system.
- 7 forms are created using Java IDC which helped in user's interaction with system.
- In Oracle Database 11g Express Edition table are created which are linked to Java IDC to store all the system data.
- SQL queries like insert (to insert the new book, register a new student), delete (remove the book, remove passed student), update (update book details, update student details, increment return book, decrement for issue), search (search the availability of the books demanded for issue), etc. are implemented by the system.
- This system will help in the proper management of the library and maintenance of records.



ADDITIONAL INFORMATION

- Date of Birth: 31st October, 1998.
- Gender: Male.
- Father's Name: Bipinchandra Katkar.
- Interests: Photography, Videography, E-sports.
- Marital Status: Single.