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Academic Background

	College/School	University/Board	Year of Passing	% or Grade
B.Tech	School of Computing Science and Engineering (Computer Networks and Cyber Security)	Galgotias University	2022	7.44
12 th Class	Lucknow Public College	ISC	2017	74
10 th Class	Lucknow Public College	ICSE	2015	80

Technical Competencies:

- JAVA
- Android App Development
- Data Structure
- Information Security
- DBMS
- Git and Github
- Linux
- Cryptography

Personal Competencies:

- Problem Solving
- Logical Approach

Academic projects (if Any)

- **Title:** Electricity Billing System

Objective: Providing fast and efficient way of electricity bill payment

Description: Electricity Billing System is a software-based application developed in Java programming language. The project aims at serving the department of electricity by computerizing the billing system. It mainly focuses on the calculation of Units consumed during the specified time and the money to be paid to electricity offices. This computerized system will make the overall billing system easy, accessible, comfortable and effective for consumers.

Technology Used:

Languages: JAVA, Swing, AWT, SQL

Tools: IntelliJIdea

Duration: 1 month

- **Title:** Cloud Based Online Blood Bank System

Objective: To ease the process of finding blood donation

Description: Cloud Based Online Blood Bank System is a website which ease the process of donating the blood to the needy. This website lists all the person who are in need of blood and the person who are near the location can contact and donate the blood.

Technology Used:

Languages: HTML, CSS, JS, Java, JSP

Tools: IntelliJIdea, Tomcat Server

Duration: 1 year

- **Title:** Keylogger

Objective: To capture the strokes of the keyboard remotely

Description: Keylogger is the security tool related to cybersecurity and hacking. This software track the stroke of keyboard are captured and it can be remotely deployed by anyone without knowing.

Technology Used:

Languages: Java, Java Swing

Tools: Visual Studio Code

Duration: 1 month

- **Title:** QR based Attendance Management System App

Objective: To provide fast instant process of attendance marking and uploading

Description: This is an android application which enables student present in the class to scan the QR code shown by the faculty and by scanning it their attendance is marked. This thus saves time of taking attendance manually. It does other tasks like result display, show time table show attendance etc.

Technology Used:

Languages: Java, Android

Tools: Android Studio, Github

Duration: 3.5 months

Seminars/Certifications

- Certification of completion of Cisco CCNA Training
- CutShort and Hackerrank Certified JAVA Programmer
- Certification of participation in HackInIndia Hackathon
- Certification of completion in Advent of Cyber 2020 organized by TryhackMe
- Certification of completion of Backend Development Internship at Widhya

Work Experience

- Backend Development Intern(Widhya.org)
- Campus Ambassador(Regex Software Services)

(Rishabh Patel)