

E-COMMERCE *site*



Under the guidance of:

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Overview

- Scope
- Web-technology as a base
- Problem Definition
- Technologies Used
- Design of System
- Administrator flow
- User Flow
- Future

Scope

User:

- Create an account.
- purchase products online.
- upi payment/cod is available.
- View cart list /wishlist/orders.
- user profile .

Administrator:

- Can update quantity of the products.
- Can add other products.
- Able to see the users list .
- Can Active & Dactive the products.
- And also Delete the products.

Web-Technology as a base

- Increasing number of Internet Users and digital marketing.
- Nav menu with better graphics user interface.
- Free tool as Visual studio code, AMPP, XMPP for web development.

Problem Definition

A complete online shopping system:

Administrator:

- can update the quantity of products.
- can check the order list
- can active & dactive the the product from product list.
- and also contact from user.
- and send confirmation mail

Users

- Sing-up &login and purchase the item from site and also from android device with full acssecbility .
- User also able to the mode of payment C.O.D/UPI.
- Users also able to download the invoice of the product.

Technologies Used

Front End:

- HTML,CSS for frame design
- JAVASCRIPT for make it more intractive

Back End:

- JAVASCRIPT ,PHP.
- XAMPP, AMPP synchronisation (Apache server, MySQL, PHP)

Database Tools:

- MySQL



Design of the System

Modules of E-commerce :

(1) Verifier:

Authentication of users/email

(2) Conductor:

Admin acts as shopkeeper

1. Set the Quantity
2. Set the price of the products
3. Set the product to be active & inactive

(3) Test Giver:

Users are the actual customer

1. Authentication.
2. Selecting the product.
3. Selecting the mode of payment.
4. Give the order.

(4) Result maker:

to provide an online shopping way to all the small shopkeeper to make more profit.

Admin panel

- Admin Login
- Set productivity
 - Set product name/Details
 - Set number of products
 - Update new quantity of products
 - Add the products
 - Set the product availability



Users Ends

- Users Login
 - create account.
 - Login.
- Purchasing Activity
 - Select products.
 - Add them into the cart.
 - Select mode of payment.
 - Place the order
 - Exit



Future

- Make available on all platforms
- Larger scale of marketing

THANK YOU