## My\_Portfolio

This is my first Attemp to make a portfolio website. I've never Done something like this and I'm Hoping to make a good design using Tailwind or BootStrap. For BackEnd I'll use Djnago.

so lets go!!!

### **Backend Installation**

We can divide this into two parts:

- 1. Bootstrap/Tailwind(FrontEnd)
- 2. Django(BackEnd)

We will not start from design but from the BackEnd. So lets start with Django. Because as i've learned that

When you know what you are working with you will know how to design that.

SO, Django Backend is the feature of the project and we will start with that.

#### Django Installation

So, to work with django and python we need to install python first. So, lets install python first:

- Python (go to this link and download the latest version of python)
- I'm using python 3.11.5

After installing python we need to make a virtual environment for our project, so lets do that.

A virtual environment is a tool that helps to keep dependencies required by different projects separate by creating isolated python virtual environments for them. This is one of the most important tools that most of the Python developers use.

So, open Your terminal and type:

- python -m venv environment\_name(replace environment\_name with your environment name)
- I named my environment py\_env.

Now, You'll see a folder was created automatically with the name you gave your environment. There are Thousands of files inside that folder. You Don't need to worry about that.

Now, we need to Activate our environment. So, type:

environment\_name\Scripts\activate (replace environment\_name with your environment name)

For exapmle: py\_env\Scripts\activate

Now everything you install with pip will be installed in this environment and not in your global environment.

Now, we need to install Django in our environment. So, type:

• pip install django

Django will be installed in your environment. Im using Django 4.2.5.

You can check your django version by typing, python -m django --version.

Now, our environment is setup and we can start our project.

# Djnago Project Setup

Step 1: Make a directory for your project. I named my directory My\_Portfolio and cut the environment folder and paste it in My\_Portfolio directory.

Step 2: Open the directory in your terminal and type:

• django-admin startproject <project\_name> . (replace project\_name with your project name)

for example: django-admin startproject portfolio .

django-admin is Django's command-line utility for administrative tasks.

startproject is a command that creates a folder with the name you gave and some files inside that folder, that are necessary for a django project.

Note: The . at the end of the command is important. It tells the startproject command to install Django in your current directory.

After the command is executed you will see a folder named after the project name you gave. In my case it is portfolio and a python file named manage.py.

manage.py is the most important file in a django project. Its used to do almost everything in a django project. SO, Don't edit or modify it ever.

Now, lets get to now the files and folders inside the portfolio folder.

Here, the portfolio folder is the **root** directory of our project. i'll call it **root** to avoid any confusion. It contains the following files and folders:

- init .py is an empty file that tells python that this directory is a python package.
- asgi.py is the entry point for ASGI-compatible web servers to serve your project.

- settings.py is the file where you will store all the configuration for your project.
- urls.py is the file where you will store all the urls of your project.
- wsgi.py is the entry point for WSGI-compatible web servers to serve your project.

Now, lets run our project and see if everything is working fine. So, in the terminal, type:

• python manage.py runserver (this will run your project in your local server)

You see something like this:

• in the terminal:

```
Watching for file changes with StatReloader
Performing system checks...

System check identified no issues (0 silenced).

You have 18 unapplied migration(s). Your project may not work properly until you apply the migrations for app(s): admin, auth, contenttypes, sessions.

Run 'python manage.py migrate' to apply them.

September 20, 2023 - 15:09:45

Django version 4.2.5, using settings 'portfolio.settings'

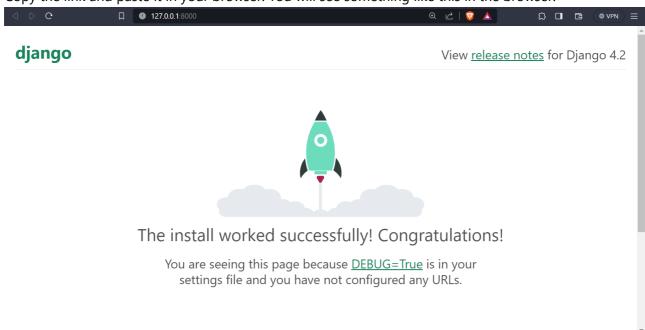
Starting development server at http://127.0.0.1:8000/

Quit the server with CTRL-BREAK.

[20/Sep/2023 15:09:48] "GET / HTTP/1.1" 200 10664

Not Found: /favicon.ico
[20/Sep/2023 15:09:48] "GET / favicon.ico HTTP/1.1" 404 2113
```

• Copy the link and paste it in your browser. You will see something like this in the browser:



So if you see this, then your project is running fine. Now, lets stop the server by pressing ctrl+c in the terminal.

We made our project and now we need to make an app for our project. So, lets do that.

# Creating an App

Before making an app we need to know what we want to add in our project by that app.

As, this is a portfolio website, you need to add your projects, skills, about and contact information. So, we will make an app for each of them, Most importantly We need a Home page for our website. which is the First task to complete in any website. So,lets make an app for that.

SO, open up your terminal and type:

- python manage.py startapp <app\_name> (replace app\_name with your app name)
- i'll name my app main.

startapp is a command that creates a folder with the name you gave and some files inside that folder, that are necessary for an app.

As the command is executed you will see a folder named after the app name you gave. In my case it is main and some files inside that folder.

Now, lets get to now the files and folders inside the main folder.

- migrations is a folder that contains all the migrations of your app.
- \_\_init\_\_.py is an empty file that tells python that this directory is a python package.
- admin.py is the file where you will register your models to the admin site.
- apps.py is the file where you will store all the configuration for your app.
- models.py is the file where you will store all the database models of your app.
- tests.py is the file where you will store all the tests of your app.
- views.py is the file where you will store all the views of your app.

Now, lets run our project and see if everything is working fine. So, run the server(python manage.py runserver) and copy the link and paste it in your browser. If you see the same page as before, then everything is working fine.

You don't need to stop the server now. It will be running until you stop it or if you close the terminal or there is an error in your code.

Now, lets add our app to our project. Open the settings.py file in your root directory and find the INSTALLED\_APPS list. Add your app name in the list. In my case it is main.

```
INSTALLED_APPS = [
    'main',
    'django.contrib.admin',
    ...
]
```

Now, lets add the first view of our project.

Views are the functions that take a web request and return a web response.

### Adding a View

#### The Easy Way

Open the views.py file in your app directory and add the following code:

```
from django.shortcuts import render
from django.http import HttpResponse # add

def home(request): # add
    return HttpResponse("Hello World") # add
```

render is a function that takes a request and a template name and returns a response with that template.

HttpResponse is a function that takes a string and returns a response with that string.

In the function home we are returning a response with the string Hello World using the HttpResponse function we imported.

Now, if you look at our terminal, you will see that it is running but if you go to the link we copied and paste it in our browser, you might not see the Hello World string.

Because we haven't added the url of our view to our project urls.

If you remember, when we created the root directory of our project, we got a file named urls.py. urls.py is the file that contains all the URL Paths of our project. So, lets add our view url to our root urls.

Open the root/urls.py file in your root directory and add the following code:

```
from django.contrib import admin
from django.urls import path
```

```
from main import views # add

urlpatterns = [
   path('admin/', admin.site.urls),
   path('', views.home, name='home'), # add
]
```

i imported the views from my main app.

path is a function that takes a url path, a view and a name and returns a url path with that view and name.

name is the string that we will use to call the url path in our templates.

So, we just imported the view from our app and added it to our root urls with the url path '' and the name home inside the urlpatterns list.

now just restart the server and go to the link and you will see the Hello World string.

Before connecting the view to the '' path the global django template was showing. Now, we are returning a response with the Hello World string. So, the global django template is not showing anymore.

This is one way to add a view in our website but we will not be using this method because the urlpath can become very long and messy. So, we will be using include to add our views to our root urls.

#### The Better Way

first lets go to our main app and create a file named urls.py and add the following code:

```
+ from django.urls import path #add
+ from . import views #add

+ urlpatterns = [ #add
+ path('', views.home, name='home'), #add
+]
```

As we are in the main app we don't need to import the views from the main app. We can just import it from the current directory. So, we used from . import views.

all the other things are same as the root urls. we didn't add the admin url because we don't need it in our main app.

Now we can add our main app urls to our root urls. So, open the <root>/urls.py file in your root directory and add the following code:

```
from django.contrib import admin
from django.urls import path, include # add
# from main import views #
```

```
urlpatterns = [
   path('admin/', admin.site.urls),
   path('', include('main.urls')), # add
   #path('', views.home, name='home'),
]
```

include is a function that takes a url path and a app urls and returns a url path with that app urls.

main.urls is the urls.py file we created in our main app and include will add all the url paths of that file to our root urls.

I removed the views import because we don't need it anymore. We are using include to add our main appurels to our root urls.

So if you did all that accordingly, when you go to the link we will see the Hello World string.

Now, lets test the urls path we created. So, in the main app urls add the following code:

```
...
urlpatterns = [
   path('home/', views.home, name='home'),
]
```

don't forget to add "/" after home in the url path. might cause some nasty errors

```
just changed the url path from '' to 'home'.
```

Now, when you reload your browser you will see an error. Because we changed the url path. But no need to panic.

Django is smart enough to tell you what the error is. So, read the error carefully and you will know what to do.

So, the error is saying that the page not found. Because we changed the page's url path. Before, it was '' which refered the local host address(in my case it was http://127.0.0.1:8000/)

But as we changed the url path to home it is now http://127.0.0.1:8000/home/.

```
so every path referes to the LocalHostAddress/<path>.
```

Now, In the Browser type in the path after the LocalHostAddress and you will see the Hello World string.

```
for example: in my case it is http://127.0.0.1:8000/home/
```

You will see the Hello World string.