AppliedW10

May 3, 2024

1 Question 1

Discuss your assignment with your Applied Class demonstrators.

2 Question 2

The idea behind Stochastic Hill Climbing is to choose randomly from all uphill (Downhill) moves in the vicinity of the current solution. The probabilities of choosing may depend on steepness of the uphill move.

3 Question 3

The algorithm can be expressed as follows:

```
Input:
Max temperature T_{max}
cooling factor \alpha
objective function f
initial solution x_0
Result: A good enough solution x^*
T \leftarrow T_{max};
x^* \leftarrow x_0;
while T > \epsilon do
    i \leftarrow 0;
    while i < number of perturbations do
         \tilde{x} \leftarrow \text{Perturbation}(x^*);
         if Metropolis criterion accepted then
         end
        i \leftarrow i + 1;
    end
    T \leftarrow \alpha T
return x^*
```

Algorithm 1: Sketch for simulated anneling

Note that there are many ways to answer these questions, the solution provided here is just one example.

- Assign each item an index. Potential solution can be represented as a bitlist where the *i*-th item is 1 if we take the item and 0 if we do not.
- We could structure the fitness function to reward high value solutions but highly punish solutions that are too heavy.
- One possible fitness function, *F*, (that we would want to maximise):

$$F = \begin{cases} \text{Value} & \text{if Weight} \le W \\ 0 & \text{if Weight} > W \end{cases}$$

We can perturb a potential solution by randomly choosing a subset of items and swap
whether we are taking those items or not. The size of the subset can be determine in different ways. For example, could always select a constant portion of items, or maybe just a
single item.

```
[3]: import numpy as np
  from matplotlib import pyplot as plt
  from scipy.linalg import norm

def norm2(x):
    return norm(x, ord=2)

random_state = 0
```

3.1 Knapsack Generator

```
[33]: class knapsack_generator:
          def __init__(self, n=20, v_low=1, v_high=10, w_low=1, w_high=10,__
       →random_state=None):
              self.n=n
              self.v_low=v_low
              self.v_high=v_high
              self.w_low=w_low
              self.w_high=w_high
              self.random_state=random_state
              np.random.seed(self.random_state)
          def __call__(self):
              V = np.random.randint(size=self.n, low=self.v_low, high=self.v_high)
              W = np.random.randint(size=self.n, low=self.w_low, high=self.w_high)
              items_forming_cap = np.random.choice(self.n, size=int(np.sqrt(self.n)))
              k = sum(W[items_forming_cap])
              return V, W, k
      def knapsack(n=20, v_range=[1, 10], w_range=[1, 10], random_state=None):
```

```
V = np.random.randint(size=n, low=v_range[0], high=v_range[1])
W = np.random.randint(size=n, low=w_range[0], high=w_range[1])
items_forming_cap = np.random.choice(n, size=int(np.sqrt(n)))
k = sum(W[items_forming_cap])
return V, W, k
```

```
[34]: # V, W, k = knapsack(n=20)
# V, W, k
n=20
v_low=1
v_high=10
w_low=1
w_high=10
random_state=0
knap = knapsack_generator(n=n, v_low=v_low, v_high=v_high, w_low=w_low, u_w_high=w_high, random_state=random_state)
V, W, k = knap()
V, W, k
```

```
[34]: (array([6, 1, 4, 4, 8, 4, 6, 3, 5, 8, 7, 9, 9, 2, 7, 8, 8, 9, 2, 6]), array([9, 5, 4, 1, 4, 6, 1, 3, 4, 9, 2, 4, 4, 4, 8, 1, 2, 1, 5, 8]), 14)
```

3.2 Simulated Annealing

```
[76]: class SA_knapsack:
          def __init__(self, W, V, k, alpha=0.8, T0 = 1, T_min=0.1, per_T=10,__
       →random_state=None):
              self.W = W
              self.V = V
              self.k = k
              self.T0 = T0
              self.T_min = T_min
              self.per_T = per_T
              self.alpha = alpha
              self.random_state = random_state
              np.random.seed(self.random_state)
          def peturb(self, x, n_flip=1):
              flip = np.random.choice(len(x), size=n_flip, replace=False)
              x_pert = x.copy()
              x_pert[flip] = 1 - x_pert[flip]
              return x_pert
          def sample(self, x):
              return np.zeros_like(x) # start with empty solution and peturb from_
       →there. empty will always be valid!
```

```
return np.random.choice(2, size=len(x))
          def fitness(self, x):
              if np.sum(self.W[x==1]) > self.k:
                  return 0
              else:
                  return np.sum(self.V[x==1])
          def metropolis_max(self, x, x_new, T):
              if self.fitness(x_new) > self.fitness(x):
                  return True
              return np.random.random() > np.exp((self.fitness(x) - self.
       \hookrightarrowfitness(x_new))/T)
          def solve(self, verbose=False):
              x = self.sample(W)
              T = self.T0
              t_count = 0
              while T > self.T_min:
                  if verbose: print('T={0}, fitness={1}, x={2}'.format(T, self.
       \rightarrowfitness(x), x))
                  for i in range(self.per_T):
                      x_new = self.peturb(x, n_flip=2)
                      if self.metropolis_max(x, x_new, T):
                           x = x_new.copy()
                  T = self.alpha*T
                  t_count += 1
              if verbose: print('{0} solutions checked'.format(t_count*self.per_T))
              return x
[78]: SA = SA_knapsack(W=W, V=V, k=k, alpha=0.98, T0 = 1, T_min=0.01, per_T=100, ___
      →random state=random state)
      x = SA.solve(verbose=False)
      x, SA.fitness(x)
     /tmp/ipykernel_161530/1608091459.py:32: RuntimeWarning: overflow encountered in
       return np.random.random() > np.exp((self.fitness(x) - self.fitness(x_new))/T)
[78]: (array([0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 1, 1, 0, 0, 1, 1, 1, 0, 0]), 50)
[79]: np.dot(x, W), np.dot(x, V)
[79]: (14, 50)
```

4 Question 4

```
[4]: import numpy as np from matplotlib import pyplot as plt
```

4.1 Transition Matrix

```
[5]: p = 0.5
    M = np.array([
       [0, p, 1-p, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0], # (0, 0) - 0
       [0, 0, 0, p, 1-p, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0], # (15, 0) - 1
       [0, 0, 0, 0, p, 1-p, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0], # (0, 15) - 2
       [0, 0, 0, 0, 0, 0, p, 1-p, 0, 0, 0, 0, 0, 0, 0, 0], # (30, 0) - 3
       [0, 0, 0, 0, 0, 0, p, 1-p, 0, 0, 0, 0, 0, 0, 0], # (15, 15) - 4
       [0, 0, 0, 0, 0, 0, 0, 0, p, 1-p, 0, 0, 0, 0, 0, 0, 0], # (0, 30) - 5
       [0, 0, 0, 0, 0, 0, 0, 0, 0, 1-p, 0, p, 0, 0, 0], # (40, 0) - 6
       [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, p, 0, 0, 1-p, 0, 0], # (30, 15) - 7
       [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1-p, 0, 0, p, 0, 0], # (15, 30) - 8
       [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, p, 0, 0, 0, 1-p], # (0, 40) - 9
       [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, p, 1-p, 0, 0, 0], # (40, 15) - 10
       [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 0, 0, 0], # (Win, 0) - 12
       [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, p, 0, 1-p, 0, 0], # (40, 30) - 13 < -
     \rightarrow Advantage A
       [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, p, 0, 1-p, 0], # (30, 30) - 14 < -u
     \rightarrowDeuce
       \rightarrow Advantage B
       ])
```

4.2 Canonical Form

```
[6]: def extract_canonical_components(M):
    D = np.diag(M)
    absorbing, transient = np.where(D==1)[0], np.where(D!=1)[0]
    I = M[absorbing, :][:, absorbing]
    Q = M[transient, :][:, transient]
    R = M[transient, :][:, absorbing]
    O = M[absorbing, :][:, transient]
    return I, Q, R, O, absorbing, transient
```

```
[9]: I, Q, R, O, absorbing, transient = extract_canonical_components(M)
Q, absorbing, transient
```

```
[0., 0., 0., 0.5, 0.5, 0., 0., 0., 0., 0., 0., 0., 0., 0.]
  0., 0.],
  [0., 0., 0., 0., 0.5, 0.5, 0., 0., 0., 0., 0., 0., 0., 0.,
  0., 0.],
  [0.,0.,0.,0.,0.,0.,0.5,0.5,0.,0.,0.,0.,0.,0.,
  0., 0.],
  0., 0.],
  0., 0.],
  0., 0.],
  0.5, 0.],
  0.5, 0.],
  0., 0.],
  0., 0.],
  0., 0.5],
  0.5, 0.],
  0., 0.5],
  0.5, 0. ]]),
array([12, 16]),
array([0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 13, 14, 15]))
```

4.3 Fundamental Matrix

, 0.

, 0.25

0.5

```
[10]: def fundamental_matrix(M):
         I, Q, R, O, absorbing, transient = extract_canonical_components(M)
         N = np.linalg.inv(np.eye(len(Q))-Q)
         return N, transient
[11]: | N, transient = fundamental_matrix(M)
     N
[11]: array([[1.
                   , 0.5 , 0.5
                                  , 0.25 , 0.5 , 0.25 , 0.125 , 0.375 ,
             0.375 , 0.125 , 0.25 , 0.25 , 0.625 , 1.
                                                          , 0.625],
            [0.
                   , 1.
                           , 0. , 0.5
                                          , 0.5 , 0.
                                                          , 0.25 , 0.5
                           , 0.375 , 0.125 , 0.6875, 1.
             0.25
                   , 0.
                                                          , 0.5625],
            [0.
                           , 1.
                                , 0. , 0.5 , 0.5
                                                          , 0. , 0.25
```

, 0.125 , 0.375 , 0.5625, 1.

, 0.6875],

```
[0.
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                                   , 0.75
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                          , 1.
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                                            , 2.
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                                                              ],
[0.
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                          , 0.
                                   , 0.5
                                            , 1.
0.
        , 0.
                 , 0.
                                                     , 1.5
                                                              ]])
```

4.4 Absorbtion Times and Probabilities

[0.3125, 0.6875],

```
[12]: absorbtion_times = np.dot(N, np.ones(len(N)))
      total_time = np.sum(absorbtion_times)
      absorbtion_times, total_time
[12]: (array([6.75, 5.75, 5.75, 4.25, 5.25, 4.25, 2.25, 4.25, 4.25, 2.25, 2.5,
              2.5 , 3. , 4. , 3. ]),
       60.0)
      absorbtion_probabilities = np.dot(N, R)
      absorbtion_probabilities
[13]: array([[0.5
                     , 0.5
             [0.65625, 0.34375],
             [0.34375, 0.65625],
             [0.8125, 0.1875],
             [0.5]
                    , 0.5
             [0.1875, 0.8125],
             [0.9375 , 0.0625 ],
             [0.6875, 0.3125],
```

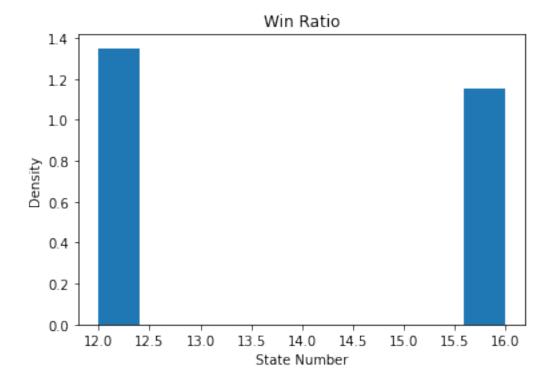
```
[0.0625, 0.9375],
             [0.875 , 0.125 ],
             [0.125 , 0.875 ],
                     , 0.25
             [0.75]
                              ],
             [0.5
                     , 0.5
                              ],
             Γ0.25
                     , 0.75
                              ]])
[14]: def simulate_game(M, p, max_iter=100):
          pos = [0]
          for i in range(max_iter):
              pos_next = np.random.choice(len(M), p=M[pos[-1]])
              if pos_next == pos[-1]:
                  return pos + [pos_next]
              else:
                  pos += [pos_next]
          return -1
[15]: simulate_game(M, p=0.5)
[15]: [0, 2, 5, 8, 14, 15, 14, 15, 14, 13, 12, 12]
[16]: def monte_carlo(M, p, max_iter=100, reps=100, verbose=False):
          ties = 0
          winners = []
          final_transients = []
          game_lengths = []
          for i in range(reps):
              if verbose: print('Simulating game {0}'.format(i))
              game = simulate_game(M=M, p=p, max_iter=max_iter)
              tie = (type(game) in [int])
              if verbose: print('Game was {0} a tie'.format((1-tie)*'not'))
              ties += tie
              if not tie:
                  winners += [game[-1]]
                  final_transients += [game[-3]]
                  if verbose: print('Winner was {0}, Second Last State was {1}'.
       →format(winners[-1], final_transients))
              game_lengths += [len(game)-2]
          winners = np.array(winners)
          final_transients = np.array(final_transients)
          return ties, winners, final_transients, game_lengths
[17]: ties, winners, final_transients, game_lengths = monte_carlo(M=M, p=p,__
       →verbose=False)
[18]: print('There were {0} ties'.format(ties))
```

There were 0 ties

```
[19]: bins=np.array([0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 13, 14, 15])-0.5
bins=np.array(list(range(17)))-0.5

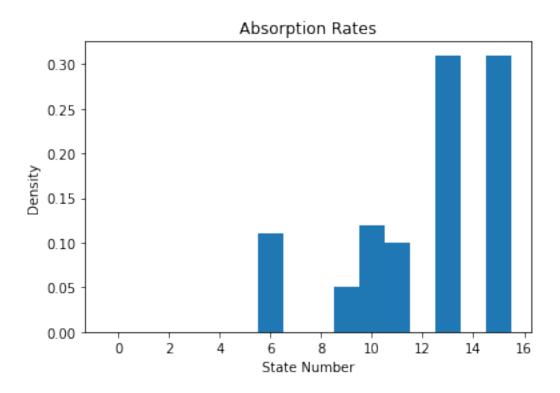
fig = plt.hist(winners, density=True)
plt.xlabel('State Number')
plt.ylabel('Density')
plt.title('Win Ratio')
```

[19]: Text(0.5, 1.0, 'Win Ratio')



```
[20]: fig = plt.hist(final_transients, bins=bins, density=True)
    plt.xlabel('State Number')
    plt.ylabel('Density')
    plt.title('Absorption Rates')
```

[20]: Text(0.5, 1.0, 'Absorption Rates')



```
absorbtion_time_A = []
absorbtion_time_B = []

for i, game in enumerate(game_lengths):
    if winners[i] == 12:
        absorbtion_time_A += [game_lengths[i]]
    else:
        absorbtion_time_B += [game_lengths[i]]

absorbtion_time_A = np.array(absorbtion_time_A).mean()
absorbtion_time_B = np.array(absorbtion_time_B).mean()
absorbtion_time_A, absorbtion_time_B
```

[21]: (6.074074074074074, 7.478260869565218)