Practical 1(C)

Aim: Write an android program to create a calculator.

Code:

Activity main.xml

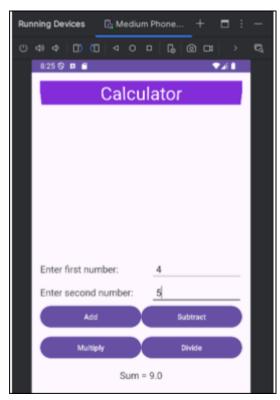
```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  android:layout width="match parent"
  android:layout height="match parent"
  android:orientation="vertical"
  android:padding="16dp">
  <EditText
    android:id="@+id/editTextNumber1"
    android:layout width="match parent"
    android:layout height="wrap content"
    android:hint="Enter first number"
    android:inputType="numberDecimal" />
  <EditText
    android:id="@+id/editTextNumber2"
    android:layout width="match parent"
    android:layout height="wrap content"
    android:hint="Enter second number"
    android:inputType="numberDecimal" />
  <LinearLayout
    android:layout width="match parent"
    android:layout height="wrap content"
    android:orientation="horizontal"
    android:layout marginTop="16dp"
    android:gravity="center">
    <Button
       android:id="@+id/buttonAdd"
       android:layout width="wrap content"
       android:layout height="wrap content"
       android:text="Add" />
    <Button
       android:id="@+id/buttonSubtract"
       android:layout width="wrap content"
       android:layout height="wrap content"
       android:text="Subtract"
       android:layout marginStart="8dp" />
    <Button
       android:id="@+id/buttonMultiply"
       android:layout width="wrap content"
       android:layout_height="wrap_content"
       android:text="Multiply"
       android:layout marginStart="8dp" />
    <Button
       android:id="@+id/buttonDivide"
       android:layout width="wrap content"
```

```
android:layout height="wrap content"
       android:text="Divide"
       android:layout marginStart="8dp" />
  </LinearLayout>
  <TextView
    android:id="@+id/textViewResult"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:layout marginTop="16dp"
    android:text="Result:"
    android:textSize="18sp" />
</LinearLayout>
MainActivity.java
package
com.example.practical1; import
android.os.Bundle; import
android.view.View; import
android.widget.Button; import
android.widget.EditText;
import android.widget.LinearLayout;
import android.widget.TextView;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  EditText n1, n2;
  Button btnAdd, btnSubtract, btnMultiply, btnDivide;
  TextView r;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    n1 = findViewById(R.id.n1);
    n2 = findViewById(R.id.n2);
    btnAdd = findViewById(R.id.add);
    btnSubtract = findViewById(R.id.subtract);
    btnMultiply = findViewById(R.id.multiply);
    btnDivide = findViewById(R.id.divide);
    r = findViewById(R.id.result);
    btnAdd.setOnClickListener(new View.OnClickListener()
       @Override
       public void onClick(View view) {
         if (!n1.getText().toString().isEmpty() && !n2.getText().toString().isEmpty()) {
            double a = Double.parseDouble(n1.getText().toString());
            double b = Double.parseDouble(n2.getText().toString());
            double c = a + b;
           r.setText("Sum = " + c);
         } else {
           r.setText("Please enter valid numbers");
```

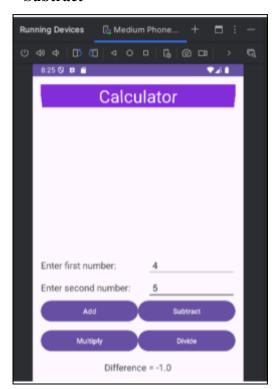
```
});
  btnSubtract.setOnClickListener(new View.OnClickListener() {
     @Override
     public void onClick(View view) {
       if (!n1.getText().toString().isEmpty() && !n2.getText().toString().isEmpty()) {
          double a = Double.parseDouble(n1.getText().toString());
          double b = Double.parseDouble(n2.getText().toString());
          double c = a - b;
          r.setText("Difference = " + c);
        } else {
          r.setText("Please enter valid numbers");
   });
  btnMultiply.setOnClickListener(new View.OnClickListener() {
     @Override
     public void onClick(View view) {
       if (!n1.getText().toString().isEmpty() && !n2.getText().toString().isEmpty()) {
          double a = Double.parseDouble(n1.getText().toString());
          double b = Double.parseDouble(n2.getText().toString());
          double c = a * b:
          r.setText("Product = " + c);
        } else {
          r.setText("Please enter valid numbers");
   });
  btnDivide.setOnClickListener(new View.OnClickListener() {
     @Override
     public void onClick(View view) {
       if (!n1.getText().toString().isEmpty() && !n2.getText().toString().isEmpty()) {
          double a = Double.parseDouble(n1.getText().toString());
          double b = Double.parseDouble(n2.getText().toString());
          if (b != 0) {
            double c = a / b;
            r.setText("Quotient = " + c);
            r.setText("Cannot divide by zero");
        } else {
          r.setText("Please enter valid numbers");
  });
}
```

Output:

Add



Subtract



Multiply



Divide

