

Underrated & Rare-but-Important Backend Topics

PHASE 1: Foundation Booster – Fill the Gaps in Basics

INDEX

- 1. Centralized Error Handling with Custom Classes & Middleware**
- 2. Request Lifecycle in Express.js (Middleware Flow & `next()`)**
- 3. API Versioning (v1, v2 – Scalable Route Management)**
- 4. HTTP Headers Deep Dive (Cache-Control, ETag, Accept, etc.)**
- 5. Timezone & Date Handling (Store in UTC, Convert in UI)**
- 6. Data Validation with Joi/Zod**
- 7. Pagination Strategies: Offset-based vs Cursor-based**
- 8. Secure File Uploads with Multer (MIME Filtering, Size Limits)**

Centralized Error Handling

Centralized error handling is the practice of managing all application errors in one place, rather than scattering error handling logic across multiple routes or controllers.

Instead of writing repetitive try/catch blocks in every route, you define a global error-handling middleware that catches and formats all errors consistently.

It often involves:

Custom error classes (like `AppError`)

A global Express middleware function with 4 parameters (`err, req, res, next`)

Logging errors, sanitizing responses, and sending consistent status codes

Why It's Important

Cleaner Code: Keeps your routes/controllers free of repeated try/catch logic

Security: Prevents leaking stack traces or sensitive error data to clients

Maintainability: One place to change how errors behave

Better Debugging: Central logging of all error types (validation, auth, DB)

API Consistency: Clients get predictable error formats (status, message, code)

```
class AppError extends Error {
  constructor(message, statusCode) {
    super(message);
    this.statusCode = statusCode;
    this.status = `${statusCode}`.startsWith('4') ? 'fail' : 'error';
    this.isOperational = true;

    Error.captureStackTrace(this, this.constructor);
  }
}

module.exports = AppError;
```

Request Lifecycle in Express.js (Middleware Flow & next() Behavior)

The request lifecycle in Express.js refers to the journey an HTTP request takes from the moment it hits your server until a response is sent back. It flows through a chain of middleware functions and route handlers.

Middleware functions have access to the request and response objects and can:

Modify them

End the response

Or pass control to the next function using next()

Why It's Important

Predictable Flow: Helps you control what happens at each step of a request

Debugging: Know where a request stops, fails, or flows incorrectly

Security: Apply checks (like auth) before reaching the final route

Architecture: Helps in structuring modular, reusable middleware

Clean Code: Better use of next(), error handling, and layered logic

Middleware functions can be:

Application-level: `app.use()`

Route-level: attached to specific routes

Error-handling: with 4 arguments (`err, req, res, next`)

Built-in: `express.json()`, `express.static()`

Third-party: like `cors`, `morgan`, `helmet`

// 1. Built-in middleware

`app.use(express.json());`

// 2. Custom logging middleware

`app.use((req, res, next) => {`

`console.log(`[${req.method}]`

`${req.url}`);`

`next(); // Must call next()`

`});`

API Versioning (v1, v2 – versioning routes properly)

API versioning is a technique used to manage changes and updates in your API without breaking existing clients. It allows developers to introduce new features or change behavior in a newer version (e.g., /api/v2/users) while keeping older versions (e.g., /api/v1/users) intact.

There are common types of API versioning:

URI Versioning: /api/v1/resource

Header Versioning: Version specified in headers (e.g., Accept: application/vnd.myapi.v2+json)

Query Param Versioning: /api/resource?version=1

Why It's Important

Backward compatibility: Allows older clients to continue working even after API updates.

Safe evolution: You can release new versions without worrying about breaking frontend or third-party integrations.

Maintainability: Separates legacy logic from new improvements, making your codebase easier to manage.



How to Implement It (in Express.js)

```
const express = require('express');  
const app = express();
```

```
// V1 routes
```

```
const usersV1 = require('./routes/v1/users');  
app.use('/api/v1/users', usersV1);
```

```
// V2 routes
```

```
const usersV2 = require('./routes/v2/users');  
app.use('/api/v2/users', usersV2);
```

```
app.listen(3000, () => console.log('Server running on port  
3000'));
```


HTTP Headers Deep Dive (Headers: Cache-Control, ETag, Accept, Content-Type)

HTTP headers are key-value pairs sent in both request and response objects. They carry essential metadata – such as content types, caching rules, authentication tokens, and more – to control how clients and servers communicate and behave.

Why It's Important

Boosts performance via caching (Cache-Control, ETag)

Improves security and content negotiation (Content-Type, Accept)

Prevents unnecessary data transfer (ETag)

Enables RESTful API best practices and robust communication.

Neglecting these can lead to:

- **Bandwidth waste**
- **Unexpected API behaviors**
- **Security vulnerabilities**
- **Poor client-server compatibility**

Timezone & date handling (store in UTC, convert in UI)

Date and time handling is one of the most deceptively complex challenges in backend development. This chapter covers how to store, send, and display dates and times correctly across timezones and devices.

Best Practice Summary:

- **Store all timestamps in UTC in your database**
- **Convert to user's local time on the frontend (UI)**
- **Always attach timezone context when displaying time**

Why It's Important

- **Without consistent date-time handling:**
- **Timestamps appear wrong for users in different countries**
- **Scheduled tasks run at incorrect times**
- **Notifications, reminders, logs, and charts become unreliable**
- **Debugging becomes a nightmare (e.g., logs from different servers out of sync)**

With proper handling:

- **You show the correct local time for every user**
- **Scheduled events work globally**
- **Logs and data stay reliable and easy to trace**

Data Validation with Joi/Zod

Data validation ensures that the data your application receives – from the frontend, API calls, or external sources – is structured correctly, safe, and meets expected rules (e.g., type, format, required fields).

Joi and Zod are two popular JavaScript validation libraries:

- **Joi: Powerful and expressive object schema description for JavaScript.**
- **Zod: A TypeScript-first schema validation library that is lightweight, readable, and highly composable.**

Prevents bad or malicious input (XSS, SQL/NoSQL injection)

Ensures consistent structure of incoming data

Avoids crashes due to undefined/null fields

Improves developer experience with schema definitions

Boosts API robustness and reliability

Without proper validation, apps are vulnerable to:

- **Runtime errors (missing or incorrect fields)**
- **Unexpected behaviors**
- **Security vulnerabilities**

```
const Joi = require('joi');  
const userSchema = Joi.object({  
  username: Joi.string().min(3).required(),  
  email: Joi.string().email().required(),  
  age: Joi.number().min(18)  
});
```

```
const userSchema = z.object({  
  username: z.string().min(3),  
  email: z.string().email(),  
  age: z.number().min(18).optional()  
});
```

Pagination Strategies – Offset-based vs Cursor-based

Pagination is the process of splitting a large dataset into smaller chunks (“pages”) to improve performance and user experience in web applications and APIs.

Offset-based: Use offset & limit (e.g., `?page=2&limit=10`)

Cursor-based: Use a reference (cursor) to the last seen item (e.g., `?after=abc123`)

Why It's Important

- **Improves API speed and performance**
- **Reduces memory usage and payload size**
- **Enhances user experience for large lists (products, posts, users)**
- **Essential for scalable data-intensive applications**
- **Prevents over-fetching and server timeouts**

Example in MongoDB:

```
app.get('/users', async (req, res) => {  
  const page = parseInt(req.query.page) || 1;  
  const limit = parseInt(req.query.limit) || 10;  
  const skip = (page - 1) * limit;  
  
  const users = await User.find().skip(skip).limit(limit);  
  res.json({ users, page });  
});
```

Secure File Uploads in Node.js with Multer

Secure file upload means allowing users to upload files (images, documents, etc.) to your server while ensuring:

- **Only valid file types are allowed (e.g., images only)**
- **Malicious files (e.g., .exe, .js) are rejected**
- **Upload size is limited to prevent abuse**
- **Files are stored safely (e.g., in a specific folder, cloud, or database)**
- **Sensitive metadata is not leaked**

Why It's Important

- **Prevent server overload via large or infinite file uploads**
- **Avoid storing harmful files (XSS, malware)**
- **Restrict upload paths to avoid overwriting sensitive files**
- **Ensure only intended MIME types (like image/jpeg) are accepted**
- **Stay compliant with data privacy and security standards**

Without validation, attackers can:

- **Upload .exe files and run scripts**
- **Crash the server with GBs of data**
- **Bypass client-side checks using tools like Postman**

```
import multer from 'multer';
import path from 'path';
```

```
// Storage config
```

```
const storage = multer.diskStorage({
  destination: './uploads/',
  filename: (req, file, cb) => {
    const ext = path.extname(file.originalname);
    const safeName =
`${Date.now()}-${file.fieldname}${ext}`;
    cb(null, safeName);
  }
});
```

```
// File type filter
```

```
const fileFilter = (req, file, cb) => {
  const allowedTypes = ['image/jpeg', 'image/png'];
  if (allowedTypes.includes(file.mimetype)) {
    cb(null, true);
  } else {
    cb(new Error('Only JPEG/PNG images allowed'), false);
  }
};
```

```
// Multer instance with limits
```

```
export const upload = multer({
  storage,
  fileFilter,
  limits: { fileSize: 1 * 1024 * 1024 } // 1MB
});
```