



# PROGRAMMING CLOUD SERVICES FOR MOBILE APPLICATIONS (CSE-635)

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# The course

- Regular Elective for Winter semester
- 4 Credit
- Counts towards Mobile Computing Specialization (M.Tech.)
- Pre-requisite
  - *Mobile Computing*
  - *Operating Systems*
  - *Computer Networks*

# The course

- The course is about learning to program and build mobile cloud services.
  - *The course assumes that you have a strong programming background in Android programming and network programming.*
  - *The course also assumes that your fundamentals in Operating Systems and Computer Networks are strong.*
    - You should be comfortable in concurrency, synchronization, socket programming, networking protocols etc.
- The course will be programming heavy and throughout the course, you will be doing different programming assignments ON YOUR OWN.

# Basics

- The course Website:

<https://www.usebackpack.com/iiitd/w2016/cse635>

- Teaching and Learning

- *A part of the course will also involve ‘Flip class-room’ technique.*
- *There will be regular presentations by students, including students of the class, on different Cloud Programming Technologies in this course.*
- *The classes will only introduce a technology; an assignment will follow that will be needed to be completed for learning*
- *Students will be expected to OVERCOME programming challenges ON THEIR OWN*

# Books

- Rest in Practice: Hypermedia and Systems Architecture
  - *Publisher: Shroff/O'Reilly*
- RESTful Java with JAX-RS 2.0
  - *Publisher: O'Reilly*
- Developing RESTful Services with JAX-RS 2.0, WebSockets, and JSON
  - *Publisher: PACKT*
- Building a RESTful Web Service with Spring
  - *Publisher: PACKT*
- WebSocket
  - *Publisher: O'Reilly*

# Evaluation

## ■ Tentative Evaluation

- *Frequent programming assignments: 45 marks*
- *Presentation on Technology: 7.5 Marks*
- *Presentation on Research: 7.5 Marks*
- *Project: 10 marks*
- *Mid-sem and End-Sem exam: 30 Marks*

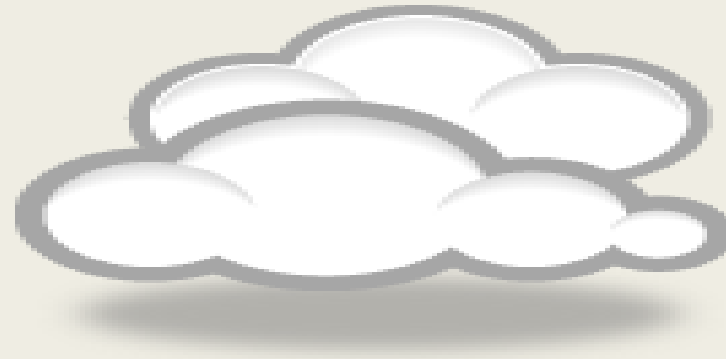
## ■ Strict anti-plagiarism policy

- *Moss reporting more than 50% match will be taken as a cheating case*
- *First Instance: grade reduction*
- *Second Instance: F*

# Setting up your Environment

- Amazon AWS for all Cloud work
  - *Set up an AWS instance (free tier) and use it whenever you need a server functionality*
  - *It should remain up all the time – so that TAs can mark your assignments*
- GitHub for all code repository
  - *Set up a private repository*
  - *Add the instructors and TAs to it*
  - *TAs will only mark the code which has been checked into the repository*

# Mobile Cloud Systems



Disclaimer: these slides have been prepared by using contents from resources mentioned in the reference slide



# Mobile Cloud Systems

- Mobile

- *Portable*
- *Personalized*
- *Resource Constrained*

- Cloud

- *Pervasive*
- *No resource constrains*

# Technologies

- Server Frameworks: **Spring**, RoR, Python-Django...
  - *Spring MVC is the preferred platform by industry so far*
- Client applications: **Mobile**, desktop, web browsers,...
  - *Android*

# Applications

- Participatory Sensing
- Crowd Sourcing
- Multi-party applications

# Domains

- Healthcare
- Transport
- Energy
- ...

# REST, HTTP, SOA

- REST

- *An Architecture to create web services*
  - is not protocol-specific but uses HTTP.
  - SOAP and WS\* also use HTTP as a transport protocol

- HTTP

- *Synchronous, Request/Response protocol*

- SOA

- *Designing a systems as a set of reusable, decoupled, distributed services.*

# RESTful Web Services

- The three questions [Roy Fielding]
  - *Why is the Web so prevalent and ubiquitous?*
  - *What makes the Web scale?*
  - *How can I apply the architecture of the Web to my own applications?*
- Answer: HTTP

# References

- Burke, Bill (2013-11-12). RESTful Java with JAX-RS 2.0. O'Reilly Media
- Rest in Practice: Hypermedia and Systems Architecture
  - *Publisher: Shroff/O'Reilly*
- RESTful Java with JAX-RS 2.0
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- Developing RESTful Services with JAX-RS 2.0, WebSockets, and JSON
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