Rishi Chillara

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EDUCATION

GEORGIA INSTITUTE OF TECHNOLOGY

B.S in Computer Science

Focus in Artificial Intelligence Human Computer Interaction

Minor in Economics

Relevant Coursework: Data Structures, Analysis of Algorithms, Intro to AI, Objects and Design, Computer Architecture

EXPERIENCE

NURO Mountain View, CA

Software Development Intern

Summer 2022

Atlanta, GA

Expected: May 2023

Major GPA: 4.00/4.00

- Created a custom Publisher Subscriber Messaging System to replace Google Pubsub using GRPC in Golang
- Built to handle over 10k Queries per Second, Analytics exposed by Prometheus and collected by Google Stackdriver
- Provided native priority support for messages with exactly once delivery semantics with options for explicit redelivery
- Backed by Redis, Utilized Lua to guarantee atomicity and to build a custom time to live system

GOOGLE Mountain View, CA Software (STEP) Intern Summer 2021

- Designed an internal tool to correct errors in categorization and keep data consistent through multiple update cycles
- Refactored app categorization pipeline to reduce write workload to Spanner Database by 92%
- Worked to Prune Database from inaccurate predictions through Mutation Pools and utilizing the Spanner and Flume APIs
- Implemented a custom Proto Comparator to determine Category differences in a database of 500k+ entries

PRONTO AI San Francisco, CA

Software Engineering Intern

Summer 2020

- Created **Data Mining Pipeline** to improve detections of pedestrians/objects for self driving trucks
- Discovered discrepancies between in-truck **Yolov3** object detection and **Yolact**, **MaskRCNN**, **DETR** object detection models with **92%** accuracy
- Worked Keras, Pytorch, and Tensorflow to preprocess images and post-process detections into COCO normalized form
- Developed filtering script to efficiently compare and display differences in detections visually between all models through IOU bounding box comparison

SKILLS

- Programming Languages/Tools: Go, Python, Java, C, HTML, CSS, JavaScript, GCP, Firebase, Spanner, Flume, GIT, Bazel, Docker, Kubernetes
- Design: Figma, Tableau, Adobe Photoshop, Illustrator, Premiere, After Effects, Lightroom, XD, Sketch
- Qualitative Experience: Agile, Scrum, Stakeholder Research, Competitive Analysis, Split Testing, Primary Market Research

PROJECTS

FACEBOOK CHATBOT Mar 2021

- Created chatbot in **Python** with a **team of 8** to assist in group chats with various call functions
- Utilized fbchat API to communicate with users and deployed through AWS Lambda
- Developed custom CI/CD pipeline with Github Webhooks and Flask to update requirements and deploy new releases
- Stored information per user in **Firebase** to ensure scalability and created **automatic garbage disposal** to prevent wasted space [CODE]

AI VIDEO TITLE GENERATOR Mar 2020

- Created a video title generator using a **Recurrent Neural Network** to create unique titles off previous results
- Built-in Python and trained on a corpus of 9000 video titles scrapped from Youtube using Youtube API
- Built off of textgenrnn, to create a character by character generation model, trained on Google Colab [CODE]

SOUAD FINDER Dec 2019

- Web App to find the closest meeting point between a group of friends
- Utilized socket.io for live location updating and Firebase to store user data and Manhattan distance calculations
- Created Server Side in Node.JS with Firebase as a persistence layer for faster lookup and indexing [CODE]

SAT SCORE PREDICTION BOT

Dec 2018

- Built a Reddit Bot in **Python** used >3300 times that predicted students score based on the estimated number of questions wrong
- Developed using Reddit PRAW API to manage login, credentials, and messages
- Utilized Beautiful Soup to scrape public score databases to ensure accuracy in lieu of a public API [CODE]