Rishi Chillara

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EDUCATION

GEORGIA INSTITUTE OF TECHNOLOGY

B.S in Computer Science

Focus in Human Computer Interaction and Artificial Intelligence

Minor in Economics

Relevant Coursework: Data Structures, Analysis of Algorithms, Intro to AI, Objects and Design, Computer Architecture, Discrete Math, Object Oriented Programming (Java)

EXPERIENCE

GOOGLE Mountain View, CA Summer 2021

Software Engineering (STEP) Intern

- Designed an internal tool to correct errors in categorization and keep data consistent through multiple update cycles
- Refactored app categorization pipeline to reduce write workload to Spanner Database by 92%
- Worked to Prune Database from inaccurate predictions through Mutation Pools and utilizing the Spanner and Flume APIs
- Implemented a custom Proto Comparator to determine Category differences in a database of 500k+ entries

PRONTO AI San Francisco, CA Software Engineering Intern Summer 2020

- Created Data Mining Pipeline to improve detections of pedestrians/objects for self driving trucks
- Discovered discrepancies between in-truck Yolov3 object detection and Yolact, MaskRCNN, DETR object detection models with 92% accuracy
- Worked Keras, Pytorch, and Tensorflow to preprocess images and post-process detections into COCO normalized form
- Developed filtering script to efficiently compare and display differences in detections visually between all models through IOU bounding box comparison

RIFFITI Sunnyvale, CA Product Intern Feb 2017 - Aug 2018

- Worked to create multiple responsive app wire frames in **Photoshop** and **Sketch**
- Developed IOS app front end utilizing UIKit Framework and Xcode to visualize prototypes
- Conducted **Primary Market Research** and **A|B** testing to study user interactions with the app
- Measured cohort retention and worked with CEO to discuss methods to create usage habits

<u>SKILLS</u>

- Programming Languages/Tools: Python, Java, C, HTML, CSS, JavaScript, Firebase, Spanner, Flume, GIT
- Design: Figma, Tableau, Adobe Photoshop, Illustrator, Premiere, After Effects, Lightroom, XD, Sketch
- Qualitative Experience: Agile, Scrum, Stakeholder Research, Competitive Analysis, Split Testing, Primary Market Research

PROJECTS

FACEBOOK CHATBOT Mar 2021

- Created chatbot in Python with a team of 8 to assist in group chats with various call functions
- Utilized fbchat API to communicate with users and deployed through AWS Lambda
- Developed custom CI/CD pipeline with Github Webhooks and Flask to update requirements and deploy new releases
- Stored information per user in Firebase to ensure scalability and created automatic garbage disposal to prevent wasted space [CODE]

AI VIDEO TITLE GENERATOR Mar 2020

- Created a video title generator using a **Recurrent Neural Network** to create unique titles off previous results
- Built-in Python and trained on a corpus of 9000 video titles scrapped from Youtube using Youtube API
- Built off of textgenrnn, to create a character by character generation model, trained on Google Colab [CODE]

SQUAD FINDER Dec 2019

- Web App to find the closest meeting point between a group of friends
- Utilized socket.io for live location updating and Firebase to store user data and Manhattan distance calculations
- Created Server Side in Node.JS with Firebase as a persistence layer for faster lookup and indexing [CODE]

SAT SCORE PREDICTION BOT

Dec 2018

Atlanta, GA

GPA: 4.00/4.00

Expected: May 2023

- Built a Reddit Bot in Python used >3300 times that predicted students score based on the estimated number of questions wrong
- Developed using Reddit PRAW API to manage login, credentials, and messages
- Utilized Beautiful Soup to scrape public score databases to ensure accuracy in lieu of a public API [CODE]