

# Task Management

```
#include <iostream>

#include <string>

using namespace std;

class Task {

private:

    static int lastId;

    int id;

    string description, status, duedate;

public:

    Task(const string& desc, const string& stat, const string& due) {

        id = ++lastId;

        description = desc;

        status = stat;

        duedate = due;

    }

    int getId() const { return id; }

    string getDescription() const { return description; }

    string getStatus() const { return status; }

    string getDueDate() const { return duedate; }

};

int Task::lastId = 0;

class Node {

public:

    Task task;
```

```

Node* previous;

Node* next;

Node(const Task& t) : task(t), previous(nullptr), next(nullptr) {}

};

class TaskManager {

private:

    Node* head;

    Node* next;

public:

    TaskManager() : head(nullptr), next(nullptr) {}

    void addTask(const string& desc, const string& status, const string& due) {

        Node* p = new Node(Task(desc, status, due));

        if (head == nullptr) { head = next = p; }

        else {

            next->next = p;

            p->previous = next;

            next = p;

        }

    }

    void displayTasks() {

        if (head == nullptr) { cout << "No tasks to display." << endl; }

        else {

            Node* p = head;

            cout << "Tasks:\n" << endl;

            while (p != nullptr) {

```

```

    cout << "Task ID: " << p->task.getId() << endl;

    cout << "Description: " << p->task.getDescription() << endl;

    cout << "Status: " << p->task.getStatus() << endl;

    cout << "Due Date: " << p->task.getDueDate() << endl;

    cout << endl;

    p = p->next;

}

}

}

void removeTask(int taskId) {

    Node* p = head;

    while (p != nullptr) {

        if (p->task.getId() == taskId) {

            if (p == head) {

                head = p->next;

                if (head != nullptr) {

                    head->previous = nullptr;

                } else {

                    next = nullptr;

                }

            } else if (p == next) {

                next = p->previous;

                next->next = nullptr;

            } else {

                p->previous->next = p->next;

```

```

        p->next->previous = p->previous;

    }

    delete p;

    cout << "Task with ID " << taskId << " removed successfully." << endl;

    return;

}

p = p->next;

}

cout << "Task with ID " << taskId << " not found." << endl;

}

};

int main() {

    TaskManager taskManager;

    int choice, taskId;

    string desc, status, dueDate;

    do {

        cout << "\n1. Add Task" << endl;

        cout << "2. Remove Task" << endl;

        cout << "3. Display Task" << endl;

        cout << "4. Exit" << endl;

        cout << "\nEnter choice: ";

        cin >> choice;

        cout << endl;

        switch (choice) {

            case 1:

```

```
    cout << "Enter Description: ";

    cin >> desc;

    cout << "Enter Status: ";

    cin >> status;

    cout << "Enter due date: ";

    cin >> dueDate;

    taskManager.addTask(desc, status, dueDate);

    break;

case 2:

    cout << "Enter Task ID: ";

    cin >> taskID;

    taskManager.removeTask(taskID);

    break;

case 3: taskManager.displayTasks(); break;

case 4: exit(0); break;

default: cout << "\nENTER VALID CHOICE!!" << endl; break;

}

} while (choice != 4);

return 0;

}
```

1. Add Task
2. Remove Task
3. Display Task
4. Exit

Enter choice: 1

Enter Description: cleanning  
Enter Status: pending  
Enter due date: 12-2-2022

1. Add Task
2. Remove Task
3. Display Task
4. Exit

Enter choice: 1

Enter Description: removeTheFlowers  
Enter Status: pending  
Enter due date: 2-2-2012

1. Add Task
2. Remove Task
3. Display Task
4. Exit

Enter choice: 3

Tasks:

Task ID: 1  
Description: cleanning  
Status: pending  
Due Date: 12-2-2022

Task ID: 2  
Description: removeTheFlowers  
Status: pending  
Due Date: 2-2-2012

1. Add Task
2. Remove Task
3. Display Task
4. Exit

Enter choice: 2

Enter Task ID: 2  
Task with ID 2 removed successfully.

1. Add Task
2. Remove Task
3. Display Task
4. Exit

Enter choice: 3

Tasks:

Task ID: 1  
Description: cleanning  
Status: pending  
Due Date: 12-2-2022

1. Add Task
2. Remove Task
3. Display Task
4. Exit

Enter choice: 4