The Infanzia Series

Interactive Fun Learning Apps for kids

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Overview

Overview

Motive:

Interactive Enjoyable Applications

Overview

- Motive: Interactive Enjoyable Applications
- Target Audience:
 Pre-schoolers and Kindergartners

Techstack

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- 1. Flutter
- 2. Dart
- 3. Firebase

Word-it-Kid: English

Word-it-Kid: English

Count-it-Kid: Maths

Word-it-Kid: English

Count-it-Kid: Maths

Know-it-Kid: EVS

Workflow ...

Login Page

Login Page

Username as Input

Login Page

Username as Input Selection of Module:

- Pre-schoolers
- Kindergartners

Based on the chosen Module

Name, the user will be directed

to two different Modules . . .

• Learn with fun exercises

- Learn with fun exercises
- Play games

- Learn with fun exercises
- Play games
- Sing along rhymes

Progress ...

• Learn Menu

- Learn Menu
- Alphabet-Dictionary

- Learn Menu
- Alphabet-Dictionary
- Rhyming Words

Count-it-Kid :: Content

Count-it-Kid :: Content

• Learn Menu

Count-it-Kid :: Content

- Learn Menu
- Count-Dictionary

Rhymes and Games :: Content

Rhymes and Games :: Content

Integrated Videos

Rhymes and Games :: Content

- Integrated Videos
- Match the Colors Game

Learnings

- 1. Using Flutter
- 2. Co-Ordination
- 3. Designing with UI
- 4. Integrating Audio
- 5. Integrating Video
- 6. Flutter Text-To-Speech

Difficulties

- 1. Time Management
- 2. Storing user progress
- 3. Integrating Firebase for One-Time LogIn

UpComing Week Plan ...

• Complete Pre-School Content for Word-It-Kid

- Complete Pre-School Content for Word-It-Kid
- Complete Kindergarten Content for Word-It-Kid

- Complete Pre-School Content for Word-It-Kid
- Complete Kindergarten Content for Word-It-Kid
- Design and Complete Pre-School Learn Content for Count-It-Kid

- Complete Pre-School Content for Word-It-Kid
- Complete Kindergarten Content for Word-It-Kid
- Design and Complete Pre-School Learn Content for Count-It-Kid
- Integrate 3 New Games

Here's a quick demo ...