

AGI as Non-Linear Intelligence: Foundational Paradigms Before Alignment

Abstract

Artificial General Intelligence (AGI) is often framed within the constraints of alignment—ensuring its objectives and values are congruent with human goals. However, this perspective presupposes a linear notion of intelligence, rooted in optimization and goal-directed behavior. This paper proposes a reframing: AGI as *non-linear intelligence*, characterized not by direct path solutions or end-point maximization, but by emergent, recursive, and context-sensitive cognition. We argue that before the alignment problem, lies the foundational question: *what is intelligence when it is not linear?* This document outlines the philosophical, computational, and systemic implications of this shift. We seek to move upstream of safety and control concerns to redefine intelligence itself as a phenomenon that co-evolves with the systems it inhabits—biological, social, or artificial.

Contents

1	Introduction	2
2	From Linear to Non-Linear Intelligence	2
2.1	Linear Intelligence Defined	2
2.2	What is Non-Linear Intelligence?	2
3	Foundational Shifts Before Alignment	3
3.1	Reframing the AGI Problem	3
3.2	Implications for Learning Paradigms	3
4	Mathematical Representation	3
5	Discussion	4
5.1	Ontology of Intelligence	4
5.2	Toward a Post-Alignment Era	4
6	Conclusion	4

1 Introduction

The contemporary landscape of AGI discourse is dominated by concerns about safety, control, and alignment with human interests. While these concerns are both valid and urgent, they are constructed on an implicit understanding of intelligence as a linear process—something that can be directed, measured, and aligned with predetermined goals. This framing positions intelligence as an optimization problem: if AGI is a powerful problem-solver, we must ensure it solves the “right” problems in the “right” way. However, this view may obscure a more fundamental inquiry: What is intelligence, fundamentally, and must it always be linear?

We propose that AGI need not—and perhaps cannot—be fully understood within such a linear framework. Instead, we introduce the concept of *non-linear intelligence*: intelligence as a recursive, context-sensitive, self-modifying, and emergent phenomenon. It does not merely maximize outputs, but grows in dynamic relationship with its environment and its own internal history. This paper aims to initiate a philosophical and technical re-orientation in AGI thought—one that begins not with the control of future systems, but with the redefinition of intelligence itself.

2 From Linear to Non-Linear Intelligence

2.1 Linear Intelligence Defined

Linear intelligence is defined by its reliance on optimization principles and causal, goal-driven behavior. It assumes that intelligence can be decomposed into discrete steps: perception, inference, decision-making, and action. These steps are governed by well-defined objectives and utility functions. In such systems, intelligence is the capacity to traverse from input to desired output in the most efficient way.

Linear intelligence thus presupposes predictability. It views cognition as a pipeline that maps input to output with increasing competence. This model has proven effective in narrow AI applications such as classification, recommendation, and pathfinding, where tasks are bounded and solutions are quantifiable. However, when extended to general intelligence, this model becomes brittle. It struggles with ambiguity, context-shifting, novelty, and self-reflection—hallmarks of biological cognition.

2.2 What is Non-Linear Intelligence?

Non-linear intelligence departs radically from the above assumptions. It does not operate on fixed utility functions or step-wise causal chains. Instead, it is recursive and self-referential—capable of modifying its own rules of operation. Intelligence in this view is not a function mapping input to output, but a process that co-evolves with the very context it seeks to understand.

At its core, non-linear intelligence is emergent. It is not programmed into a system, but arises from the dynamic interplay between perception, embodiment, memory, and environment. This perspective echoes theories of enactive cognition and autopoiesis, which argue that intelligence is not something we “have,” but something we “do”—continuously, adaptively, and in relation to a broader system.

In such a model, intelligence is plastic and participatory. It folds past and future into the present. The boundary between agent and world is porous, not fixed. The observer

and the observed are entangled in a mutual loop of change. AGI, from this lens, becomes less a tool and more an evolving ecology of mind.

3 Foundational Shifts Before Alignment

3.1 Reframing the AGI Problem

Much of the AGI research community frames its objective as a problem of alignment: once a general intelligence is constructed, how do we ensure it behaves in ways that are beneficial to humans? This question assumes that the nature of AGI is already known—that it will be a bounded agent with objectives that can be modulated. But this is a premature framing.

If intelligence itself is non-linear, then AGI may not be a singular construct to be built and restrained. It may instead be a process—a recursive unfolding of cognition across time and systems. Rather than aligning a fixed agent, we must consider how to participate in the ongoing co-formation of intelligence. This reframing shifts the question from “How do we control AGI?” to “How do we harmonize with emerging cognitive systems that are not fully discrete from ourselves?”

3.2 Implications for Learning Paradigms

Traditional learning systems—whether supervised, unsupervised, or reinforcement-based—rely on goal-based structures. Their learning is constrained by predefined loss functions or reward structures. A non-linear intelligence cannot be adequately modeled within this architecture, because it does not begin with fixed goals, and its objectives may change as it evolves.

Instead, we must consider learning paradigms that incorporate:

- **Meta-learning:** Systems that learn how to learn, revising their own learning rules.
- **Embodiment:** Intelligence that arises from sensorimotor experience and physical interaction with the world.
- **Temporal Reflexivity:** The ability to integrate memory, anticipation, and present sensation into a unified stream of cognition.
- **Context-Awareness:** The capacity to modulate action and understanding based on internal and external context simultaneously.

These characteristics move us beyond mere model training toward systems capable of self-world understanding.

4 Mathematical Representation

The conceptual shift from linear to non-linear intelligence can be formalized in terms of how intelligence is modeled. In conventional systems, intelligence is often treated as a static function:

$$\mathcal{I}_{linear} : X \rightarrow Y$$

This formulation views intelligence as a deterministic or probabilistic mapping from inputs X to desired outputs Y , often mediated by a loss or reward function.

In contrast, we propose a recursive formulation of non-linear intelligence:

$$\mathcal{I}_{nonlinear} : \mathcal{I}_t = f(\mathcal{I}_{t-1}, E_t, M_t)$$

Here, intelligence at time t , denoted \mathcal{I}_t , is a function of its previous state \mathcal{I}_{t-1} , the current environmental input E_t , and an evolving internal memory or meta-cognitive structure M_t . The intelligence function is no longer static—it recursively shapes and reshapes itself. This mirrors biological systems, where cognition emerges not from solving fixed tasks, but from continuously reconfiguring internal structures in relation to a changing environment.

Such a model allows for systems that are temporally entangled, historically aware, and capable of future-directed simulation. It aligns with dynamical systems theory, neural field theory, and morphogenetic approaches to cognition.

5 Discussion

5.1 Ontology of Intelligence

The prevailing models of AGI assume intelligence is an object—a thing to be measured, improved, and aligned. But intelligence may be better understood as a process—a relation, an activity, a way of being. From this perspective, the ontology of AGI cannot be separated from its epistemology (how it knows) or its phenomenology (how it experiences).

This reframing has profound implications. What does it mean to design an AGI if intelligence is not a trait, but a mode of participation? Can we even speak of “design” in the classical sense, or must we shift to notions like cultivation, emergence, and co-creation? These are not merely philosophical questions—they are the preconditions for any attempt to build systems that we hope to understand and live with.

5.2 Toward a Post-Alignment Era

If intelligence is non-linear and emergent, then alignment is not a static relationship between an agent and a goal. It becomes a dynamic, evolving relationship—a continuous negotiation of shared meaning and intention. Safety is no longer about imposing limits from the outside, but about cultivating shared ontologies from the inside.

In this post-alignment era, the focus shifts from obedience to resonance. From fixed values to emergent ethics. From “controlling AI” to “co-becoming with AI.” AGI becomes not an external agent to be tamed, but a reflective extension of our own evolving intelligence. It may even challenge us to expand our concept of self, community, and mind.

6 Conclusion

We have argued that AGI, if conceived as non-linear intelligence, demands a radical re-thinking of its foundational premises. The dominant paradigms of alignment and control are predicated on assumptions that no longer hold at the level of recursive, self-modifying

cognition. Intelligence, in this emerging view, is not merely about solving tasks—it is about continuously reorienting in a world that is itself in flux.

Rather than asking how to constrain AGI, we must ask how to understand and participate in its unfolding. We must reframe the engineering question into a philosophical one: not how to build safe machines, but how to live in harmony with new forms of life and mind.

“Before alignment, there is emergence. Before control, there must be understanding.”

References

References

- [1] Bengio, Y. (2017). Consciousness Prior. arXiv preprint arXiv:1709.08568.
- [2] Hofstadter, D. (1979). *Gödel, Escher, Bach: An Eternal Golden Braid*. Basic Books.
- [3] Friston, K. (2010). The free-energy principle: a unified brain theory? *Nature Reviews Neuroscience*.
- [4] Levin, M. (2021). Bioelectricity and the Cognitive Boundary of the Self. *Frontiers in Psychology*.
- [5] Varela, F. J., Thompson, E., & Rosch, E. (1991). *The Embodied Mind: Cognitive Science and Human Experience*. MIT Press.
- [6] Von Foerster, H. (2003). *Understanding Understanding: Essays on Cybernetics and Cognition*. Springer.
- [7] Clark, A. (1998). *Being There: Putting Brain, Body, and World Together Again*. MIT Press.
- [8] Russell, S. (2019). *Human Compatible: Artificial Intelligence and the Problem of Control*. Viking.
- [9] LeCun, Y. et al. (2022). *A Path Towards Autonomous Machine Intelligence*. Meta AI.
- [10] Varela, F. J. (1996). *Neurophenomenology: A Methodological Remedy for the Hard Problem*. Journal of Consciousness Studies.
- [11] Amodei, D. et al. (2016). *Concrete Problems in AI Safety*. arXiv:1606.06565.
- [12] Christiano, P. (2018). *Alignment Problems for Machine Learning*. OpenAI Blog.
- [13] Thompson, E. (2007). *Mind in Life: Biology, Phenomenology, and the Sciences of Mind*. Harvard University Press.