Capstone Project-1

Play Store App Review Analysis

Team

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PROBLEM STATEMENT

During the course of time with the increasing awareness of the people with regard to Google Play Store, it has become certain that now a days it has become the one stop platform for the people to download apps of various categories. Google Play Store dispenses millions of apps to people across the globe and hence can aptly be said as the hub of apps for Android devices. Advancement in Information Technology and increasing awareness of people with regard to digitalization have made the Google Play Store the most solicited digital store. In our project a comprehensive analysis of Play Store App has been done by taking into account and subsequently comparing

thousands of apps and reviews across different categories. The fetched data will help in formulating strategies for the growth and retention

APPROACH

In this project, we analyzed thousands of applications on Google Play Store and their corresponding reviews to understand the Android App market. The project has been divided into 2 parts: Apps analysis and Sentiment Analysis of User reviews. Initially, we imported, cleaned and analyzed various features of the Apps dataset through data exploration and visualizations.

In the next part, we loaded and cleaned the User Reviews dataset. The two datasets are then merged to visualize the composition of the total reviews and the sentiment polarity distribution.

DATA SUMMARY

Apps DataFrame Summary

	App	Category	Rating	Reviews	Size	Installs	Type	Price	Content Rating	Genres	Last Updated	Current Ver	Android Ver
8143	Breweries (CZ/SK)	LIFESTYLE	4.4	1740	4.4M	50,000+	Free	0	Teen	Lifestyle	July 27, 2017	3.1.0	4.1 and up
10279	Underdog FC	SPORTS	4.6	216	40M	10,000+	Free	0	Everyone	Sports	August 2, 2018	23.17	4.1 and up
72	Android Auto - Maps, Media, Messaging & Voice	AUTO_AND_VEHICLES	4.2	271920	16M	10,000,000+	Free	0	Teen	Auto & Vehicles	July 11, 2018	Varies with device	5.0 and up
4206	H-Kakashi - theme Xperia™	PERSONALIZATION	4.6	621	5.4M	50,000+	Free	0	Everyone	Personalization	December 1, 2017	a.2	4.4 and up
5039	AF Hydro	HEALTH_AND_FITNESS	2.0	136	15M	10,000+	Free	0	Everyone	Health & Fitness	May 12, 2018	1.0.5	4.4 and up

After proper Data Cleaning

```
<class 'pandas.core.frame.DataFrame'>
RangeIndex: 9660 entries, 0 to 9659
Data columns (total 13 columns):
 #   Column          Non-Null Count  Dtype  
---  ------          --------------  -----  
 0   App             9660 non-null   object 
 1   Category        9660 non-null   object 
 2   Rating          8197 non-null   float64
 3   Reviews         9660 non-null   object 
 4   Size            9660 non-null   object 
 5   Installs        9660 non-null   object 
 6   Type            9659 non-null   object 
 7   Price           9660 non-null   object 
 8   Content Rating  9659 non-null   object 
 9   Genres          9660 non-null   object 
 10  Last Updated    9660 non-null   object 
 11  Current Ver     9652 non-null   object 
 12  Android Ver     9657 non-null   object 
dtypes: float64(1), object(12)
memory usage: 981.2+ KB
```

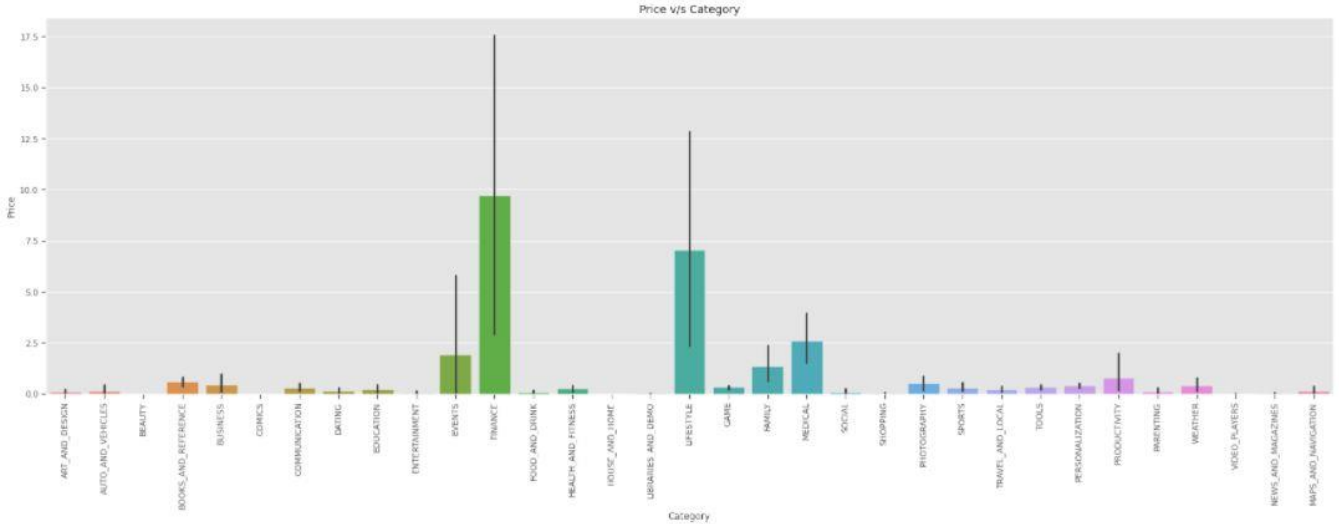
Correcting Data Type

```
<class 'pandas.core.frame.DataFrame'>
RangeIndex: 9660 entries, 0 to 9659
Data columns (total 13 columns):
 #   Column          Non-Null Count  Dtype  
---  ------          --------------  -----  
 0   App             9660 non-null   object 
 1   Category        9660 non-null   object 
 2   Rating          9660 non-null   float64
 3   Reviews         9660 non-null   object 
 4   Size            9660 non-null   object 
 5   Installs        9660 non-null   object 
 6   Type            9660 non-null   object 
 7   Price           9660 non-null   object 
 8   Content Rating  9660 non-null   object 
 9   Genres          9660 non-null   object 
 10  Last Updated    9660 non-null   object 
 11  Current Ver     9660 non-null   object 
 12  Android Ver     9660 non-null   object 
dtypes: float64(1), object(12)
memory usage: 981.2+ KB
```

Missing Value Procedure Done

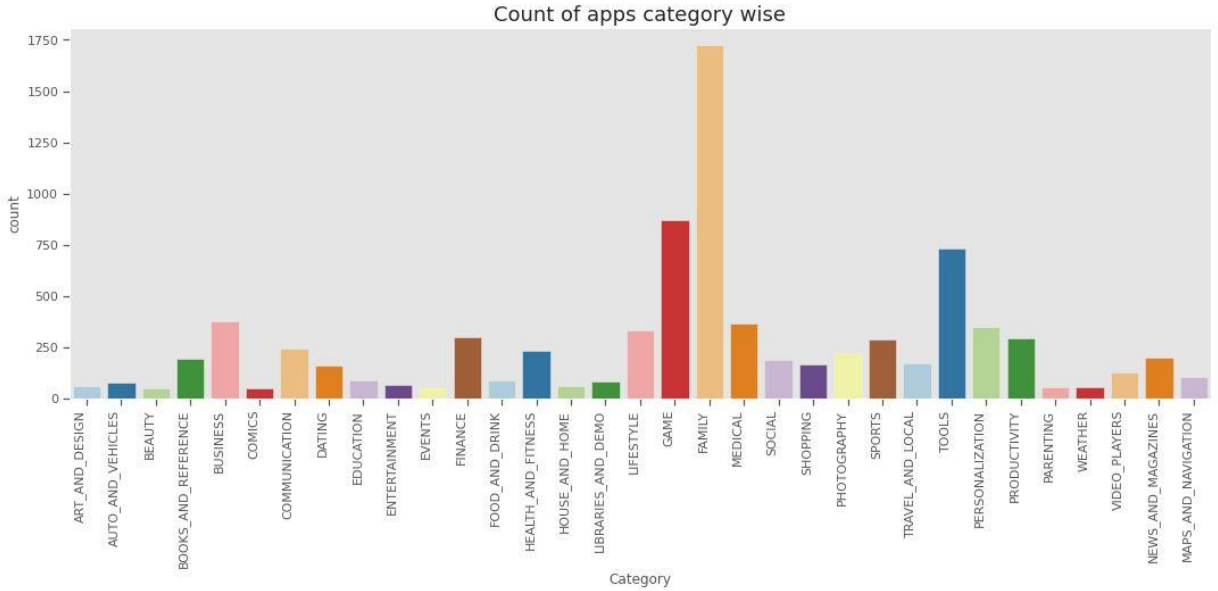
```
<class 'pandas.core.frame.DataFrame'>
Int64Index: 8422 entries, 0 to 8431
Data columns (total 13 columns):
 #   Column          Non-Null Count  Dtype  
---  ------          --------------  -----  
 0   App             8422 non-null   object 
 1   Category        8422 non-null   object 
 2   Rating          8422 non-null   float64
 3   Reviews         8422 non-null   int64  
 4   Size            8422 non-null   float64
 5   Installs        8422 non-null   int64  
 6   Type            8422 non-null   object 
 7   Price           8422 non-null   float64
 8   Content Rating  8422 non-null   object 
 9   Genres          8422 non-null   object 
 10  Last Updated    8422 non-null   object 
 11  Current Ver     8422 non-null   object 
 12  Android Ver     8422 non-null   object 
dtypes: float64(3), int64(2), object(8)
memory usage: 921.2+ KB
```

DATA VISUALIZATIONS

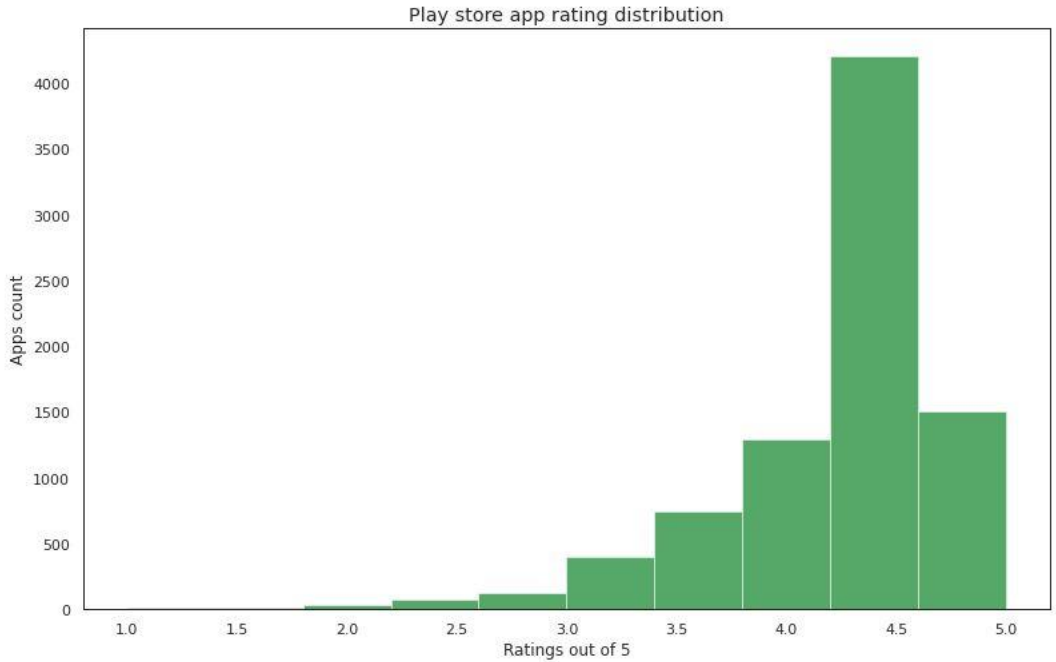


<Figure size 2160x576 with 0 Axes>

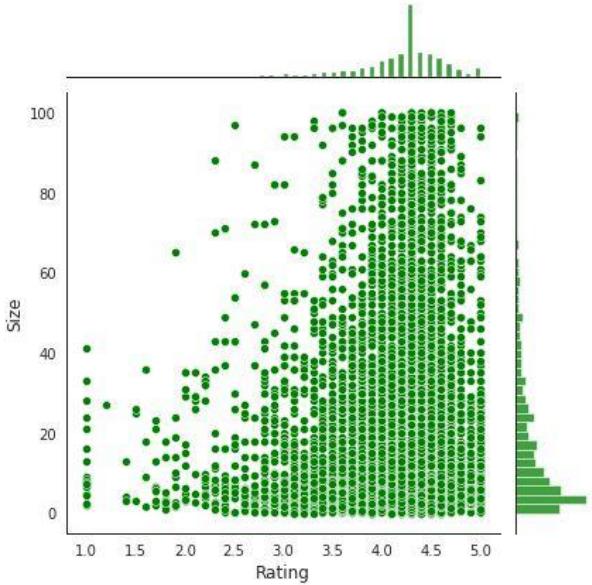
Category Wise count of App



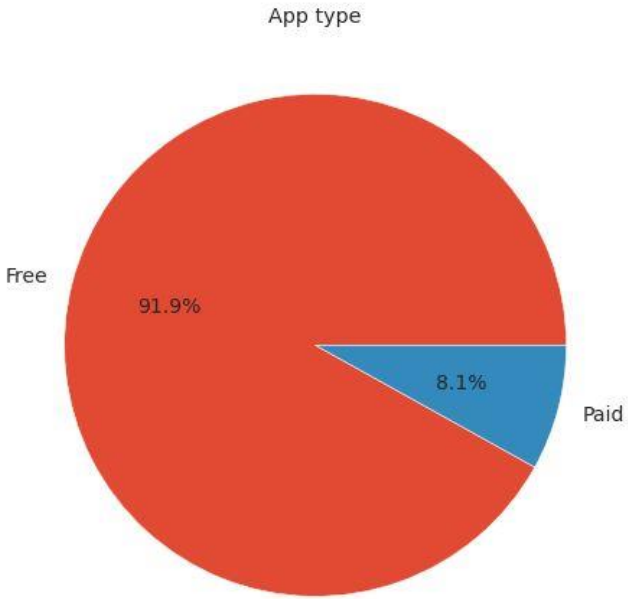
Rating of Apps

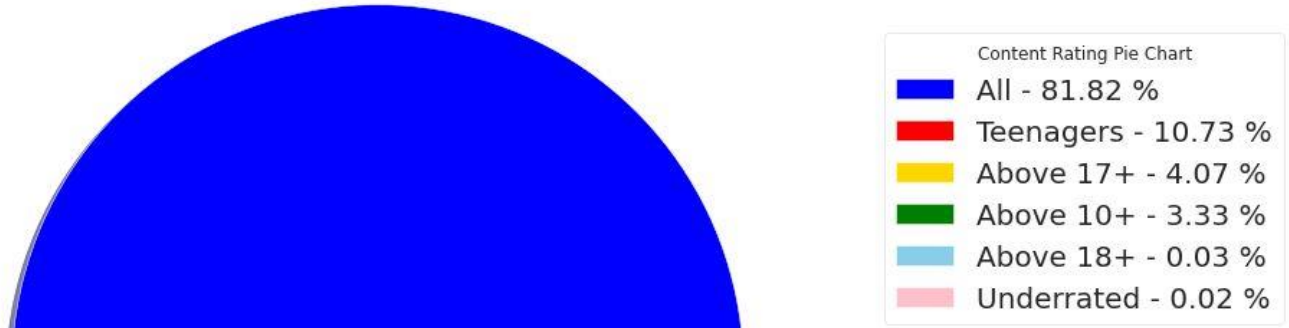


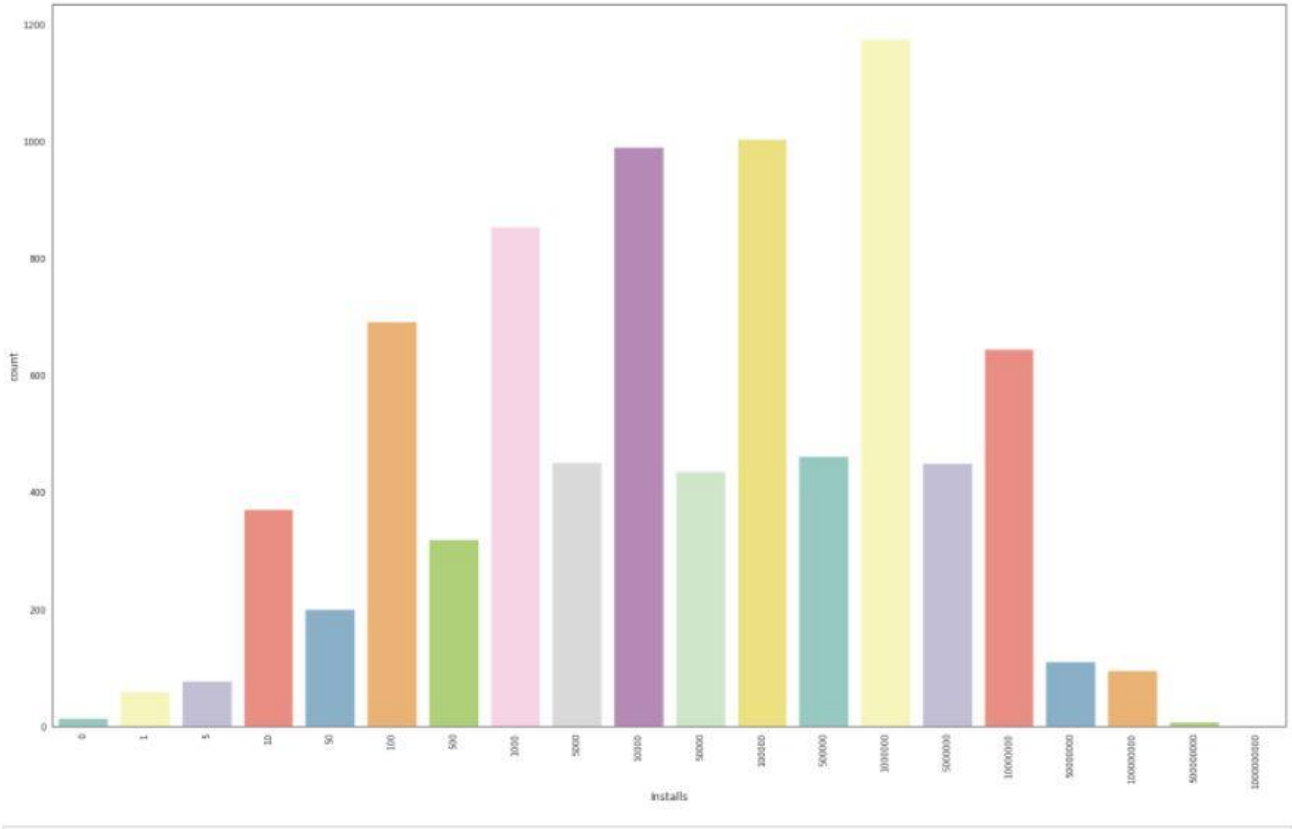
Size of Apps



Price Category

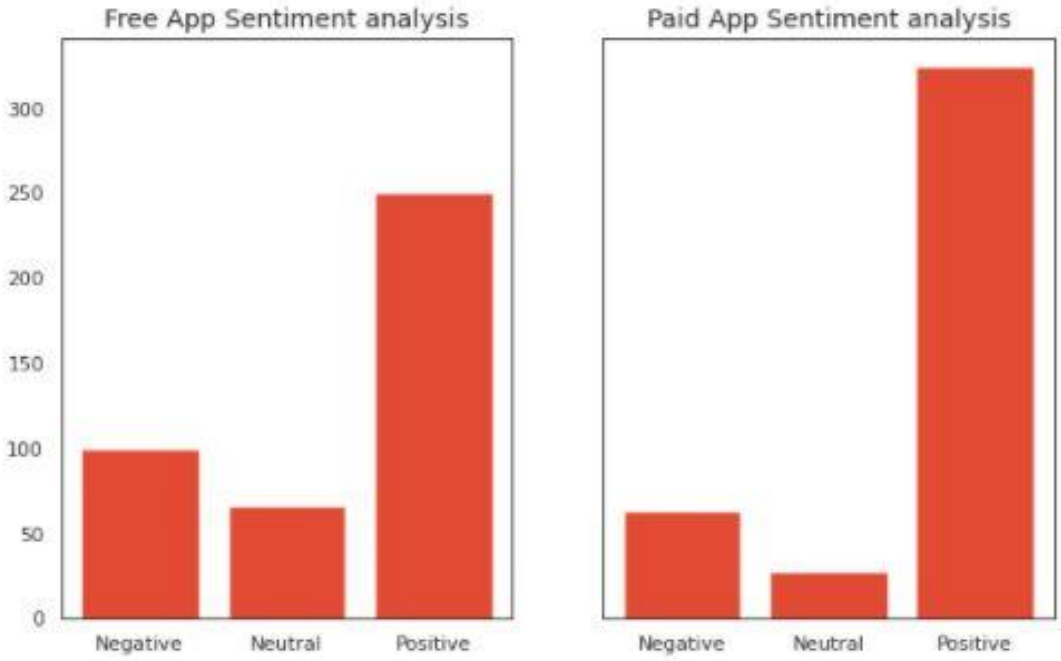



Content Rating Pie Chart
All - 81.82 %
Teenagers - 10.73 %
Above 17+ - 4.07 %
Above 10+ - 3.33 %
Above 18+ - 0.03 %
Underrated - 0.02 %


1200
1000
800
600
400
200
0
count
0
1
5
10
50
100
500
1000
5000
10000
50000
100000
500000
1000000
5000000
10000000
50000000
100000000
500000000
1000000000
installs

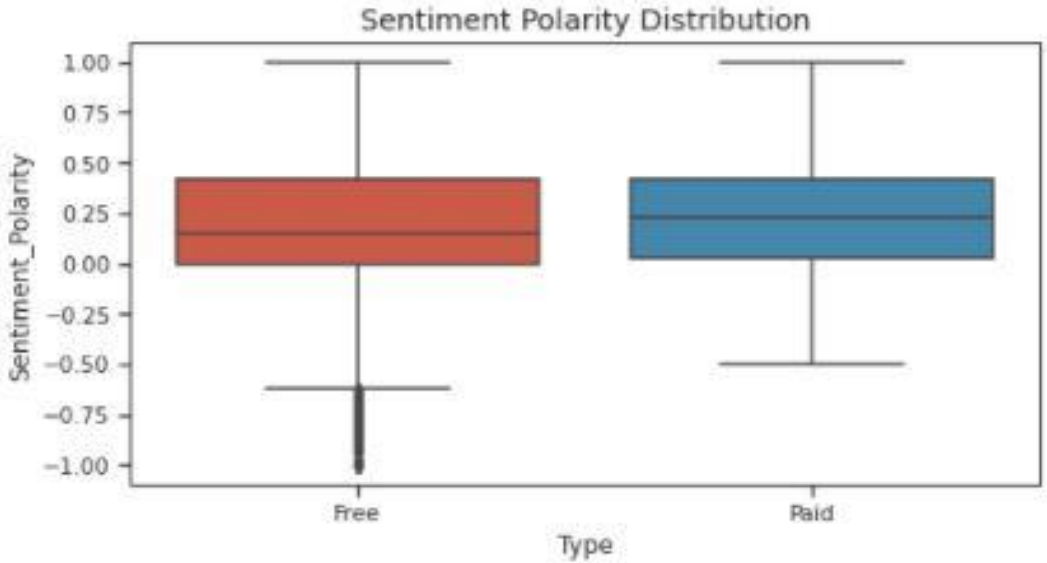
Rating
Reviews
Size
Installs
Price
1
0.062
0.046
0.041
-0.019
0.062
1
0.18
0.6
-0.0087
0.046
0.18
1
0.13
-0.022
0.041
0.6
0.13
1
-0.01
-0.019
-0.0087
-0.022
-0.01
1
Rating
Reviews
Size
Installs
Price
1.0
0.8
0.6
0.4
0.2
0.0

SENTIMENT ANALYSIS OF USER REVIEW


Free App Sentiment analysis
300
250
200
150
100
50
0
Negative
Neutral
Positive
Paid App Sentiment analysis
Negative
Neutral
Positive

Sentiment Analysis
Sentiment Subjectivity
Sentiment Polarity
Sentiment
Positive
Neutral
Negative

Sentiment Polarity



WORDCLOUD plot for positive and negative reviews

still
using
playing
fix
take
ads
way
account
play
worst
know
keep
good
people
hour
change
hard
wrong
card
horrible
day
much
stop
try
load
option
money
back
anything
time
new
level
used
open
fun
phone
terrible
want
thing
say
problem
pay
start
let
lot
see
give
add
make
update
bad
work
well
suck
never
need
player
annoying
great
useless
show
tried
stupid
star
hate
issue
getting
sometime
waste time
got
screen
always
something
little
minute
free
buy
think
another
log
slow
frustrating
ridiculous
disappointed
help
second
control
uninstall
without
put
lost
picture
purchase
notification
different
crashes

great
good
time
make
need
work
thank
better
update
problem
easy
awesome
thing
much
nice
add
free
best
want
way
play
fun
option
still
phone
new
lot
people
well
star
cool
back
take
using
find
wish
always
used
give
amazing
look
seem
without
full
found
help
first
available
pay
another
helpful
account
feature
ads
issue
games
picture
tried
got
day
keep
far
see
level
think
show
say
fix
able
change
player
sometime
never
right
many
playing
useful
know
open
little
made
food
money
trying
simple
working
everything
actually
going
something
different
perfect
information
video
card
nappy
daily
month
nothing
many ads
place
try
thought
sure
data
device
put
excellent
buy
order
let
guy
update
anything
looking
point
loved
long
hard
control
wish
found
animal
around
interesting
check
date
super
friend
wish
download
install
update
version
level
character
player
sometime
never
right
playing
useful
simple
visit
world
working everything
actually
going
something
different
perfect
information
video
card
nappy
daily
month
nothing
many ads
place
try
thought
sure
data
device
put
excellent
buy
order
let
guy
update
anything
looking
point
loved
long
hard
control
wish
found
animal
around
interesting
check
date
super
friend
wish
download
install
update
version
level
character
player
sometime
never
right
playing
useful
simple
visit
world

CONCLUSIONS

1. The most popular App Category is "Game".
2. A large number of Apps fall into "Family" Category i.e., this is the category with highest number of subsequent apps.
3. The total average rating of Play Store Apps is 4.18.
4. The App Categories with least and highest average ratings are "Dating" and "Events" respectively.
5. Free apps are highly popular when compared to Paid apps.
6. Most of the apps receive Positive reviews i.e., about 63.5%. Free apps might have a broader range of reviews than Paid apps, but the median of Sentiment Polarity is higher in Paid apps.