
MODULE-WISE COURSE OVERVIEW (30–50 HOUR AI/ML COURSE)

1. INTRODUCTION TO ARTIFICIAL INTELLIGENCE

- WHAT IS AI? DEFINITION AND HISTORY
- TYPES OF AI: NARROW, GENERAL, SUPERINTELLIGENT
- REAL-WORLD APPLICATIONS
- OVERVIEW OF ML, DL, NLP, CV, GENAI
- MODERN AI ECOSYSTEM: LLMs, MULTIMODAL AI

2. MACHINE LEARNING (ML)

- WHAT IS ML?
- SUPERVISED, UNSUPERVISED, REINFORCEMENT LEARNING
- DATA PREPROCESSING, FEATURE ENGINEERING, EDA
- REGRESSION & CLASSIFICATION MODELS
- ENSEMBLE METHODS: BAGGING, BOOSTING
- CLUSTERING: K-MEANS, DBSCAN, HIERARCHICAL
- DIMENSIONALITY REDUCTION: PCA, LDA, T-SNE
- EVALUATION & TUNING: GRID/RANDOM SEARCH, REGULARIZATION, OVERFITTING, BIAS–VARIANCE

3. DEEP LEARNING (DL)

- INTRODUCTION TO NEURAL NETWORK
- PERCEPTRON, ACTIVATIONS, BACKPROPAGATION
- FULLY CONNECTED NETWORKS
- CNNs
- RNN, LSTM, GRU

- GNN
 - TRANSFORMERS & ATTENTION
 - GANS VS DIFFUSION MODELS
 - LOSS FUNCTIONS, OPTIMIZERS, REGULARIZATION
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4. NATURAL LANGUAGE PROCESSING (NLP)

- CLASSICAL NLP: TOKENIZATION, STOPWORDS, STEMMING, TF-IDF
 - TEXT EMBEDDINGS (WORD2VEC, GLOVE), TOKENIZATION,
 - RNN/LSTM/GRU
 - ATTENTION
 - CONTEXT
 - TRANSFORMERS: BERT, GPT, T5
 - TASKS: NER, QA, SUMMARIZATION, TRANSLATION
 - PROMPT ENGINEERING
 - TOOLS: NLTK, SPACy, HUGGINGFACE
 - NLP PROJECTS
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5. COMPUTER VISION (CV)

- COMPUTER VISION BASICS AND CHALLENGES
- IMAGE FORMATS, PIXELS
- CONVOLUTIONS, FILTERS, SIFT, HOG
- OBJECT DETECTION: R-CNN → YOLO → DETR
- SEGMENTATION: U-NET, MASK R-CNN
- FACE DETECTION/RECOGNITION
- VISION TRANSFORMER (ViT)
- CV PROJECTS

6. TRANSFER LEARNING & FINE-TUNING

- WHY PRETRAINED MODELS?
- REUSING MODELS IN NLP, CV, MULTIMODAL TASKS
- FINE-TUNING METHODS: FULL, ADAPTERS, LoRA, QLoRA,...
- PROMPT-TUNING VS FINE-TUNING
- USE CASES

7. RETRIEVAL-AUGMENTED GENERATION (RAG)

- WHY RAG?
- RAG PIPELINE (EMBED → INDEX → RETRIEVE → GENERATE)
- VECTOR DATABASES (FAISS, CHROMA, MILVUS)
- CHUNKING STRATEGIES
- RETRIEVAL EVALUATION
- RAG VS FINE-TUNING

8. SPEECH AI

- ASR (WHISPER)
- TTS (VITS, BARK)
- SPEAKER IDENTIFICATION
- EMOTION RECOGNITION
- VOICE ASSISTANTS
- SPEECH + LLM MULTIMODAL AGENTS

9. GRAPH NEURAL NETWORKS (GNNs)

OVERVIEW

- WHAT ARE GRAPH NEURAL NETWORKS AND WHY DO WE NEED THEM?
- REPRESENTING DATA AS GRAPHS (NODES, EDGES, ADJACENCY MATRICES)
- GRAPH LEARNING VS TRADITIONAL ML/DL
- APPLICATIONS: SOCIAL NETWORKS, RECOMMENDATION SYSTEMS, FRAUD DETECTION, MOLECULAR PREDICTIONS, KNOWLEDGE GRAPHS

CORE CONCEPTS

- GRAPH CONVOLUTION
- MESSAGE PASSING
- NEIGHBORHOOD AGGREGATION
- GRAPH EMBEDDINGS

POPULAR GNN ARCHITECTURES

- GCN (GRAPH CONVOLUTIONAL NETWORK)
- GAT (GRAPH ATTENTION NETWORK)
- GRAPHSAGE
- RELATIONAL GCN (R-GCN)
- HETEROGENEOUS GRAPH MODELS

ADVANCED GNN TOPICS

- LINK PREDICTION
- NODE CLASSIFICATION
- GRAPH CLASSIFICATION
- KNOWLEDGE GRAPH EMBEDDINGS
- COMBINING LLMs + GNNs (EMERGING FIELD)

TOOLS

- PYTORCH GEOMETRIC (PYG)
- DGL (DEEP GRAPH LIBRARY)

GNN PROJECTS

- SOCIAL NETWORK NODE CLASSIFICATION

- MOLECULAR PROPERTY PREDICTION
- FRAUD DETECTION USING TRANSACTION GRAPHS

10. ADVANCED TOPICS

- DETR
- MULTIMODALITY
- DECODING STRATEGIES
- MOE
- LARGE LANGUAGE MODELS: ARCHITECTURE, TRAINING, APPLICATIONS (CHATGPT, LLAMA, MISTRAL)

11. VISION–LANGUAGE MODELS (VLMs)

- WHAT ARE VLMs?
- CLIP
- GROUNDINGDINO (LANGUAGE-GUIDED OBJECT DETECTION)
- SAM (FOUNDATION SEGMENTATION MODEL)
- GROUNDED-SAM WORKFLOW
- APPLICATIONS: MULTIMODAL SEARCH, ROBOTICS, VQA

12. AI EXPLAINABILITY

- EXPLAINABILITY: GRAD-CAM, ATTENTION VIZ

13. END-TO-END PROJECTS

- ML PIPELINE
- CNN CLASSIFIER
- NLP (NER, SENTIMENT)
- TRANSFORMER-BASED CHATBOT
- RAG-BASED SYSTEM
- GROUNDINGDINO + SAM DETECTOR
- WHISPER ASR TOOL
- LLM LoRA/QLoRA FINE-TUNING