

Components Basics

Components - Basics 5 minutes to learn the most important Docusaurus concepts. ■ Play-button Component The `<PlayButton>` component provides a clickable element, which can be used in forms or anywhere that needs simple, standard button functionality. It may display text, icons, or both. The `<PlayButton>` component can be customized with various attributes to achieve a specific look and functionality.

■ Play Badge Badges are inline block elements that usually appear near another element.

Typically they contain a number or other characters. They can be used as a notification that there are additional items associated with an element and indicate how many items there are. Badges are hidden if no content is passed in. ■ Sidebar This document outlines the specifications for the Sidebar Component, a React component designed to provide a customizable sidebar for web applications.

■ App Bar Component This document outlines the specifications for the `<AppBar>` component, an Angular component designed to provide a customizable app bar or navigation bar for web applications.

■ Bottom Navigation Component This document outlines the specifications for the `<BottomNavigation>` component, an Angular component designed to provide a navigation bar positioned at the bottom of the screen, typically used for navigating between primary sections or views within an application. ■ Breadcrumbs Component This document outlines the specifications for the `<Breadcrumbs>` component, an Angular component designed to display hierarchical navigation links, typically used to indicate the current page's location within a website or application.

■ Button Group Component This document outlines the specifications for the `<ButtonGroup>` component, an Angular component designed to group multiple buttons together, providing a cohesive interface for selecting options or triggering actions. ■ Floating Action Button Component This document outlines the specifications for the `<FloatingActionButton>` component, an Angular component designed to provide a floating action button (FAB) for triggering primary or high-priority actions within an application. ■ Menu Component This document outlines the specifications for the `<Menu>` component, an Angular component designed to provide a menu interface for displaying a list of options or actions.

■ Radio Group Component This document outlines the specifications for the `<RadioGroup>` component, a reusable Angular component designed to present a group of radio buttons, allowing users to select a single option from a list of choices. ■ Rating Component This document outlines the specifications for the `<Rating>` component, an Angular component designed to allow users to rate items by selecting a numerical value from a predefined range.

■ Slider Component This document outlines the specifications for the `<Slider>` component, which is a customizable Angular component designed to allow users to select a value within a specified range by dragging a slider handle. Previous How to Contribute Next Play-button Component