

# Checkbox

**Checkbox** The `<aava-checkbox>` component provides a highly interactive checkbox element with sophisticated animations, multiple visual variants, and comprehensive state management. It supports standard checked/unchecked states, indeterminate state for partial selections, and full accessibility compliance.

**How to use** ■ `import { AavaCheckboxComponent } from "@aava/play-core"` ; **Basic Usage** ■ Simple checkbox implementation with default settings and label.

**Variants** ■ The checkbox component supports 3 distinct animation variants, each with unique visual feedback and timing.

**Available Variants** ■ `default` - Clean checkbox with smooth draw/erase animations (250ms draw, 300ms erase) `with-bg` - Background fill effect with fast transitions (150ms animations) `animated` - Complex scaling background animation with staggered timing (300ms background + 300ms delay + checkmark)

**Orientations** ■ Flexible layout options for different design requirements and form arrangements.

**Available Orientations** ■ `vertical` - Default stacked layout with checkboxes arranged vertically `horizontal` - Inline layout with checkboxes arranged horizontally side by side

**Sizes** ■ Three size options to accommodate different interface densities and visual hierarchies.

**Available Sizes** ■ `sm` (Small) - 16x16px checkbox for compact interfaces `md` (Medium) - 20x20px checkbox for standard layouts (default) `lg` (Large) - 24x24px checkbox for prominent placements

**States** ■ Comprehensive state management including checked, unchecked, disabled, and indeterminate states.

**Available States** ■ `unchecked` - Default empty state `checked` - Selected state with checkmark animation `disabled` - Non-interactive state (can be checked or unchecked) `indeterminate` - Partial selection state with horizontal line indicator

**State Behavior** ■ **Checked State:** Displays animated checkmark Emits true value on change Visual feedback varies by variant **Disabled State:** Non-interactive (no click/keyboard events) Dimmed appearance with disabled styling Maintains current checked/unchecked state Custom disabled colors via CSS tokens **Indeterminate State:** Shows horizontal line instead of checkmark Used for "select all" scenarios in groups Clicking transitions to fully checked state Emits true when transitioning from indeterminate

**Indeterminate State** ■ Special state for representing partial selections in checkbox groups or tree structures.

**Indeterminate Usage** ■ The indeterminate state is particularly useful for: **Select All checkboxes** - When some but not all items are selected **Tree structures** - Parent nodes with partially selected children **Group controls** - Representing mixed states in checkbox groups **Bulk actions** - Indicating partial selection in data tables

**Indeterminate Behavior** ■ Displays horizontal line indicator instead of checkmark Clicking indeterminate checkbox transitions to fully checked Cannot be set via user interaction (must be programmatically controlled) Supports all variants and sizes Maintains proper ARIA attributes ( `aria-checked="mixed"` )

**Labels & Accessibility** ■ Comprehensive accessibility features including keyboard navigation, ARIA attributes, and label support.

**Accessibility Features** ■ **Keyboard Navigation:** Space - Toggle checkbox state Enter - Toggle checkbox state Tab/Shift+Tab - Navigate to/from checkbox **ARIA Compliance:** `role="checkbox"` - Semantic role identification

aria-checked="true|false|mixed" - Current state indication aria-disabled="true|false" - Disabled state indication aria-label - Accessibility label (falls back to visible label) Visual Accessibility: High contrast focus indicators Proper color contrast ratios via CSS tokens Scalable vector icons (no pixelation) Motion respects user preferences Label Behavior ■ Optional labels - Checkbox works with or without visible labels Clickable labels - Clicking label text toggles checkbox Accessible labels - Always provide meaningful labels for screen readers Flexible positioning - Label appears to the right of checkbox Events ■ Event handling for checkbox state changes and user interactions. Available Events ■ isCheckedChange - Emitted when checkbox state changes (boolean value) Event Details ■ isCheckedChange Event: Type: EventEmitter<boolean> Emitted when: User clicks checkbox or uses keyboard to toggle Value: true when checked, false when unchecked Timing: Emitted after animation completes (timing varies by variant) Indeterminate: Emits true when transitioning from indeterminate to checked Event Timing by Variant ■ Default: Immediate for checking, 300ms delay for unchecking With-bg: 150ms delay for both checking and unchecking Animated: 600ms delay for checking, 300ms delay for unchecking API Reference ■ Inputs ■ Property Type Default Description variant 'default' | 'with-bg' | 'animated' 'default' Animation style variant size 'sm' | 'md' | 'lg' 'md' Checkbox size alignment 'vertical' | 'horizontal' 'vertical' Layout orientation for checkbox groups label string " Visible label text isChecked boolean false Whether checkbox is checked indeterminate boolean false Whether checkbox is in indeterminate state disable boolean false Whether checkbox is disabled customStyles Record<string, string> {} CSS custom properties override error string " Error message text id string " Unique checkbox identifier Outputs ■ Event Type Description isCheckedChange EventEmitter<boolean> Emitted when checkbox state changes Properties ■ Property Type Description showIcon boolean Whether to show the icon (checkmark or indeterminate) showCheckmark boolean Whether to show checkmark specifically CSS Custom Properties ■ Property Description --checkbox-box-background Background color of the checkbox box --checkbox-box-checked-border Border color when checked --checkbox-box-checked-background Background color when checked --checkbox-box-border-disabled Border color when disabled --checkbox-box-background-disabled Background color when disabled --checkbox-icon-color-disabled Icon color when disabled --checkbox-box-checked-color Checkmark color when checked --checkbox-label-color Text color for the label --checkbox-label-color-disabled Label text color when disabled --checkbox-label-cursor Cursor style for clickable label --checkbox-label-cursor-disabled Cursor style when disabled --checkbox-cursor-disabled Cursor style for disabled checkbox --checkbox-size-small Size dimensions for small variant --checkbox-size-medium Size dimensions for medium variant --checkbox-size-large Size dimensions for large variant Animation Timing ■ Each variant has carefully tuned animation timing for optimal user experience: Default Variant ■ Check: 250ms cubic-bezier(0.25, 0.46, 0.45, 0.94) Uncheck: 300ms cubic-bezier(0.55, 0.06, 0.68, 0.19) With-bg Variant ■ Check: 150ms cubic-bezier(0.25, 0.46, 0.45, 0.94) Uncheck: 150ms cubic-bezier(0.55, 0.06, 0.68, 0.19) Animated Variant ■ Background: 300ms ease-out Checkmark: 300ms cubic-bezier(0.25, 0.46, 0.45, 0.94) with 300ms delay Uncheck: 300ms background + 150ms

checkmark (simultaneous) Best Practices ■ Design Guidelines ■ Choose appropriate variants - Use default for most cases, with-bg for high contrast needs, animated for engaging interactions Size consistently - Match checkbox size to surrounding form elements and text size Group related checkboxes - Use proper form structure and fieldsets for related options Handle indeterminate properly - Use for partial selections in groups, not individual checkboxes Accessibility ■ Label everything - Always provide meaningful labels for accessibility Keyboard navigation - Ensure full keyboard support with proper focus management ARIA compliance - Use proper ARIA attributes for screen readers Visual accessibility - Maintain high contrast and clear focus indicators Motion preferences - Consider users who prefer reduced motion Performance ■ Respect motion preferences - Consider users who prefer reduced motion Optimize animations - Use CSS transforms and opacity for smooth performance Batch state changes - Avoid rapid successive state changes Use appropriate variants - Choose variants based on performance requirements

```
<aava-checkbox
  label="Accept terms and conditions"
  [isChecked]="false"
  (isCheckedChange)="onCheckboxChange($event)"
>
</aava-checkbox>
<aava-checkbox
  label="Subscribe to newsletter"
  [isChecked]="false"
  (isCheckedChange)="onCheckboxChange($event)"
>
</aava-checkbox>
<aava-checkbox
  label="Enable notifications"
  [isChecked]="false"
  (isCheckedChange)="onCheckboxChange($event)"
>
</aava-checkbox>

---

onCheckboxChange(checked: boolean) {
  console.log('Checkbox changed:', checked);
}
```

```
<aava-checkbox  
  label="Default Checked"  
  variant="default"  
  [isChecked]="true"  
></aava-checkbox>  
<aava-checkbox  
  label="With-bg Checked"  
  variant="with-bg"  
  [isChecked]="true"  
></aava-checkbox>  
<aava-checkbox  
  label="Animated Checked"  
  variant="animated"  
  [isChecked]="true"  
></aava-checkbox>
```

```
<div>
  <h1>Vertical Layout (Default)</h1>
  <div>
    <aava-checkbox
      alignment="vertical"
      label="Development Tools"
      [isChecked]="false"
    ></aava-checkbox>
    <aava-checkbox
      alignment="vertical"
      label="Design Software"
      [isChecked]="true"
    ></aava-checkbox>
    <aava-checkbox
      alignment="vertical"
      label="Project Management"
      [isChecked]="false"
    ></aava-checkbox>
    <aava-checkbox
      alignment="vertical"
      label="Communication Apps"
      [isChecked]="true"
    ></aava-checkbox>
  </div>
```

```
<h1>Horizontal Layout</h1>
```

```
<div>
  <aava-checkbox
    alignment="horizontal"
    label="React"
    [isChecked]="true"
  ></aava-checkbox>
  <aava-checkbox
    alignment="horizontal"
    label="Angular"
    [isChecked]="false"
  ></aava-checkbox>
  <aava-checkbox
    alignment="horizontal"
    label="Vue.js"
    [isChecked]="true"
  ></aava-checkbox>
  <aava-checkbox
    alignment="horizontal"
    label="Svelte"
    [isChecked]="false"
  ></aava-checkbox>
  <aava-checkbox
    alignment="horizontal"
    label="Next.js"
    [isChecked]="false"
  ></aava-checkbox>
  <aava-checkbox
    alignment="horizontal"
    label="Nuxt.js"
    [isChecked]="false"
```

```
    ></aava-checkbox>
  </div>
</div>
```

```
<aava-checkbox label="Small" size="sm" variant="default" [isChecked]="false">
</aava-checkbox>
<aava-checkbox label="Medium" size="md" variant="default" [isChecked]="true">
</aava-checkbox>
<aava-checkbox label="Large" size="lg" variant="default" [isChecked]="false">
</aava-checkbox>
```

```
<aava-checkbox label="Unchecked" [isChecked]="false"> </aava-checkbox>
<aava-checkbox label="Checked" [isChecked]="true"> </aava-checkbox>
<aava-checkbox label="Disabled Unchecked" [disable]="true" [isChecked]="false">
</aava-checkbox>
<aava-checkbox label="Disabled Checked" [disable]="true" [isChecked]="true">
</aava-checkbox>
<aava-checkbox
  label="Disabled Indeterminate"
  [disable]="true"
  [indeterminate]="true"
>
</aava-checkbox>
<aava-checkbox label="Indeterminate" [indeterminate]="true"> </aava-checkbox>
<aava-checkbox
  label="Indeterminate (With-bg)"
  variant="with-bg"
  [indeterminate]="true"
>
</aava-checkbox>
<aava-checkbox
  label="Indeterminate (Animated)"
  variant="animated"
  [indeterminate]="true"
>
</aava-checkbox>
```

```

<div class="checkbox-hierarchy">
  <aava-checkbox
    label="Select All Tasks"
    [isChecked]="parentChecked"
    [indeterminate]="indeterminate"
    (isCheckedChange)="onParentChanged($event)"
  >
</aava-checkbox>

  <div class="child-checkboxes">
    <aava-checkbox
      *ngFor="let child of children; let i = index"
      [label]="child.label"
      [isChecked]="child.checked"
      (isCheckedChange)="onChildChanged(i, $event)"
    >
    </aava-checkbox>
  </div>
</div>

```

---

```

parentChecked = false;
indeterminate = false
children = [
  { label: 'Child task 1', checked: false },
  { label: 'Child task 2', checked: false },
  { label: 'Child task 3', checked: false },
];

onParentChanged(checked: boolean): void {
  this.parentChecked = checked;
  this.indeterminate = false;
  this.children = this.children.map((child) => ({ ...child, checked }));
}

onChildChanged(index: number, checked: boolean): void {
  this.children[index].checked = checked;
  this.updateParentState();
}

updateParentState(): void {
  const total = this.children.length;
  const checkedCount = this.children.filter((c) => c.checked).length;

  if (checkedCount === total) {
    this.parentChecked = true;
    this.indeterminate = false;
  } else if (checkedCount === 0) {
    this.parentChecked = false;
    this.indeterminate = false;
  } else {
    this.parentChecked = false;
    this.indeterminate = true;
  }
}

```

```

}

updateParentStates(items: any[]): void {
  items.forEach((item) => {
    if (item.children) {
      this.updateParentStates(item.children);
      const total = item.children.length;
      const checkedCount = item.children.filter(
        (c: any) => c.checked || c.indeterminate
      ).length;
      const fullyCheckedCount = item.children.filter(
        (c: any) => c.checked && !c.indeterminate
      ).length;

      if (fullyCheckedCount === total) {
        item.checked = true;
        item.indeterminate = false;
      } else if (checkedCount === 0) {
        item.checked = false;
        item.indeterminate = false;
      } else {
        item.checked = false;
        item.indeterminate = true;
      }
    }
  });
}

```

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