

# Base Css

Base CSS Play+ Base Tokens: The Foundational Guide ■ Introduction ■ In Play+, design begins with structure. This document outlines the Base Tokens — the most foundational values in our design system. These tokens define the visual DNA of Play+, enabling us to create consistent, flexible, and accessible experiences across products, platforms, and brands. All base tokens reside in styles/tokens/\_base.css and contain:

Global Tokens : The raw, context-agnostic values — the ingredients. The application of context — how these tokens map to brand, mode, or component use — happens separately, through theme files and derivation logic. This guide serves as a complete reference for what's available at the foundational level.

## 1. Global Tokens (The Raw Palette)

■ These tokens are consistent, platform-agnostic values that serve as the core primitives of the system.

Colors	Token Name	Default Value	Description
Default brand primary color	--global-color-pink-500	#e91e63	
	--global-color-pink-700	#c2185b	Darker variant for hover states
	--global-color-blue-500	#2194f3	Default secondary brand color
	--global-color-deep-purple-500	#673ab7	Extended theming option
	--global-color-violet-500	#7c3aed	Extended theming option
	--global-color-royal-blue-500	#2563eb	Extended theming option
	--global-color-cyan-500	#03bdd4	Extended theming option
	--global-color-spearmint-500	#43bd90	Extended theming option
	--global-color-rose-500	#fa709a	Extended theming option
	--global-color-white	ffffff	Pure white
Pure black	--global-color-black	000000	
	--global-color-gray-50	#f5f5f5	Lightest gray
(backgrounds)	--global-color-gray-100	eeeeee	
	--global-color-gray-200	#dddddd	
Default border color	--global-color-gray-300	#bbbec5	
	--global-color-gray-400	#a1a1a1	Placeholder
text color	--global-color-gray-700	#6b7280	Primary text color
	--global-color-gray-900	#111827	Dark mode background
Success color	--global-color-green-500	#4caf50	
	--global-color-red-500	#f44336	Error color
Warning color	--global-color-yellow-500	#ff9800	
	--global-color-blue-info-500	#2196f3	Informational color

Note: These global colors are only defined for the base theme . Dark and HCM variants are derived dynamically — no duplication is needed here.

## Typography

■ Font Families

```
--global-font-family-display : "PP Neue Machina" , sans-serif ;
--global-font-family-heading : "Mulish" , sans-serif ;
--global-font-family-body : "Inter" , sans-serif ;
```

Font Weights

```
--global-font-weight-regular : 400 ;
--global-font-weight-medium : 500 ;
--global-font-weight-semibold : 600 ;
--global-font-weight-bold : 700 ;
```

Font Sizes

```
--global-font-size-xs : 0.75 rem ;
--global-font-size-sm : 0.875 rem ;
--global-font-size-md : 1 rem ;
--global-font-size-lg : 1.25 rem ;
--global-font-size-xl : 1.5 rem ;
--global-font-size-xxl : 2 rem ;
--global-font-size-xxxl : 3 rem ;
```

Line Heights

```
--global-line-height-tight : 1.2 ;
--global-line-height-normal : 1.5 ;
--global-line-height-loose : 1.75 ;
```

Spacing

■ Spacing Scale

```
--global-spacing-1 : 0.25 rem ;
--global-spacing-2 : 0.5 rem ;
--global-spacing-3 : 0.75 rem ;
--global-spacing-4 : 1 rem ;
--global-spacing-5 : 1.5 rem ;
--global-spacing-6 : 2 rem ;
--global-spacing-7 : 3 rem ;
--global-spacing-8 : 4 rem ;
```

Radius

■

```
--global-radius-sm : 0.5 rem ; //
e.g. tags
--global-radius-md : 0.75 rem ; //
e.g. buttons
--global-radius-lg : 1.5 rem ; //
e.g. cards
```

--global-radius-pill : 9999 px ; // full pill --global-radius-circle : 50 % ; // perfect circles Motion ■  
Durations --global-motion-duration-swift : 150 ms ; --global-motion-duration-standard : 300 ms ;  
--global-motion-duration-emphasis : 450 ms ; --global-motion-duration-slow : 500 ms ; Easing  
--global-motion-easing-standard : cubic-bezier ( 0.4 , 0 , 0.2 , 1 ) ; --global-motion-easing-enter :  
cubic-bezier ( 0 , 0 , 0.2 , 1 ) ; --global-motion-easing-exit : cubic-bezier ( 0.4 , 0 , 1 , 1 ) ; Elevation  
■ Shadows --global-elevation-01 : 0 px 2 px 4 px rgba ( 0 , 0 , 0 , 0.08 ) ; --global-elevation-02 : 0  
px 4 px 12 px rgba ( 0 , 0 , 0 , 0.1 ) ; --global-elevation-03 : 0 10 px 15 px -3 px rgba ( 0 , 0 , 0 , 0.1  
) ; --global-elevation-04 : 0 20 px 25 px -5 px rgba ( 0 , 0 , 0 , 0.1 ) ; --global-elevation-05 : 0 px 25  
px 50 px -12 px rgba ( 0 , 0 , 0 , 0.25 ) ; Iconography ■ --global-icon-size-sm : 16 px ;  
--global-icon-size-md : 20 px ; --global-icon-size-lg : 24 px ; --global-icon-size-xl : 32 px ; Notes ■  
These tokens are single-source values. They are not expected to change across brands, themes,  
or modes. All contextual mapping (brand, dark, high contrast) occurs in theme files or its derived  
runtime styles. To define or override context-aware styles, refer to the companion document: →  
[Play+ Themes: The Mapping Guide]