Base Css

Play+ Base Tokens: The Foundational Guide

Introduction

In Play+, design begins with structure. This document outlines the Base Tokens — the most foundational values in our design system. These tokens define the visual DNA of Play+, enabling us to create consistent, flexible, and accessible experiences across products, platforms, and brands.

All base tokens reside in styles/tokens/_base.css and contain:

• Global Tokens : The raw, context-agnostic values — the ingredients.
This guide serves as a complete reference for what's available at the foundational level.

1. Global Tokens (The Raw Palette)

These tokens are consistent, platform-agnostic values that serve as the core primitives of the system.

Colors

Token Name	Default Value	Description
--global-color-pink-500	#e91e63	Default brand primary color
--global-color-pink-700	#c2185b	Darker variant for hover states
--global-color-blue-500	#2194f3	Default secondary brand color
--global-color-deep-purple-500	#673ab7	Extended theming option
--global-color-violet-500	#7c3aed	Extended theming option
--global-color-royal-blue-500	#2563eb	Extended theming option
--global-color-cyan-500	#03bdd4	Extended theming option

Token Name	Default Value	Description
--global-color-spearmint-500	#43bd90	Extended theming option
--global-color-rose-500	#fa709a	Extended theming option
--global-color-white	#ffffff	Pure white
--global-color-black	#000000	Pure black
--global-color-gray-50	#f5f5f5	Lightest gray (backgrounds)
--global-color-gray-100	#eeeeee	
--global-color-gray-200	#dddddd	
--global-color-gray-300	#bbbec5	Default border color
--global-color-gray-400	#a1a1a1	Placeholder text color
--global-color-gray-700	#6b7280	Primary text color
--global-color-gray-900	#111827	Dark mode background
--global-color-green-500	#4caf50	Success color
--global-color-red-500	#f44336	Error color
--global-color-yellow-500	#ff9800	Warning color
--global-color-blue-info-500	#2196f3	Informational color

Typography

Font Families

Font Weights

Font Sizes

Line Heights

Spacing

Spacing Scale

Radius

Motion

Durations

Easing

Elevation

Shadows

Iconography

Notes

- These tokens are single-source values.
- They are not expected to change across brands, themes, or modes.
- All contextual mapping (brand, dark, high contrast) occurs in theme files or its derived runtime styles.

To define or override context-aware styles, refer to the companion document: → [Play+ Themes: The Mapping Guide]