Badge

Play Badge Badges are inline block elements that usually appear near another element. Typically they contain a number or other characters. They can be used as a notification that there are additional items associated with an element and indicate how many items there are. Badges are hidden if no content is passed in. Basic Badge ■ < play-badge text = " 11 " variant = " primary " size = " lg " > </ play-badge > Size Badge ■ Large < play-badge text = " lg " variant = " " size = " lg " > </ play-badge > Extra Large < play-badge text = " xl " variant = " " size = " xl " > </ play-badge > Theme Badge ■ < play-badge text = " 1 " variant = " " > </ play-badge > < play-badge text = " 12 " variant = " secondary " > </ play-badge > < play-badge text = " 17 " variant = " success " > </ play-badge > < play-badge text = " 15 " variant = " warning " > </ play-badge > < play-badge text = " 20 " variant = " info " > </ play-badge > < play-badge text = " 100 " variant = " danger " > </ play-badge > Properties ■ color ■ Description The color to use from your application's color palette. Default options are: "primary", "secondary", "success", "warning", and "danger". Attribute color Type "danger" ■ "primary" ■ "secondary" ■ "success" ■ "warning" ■"info" ■ string Default primary size ■ Description The mode determines which size to use. Attribute mode Type "xl" ■ "lg" Default lg

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<play-badge text="11" variant="primary" size="lg"></play-badge>


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Large <play-badge text="lg" variant="" size="lg"></play-badge>

Extra Large <play-badge text="xl" variant="" size="xl"></play-badge>


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<play-badge text="1" variant=""></play-badge>

<play-badge text="12" variant="secondary"></play-badge>

<play-badge text="17" variant="success"></play-badge>

<play-badge text="15" variant="warning"></play-badge>

<play-badge text="20" variant="info"></play-badge>

<play-badge text="100" variant="danger"></play-badge>
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