

- Q1] JON consist of Java Virtual Machine and other resources like interpreter / loader and compiler an archiver a documentation generator.
- Java compiler is like a translator that converts human readable code into a machine readable format. It checks the syntax and detects compile time error.
  - Java doc it generates documentation for Java code.
  - This tools help you package your Java classes and resources into a single archive file, like a zip file, for distribution or deployment.
  - class loader have different sub components which ~~works~~ are responsible for loading bootstrap path, extension path, class loader, custom loader.
  - Jvm is heart of the Java which is used to convert byte code to native machine code.

Q2] JDK	JVM	JRE
- JAVA development kit	Java Virtual Machine	Java Runtime Environment.
- Java development kit is a tool used to develop Java application	Java virtual Machine converts byte code to the native machine code	it's software bundle used to run java code.
- JDK is platform dependent	Jvm is platform independent	JRE is also platform dependent.
- Superset of JRE	It is the subset of JRE	it is subset of JDK.

Q3] JVM is mainly responsible for 3 activities

- Loading
- Linking
- Initialization

JVM Byte code execution

- loading:

The class loader reads the ".class" file, generate the corresponding binary data and save it in the method area.

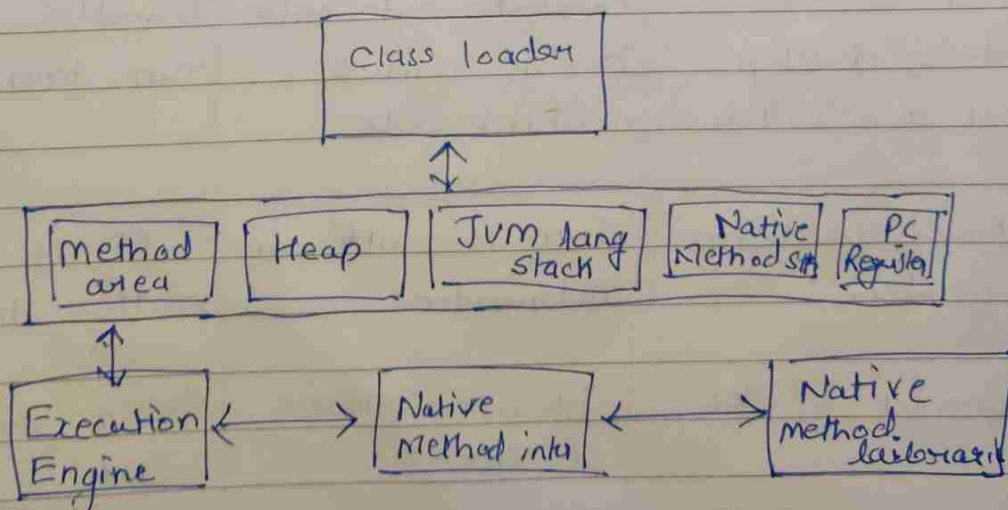
- After loading the ".class" file, JVM creates an object of type class to represent this file in the heap memory. Please note that this object is of type class predefined in java.lang package.

- linking:

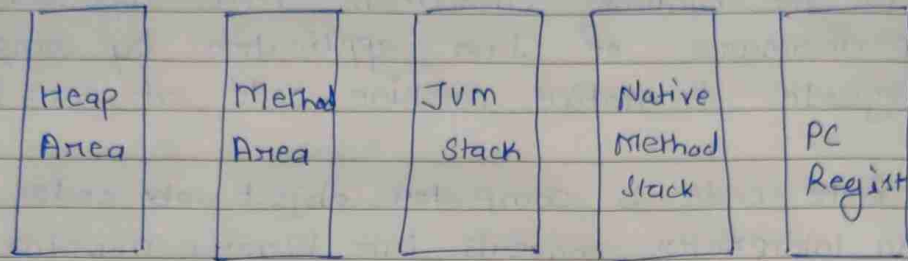
linking performs verification, preparation, and resolution.

- Initialization:

all static variables are assigned with their values defined in the code and static block.



Q4] Explain Memory management System of JVM?



Heap - Shared runtime data area and stores the actual object in a memory.

Method area - logical part of the heap area and is created on virtual machine startup.

JVM stack - A stack is created at the same time when the thread is created. Used to store data and partial result which will be need to while returning the value for method and performing dynamic linking.

Native stack - Also called has c stack, native method stacks are not written in Java language. This memory is allocated for each thread when it's created.

Program counter - PC register is capable of storing the return address or a native pointer on some specific platform.

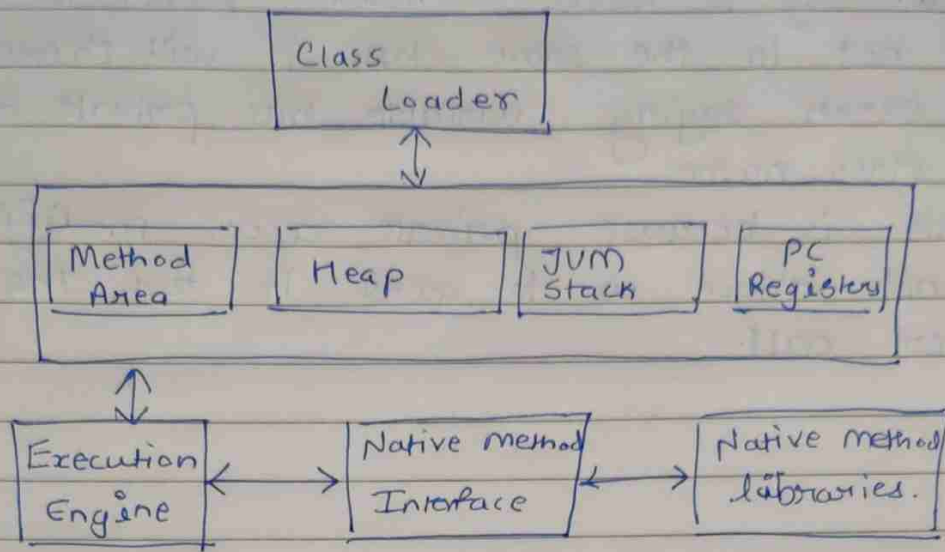


Q 5) The Just-In-Time compiler is a component of the runtime environment that improves the performance of Java application by compiling bytecode to native machine code at run time.

- Byte code is computer object ~~ab~~ code that an interpreter converts into binary machine code so it can be read by computer's hardware processor.

- byte code is low level code converted from the high level code that is human readable and computer hardware can only understand byte code, hence byte code is important.

Q6]



- Class loader:-

- loading
- linking
- Initialization
- Verification

- Class (Method) Area :

Class (Method) Area stores per-class structures such as the runtime constant pool, field and method data, the code for methods

- Heap - it is runtime data area

- Stack - hold local variables .

- Program Counter Register:

Java virtual machine instruction currently being executed.

- Native method Stack:

It contains all the native methods.

- JNI (Java Native Interface):

it's an API used to communicate with another application written in another language c, c++;

Q7] JVM - Java virtual machine. converts the byte code into machine code.

The .java file first is converted into .class file by the compiler.

Then this .class files are loaded into jvm by the class loader.

This loaded bytecode gets converted into machine code as per the machine native language. And then executed.

Hence the class file is not dependent on the platform and hence we can say Java achieve platform independence by using JVM.

Q8] Class loader:

Class loader is the integral part of JRE. It is used to load classes dynamically into JVM to execute the byte code into native machine.

Class loader has subsystem

- 1] Extension loader
- 2] Bootstrap loader
- 3] System class loader

all these combined are used to execute the Java code.

Garbage collector:

Garbage collector is responsible for collecting or reclaiming the memory variable that are pointing towards null or has no reference.

We can use `system.gc()` to invoke garbage collector.



package

- Q9] 1] Private      2] Protected      3] Package level Private  
4] Public

- Private access modifier gives highest level of security.

If private modifier is used variable, method are not visible outside the class. to access private we have to use getter and setter method.

- Protected :

We can access Protected member from anywhere in the class but in the subclass only from the child class of the base

class ;

Package level Private: -

- Package level private is also known as default access modifier.

Default modifier is used when no modifier is provided to the variable, method or class.

This fields, method are only accessible from the same class and not outside the class.

Public:

Public access modifier is used to access data from anywhere.

It provides lowest level of protection. the data members are visible to all.

Q10]	Parameters	Public	Protected	Private
	Same class	Yes	Yes	Yes
	Same class	Yes	Yes	No
	package another class			
	Subclass	Yes	Yes	No
	Subclass another Package	Yes	Yes	No
	another package	Yes	No	No

Q11] Yes, we can override the method with different access modifier in the subclass, but the scope should not be decreased it should be increased.

Protected method in super class can be overridden with a private method as it's increasing the scope. Hence it's allowed.



Q12]

Protected

Package level private

Protected Variable or methods are available in same package but it is also available to the different package class which inherits the base class

Package level private is only available inside the same package and not outside the package to any one.

Q15) If we try to access variable which is private and not in the same class it will throw an error saying variable has private access in class-name

- This is because private access modifiers do not allow us to access it from the other class.

Q16] Package level private access - modifier is also called default.

- The default modifier changes the visibility of the variable, method to only package it is in.

- default fields or methods cannot be accessed from any other package.

Availability:- Same package  
Same package, different class.

Q14] We cannot declare the top level class has private or protected

the private will disable the usage of class outside the class and it will be of no use.



Q13] ~~Private~~

- Private class is allowed in Java but only for nested class, or inner class
- We cannot declare an Top level class as private
- If we declare the class has private then it will only restricted to the particular class it is in.
- in order to access the inner class we have to create a method in outer class which should be public and inside that method we have to <sup>call</sup> ~~create~~ another public method from the class.