Selenium Cucumber Maven Hybrid Test Automation Framework

Important note:

- This framework is based on different youtube tutorials. Link you can find below. You can clone this repository and follow the instructions in this documentation.
- After the development is done in your local machine you can push your Project in GitHub. The instruction, you can find in this documentation.
- > To run the job in Jenkins, you can find the instruction at the end of this documentation.

Repository: https://github.com/RishikeshShah/JavaCucumberSelenium.git

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This Project is based on different Tutorial:

https://www.youtube.com/watch?v=aFIAXLSHbCg&t=5322s&ab channel=SDET-QA

https://www.youtube.com/watch?v=aFlAXLSHbCg&list=PLUDwpEzHYYLuOleK8iPl6kc2UbXGvllBY&ab channel=SDET-QA

Prerequisites:

- Java und maven should be installed.
- Maven und Java home should be configured.
- ➤ IDE: Eclipse or Intellij (In my case I installed Intellij community version)

Installation maven dependency:

Add Maven Dependencies:

Create a maven project and search the following dependencies in MVN Repository and paste in pom.xml file. The version of dependencies are new at the time of creating this project. You can install the other version as well. (You can see the version in the repository link at the top)

Link for MVN Repository: https://mvnrepository.com/

- Selenium-java (groupId: org.seleniumhq.selenium)
- Webdrivermanager (groupId: io.github.bonigarcia)
- Cucumber-java (groupId: io.cucumber)
- cucumber-junit (groupId: io.cucumber)
- cucumber-html (groupId; io.cucumber)
- cucumber-core (groupId: io.cucumber)
- cucumber-reporting (groupId: netmasterthought)
- log4j-api (groupId: org.apache.logging.log4j)
- log4j-core (groupId: org.apache.logging.log4j)
- junit (groupId: junit)

```
<groupId>io.cucumber</groupId>
   <artifactId>cucumber-html</artifactId>
   <groupId>io.cucumber</groupId>
   <artifactId>cucumber-core</artifactId>
</dependency>
<dependency>
   <groupId>net.masterthought</groupId>
</dependency>
   <groupId>org.apache.logging.log4j</groupId>
   <artifactId>log4j-api</artifactId>
   <version>2.20.0
   <groupId>org.apache.logging.log4j/groupId>
   <artifactId>log4j-core</artifactId>
   <groupId>junit</groupId>
   <artifactId>junit</artifactId>
   <scope>test</scope>
```

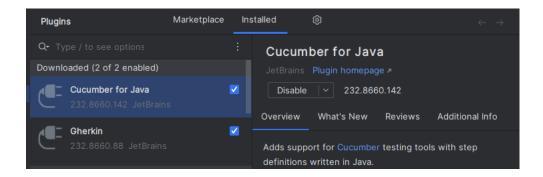
Plugins

You need to install two plugins so that compiler can recognize Gherkins keyword.

- Cucumber for java
- Gherkin

Steps to install plugin.

- Click on IDE and Project setting icon on the top right corner
- Click plugins.
- Click option Marketplace.
- > Type in the search field "cucumber for java"
- Click on install.
- Restart IntelliJ
- Similarly install Gherkins also
- To check if they are installed or not: click on Installed button then you will be able to see the tick mark in both plugins like below.



Gherkin Syntax:

Gherkin Syntax is written in plain English language with the following keyword. These Gherkins syntax is written in a file within a project with extension <filename>.feature

- Freature
- Background
- Scenario
- Scenario Outline with Examples
- Given, When, Then, And, But
- <Tags Name>

Now you are ready to write the test script. Let's begin with simple login feature.

- Step1: Create a feature file. You can create this file in Resource folder of src/test/java . I have created a separate folder called Features at project level. In that folder file called login.feature and customers.feature are created.
- Step2: Write the login scenario for test step in Gherkin syntax.

```
Scenario: Successful Login with valid credentials
Given User launch browser
When User opens URL "https://admin-demo.nopcommerce.com/login"
And User enters Email as "admin@yourstore.com" and Password as "admin"
And Click on Login
And Page title should be "Dashboard / nopCommerce administration"
When User click on Logout link
And Page title should be "Your store. Login"
Then close browser
```

- Step3: Create four packages pageObject, utilities, stepDefinitions and testRunner in src/test/java
- Step4: Create a java class in pageObject package. (In my case pageObject/loginPage.java)
- Step5: Create two java classes in stepDefinitions package. (In my case stepDefinitions/BaseClass.java and StepDefinitions/Steps.java)
- Step6: Create a java class in testRunner package. (In my case testRunner/TestRunner.java)

Step7: You can implement this Gherkin syntax in two ways.

- First approach: Run the feature file and copy the unimplemented method from console and paste in Step.java. Write the actual code now.
- > Second approach: In feature file hover over the mouse to any of the yellow underlined sentences
- Click on more actions

- Click on create all step definitions
- > Either create a new class or select steps.java
- Write the actual code now.

Step 8: In LoginPage.java, write the code for page object and action methode on that page object.

```
public class LoginPage{
   public WebDriver driver;
   public LoginPage(WebDriver rdriver){
       driver=rdriver;
       PageFactory.initElements(rdriver, page: this);
   @FindBy(id = "Email")
   WebElement txtEmail;
   @FindBy(id = "Password")
   WebElement txtPassword;
   @FindBy(xpath = "//button[@type='submit']")
   WebElement btnLogin;
   @FindBy(xpath = "//a[.='Logout']")
   WebElement linkLogout;
   public void setUserName(String uName){
       txtEmail.sendKeys(uName);
   public void setPassword(String pwd){
       txtPassword.clear();
       txtPassword.sendKeys(pwd);
```

Step 9: declare the driver and instance of LoginPage.java in BaseClass.java.

```
4 usages 2 inheritors

public class BaseClass {

17 usages

public WebDriver driver= null; // declare driver globally

5 usages

public LoginPage pageLogin; // declare loginPage object instance
```

Step 9: Extend Step.java with BaseClass.java and implement the code for login.

In TestRunner.java write the following code and execute TestRunner.java class. Login implementation is now successful.

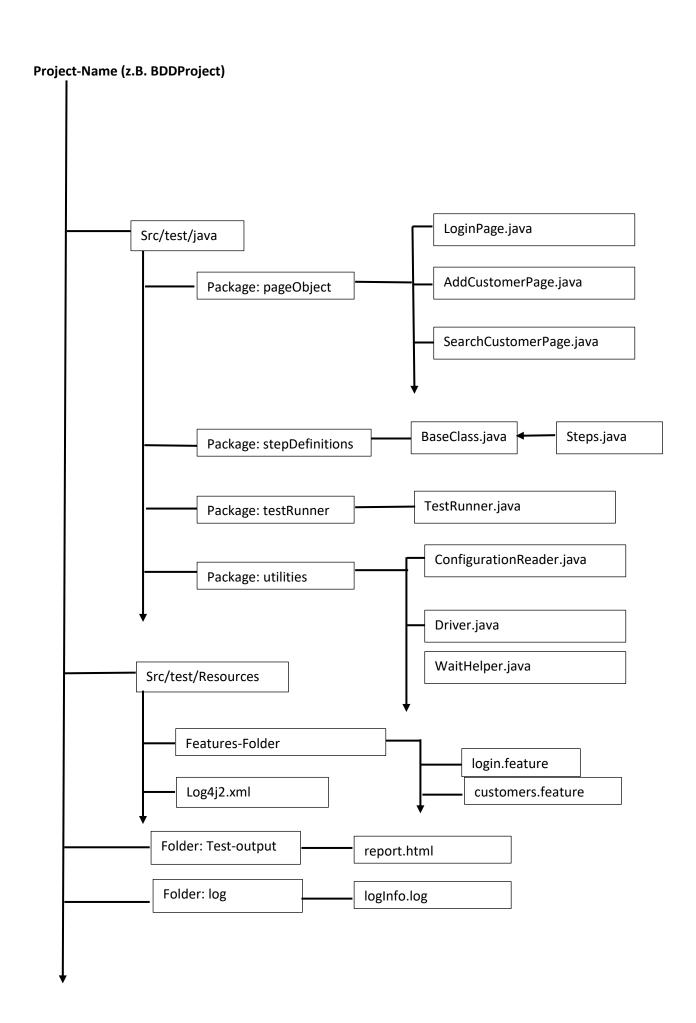
Test Framework with Page Object Model (POM):

Page Object Model (POM):

The Page Object Model (POM) is a design pattern used in test automation for web applications. It is particularly popular in the context of Selenium, a widely used tool for automating web browsers. The main goal of the Page Object Model is to create an abstraction layer that separates the test logic from the details of the user interface (UI).

Page Objects: Each web page in the application has a corresponding Page Object. A Page Object represents the services that the page provides and the interactions that can be performed on that page. It encapsulates the details of the UI, such as the HTML structure and element locators. For example, in our project we have three Page Object Classes namely: AddCustorerPage.java, LoginPage.java and SearchCustomerPage.java. We have the defined the Object of that page and action method on that page object which can be called from class Step.java.

Test framework design is in next page.



Parameter in feature file:

We can pass the test data directly from the feature file to the step definition java class. Here all the blue coded line are the parameter which will be passed to the step definition directly.

```
Scenario: Successful Login with valid credentials

Given User launch chrome browser

When User opens URL "https://admin-demo.nopcommerce.com/login"

And User enters Email as "admin@yourstore.com" and Password as "admin"

And Click on Login

And Page title should be "Dashboard / nopCommerce administration"

When User click on Logout link

And Page title should be "Your store. Login"

Then close the browser
```

Implementation in step definition class.

Implementation of TestRunner class:

```
package testRunner;

import io.cucumber.junit.Cucumber;

import org.junit.runner.RunWith;

@RunWith(Cucumber.class)

@CucumberOptions(

features = ".//Features/login.feature", // Path of the feature file

gue = "stepDefinitions", // Name of the package where Stepdefinition class exists

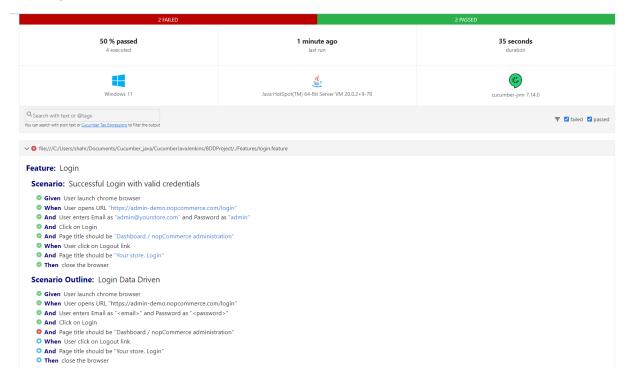
dryRun = false, // dryRun = true will check for proper implementation before running actual test

plugin = {"pretty", "html:test-output/report.html"} // html report will be in test-output folder generated

public class TestRunner {

public class
```

Html Report:



Scenario: A scenario represents a specific test case. It describes a particular set of actions and expected outcomes in a human-readable format.

Scenario Outline: We can perform Data Driven Testing with Scenario outline. A scenario outline is a template for a scenario. It allows you to run the same scenario multiple times with different sets of data. It's particularly useful when you want to test the same functionality with various input values.

```
Scenario Outline: Login Data Driven
  Given User launch chrome browser
  When User opens URL "https://admin-demo.nopcommerce.com/login"
  And User enters Email as "<email>" and Password as "<password>"
  And Click on Login
  And Page title should be "Dashboard / nopCommerce administration"
  When User click on Logout link
  And Page title should be "Your store. Login"
  Then close the browser
  Examples:
                            password
     email
      admin@yourstore.com
      adminFalse@syours.com |
                              admin
      admin@yourstore.com
                            wrong
```

Background: The background keyword allows you to define steps that should be run before each scenario in the feature file. This is useful for setting up common preconditions for all scenarios in a feature. Here the steps in Background are common for both scenario Add new Customer and Search Customer by EMailID.

```
Feature: Customers
       Given User launch chrome browser
       When User opens URL "https://admin-demo.nopcommerce.com/login"
       And User enters Email as "admin@yourstore.com" and Password as "admin"
       And Click on Login
       Then User can view Dashboad
When User click on customers Menu
       And click on customers Menu Item
        And click on Add new button
       Then User can view Add new customer page
       When User enter customer info
        And click on Save button
        Then User can view confirmation message "The new customer has been added successfully."
       Then close browser
When User click on customers Menu
       And click on customers Menu Item
        And Enter customer EMail
        When Click on search button
                                                                      20:1 CRLF UTF-8 2 sp
```

Tags:

In Cucumber, tags are annotations that you can add to scenarios or features in the feature files. Tags are used to categorize and organize your scenarios, allowing you to run specific subsets of your scenarios based on these tags. Tags are preceded by the "@" symbol and are typically placed above the feature, scenario, or scenario outline in the feature file.

For example: we added two different tags @regression and @sanity for three different scenario. We can run only the scenario with regression or sanity tag from TestRunner.java.

```
Scenario: Add new Customer
   When User click on customers Menu
   And click on customers Menu Item
   And click on Add new button
   Then User can view Add new customer page
   When User enter customer info
   And click on Save button
   Then User can view confirmation message "The new customer has been added successfully."
   Then close browser
Scenario: Search Customer by EMailID
   When User click on customers Menu
   And click on customers Menu Item
   And Enter customer EMail
   When Click on search button
   Then User should find Email in the search result table
   And close browser
 @regression
 Scenario: Search Customer by Name
   When User click on customers Menu
```

Implementation:

```
package testRunner;
import ...
@RunWith(Cucumber.class)
@CucumberOptions(

    /*If you want to run all the feature files, just provide the name of Folder in path where feature files exist*/
    features = ".//Features",
        glue = "stepDefinitions", // Name of the package where Stepdefinition class exists
        /*you can run only specific scenario with the tag name as below */
        tags = "@sanity",
        plugin = {"pretty", "html:test-output/report.html*} // html report will be in test-output folder generated

}

public class TestRunner {
}
```

Logging with Log4j2:

Logging with Log4j refers to the process of incorporating the Apache Log4j library into your Java application to facilitate logging of messages at various levels of severity. Logging is an essential aspect of software development, helping developers to track the execution flow, identify issues, and gather information for troubleshooting and debugging.

Log4j provides a flexible and efficient logging framework for Java applications. It allows developers to control the output of log statements by configuring various aspects such as the log level, log format, and destination.

Steps to configure log4j2 in project.

➤ Add the log4j-core/2.20.0 and log4j-api/2.20.0 dependency to your pom.xml

- Create a xml file with name log4j2.xml in resources Folder. (If you create in any other folder the program will not be able to find log4j2.xml)
- > Paste the following text in log4j2.xml

```
<Appenders>
        <Console name="Console" target="SYSTEM OUT">
            <PatternLayout pattern="%d{HH:mm:ss.SSS} %-5level -</pre>
        </Console>
        <File name="File"</pre>
fileName="C:\Users\shahr\Documents\Cucumber java\CucumberJavaJenkins\
BDDProject\log\logInfo.log" append="true">
           <PatternLayout>
%msg%n</Pattern>
        </File>
    </Appenders>
        <Logger name="base" level="info" additivity="true">
            <AppenderRef ref="Console"/>
            <a href="File"/>
        </Root>
</Configuration>
```

Edit <File name="File" fileName="<Location of folder to be saved>\logInfo.log" append="true">

- > Edit: <Logger name="<Package name>" level="info" additivity="true">
- In BaseClass.java LogManager and Logger
- import org.apache.logging.log4j.LogManager;
- import org.apache.logging.log4j.Logger;

At global level create variable for logger public static Logger loger;

In Setup method add line: logger= LogManager.getLogger(BaseClass.class);

logger.info("Info message")

Now your setup is complete. You can use logger.info(""), logger.error("") etc. in any child class.

For more detail about log level:

https://logging.apache.org/log4j/2.x/manual/customloglevels.html

Standard log levels built-in to Log4J

Standard Level	intLevel	
OFF	0	
FATAL	100	
ERROR	200	
WARN	300	
INFO	400	
DEBUG	500	
TRACE	600	
ALL	Integer.MAX_VALUE	

Implementation:

Declare logger in base class:

```
public Logger logger; // logger variable declaration
```

Initialize logger in setup() method of steps.java class.

```
logger = LogManager.getLogger(BaseClass.class); // initializing logger to
call different log levels
```

using logger in teststeps.

Dynamic waits:

You can create a WaitHelper.java class in utilities package and implement as below.

You can use it in action method where you have to wait explicitly for certain web element. See its application in SearchCustomerPage.java

```
4 usages

public WaitHelper waithelper;

2 usages

public SearchCustomerPage(WebDriver rdriver) {

ldriver = rdriver;

PageFactory.initElements(ldriver, page: this);

waithelper = new WaitHelper(ldriver);

}
```

```
public void setEmail(String email){
    waithelper.WaitForElement(txtEmail, timeOutlnSeconds: 10);
    txtEmail.clear();
    txtEmail.sendKeys(email);
}

lusage
public void setFirstName(String fname) {
    waithelper.WaitForElement(txtEmail, timeOutlnSeconds: 10);
    txtFirstName.clear();
    txtFirstName.sendKeys(fname);
}

lusage
public void setLastName(String lname) {
    waithelper.WaitForElement(txtEmail, timeOutlnSeconds: 10);
    txtLastName.clear();
    txtLastName.sendKeys(lname);
}
```

Configuration for different browser:

In this Project there are browser setting for chrome, chrome-headless, remote_chrome, firefox, firefox-headless and remote_firefox. The browser related setting is done in a extra class called Driver in utilities package.

```
break;

case "firefox":

WebDriverManager.firefoxdriver().setup();
    firefoxOptions = new FirefoxOptions();
    firefoxOptions settapabality(casebumyNamee. "acceptInsecureCerts", value.true); // Ignoriere SSL-Zertifikatsfehler
    driverPool.set(new FirefoxOptions);
    break;

case "firefox-headless":

Case "firefox-headless":

WebDriverManager.firefoxdriver().setup();
FirefoxOptions headlessFirefoxOptions = new FirefoxOptions();
    headlessFirefoxOptions.setCapability(capabilinyNamee."acceptInsecureCerts", value.true); // Ignoriere SSL-Zertifikatsfehler
    driverPool.set(new FirefoxOptions);
    break;

case "remote_firefoxOptions.setCapability(capabilinyNamee."acceptInsecureCerts", value.true);
    try {
        driverPool.set(new RemoteRebOriver(new URL( seed "http://10.118.21.131:4444/md/nub"), remoteFirefoxOptions));
    } catch (MalformedURLException e) {
        e.printStackTrace();
    }
    hreak;

}

return driverPool.get();

driverPool.get(), quit();
    driverPool.
```

Initializing browser variable: If the browser option is passed from command window then initialize browser variable with the given option otherwise initialize it with the value from configurations.properties file.

```
String browser = System.getProperty("browser") != null ? browser =
System.getProperty("browser") : ConfigurationReader.get("browser");
```

You can get the value of browser variable form cofigurations.properties file with method ConfigurationReader.get("browser").

ConfigurationReader class implementation:

configurations.properties file implementation: You can change the value of variable browser in this file which is default setting.

```
#Browser
browser=chrome

#Browser=chrome
```

Depending on your requirement you can set the following option:

chrome, chrome-headless, remote_chrome, firefox, firefox-headless or remote_firefox

```
browser = chrome // chrome option runs the script locally on your system
```

browser = chrome-headless (// chrome-headless option runs the script in headless mode locally on your system

```
browser = remote_chrome // romote_chrome option runs the script on chrome
browser in selenium grid (url: http://10.118.21.131:4444/wd/hub
```

browser = firefox // firefox option runs script on firefox browser on your
local machine

```
browser = firefox-headless // firefox option runs script on firefox browser
in headless mode on your local machine
```

```
browser = remote_firefox // firefox option runs script in firefox browser
on selenium grid (url: http://10.118.21.131:4444/wd/hub
```

Running the tests through command prompt:

The reason behind running the tests through command prompt is that the test can be triggered through Jenkins.

Step1: We need to add some extra plugins in pom.xml file to execute the test through command prompt:

- maven-compiler-plugin
- maven-surefire-plugin

```
<plugins>
   <plugin>
       <groupId>org.apache.maven.plugins
       <artifactId>maven-compiler-plugin</artifactId>
       <version>3.11.0
       <configuration>
           <target>1.8</target>
       </configuration>
       <plugin>
          <artifactId>maven-surefire-plugin</artifactId>
          <version>3.1.2
          <configuration>
                  <include>**/TestRunner.class</include>
          </configuration>
       </plugin>
</plugins>
```

Step2: After adding the plugins in pom.xml. Open cmd windows in project directory and run the mvn clean install: This will take the browser option from configurations.properties file.

```
mvn clean install
```

Passing the browser option from command window as argument: Passing the browser option form command window will overwrite the browser option from configurations.properties file. If you choose option remote_chrome or remote_firefox you need to turn your vpn on so that your local machine can connect to browser in selenium grid.

```
mvn clean install -Dbrowser=chrome
mvn clean install -Dbrowser=chrome-headless
mvn clean install -Dbrowser=remote_chrome
mvn clean install -Dbrowser=firefox
mvn clean install -Dbrowser=firefox-headless
mvn clean install -Dbrowser=remote_firefox
```

If the test runs successfully, it seems something like this.

```
PS C:\Users\shahr\Documents\Cucumber_java\CucumberJavaJenkins\BDDProject> myn clean install
[INFO] Scanning for projects...
[INFO] Building BDDProject 1.0-SNAPSHOT
[INFO] ------[ jar ]-----
[INFO]
[INFO] --- clean:3.2.0:clean (default-clean) @ BDDProject ---
[INFO] Deleting C:\Users\shahr\Documents\Cucumber_java\CucumberJavaJenkins\BDDProject\target
[INFO]
[INFO] --- resources:3.3.1:resources (default-resources) @ BDDProject ---
[INFO] Copying 0 resource from src\main\resources to target\classes
[INFO]
[INFO] --- compiler:3.11.0:compile (default-compile) @ BDDProject ---
[INFO] Nothing to compile - all classes are up to date
[INFO] --- resources:3.3.1:testResources (default-testResources) @ BDDProject ---
[INFO] Copying 4 resources from src\test\resources to target\test-classes
[INFO] --- compiler:3.11.0:testCompile (default-testCompile) @ BDDProject ---
[INFO] Changes detected - recompiling the module! :source
[INFO] Compiling 8 source files with javac [debug target 1.8] to target\test-classes
[WARNING] Bootstrap Classpath nicht zusammen mit -source 8 festgelegt
[WARNING] Quellwert 8 ist veraltet und wird in einem zuk | Inftigen Release entfernt
[WARNING] Zielwert 8 ist veraltet und wird in einem zuk Ünftigen Release entfernt
[WARNING] Verwenden Sie -Xlint:-options, um Warnungen zu veralteten Optionen zu unterdr∐cken.
[INFO]
[INFO] --- surefire:3.1.2:test (default-test) @ BDDProject ---
[INFO] Using auto detected provider org.apache.maven.surefire.junit4.JUnit4Provider
[INFO]
[INFO] -----
[INFO] -----
[INFO] Running testRunner.TestRunner
```

Running tests through bat files:

Step 1: Create a run.bat file at project level and add the following lines in that file.

```
Step 2: add the cd <path to your project Folder> Example:
cd C:\Users\shahr\Documents\Cucumber_java\CucumberJavaJenkins\BDDProject
Step 3: add the command:
mvn clean install
```

Push Local project to GitHub:

Step 1: Set Up a GitHub Repository

- > Create a GitHub Account: If you don't have a GitHub account, sign up at GitHub.
- Create a New Repository: On GitHub, click the "+" sign in the upper right corner and select "New repository."
- Fill in the repository name, add a description, choose public or private visibility, and click "Create repository."

Step 2: Initialize Git in Your Maven Project

- Navigate to your Project Directory: Open a terminal of command prompt and go to your Maven project's directory.
- Initialize Git: Run the following commands to initialize Git in your project directory



Step 3: Connect your local project to the GitHub Repository

Add a Remote Repository: Run the following command to add a remote repository (replace repository_url with the URL of your GitHub repository):

git remote add origin https://github.com/RishikeshShah/JavaCucumberSelenium.git

Verify the Remote Repository: To verify that the remote repository is correctly added, you can run:

```
git remote -v

You will see something like this.

$ git remote -v
origin https://github.com/RishikeshShah/JavaCucumberSelenium.git (fetch)
origin https://github.com/RishikeshShah/JavaCucumberSelenium.git (push)
```

Step 4: Commit your Maven Project

> Add Files to the Staging Area: Use the following command to add all the files to staging area:

```
git add .
```

To check, if the files added to staging or not type git status in command line you will see the staged file in green.

```
$ git status
On branch master
No commits yet
Changes to be committed:
(use "git rm --cached <file>..." to unstage)
                                                .gitignore
                   new file:
new file:
new file:
                                               .idea/.gitignore
.idea/encodings.xml
.idea/misc.xml
                   new file:
                                                .idea/uiDesigner.xml
                   new file:
new file:
                                                  .idea/vcs.xml
                                                 Features/customers.feature
                   new file:
new file:
new file:
                                                 log/logInfo.log
                                                pom.xml
                                                pom.xml
src/test/Resources/configFiles/config.properties
src/test/Resources/log4j2.xml
src/test/java/pageObject/AddCustomerPage.java
src/test/java/pageObject/LoginPage.java
src/test/java/pageObject/SearchCustomerPage.java
src/test/java/stepDefinitions/BaseClass.java
src/test/java/stepDefinitions/Steps.java
src/test/java/testRunner/TestRunner.java
src/test/java/utilities/ReadPropertiesValue.java
src/test/java/utilities/WaitHelper.java
test-output/report.html
                   new file:
new file:
                   new file:
new file:
new file:
                   new file:
new file:
                   new file:
                    new file:
                                                 test-output/report.html
```

Commit Changes: Commit the changes to your local repository.

git commit -m "My first commit"

Console looks something like this

```
S git commit -m "My first commit"
[master (root-commit) e06c299] My first commit
Committer: Rishikesh Shah Rishikesh.Shahemsg.group>
Your name and email address were configured automatically based
on your username and hostname. Please check that they are accurate.
You can suppress this message by setting them explicitly:

git config --global user.name "Your Name"
git config --global user.email you@example.com

After doing this, you may fix the identity used for this commit with:

git commit --amend --reset-author

21 files changed, 1117 insertions(+)
create mode 100644 .gitignore
create mode 100644 idea/.gitignore
create mode 100644 idea/misc.xml
create mode 100644 idea/misc.xml
create mode 100644 idea/wilbesigner.xml
create mode 100644 idea/wcs.xml
create mode 100644 idea/vcs.xml
create mode 100644 features/customers.feature
create mode 100644 pom.xml

create mode 100644 pom.xml

reate mode 100644 pom.xml

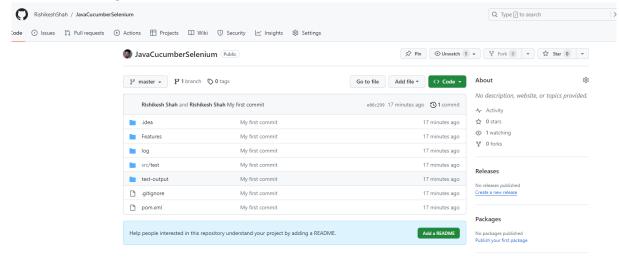
reate mode 100644 src/test/Resources/configFiles/config.properties
create mode 100644 src/test/Resources/log4j2.xml
create mode 100644 src/test/gava/pageobject/AddCustomerPage.java
create mode 100644 src/test/java/pageobject/LoginPage.java
create mode 100644 src/test/java/pageobject/SearchCustomerPage.java
create mode 100644 src/test/java/stepDefinitions/Steps.java
create mode 100644 src/test/java/stepDefinitions/ste
```

Step 5: Push your Maven project to GitHub

- Push your committed changes to the GitHub repository
- The -u option sets the upstream branch for the master branch, so you can simply use git push in the future.

Step 6: Verify on GitHub

- Visit your GitHub Repository: Open your GitHub repository in a web browser to verify that your Maven project has been pushed successfully.
- It looks something like this:



Now your Project is on GitHub. Congratulations!

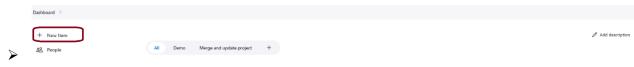
Running Maven project in Jenkins:

Prerequisites:

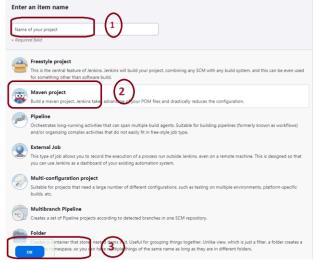
- 1. Maven project should be executable from command window with command: mvn clean install (see chapter: Running the tests through command prompt:)
- 2. To run the tests on browser in Selenium grid. Browser setting for remote browser should be configured. (See chapter: Configuration for different browser)
- 3. The Project should be on GitHub or GitLab. (To push your project to GitHub, See chapter Push Local project to GitHub)
- 4. Java-sdk, maven, browser and browser driver should be installed. In our case all the software are already installed.

Steps to configure the Jenkins-job:

- Login to Jenkins with your credentials
- Click on Dashboard and then on +New Item



Give a meaningful name of project then select option Maven project and click on ok.



> In Description field you can add the description of project



- In Source Code Management section click on option Git.
- ➤ Enter repository URL auf your GitHub or GitLab. Leave all the option as default. Build will be triggered from master branch.



➤ Build Triggers section: click on option Build periodically. If you want to schedule your Job. I for example run my Job at 03:00 am. Setting for that you can see in screenshot below.

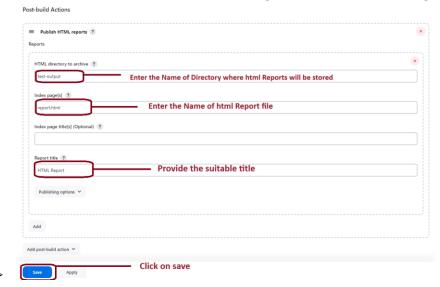


- > In Build section: in Goals and options section enter the command below so that Jenkins runs the script and use the chrome browser in selenium grid.
- clean install -Dbrowser=remote_chrome

build			
Root POM ?			
pom.xml			
Goals and options ?			
clean install -Dbrowser=remote_chrome	7		

- **Post-build Action**: To generate the html report in Jenkins, you need to install HTML Publisher plugin, if not already installed.
- Click on Add post-build action, select publish HTML reports from dropdown menu. Note if you don't see publish HTML reports in dropdown menu, you need to install HTML Publisher plugin.

> Then click on Add button. Fill the following fields and save the setting.



If everything is configured well then you will be able to see HTML Report on lefthand side. With that you have successfully configured Jenkins job.

