

src/inc/AudioEffectDelay.h

```
graph BT; A[src/AudioEffect/AudioEffectDelay.cpp] --> B[src/inc/AudioEffectDelay.h]; C[src/AudioFxFrameworkExec/AudioFxFrameworkExec.cpp] --> B;
```

The diagram illustrates a header file dependency. At the top is a gray box representing the header file 'src/inc/AudioEffectDelay.h'. Below it are two white boxes representing source files. A blue arrow points from the left source file, 'src/AudioEffect/AudioEffectDelay.cpp', to the header file. Another blue arrow points from the right source file, 'src/AudioFxFrameworkExec/AudioFxFrameworkExec.cpp', to the same header file. This indicates that both source files include the 'AudioEffectDelay.h' header.

src/AudioEffect/AudioEffect
Delay.cpp

src/AudioFxFrameworkExec
/AudioFxFrameworkExec.cpp