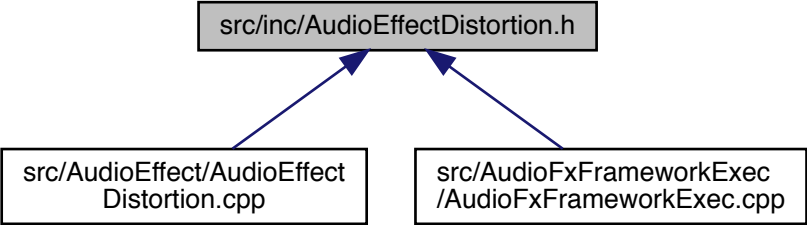


src/inc/AudioEffectDistortion.h



```
graph BT; A[src/inc/AudioEffectDistortion.h]; B[src/AudioEffect/AudioEffectDistortion.cpp] --> A; C[src/AudioFxFrameworkExec/AudioFxFrameworkExec.cpp] --> A;
```

src/AudioEffect/AudioEffect
Distortion.cpp

src/AudioFxFrameworkExec
/AudioFxFrameworkExec.cpp