

### Experiment no 7:

```
#include<stdio.h>

#include<conio.h>

#include<graphics.h>

#include<stdlib.h>

#include<dos.h>

using namespace std;

class WalkingMan{
    int rhx,rhy;
    public:
        void draw(int,int); // rain
        void draw(int); // walking man
};

void WalkingMan::draw(int i){
    line(20,380,580,380); //platform

    if(i%2==0)
    {
        line(25+i,380,35+i,340); //leftleg
        line(45+i,380,35+i,340); //right leg
        line(35+i,310,25+i,330); //left hand
        delay(20);
    }
    else
    {
        line(35+i,380,35+i,340);
        line(35+i,310,40+i,330);
        delay(20);
    }
}
```

```

line(35+i,340,35+i,310); //body
circle(35+i,300,10); //head
line(35+i,310,50+i,330); // hand
line(50+i,330,50+i,280); //umbrella stick
line(15+i,280,85+i,280); //umbrella right
arc(50+i,280,0,180,35); //umbrella body
arc(55+i,330,180,360,5); //umbrella handle arc(x, y, start_angle, end_angle, radius);
}

void WalkingMan::draw(int x, int y){
    int j;
    rhx=x;
    rhy=y;
    for(j=0;j<100;j++)
    {
        outtextxy(rand()%rhx,rand()%(rhy-50)," | ");

        setcolor(WHITE);
    }
}

int main()
{
    int gd=DETECT,gm;
    int rhx,rhy,j,i;
    WalkingMan obj;

    initgraph(&gd,&gm,"");
    for(i=0;i<500;i+=5)
    {
        obj.draw(i);
        rhx=getmaxx();
    }
}

```

```
rhy=getmaxy();  
obj.draw(rhx,rhy);  
  
delay(150);  
cleardevice();  
  
}  
  
getch();  
  
}
```

### Output:-



