

## TECHNICAL TRAINING DSA - CODING PRACTICE PROBLEMS

**Name:** Rishi Kumar S

**Dept:** CSBS

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### Question 1: 0-1 knapsack problem

**Answer:**

```
#include <bits/stdc++.h>
using namespace std;
int helper(int W, int wt[], int val[], int index, int** dp){
    if (index < 0)
        return 0;
    if (dp[index][W] != -1)
        return dp[index][W];

    if (wt[index] > W) {
        dp[index][W] = helper(W, wt, val, index - 1, dp);
        return dp[index][W];
    }
    else {
        dp[index][W] = max(val[index]+helper(W - wt[index], wt, val, index
- 1, dp),helper(W, wt, val, index - 1, dp));
        return dp[index][W];
    }
}

int knapSack(int W, int wt[], int val[], int n){
    int** dp;
    dp = new int*[n];
    for (int i = 0; i < n; i++)
        dp[i] = new int[W + 1];
    for (int i = 0; i < n; i++)
        for (int j = 0; j < W + 1; j++)
            dp[i][j] = -1;
    return helper(W, wt, val, n - 1, dp);
}

int main()
{
```

```

int profit[] = { 60, 100, 120 };
int weight[] = { 10, 20, 30 };
int W = 50;
int n = sizeof(profit) / sizeof(profit[0]);
cout << knapSack(W, weight, profit, n);
return 0;
}

```

**Time Complexity:**  $O(2^N)$

**Space Complexity:**  $O(N)$  Rec Stack

## Question 2: Floor in sorted array

**Answer:**

```

#include <vector>
#include <iostream>
#include <algorithm>
using namespace std;

int searchInsert(vector<int>& nums, int target) {
    int n = nums.size();
    int low = 0, high = n - 1;

    while (low <= high) {
        int mid = low + (high - low) / 2;
        if (nums[mid] == target) {
            return mid;
        } else if (nums[mid] < target) {
            low = mid + 1;
        } else high = mid - 1;
    }
    return low;
}

int main() {
    vector<int> nums;
    int a;
    while (std::cin >> a) {
        nums.push_back(a);
    }
    int target;
    cout << "Enter Target: ";
}

```

```

        cin>>target;
        int ans=searchInsert(nums,target);
        cout<<ans;

    return 0;
}

```

**Time Complexity:**  $O(\log N)$

**Space Complexity:**  $O(1)$

### Question3: Check equal arrays

**Answer:**

```

#include <bits/stdc++.h>
using namespace std;

bool check(vector<int>& arr1, vector<int>& arr2) {
    int n=arr1.size(),m=arr2.size();
    if(m!=n) return false;
    unordered_map<int,int> map;
    for(int i=0;i<n;i++){
        map[arr1[i]]++;
    }
    for(int i=0;i<n;i++){
        if(map.find(arr2[i])!=map.end()){
            if(map[arr2[i]]==1){
                map.erase(arr2[i]);
            }
            else {map[arr2[i]]--;}
        }
    }
    return map.size()==0;
}

// Driver code
int main() {
    int n, element;
    vector<int> arr1, arr2;
    cout << "Enter the number of elements in the arrays: ";
    cin >> n;

    cout << "Enter elements of the first array: ";

```

```

for (int i = 0; i < n; ++i) {
    cin >> element;
    arr1.push_back(element);
}
cout << "Enter elements of the second array: ";
for (int i = 0; i < n; ++i) {
    cin >> element;
    arr2.push_back(element);
}
if (check(arr1, arr2)) {
    cout << "The arrays are equal" << endl;
} else {
    cout << "The arrays are not equal" << endl;
}

return 0;
}

```

**Time Complexity:**  $O(N)$

**Space Complexity:**  $O(N)$

#### **Question 4: Palindrome linked list**

**Answer:**

```
#include <bits/stdc++.h>
```

```
using namespace std;
```

```

struct ListNode {
    int val;
    ListNode *next;
    ListNode() : val(0), next(nullptr) {}
    ListNode(int x) : val(x), next(nullptr) {}
    ListNode(int x, ListNode *next) : val(x), next(next) {}
};

```

```

bool isPalindrome(ListNode* head) {
    string s;
    ListNode* temp = head;
    s += to_string(temp->val);
    while (temp->next != nullptr) {
        s += to_string(temp->next->val);
        temp = temp->next;
    }
}

```

```

    }
    cout << "Original string: " << s << endl;
    string rev = s;
    reverse(rev.begin(), rev.end());
    return s == rev;
}

ListNode* create(const vector<int>& arr) {
    if (arr.empty()) return nullptr;
    ListNode* head = new ListNode(arr[0]);
    ListNode* current = head;
    for (size_t i = 1; i < arr.size(); ++i) {
        current->next = new ListNode(arr[i]);
        current = current->next;
    }
    return head;
}

int main() {
    vector<int> values = {1,2,2,1};
    ListNode* head = create(values);
    if (isPalindrome(head)) {
        cout << "The linked list is a palindrome." << endl;
    } else {
        cout << "The linked list is not a palindrome." << endl;
    }

    return 0;
}

```

Time Complexity:  $O(N)$   
 Space Complexity:  $O(N)$

Question5: Balanced tree check

Answer:

```

#include <bits/stdc++.h>
using namespace std;

```

```

struct TreeNode {
    int val;
    TreeNode *left;

```

```

TreeNode *right;
TreeNode() : val(0), left(nullptr), right(nullptr) {}
TreeNode(int x) : val(x), left(nullptr), right(nullptr) {}
TreeNode(int x, TreeNode *left, TreeNode *right) : val(x), left(left),
right(right) {}
};

```

```

int finder(TreeNode* root){
    if(root==nullptr) return 0;
    int l=finder(root->left);
    if(l==-1) return -1;
    int r=finder(root->right);
    if(r==-1) return -1;
    if(abs(l-r)>1) return -1;
    return 1+max(l,r);
}

```

```

bool isBalanced(TreeNode* root) {
    return(finder(root)!=-1);
}

```

```

TreeNode* newNode(int value) {
    return new TreeNode(value);
}

```

```

int main() {
    TreeNode* root = newNode(1);
    root->left = newNode(2);
    root->right = newNode(3);
    root->left->left = newNode(4);
    root->left->right = newNode(5);
    root->right->right = newNode(6);
    if (isBalanced(root)) {
        cout << "The binary tree is balanced." << endl;
    } else {
        cout << "The binary tree is not balanced." << endl;
    }
    delete root->left->left;
    delete root->left->right;
    delete root->right->right;
    delete root->left;
    delete root->right;
}

```

```

delete root;

return 0;
}

```

**Time Complexity:**  $O(2^N)$

**Space Complexity:**  $O(N)$

### Question 6: Triplet sum in array

**Answer:**

```

#include <vector>
#include <iostream>
#include <algorithm>
using namespace std;

vector<vector<int>> threeSum(vector<int>& nums) {
    vector<vector<int>> ans;
    sort(nums.begin(),nums.end());

    for(int i=0;i<nums.size();i++){
        if(i>0 && nums[i]==nums[i-1]){
            continue;
        }
        int j=i+1;
        int k=nums.size()-1;
        while(j<k){
            int total=nums[i]+nums[j]+nums[k];
            if(total>0){
                k--;
            }
            else if(total<0){
                j++;
            }
            else{
                ans.push_back({nums[i],nums[j],nums[k]});
                j++;
                while(nums[j]==nums[j-1] && j<k){
                    j++;
                }
            }
        }
    }
}

```

```

    }
}
return ans;

}

int main(){
    vector<int> nums;
    int a;
    while (std::cin >> a) {
        nums.push_back(a);
    }
    vector<vector<int>> ans=threeSum(nums);
    for(vector<int> a:ans){
        for(int b:a){
            cout<<b<<" ";
        }
        cout<<endl;
    }
    return 0;

}

```

Time Complexity:  $O(N^2)$   
 Space Complexity:  $O(1)$