

Strings (character array)

Strings

Just like *int* and *float*,

char is a data type which is used to store the value of a character.

```
int main()
{
    char ch;
    scanf("%c",&ch);
    printf("%c",ch);
}
```

```
int main()
{
    char ch='h';
    printf("%c",ch); //h
}
```

A string (word /sentence) is a collection of characters.

In 'C' **char array** is used to represent a string.

Strings

➤ String is an array of characters.

➤ Declaration of string(char array):

```
char s[10];
```

➤ declaring a string(word) of 10 characters.

➤ Initializing a string:

```
char name[10] = "Kanpur";
```

0 1 2 3 4 5 6 7 8 9

'K'	'a'	'n'	'p'	'u'	'r'	'\0'	'\0'	'\0'	'\0'
-----	-----	-----	-----	-----	-----	------	------	------	------

Every string is terminated with NULL character ('\0').

Strings

➤ String is an array of characters.

➤ Declaration of string(char array):

char s[20]; **// declaring a string(word) of 20 characters**

➤ Initializing a string:

char name[]="PSIT Kanpur"; **// char name[]={“PSIT Kanpur”};**

or

char name[12]={‘P’, ‘S’, ‘I’, ‘T’, ‘ ‘, ‘K’, ‘a’ ‘n’, ‘p’, ‘u’, ‘r’, ‘\0’ };

0	1	2	3	4	5	6	7	8	9	10	11
‘P’	‘S’	‘I’	‘T’	‘ ’	‘K’	‘a’	‘n’	‘p’	‘u’	‘r’	‘\0’

Every string is terminated with NULL character(‘\0’).

Strings

➤ String is an array of characters.

➤ Declaration of string(char array):

char s[20]; **// declaring a str**

➤ Initializing a string:

char name[]="PSIT Kanpur"; **//**

or

char name[12]={‘P’, ‘S’, ‘I’, ‘T’, ‘ ‘, ‘K’, ‘a’ ‘n’, ‘p’, ‘u’, ‘r’, ‘\0’ };

Important: there is an extra terminating character which is the Null character ('\0') used to indicate the termination of string which differs strings from normal character arrays.

0	1	2	3	4	5	6	7	8	9	10	11
‘P’	‘S’	‘I’	‘T’	‘ ’	‘K’	‘a’	‘n’	‘p’	‘u’	‘r’	‘\0’

Every string is terminated with NULL character ('\0').

Strings

➤ Initializing a string:

0	1	2	3	4	5	6	7	8	9	10	11
'P'	'S'	'I'	'T'	' '	'K'	'a'	'n'	'p'	'u'	'r'	'\0'

```
char name[12] = "PSIT Kanpur";
```

or

```
char name[] = "PSIT Kanpur";
```

or

```
char name[12] = {'P', 'S', 'I', 'T', ' ', 'K', 'a', 'n', 'p', 'u', 'r', '\0'};
```

or

```
char name[] = {'P', 'S', 'I', 'T', ' ', 'K', 'a', 'n', 'p', 'u', 'r', '\0'};
```

Strings

Taking string from user:

```
char str[20];  
scanf("%s",str);
```

```
main()  
{  
    char str[20];  
    printf("enter ur string: ");  
    scanf("%s", str); // do not use '&str' in scanf()  
  
    printf("ur string is: %s",str);  
    return 0;  
}
```

As str[] is a character array so using str without braces '[' and ']' will give the base address of this string. So we need not use '&' with scanf().

Strings

Taking string from user:

```
char str[20];  
scanf("%s",str);
```

```
main()  
{  
    char str[20];  
    printf("enter ur string: ");  
    scanf("%s", str); // do not use '&str' in scanf()  
  
    printf("ur string is: %s",str);  
    return 0;  
}
```

scanf() can read only one word
(string upto first white space)

```
E:\string1.exe  
enter ur string: PSIT  
ur string is: PSIT  
-----  
Process exited after 3.911 seconds with return value 0  
Press any key to continue . . .
```

```
E:\string1.exe  
enter ur string: PSIT Kanpur  
ur string is: PSIT  
-----  
Process exited after 7.089 seconds with return value 0  
Press any key to continue . . .
```

Strings

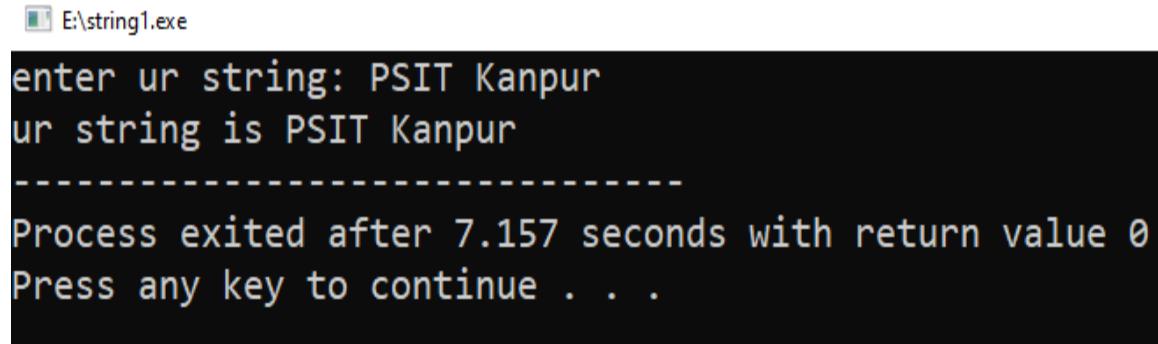
Taking string from user:

```
char str[20];  
gets(str);
```

For printing string:

```
puts(str);
```

```
main()  
{  
    char str[20];  
    printf("enter ur string: ");  
    gets(str);  
  
    printf("ur string is: %s",str);  
    return 0;  
}
```



```
E:\string1.exe  
enter ur string: PSIT Kanpur  
ur string is PSIT Kanpur  
-----  
Process exited after 7.157 seconds with return value 0  
Press any key to continue . . .
```

String handling functions

1. To find the length of a string :

strlen()

2. To copy a string into other:

strcpy()

3. To concatenate two strings:

strcat()

4. To compare two strings:

strcmp()

5. To reverse the string:

strrev()

Use header file:

string.h

Function	Use
strlen()	Finds length of a string
strcpy()	Copies a string into another
strcat()	Appends one string at the end of another
strcmp()	Compares two strings
strrev()	Reverses string

String handling functions

strlen()

This function counts the number of characters present in a string.

syntax: **n=strlen(string_name);**

```
int main( )
{
    char arr[30] = "PSIT, Kanpur" ;
    int len1, len2 ;
    len1 = strlen ( arr ) ;
    len2 = strlen ( "Humpty Dumpty" ) ;
    printf ( " %d %d ", len1,len2 ) ;
    printf("%d",sizeof(arr)); //30
}
```

This function returns an integer, which is the length of string.

The output would be...

12 13

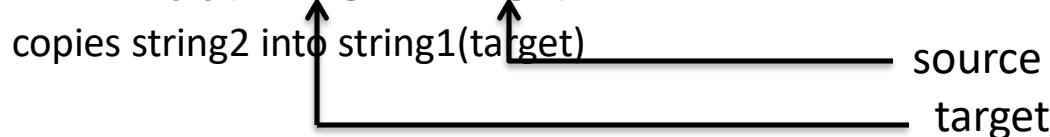
String handling functions

strcpy()

This function copies the contents of one string into another.

Syntax: **strcpy(string1,string2);**

```
main()
{
    char st1[20] = "Rahul" ;
    char st2[20] = "Abhishek";
    strcpy ( st1, st2 ) ;
    puts(st1);
    printf("\n");
    puts(st2);
}
```



string1=string2



And here is the output...

```
Abhishek
Abhishek
```

String handling functions

strcat()

This function concatenates a string at the end of the another string.

For example, “Rahul” and “Kumar” on concatenation would result into a string “RahulKumar”.

Syntax: **strcat(string1,string2);**

this will append(add) string2 after string1.

```
main()
{
    char st1[20] = "Rahul";
    char st2[20] = "kumar";
    strcat(st1,st2);
    puts(st1);
    printf("\n");
    puts(st2);
}
```

RahulKumar
kumar

String handling functions

strcat()

This function concatenates a string at the end of the another string.

For example, “Rahul” and “Kumar” on concatenation would result into a string “RahulKumar”.

Syntax: **strcat(string1,string2);**

this will append(add) string2 after string1.

```
main()
{
    char st1[20] = "Rahul";
    char st2[20] = "kumar";
    strcat(st1, " ");
    strcat(st1, st2);
    puts(st1);
    printf("\n");
    puts(st2);
}
```

Rahul Kumar
kumar

String handling functions

strrev()

This function reverse a string .

Syntax: **strrev(string);**

this will reverse the string.

```
main()
{
    char st1[20]=“Ramesh”;
    char st2[20]=“kumar”;
    strrev(st1);
    strrev(st2);
    puts(st1);
    puts(st2);
}
```

hsemaR
ramuk

String handling functions

strcmp()

This function is used to compare between two strings .

Syntax: **strcmp(string1,string2);**

if string1 and string 2 are same then it will return 0

```
main()
{
    int n;
    char st1[20] = "Rahul";
    char st2[20] = "Rahul";
    n = strcmp(st1, st2);
    printf("%d", n); //0
}
```

```
main()
{
    int n;
    char st1[20] = "Rahul";
    char st2[20] = "Ramesh";
    n = strcmp(st1, st2);
    printf("%d", n); //non zero value
}
```

String handling functions

strcmp()

This function is used to compare between two strings .

Syntax: **strcmp(string1,string2);**

if string1 and string 2 are same then it will return 0

strcmp(string1,string2) =0 if string1=string2
 =+1 if string1>string2
 =-1 if string1<stiring2