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### Experiment - I

Objective :- Write a program to check leap year or not a leap year.

#### ALGORITHM :-

- Step 1 → Take input year of int data-type.
- Step 2 → Check if the taken year is divisible by 400, then display "leap year".
- Step 3 → Check if the taken year is divisible by 4 but not by 100, then display "leap year".
- Step 4 → Else, Display "Not leap year".

#### PROGRAM :-

```
#include <stdio.h>
int main()
{
    int year;
    printf("Enter year to check");
    scanf("%d", &year);
    if (year % 400 == 0)
        printf("%d is a leap year.", year);
    else if (year % 100 != 0 && year % 4 == 0)
        printf("%d is a leap year.", year);
    else
        printf("%d is not a leap year.", year);
}
```

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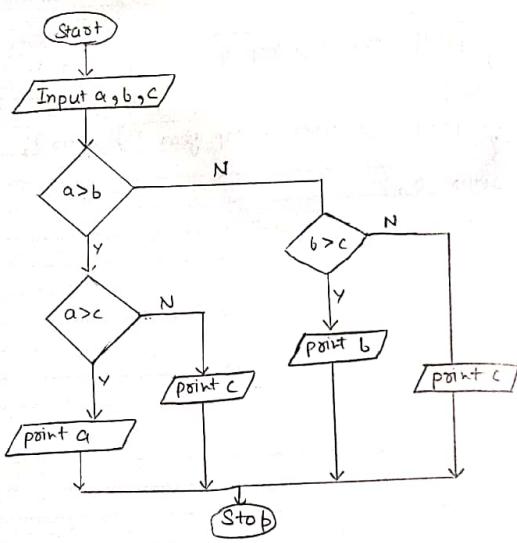
### Output

Enter year to check: 2024  
2024 is a leap year.

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```
    printf ("%d is a leap year.", year);  
}  
else  
{  
    printf ("%d is not a leap year.", year);  
}  
return 0;
```

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### EXPERIMENT !-2

Objective :- Write a program to find the largest number from three numbers using if-else or ternary operation.

#### ALGORITHM:-

- Step 1 → Take three input from the user.
- Step 2 → Check for  $a > b$ , then  $a > c$ , if both condition is true, point "a" and second condition false, then point "c".
- Step 3 → Again check  $b > c$ , then if condition true we point "b".
- Step 4 → Else, point "c".

#### PROGRAM :-

```
#include <stdio.h>                                (using if-else.)
int main() {
    int a, b, c;
    printf("Enter a: ");
    scanf("%d", &a);

    printf("Enter b: ");
    scanf("%d", &b);

    printf("Enter c: ");
    scanf("%d", &c);
```

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Output:-

Enter a : 23  
Enter b : 20  
Enter c : 13  
A(23) is max.

Output:-

Enter a : 20  
Enter b : 13  
Enter c : 40  
40 is max.

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```
if (a>b){  
    if (a>c){  
        printf("A(%d) is max.",a);  
    }else{  
        printf("C(%d) is max.",c);  
    }  
}  
else if (b>c){  
    printf("B(%d) is max.",b);  
}  
else{  
    printf("C(%d) is max.",c);  
}  
return 0;
```

→ #include <stdio.h> (Using ternary op.)

```
int main(){  
    int a,b,c;  
    int max;  
  
    printf("Enter a: ");  
    scanf("%d",&a);  
    printf("Enter b: ");  
    scanf("%d",&b);  
    printf("Enter c: ");  
    scanf("%d",&c);
```

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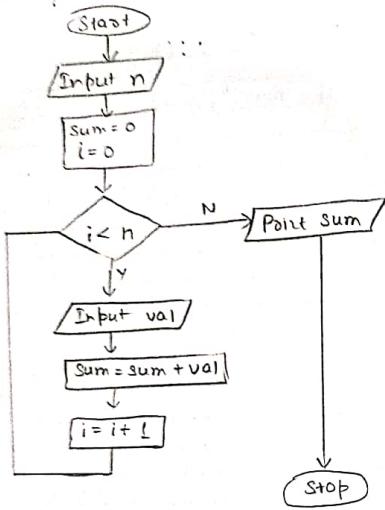
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$\max = (a > b) ? (a > c) ? a : c : (b > c) ? b : c ;$

printf ("%d is max.", max);  
return 0;

}.

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<u>EXPERIMENT :- 3</u>		
<p><u>OBJECTIVE :-</u> Write a program to find of sum of <math>n</math> numbers that will input from user.</p> <p><u>ALGORITHM :-</u></p> <p>Step 1 - Input the value of <math>n</math>, and make <math>sum = 0</math>      Step 2 - Now, take loop from 0 to <math>n</math> - in step 3 to step 5.      Step 3 <math>\hookrightarrow</math> Take input.      Step 4 <math>\hookrightarrow</math> Add. input to variable <math>sum</math>.      Step 5 <math>\hookrightarrow</math> Increase the loop value.      Step 6 - Point the sum.</p> <p><u>PROGRAM :-</u></p> <pre>#include &lt;stdio.h&gt;  int main() {     int n, a;     int sum = 0;     printf("Enter the value of n : ");     scanf("%d", &amp;n);      for(int i=0; i&lt;n; i++) {         printf("Enter the %d number : ", i);     } }</pre>		
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OUTPUT:-

Enter the value of n : 4

Enter the 1 number : 23

Enter the 2 numbers : 20

Enter the 3 numbers : 14

Enter the 4 numbers : 5

The Sum of 4 numbers is 62.

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```
scanf ("%d", &a);  
sum = sum + a;
```

```
}
```

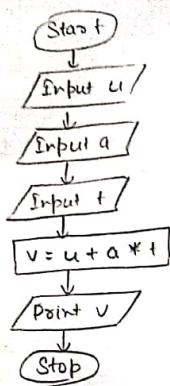
```
printf ("The sum of %d numbers is %d\n", n,
```

```
sum);
```

```
return 0;
```

```
}
```

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### EXPERIMENT :- 4

OBJECTIVE :- Write a program to calculate the velocity after  $t$  time . With given of initial velocity

-city

#### ALGORITHM :-

Step 1 → Take inputs initial velocity ( $u$ ) , acceleration ( $a$ ) and time ( $t$ ) .

Step 2 → Now, calculate the velocity after  $t$  time , with formula ,

$$v = u + at .$$

Step 3 → Point the velocity .

#### PROGRAM :-

```
#include <stdio.h>
```

```
int main()
```

```
{
```

```
int u, a, t; float t, v;
printf("Enter initial velocity : ");
scanf("%d", &t);
```

```
printf("Enter acceleration : ");
scanf("%d", &a);
```

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Output →

Enter the initial velocity : 20  
Enter the acceleration : 5  
Enter time : 2.3  
The velocity after 2.3 time is 31.5.

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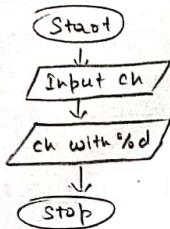
```
pointf ("Enter time");  
scanf ("%f", &t);
```

$$v = u + (a * t)$$

```
pointf ("The velocity after %f time is %f",  
t, v);
```

```
return 0;
```

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OUTPUT :

Enter the character : @

The ascii value of @ is 64.

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EXPERIMENT :- S

OBJECTIVE : Write a program in C to print ASCII value of the character.

ALGORITHM :

Step 1 - Start

Step 2 - Take the character value.

Step 3 - Now, convert the character value to ASCII with help of printf by print as no (%d).

Step 4 - Stop.

PROGRAM :

#include <stdio.h>

```
int main()
```

```
{
```

```
char ch;
```

```
printf("Enter the character : ");
```

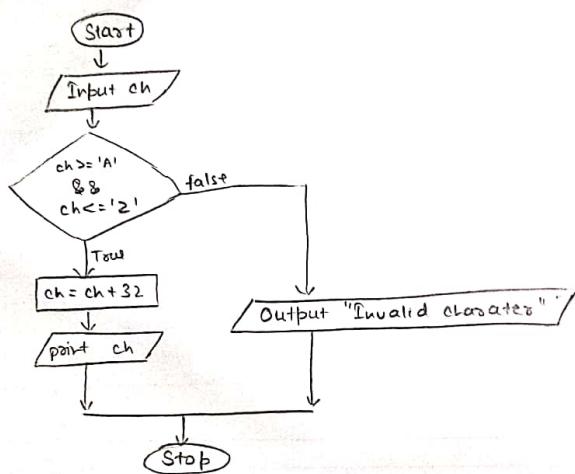
```
scanf("%c", &ch);
```

```
printf("The ascii value of %c is %d ", ch, ch);
```

```
return 0;
```

```
}
```

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### EXPERIMENT :- 6

OBJECTIVE : Write a program to convert upper case letter to lower case letter.

#### ALGORITHM :

- Step 1 → Input the character.
- Step 2 → Check the character i.e. valid or not.
- Step 3 → Add 32 to character value which will increase their ascii value makes lower case letters.
- Step 4 → Return the lower letter.

#### PROGRAM :

```
#include <stdio.h>

int main() {

    char ch;
    printf("Enter the Uppercase letter : ");
    scanf("%c", &ch)

    if ((ch >= 'A' & & ch <= 'Z')){

        ch = ch + 32;
        printf("lower case letter : %c ", ch);
    }
}
```

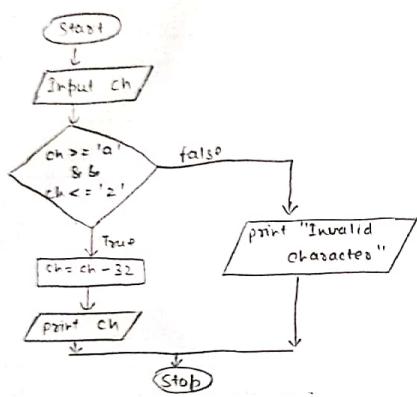
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Output:  
Enter the upper case letter: A  
lower case letter: a.

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case ?  
} print ("Invaled input.");  
} return 0;

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### EXPERIMENT :- 7

OBJECTIVE :- Write a program in C language to convert lower letters to upper case letters.

#### ALGORITHM :-

- Step 1 - first firstly , take the input characters .
- Step 2 - Check for the condition for characters  
if characters between a and z then step 3  
run. else , go to step 5
- Step 3 - Subtract 32 from the character which will subtract from his ascii value . And save the result on a variable .
- Step 4 - Point the variable and end the step .
- Step 5 - Point invalid characters .

#### PROGRAM

```
#include <stdio.h>

int main()
{
    char ch;
    printf("Enter the lowercase character ");
    scanf("%c", &ch);

    if (ch >= 'a' & ch <= 'z')
        ch = ch - 32;

    printf("%c", ch);
}
```

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OUTPUT

Entered the lower case character : b .  
Upper case : B .

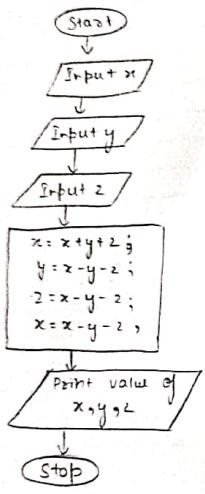
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```
printf("Upper case : %c ", ch);  
}  
else  
{  
    printf("Invalid character ");  
}  
result = 0;  
}
```

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### EXPERIMENT :- 8

OBJECTIVE: Write a program in C language to interchange the three values in such a way that the value of  $y$  in  $x$ , the value of  $z$  in  $y$  and the value of  $x$  in  $z$ .

#### ALGORITHM:

- Step1 - Input the value of  $x$ .
- Step2 - Input the value of  $y$ .
- Step3 - Input the value of  $z$ .
- Step4 -  $x = x + y + z$ ;
- Step5 -  $y = x - y - z$ ;
- Step6 -  $z = x - y - z$ ;
- Step7 -  $x = x - y - z$ ,
- Step8 - Print the value of  $x, y, z$ .

#### PROGRAM:-

```
#include <stdio.h>
int main()
{
    int x, y, z;
    printf("Enter the value of x:");
    scanf("%d", &x);
    printf("Enter the value of y:");
    scanf("%d", &y);
}
```

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Output

Enter the value of x : 10  
Enter the value of y : 15  
Enter the value of z : 8

x is 8  
y is 12  
z is 15

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```
scanf ("%d", &y);  
printf ("Enter the value of z : ");  
scanf ("%d", &z);
```

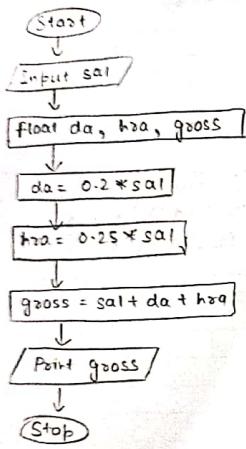
```
x = x + y + z;  
y = x - y - z;  
z = x - y - z;  
x = x - y - z;
```

```
printf ("\n x is %d\n", x);  
printf ("\n y is %d\n", y);  
printf ("\n z is %d\n", z);
```

return 0;

3

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### EXPERIMENT :- 9

OBJECTIVE :- Write a program in C to find the Gross Salary of person whose DA is 20% of basic Salary and HRA is 25% of basic salary.

### ALGORITHM :-

- Step 1 → Input the Basic Salary
- Step 2 → Now, calculate DA by multiply 0.2 with basic salary.
- Step 3 → Similarly, calculate HRA by multiply 0.25\* with basic salary.
- Step 4 → Calculate the Gross salary by adding basic salary with DA and HRA.
- Steps → Point the Gross salary.

### PROGRAM :-

```
#include <stdio.h>

int main() {
    int sal;
    float da, hra, gross;

    printf("Enter the Basic Salary: ");
    scanf("%d", &sal);
}
```

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OUTPUT

Enter the Basic Salary : 200  
Gross Salary : 290.000

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$$da = 0.2 * sal;$$
$$hra = 0.25 * sal;$$

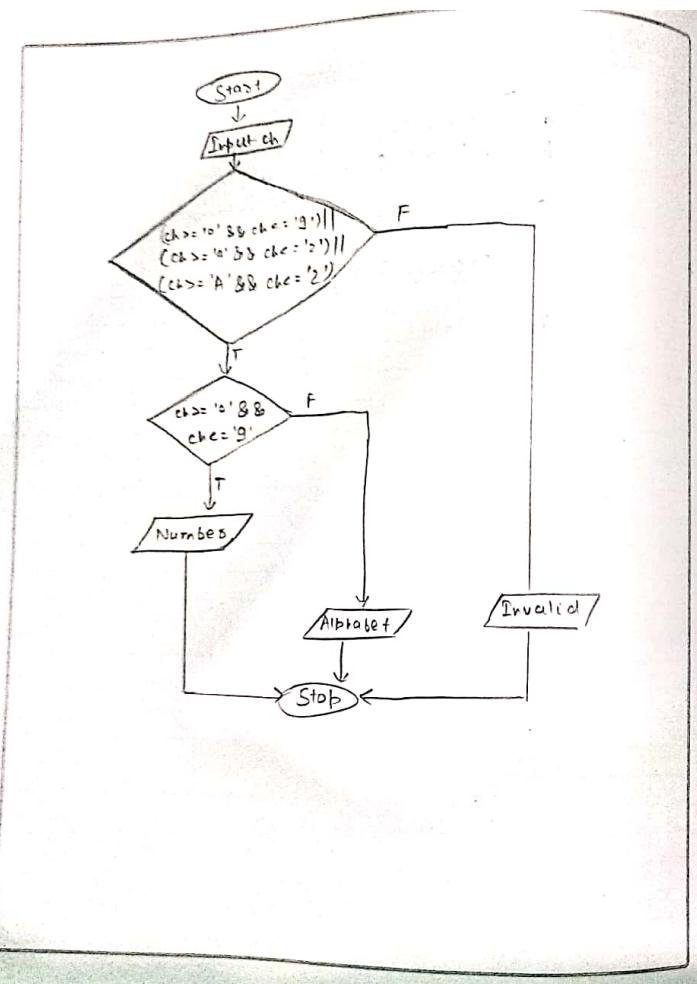
$$gross = sal + da + hra,$$

printf("Gross Salary : %f ", gross);

return 0;

}

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<u>EXPERIMENT :- 10</u>		
<b>OBJECTIVE :-</b> Write a program in C to check any character is vowel and consonant or number.		
<b>ALGORITHM :-</b> <ul style="list-style-type: none"> <li>Step 1 - Start</li> <li>Step 2 - Input two characters.</li> <li>Step 3 - firstly, we check it's valid or not by check that characters in between a &amp; z or A &amp; Z or 0 &amp; 9.</li> <li>Step 4 - If it's valid , then check character is in between 0 and 9 , then we print "Number".</li> <li>Step 5 - If it's valid and not a number , then it's alphabet so, print the result .</li> <li>Step 6 - Stop .</li> </ul>		
<b>PROGRAM:-</b> <pre>#include &lt;stdio.h&gt;  int main() {     char ch;     printf("Enter the character: ");     scanf("%c", &amp;ch);      if ((ch&gt;='a' &amp;&amp; ch&lt;='z')    (ch&gt;='A' &amp;&amp; ch&lt;='Z'))         printf("Given character is alphabet");     else         printf("Given character is number"); }</pre>		
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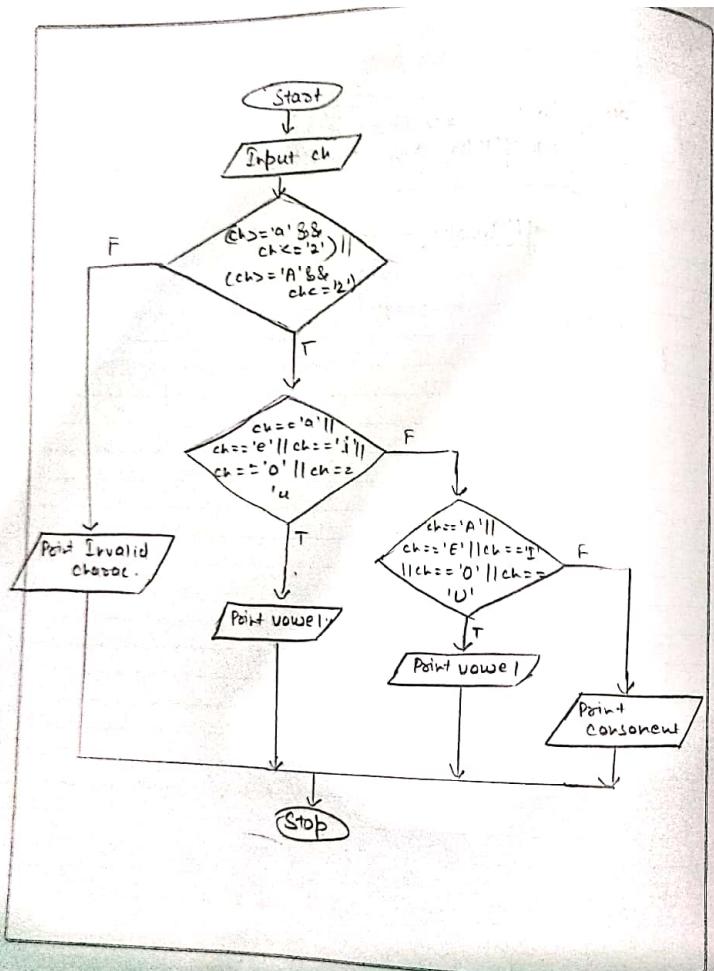
Output:

Entered the character : 9  
The given character is number.

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```
else if (ch>='0' && ch<='9') {  
    printf("The Given character is number.");  
}  
else {  
    printf("Invalid character");  
}  
  
return 0;  
}
```

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<u>EXPERIMENT :- 11</u>	
<b>OBJECTIVE</b> - Write a program in C to check any alphabet for vowel and consonant.	
<b>ALGORITHM</b> !-	
Step1 → Start . Step2 → Input the alphabet . Step3 → firstly , we check that the given character is alphabet or not . Step4 → If it is alphabet , then we check it equal to a,e,i,o,u , then we point vowels Step5 → If it is alphabet , then check for A,E,I,O,U , then also point vowels else point consonant . Step6 → Stop .	
<b>PROGRAM</b> .-	
<pre>#include &lt;stdio.h&gt;  int main() {     char ch;     printf("Enter the character");     Scanf("%c", &amp;ch);     if((ch &gt;= 'a' &amp; ch &lt;= 'z')    (ch &gt;= 'A' &amp; ch &lt;= 'Z'))         if(ch == 'a'    ch == 'e'    ch == 'i'    ch == 'o'    ch == 'u')             printf("Given character is vowel.");         else             printf("Given character is consonant.");     else         printf("Given character is invalid."); }</pre>	
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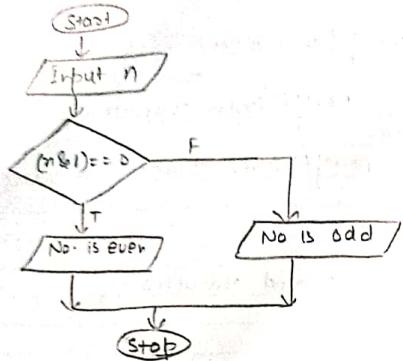
Output -

Entered the character : a  
Given character is vowel.

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```
else if (ch == 'A' || ch == 'E' || ch == 'I' ||  
        ch == 'O' || ch == 'U')  
    printf ("Given character is vowel.");  
else  
    printf ("Given character is consonent.");  
else  
    printf ("Invalid character");  
return 0;
```

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OUTPUT :

Enter Number : 21  
No. is odd.

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### EXPERIMENT-12

OBJECTIVE :- Write a program in C to check two numbers that is even or odd by using bit-wise operators.

ALGORITHM:

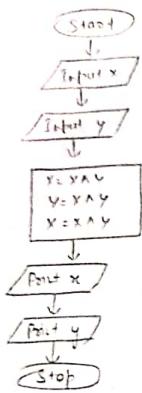
- Step 1 → Start
- Step 2 → Input the No.
- Step 3 → If last bit of No is 1 (help of &) then print even.  
else odd.
- Step 4 → Stop.

### PROGRAM

```
#include <stdio.h>

int main() {
    int n;
    printf("Enter Number");
    scanf("%d", &n);
    if((n&1)==0)
        printf("No. is even");
    else
        printf("No. is odd");
    return 0;
}
```

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### OUTPUT

Enter value of x and y respectively.  
21  
22

The value of x is 22 and y is 21.

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### EXPERIMENT - 13

OBJECTIVE: Write a program in C to swap two numbers using bitwise operators

#### ALGORITHM:

- Step 1 → Start
- Step 2 → Input value of x and y
- Step 3 → Swap values of x and y using bitwise.
- Step 4 → Print the value of x and y.
- Step 5 → Stop

#### PROGRAM:

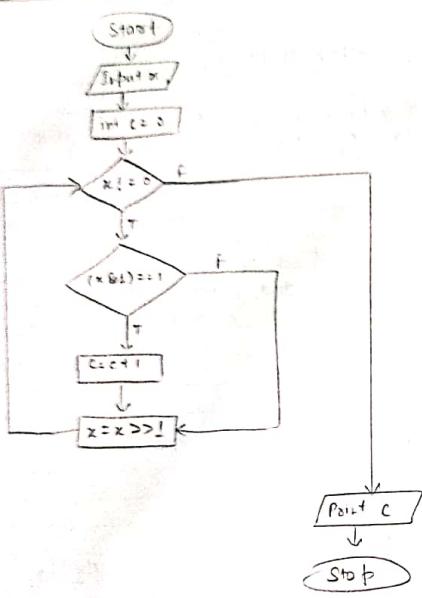
```

#include <stdio.h>

int main() {
    int x, y;
    printf("Enter value of x and y respectively");
    scanf("%d %d", &x, &y);
    x = x ^ y;
    y = x ^ y;
    x = x ^ y;
    printf("The value of x is %d and y is %d", x, y);
    return 0;
}

```

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### OUTPUT

Enter Number x [3  
2

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### EXPERIMENT : 14

OBJECTIVE :- Write a program in C to count number of set bits in a given number.

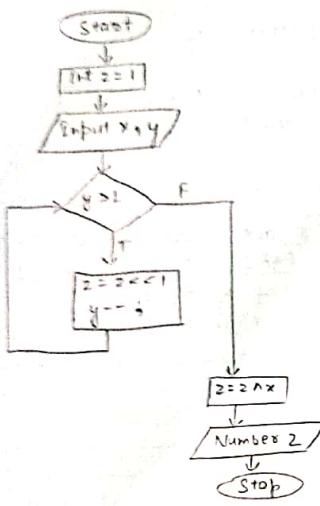
#### ALGORITHM

- Step 1 → Start
- Step 2 → Input value of  $x$  and initialise variable  $c = 0$ .
- Step 3 → we will check  $(x \& 1) == 1$ , then  $c = c + 1$ .
- Step 4 → Rightshift the value of  $x$  by 1.
- Step 5 → If  $x \neq 0$ , then return to step - 3.
- Step 6 → Point the count ' $c$ '.
- Step 7 → Stop.

#### PROGRAM

```
#include <stdio.h>
int main() {
    int c = 0;
    printf("Enter Number x");
    scanf("%d", &x);
    while (x != 0) {
        if ((x & 1) == 1) {
            c = c + 1;
        }
        x = x >> 1;
    }
    printf("%d", c);
    return 0;
}
```

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### Output:

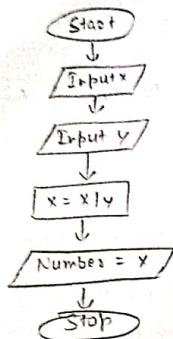
Enter no x and position bit to set :

10

1

Number is 11.

Expt No _____ Page No. _____	<b>EXPERIMENT :- 15</b>
<b>OBJECTIVE:</b> Write a program in C to flipping the given position of bit of the numbers.	
<b>ALGORITHM:-</b>	
<b>Step1</b> → Start <b>Step2</b> → Input No as x and position of changed bit as y. <b>Step3</b> → Initialise variable z = 1 <b>Step4</b> → left shift of z with 1 and save store in z <b>Step5</b> → y-- ; then check y > 1 , if true return step 4. <b>Step6</b> → z = z ^ x ; <b>Step7</b> → Print output z and stop.	
<b>Program</b> <pre>#include&lt;stdio.h&gt; void main() {     int x,y,z=1;     printf("Enter no. x and position bit to set.");     scanf("%d %d", &amp;x, &amp;y);     while(y &gt; 1)     {         z=z &lt;&lt; 1;         y--;     }     z=z ^ x;     printf("Number is %d", z); }</pre>	
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Output:-

Enter the value of x and y :

8

3

Number is 11.

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EXPERIMENT : 16

OBJECTIVE: - Write a program in C to take num. as input and set the bit of first no. whose second no. bit is set.

ALGORITHM:

Step1 - Start .

Step2 → Input the value of n .

Step3 - Input the value of y .

Step4 → Using OR ~~and~~,  $x \mid y$  and store in x .

Step5 → Print the x .

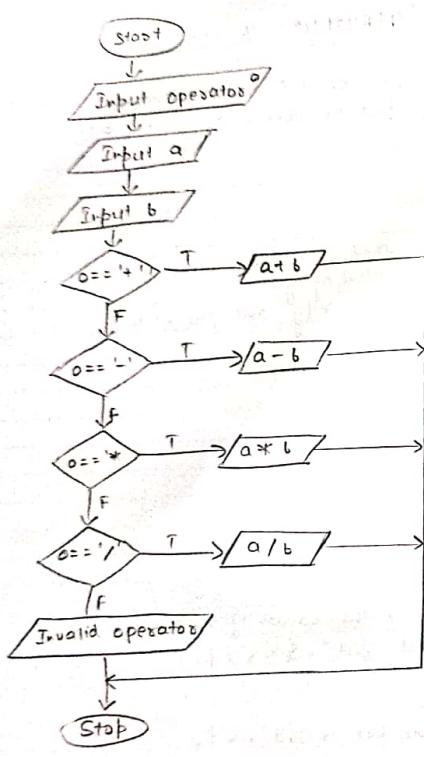
Step6 → Stop .

PROGRAM :-

```
#include <stdio.h>

int main() {
    int x, y;
    printf("Enter the value of x and y :");
    scanf("%d %d", &x, &y);
    x = x | y;
    printf("Number is %d", x);
    return 0;
}
```

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### EXPERIMENT - 17

OBJECTIVE: Write a program in C to make simple calculator using switch cases.

ALGORITHM:

- Step 1 → Start .
- Step 2 → Input operation as a character
- Step 3 → Input two value a and b .
- Step 4 → Check the operation , for (+, -, \*, /) then perform that operation on a and b , and save result .
- Step 5 → If the operation is not in (+, -, \*, /) then print "INVALID operation" else print result .
- Step 6 → Stop .

PROGRAM :

#include <stdio.h> .

```

int main()
{
    float a,b;
    char c;
    printf("Enter operation : ");
    scanf("%c",&c);
    printf("Enter first value: ");
  
```

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OUTPUT:

Enter Operation : -  
Enter the first value : 5  
Enter the second value : 1

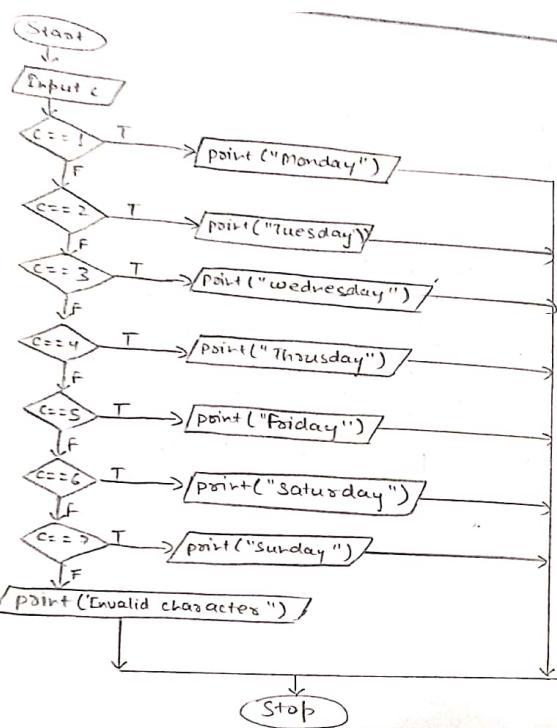
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```
scanf ("%f", &a);
printf ("Entered the second value ");
scanf ("%f", &b);

switch (c)
{
    case '+': printf ("%f", a+b); break;
    case '-': printf ("%f", a-b); break;
    case '*': printf ("%f", a*b); break;
    case '/': printf ("%f", a/b); break;
    default: printf ("INVALID OPERATOR");
}
```

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EXPERIMENT :- 18

OBJECTIVE :- Write a program in C to print Display Monday to saturday by input.

ALGORITHM:-

Step 1 - Start  
 Step 2 - Input the value of c  
 Step 3 - if  $c = 1$  then point monday , and  $c = 2$  then  
 ex point tuesday , and  $c = 3$  then point wednesday  
 and if  $c = 4$  then point thursday and goon to  
 Sunday .  
 Step 4 - Stop .

Program:-

```

#include <stdio.h>

int main() {
    char c;

    printf("Enter Input: ");
    scanf("%d", &c);

    switch(c) {
        case '1': printf("Monday"); break;
    }
  
```

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Output :

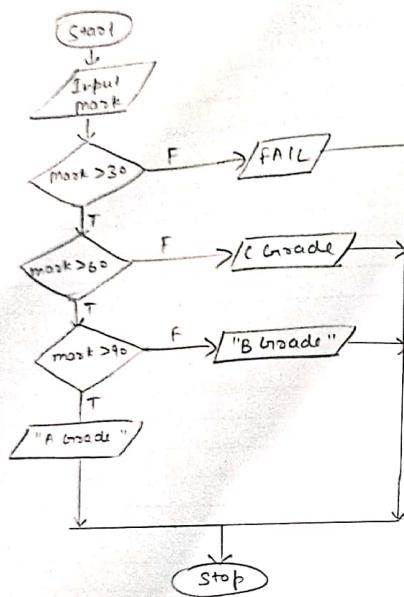
Enters Input : 5  
Friday .

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```
case'1': printf("Tuesday"); break,  
case'2': printf("Wednesday"); break,  
case'3': printf("Thursday"); break;  
case'4': printf("Friday"); break;  
case'5': printf("Saturday"); break;  
case'6': printf("Sunday"); break;  
case'7': printf("Invalid characters");  
default:  
    return 0;
```

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### EXPERIMENT - 19

OBJECTIVE: Write a program in C to assign the 'Grade' of a student by using nested if-else condition

#### ALGORITHM:-

- Step 1 → Start
- Step 2 → Input the number (marks).
- Step 3 → If marks is less than 30, then print "FAIL" and move to step 7.
- Step 4 → If marks is less than 60, then print "C Grade" and move to step 7.
- Step 5 → If marks is less than 90, then print "B Grade" and move to step 7.
- Step 6 → If marks is greater than 90, and less than 100 then, print "A Grade" else "Invalid marks".
- Step 7 → Stop.

#### PROGRAM:-

```
#include <stdio.h>

int main() {
    int mark;
    printf("Enter Number : ");
    scanf("%d", &mark);
```

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OUTPUT:

Enter Marks : 40  
C grade.

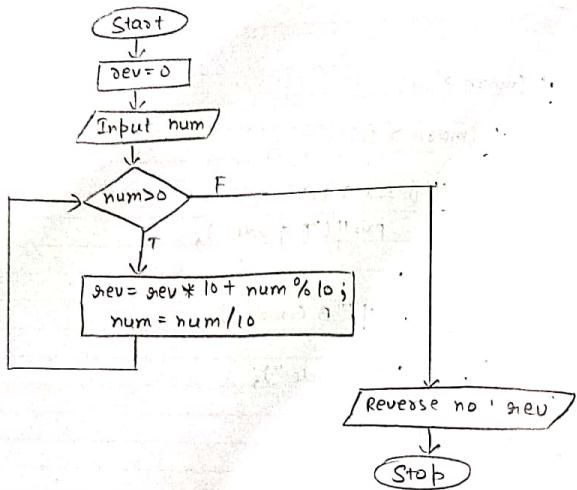
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```
if (mark > 30)
{
    if (mark > 60)
        if (mark > 90)
            printf("A grade");
        else
            printf("B Grade");
    else
        printf("C Grade");
}
else
    printf("Fail");
return 0;
```

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### OUTPUT:

Enter Number: 321

Reverse Number: 123

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### EXPERIMENT - 20

OBJECTIVE: Write a program in C to reverse the input number.

#### ALGORITHM:

- Step 1 → Start
- Step 2 → Initialise rev = 0.
- Step 3 → Input Num.
- Step 4 → rev = rev \* 10 + num % 10;
- Step 5 → num = num / 10;
- Step 6 → If num > 0 then going to step 4.
- Step 7 → Print reverse no.
- Step 8 → Stop.

#### PROGRAM:

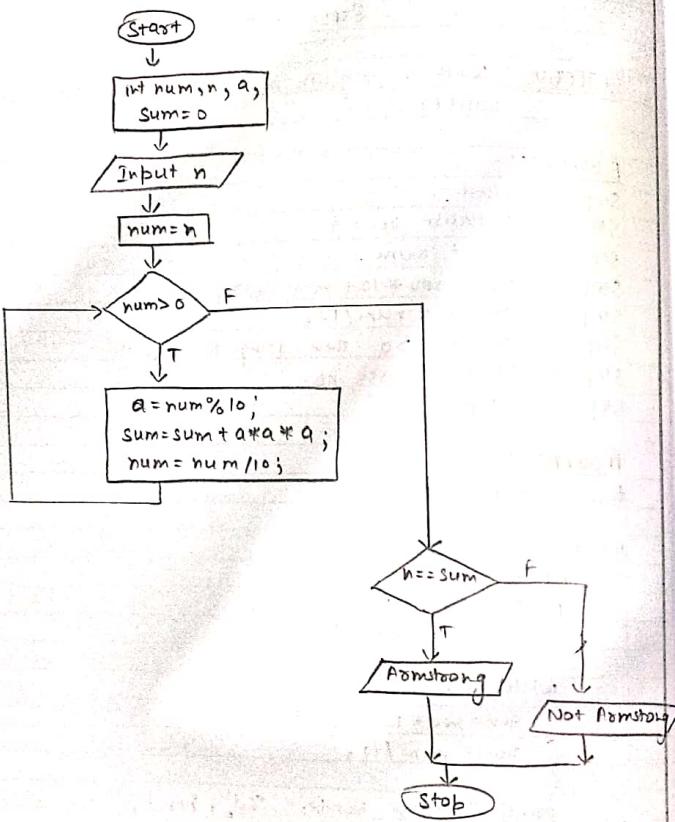
```
#include <stdio.h>

int main() {
    int num, rev = 0;
    printf("Enter Number: ");
    scanf("%d", &num);

    while(num > 0) {
        rev = rev * 10 + num % 10;
        num = num / 10;
    }

    printf("Reverse Number: %d", rev);
}
```

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<p>Date _____  Expt. No. _____  Page No. _____</p>	<p><b>EXPERIMENT :- 21</b></p> <p><u>OBJECTIVE</u> :- Write a program in C to check the input number is Armstrong or not.</p> <p><u>ALGORITHM</u> :-</p> <p>Step1 - Start  Step2 - Input num  Step3 -&gt; Also store num to n variable and initialise sum = 0.  Step4 -&gt; Initialize a as last bit of num (num%10).  Step5 -&gt; increase value of sum with cube of a.  Step6 -&gt; num / 10 and save to num variable.  Step7 -&gt; if num &gt; 0 , then return to step 4.  Step8 -&gt; if N == sum , then print "Armstrong". No"  else print "Not Armstrong number",  Step9 -&gt; Stop.</p> <p><u>PROGRAM</u> :-</p> <pre>#include &lt;stdio.h&gt; int main() {     int num, n, sum=0;     printf("Enter number: "); }</pre>
--	---

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OUTPUT:

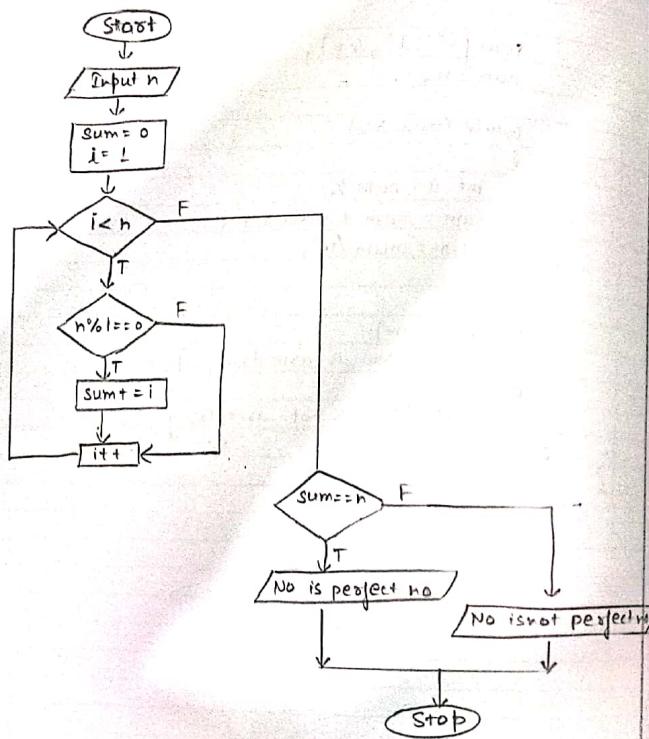
Enter num! - 153

No is armstrong.

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```
scanf ("%d", &n);
num = n;
while (num > 0)
{
    int a = num % 10;
    sum = sum + a*a*a;
    num = num / 10;
}
if (n == sum)
    printf ("No. is armstrong.");
else
    printf ("No. is not armstrong.");
return 0;
```

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EXPERIMENT - 22

OBJECTIVE : Write a program in C to check whether the input number is a perfect number or not.

ALGORITHM :

- Step 1 → Start
- Step 2 → Input n.
- Step 3 → Initialise sum = 0 and i = 1.
- Step 4 → If  $n \% i == 0$ , then sum = sum + i;
- Step 5 → Increment the value of i by 1.
- Step 6 → If  $i < n$ , then, back to step 4.
- Step 7 → If sum = n, then it's a perfect no, else it's not a perfect number.
- Step 8 → Stop.

PROGRAM :

```

#include <stdio.h>

int main()
{
    int n, sum = 0;
    printf("Enter the number : ");
    scanf("%d", &n);

    for (int i = 1; i <= n; i++)
    {
        if (n % i == 0)
            sum += i;
    }

    if (sum == n)
        printf("The number is perfect.");
    else
        printf("The number is not perfect.");
}
  
```

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Output:

Enter the number: 126

No is not perfect no.

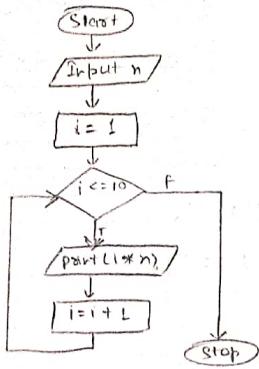
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```
if (n % i == 0) {  
    sum = sum + i;  
}
```

```
}  
  
if (sum == n)  
    printf ("No is perfect no");  
else  
    printf ("No is not perfect no");
```

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#### OUTPUT:-

Enter the no.: 3

$3 * 1 = 3$   
 $3 * 2 = 6$   
 $3 * 3 = 9$   
 $3 * 4 = 12$   
 $3 * 5 = 15$   
 $3 * 6 = 18$   
 $3 * 7 = 21$   
 $3 * 8 = 24$   
 $3 * 9 = 27$   
 $3 * 10 = 30$ .

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#### EXPERIMENT :- 23

OBJECTIVE: Write a program in C to print the table input value

#### ALGORITHM:-

- Step 1 - Start
- Step 2 - Input n, initialise i = 1
- Step 3 - If  $i \leq 10$ , then print  $(n * i)$ ;
- Step 4 -  $i++$ .
- Step 5 - If  $i \leq 10$ , then goto step 3.
- Step 6 - Stop.

#### PROGRAM:-

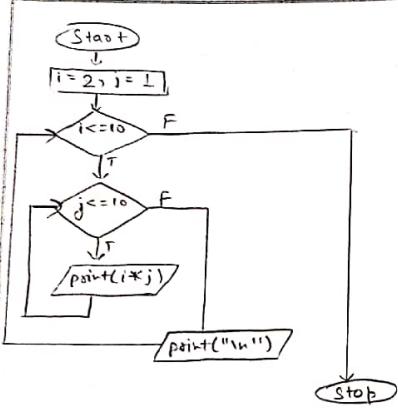
#include <stdio.h>

```

int main()
{
    int a;
    printf("Enter the no.: ");
    scanf("%d", &a);

    for(int i=1 ; i<=10 ; i++) {
        printf("\n %d * %d = %d", a, i, a*i);
    }
}
  
```

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### OUTPUT:-

2	4	6	8	10	12	14	16	18	20
3	6	9	12	15	18	21	24	27	30
4	8	12	16	20	24	28	32	36	40
5	10	15	20	25	30	35	40	45	50
6	12	18	24	30	36	42	48	54	60
7	14	21	28	35	42	49	56	63	70
8	16	24	32	40	48	56	64	72	80
9	18	27	36	45	54	63	72	81	90
10	20	30	40	50	60	70	80	90	100

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### EXPERIMENT - 24

OBJECTIVE:- Write a program in C to print 1 to 10 tables.

#### ALGORITHM:-

Step 1 - Start  
 Step 2 → Decide and initialize  $i = 2, j = 1$   
 Step 3 → do until  $i \leq 10$  if condition false then goto 4  
 3.1 → do until  $j \leq 10$  if cond. false then goto 3.  
 3.1.1 →  $\text{print}(i * j)$ ;  
 3.1.2 →  $i++$ ;  $j++$ ;  
 3.1.3 → Goto step 3.1.  
 Step 4 → Stop.

#### PROGRAM:-

```
#include <stdio.h>
int main()
{
    for (int i=2; i<=10; i++) {
        for (int j=1; j<=10; j++) {
            printf("%d\t", i*j);
        }
        printf("\n");
    }
    return 0;
}
```

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EXPERIMENT - 2SOBJECTIVE :- Write a program to print pattern .

```

*
* *
* * *
* * * *
* * * * *

```

PROGRAM :-

```

#include <stdio.h>

int main()
{
    int a;
    printf("Enter the no. ");
    scanf("%d", &a);
    for(int i=1; i<=a; i++) {
        for(int j=1; j<=i; j++) {
            printf("*");
        }
        printf("\n");
    }
    return 0;
}

```

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OUTPUT :-

Enter the no. 6

```

*
* *
* * *
* * * *
* * * * *
* * * * * *

```

OUTPUT

Enter two no.  
4

\* \* \* \*  
\* \* \*  
\* \*  
\*

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EXPERIMENT - 2 C

OBJECTIVE: Write a C program to print the pattern.

\* \* \* \*  
\* \* \* \*  
\* \* \*  
\* \*  
\* \*

PROGRAM: .

```
#include <stdio.h>

int main()
{
    int a;
    printf("Enter the no.: ");
    scanf("%d", &a);
    printf("\n");

    for(int i=1; i<=a; i++) {
        for(int j=a; j>=i; j--)
            {
                printf("*");
            }
        printf("\n");
    }
}
```

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OUTPUT:-

Enter the number : 5

```
*  
* *  
* * *  
* * * *  
* * * * *
```

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EXPERIMENT :- 27

OBJECTIVE :- Write a C program to print this pattern.

```
*  
* *  
* * *  
* * * *
```

PROGRAM:-

#include <stdio.h>

```
int main()  
{  
    int a;  
    printf("Enter the numbers: ");  
    scanf("%d", &a);  
  
    for (int i=1; i<=a; i++)  
    {  
        for (int j=a; j>=1; j--) {  
            if (i>=j)  
                printf("*");  
            else  
                printf(" ");  
        }  
        printf("\n");  
    }  
    return 0;  
}
```

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EXPERIMENT :- 28

OBJECTIVE: Write a program in C to print the pattern.

```
* *  
* * *  
* * * *  
* * * * *
```

PROGRAM:

```
#include <stdio.h>  
int main()  
{  
    int a;  
    printf("Enter the number:");  
    scanf("%d", &a);  
    for (int i=1; i<=a; i++) {  
        for (int j=a; j>=i; j--) {  
            if (i>=j)  
                printf("* ");  
            else  
                printf(" ");  
        }  
        printf("\n");  
    }  
    return 0;  
}
```

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OUTPUT

Enter the number :- 5

```
*  
* * *  
* * * *  
* * * * *
```

### EXPERIMENT: - 29

OBJECTIVE: Write a program in C to print the pattern.

\* \* \* \* \*  
\* \* \* \* \*  
\* \* \* \* \*  
\* \* \* \* \*  
\* \* \* \* \*  
\* \* \* \* \*

#### PROGRAM

```
#include <stdio.h>
int main() {
    int a=4;
    for(int i=1; i<=a; i++) {
        for(int j=1; j<=i; j--) {
            if(i>j)
                printf(" * ");
            else
                printf("   ");
        }
        printf("\n");
    }
    for(int i=1; i<=(a-1); i++) {
        for(int j=1; j<=(a-i); j++) {
            if(i>j)
                printf(" * ");
            else
                printf("   ");
        }
        printf("\n");
    }
}
```

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#### Output

\* \* \* \* \*  
\* \* \* \* \*  
\* \* \* \* \*  
\* \* \* \* \*  
\* \* \* \* \*  
\* \* \* \* \*

EXPERIMENT :- 30

OBJECTIVE: Write a program to print the Pascal triangle.

PROGRAM:-

```
#include <stdio.h>
```

```
int main()
{
    int a, k;
    printf("Enter the number:");
    scanf("%d", &a);
    for (int i = 1; i <= a; i++) {
        int num = 1, k = 1;
        for (int j = a; j >= 1; j--)
            if (i == j)
                printf(" %d ", num);
            num = num * (i - k) / k;
            k++;
        else
            printf(" ");
        printf("\n");
    }
    return 0;
}
```

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OUTPUT

Enter the number: 6

```

      1
     1 1
    1 2 1
   1 3 3 1
  1 4 6 4 1
 1 5 10 10 5 1

```

OUTPUT:-

Enter the value of x : 2  
Enter the value of y : -2

The answer is 0.25

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### EXPERIMENT - 31

OBJECTIVE :- Write a program in C to compute the value of  $x^y$ .

#### PROGRAM ! -

```
#include <stdio.h>
int main()
{
    int x,y,i;
    float z=1;
    printf("Enter the value of x:");
    scanf("%d",&x);
    printf("Enter the value of y:");
    scanf("%d",&y);
    if (y==0)
        z=1;
    else
        for(i=1; i<=y || i<=(-y); i++)
            if (y>0)
                z=z*x;
            else
                z=z/x;
}
printf("The answer is %f",z);
```

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## EXPERIMENT- 32

OBJECTIVE:- Write a program in C to print first n numbers of fibonacci series.

PROGRAM:-

```
#include <stdio.h>

void main() {
    int a, i=0, j=1, k;
    printf("Enter the number: ");
    scanf("%d", &a);
    if (a > 2) {
        printf("%d %d ", i, j);
        while ((a-2) > 0) {
            k = i+j;
            printf("%d ", k);
            i=j;
            j=k;
            a--;
        }
    } else if (a == 1)
        printf("%d", i);
    else
        printf("Please enter valid no.");
}
```

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### OUTPUT

Enter the number: 10  
0 1 1 2 3 5 8 13 21 34.

With only one for loop.  
↳ #include <stdio.h>

```
2) void main()
{
    int last, i, row = 1, cnt = 0;
    printf("Enter the last value : ");
    scanf("%d", &last);

    for(i=1; i <= last; i++)
    {
        printf("%d ", i);
        cnt++;
        if (cnt == row)
        {
            printf("\n");
            row++;
            cnt = 0;
        }
    }
}
```

### OUTPUT

↳ Enter the last value :- 28.

```
1
2 3
4 5 6
7 8 9 10
11 12 13 14 15
16 17 18 19 20 21
22 23 24 25 26 27 28
```

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### EXPERIMENT : - 33

OBJECTIVE : Write a program in C to print floyd triangle.

#### PROGRAM.

```
① #include <stdio.h>

int main()
{
    int a, i, j, k = 1;

    printf("Enter the last value : ");
    scanf("%d", &a);

    for(i=1; a > k; i++)
    {
        for(j=1; j <= i and a >= k; j++)
        {
            printf("%d ", k);
            k++;
        }
        printf("\n");
    }
}
```

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### EXPERIMENT :- 34

OBJECTIVE :- Write a program in C using loop and conditional to determine number between 0 to n are :-

- (a) - Multiple of ~~both~~ 2
- (b) - Multiple of 2 not 5.
- (c) > Multiple of 2 and 5 or both.

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EXPERIMENT - 35

OBJECTIVE: Write a program to determine the greatest power of 2 which is less than or equal to input value n. Your program should take the value of n from user.

Program

```
#include <stdio.h>

int main()
{
    int n, i=1;
    printf("Enter the value of n:");
    scanf("%d", &n);
    while (i<=n)
        i = i * 2;
    printf("The output is %d", i/2);
}
```

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OUTPUT:

Enter the value of n : 10  
The output is 8.

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### EXPERIMENT :- 36

OBJECTIVE: Write a program in C to find the GCD of two numbers.

#### PROGRAM:

```
#include <stdio.h>

int main() {
    int a, b, i;
    printf("Enter the first number: ");
    scanf("%d", &a);
    i = a;
    printf("Enter the second number: ");
    scanf("%d", &b);

    while(i > 0) {
        if (a % i == 0 && b % i == 0)
            printf("The GCD is %d", i);
        break;
    }
}
```

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#### Output:

Enter the first number: 81  
Enter the second number: 27

The GCD is 27.

OUTPUT:-

Enter number : 23  
23 is a prime numbers.

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EXPERIMENT :- 87

OBJECTIVE : Write a program in C to make a function check prime which takes an integer as an argument.

PROGRAM :

```
#include <stdio.h>

bool checkPrime(int a) {
    int i;
    for(i=2; i*i <= a; i++)
        if(a % i == 0)
            return 0;
    return 1;
}

int main() {
    int a;
    printf("Enter number : ");
    scanf("%d", &a);
    if(checkPrime(a))
        printf("%d is a prime number.", a);
    else
        printf("%d is not a prime number.", a);
    return 0;
}
```

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checkPrime function.

```
bool checkPrime(int a) {
    int i;
    for(i=2; i*i <= a; i++)
        if(a % i == 0)
            return 0;
    return 1;
}
```

OUTPUT :-

Enter number : 7

2 5

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### EXPERIMENT - 38

OBJECTIVE :- Take an integer as an input from the user and use the function checkPrime to express integer as a sum of two prime numbers. Choose two numbers in such a way that first no. is smallest possible prime number. And if it is not possible ; then print 0.

PROGRAM ! .

```
#include < stdio.h >

int sum2(int a) {
    int i, j = 0;
    for(i=2; i <= (a-i); i++)
        if(checkPrime(i) && checkPrime(a-i)) {
            printf("%d %d\n", i, a-i);
            return 0;
        }
    return 1;
}

int main() {
    int a, b;
    printf("Enter number : ");
    scanf("%d", &a);
    b = sum2(a);
    if(b)
        printf("Not Possible");
    return 0;
}
```

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EXPERIMENT :- 39

OBJECTIVE :- Write a program in C to find sum of first n natural numbers using recursive function.

PROGRAM :-

```
#include <stdio.h>

int sum(int n) {
    if (n == 1)
        return 1;
    else
        return n + sum(n-1);
}

int main() {
    int n;
    printf("Enter the n value: ");
    scanf("%d", &n);
    printf("%d", sum(n));
}
```

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OUTPUT :-

Enter the n value : 7  
28

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### EXPERIMENT: - 40

OBJECTIVE :- Write a program in C using recursive function to print fibonacci series up to n term.

#### PROGRAM:-

```
#include <stdio.h>

int fib(int n) {
    if (n==1)
        return 0;
    else if (n==2)
        return 1;
    return (fib(n-1) + fib(n-2));
}

int main()
{
    int n,i;
    printf("Enter the value of n: ");
    scanf("%d", &n);
    for(i=1; i<=n; i++)
        printf("%d ", fib(i));
}
```

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#### OUTPUT:-

Enter the value of n: 6  
0 1 1 2 3 5

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### EXPERIMENT : 41

OBJECTIVE :- Write a program in C to find the GCD of two numbers using recursive function.

#### PROGRAM :-

#include < stdio.h >

```
int gcd(int a, int b) {
    int r;
    if (a % b == 0)
        return b;
    else
        gcd(b, a % b);
}
```

```
int main() {
    int a, b;
```

```
    printf("Enter the value of a : ");
    scanf("%d", &a);
    printf("Enter the value of b : ");
    scanf("%d", &b);
```

```
    printf("The GCD of %d and %d is %d ", a, b,
        gcd(a, b));
}
```

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#### OUTPUT :-

Enter the value of a: 35

Enter the value of b: 28

The GCD of 35 and 28 is 7.

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## EXPERIMENT :- 42

OBJECTIVE:- There is a person standing on the ground floor or the stairs, the person can jump a single step or 2 steps at a time. find total no. of ways to reach at the nth stair.

PROGRAM:-

#include <stdio.h>

```
int count(int n){  
    if (n==1 || n==0)  
        return 1;  
    return count(n-1) + count(n-2);  
}
```

```
int main(){  
    int n;  
    printf("Enter the no. of stairs:");  
    scanf("%d", &n);  
    printf("%d", count(n));  
}
```

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OUTPUT:-

Enter the no. of stairs! 12.  
233.

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EXPERIMENT - 43

OBJECTIVE:- Write a program in C to check whether the given number is palindrome or not using recursion.

PROGRAM:-

```
#include <stdio.h>

int ges = 0;
int checkp(int a) {
    if (a == 0 || a == 1)
        return ges;
    ges = ges * 10 + a % 10;
    return (checkp((int)a / 10));
}

int main() {
    int a;
    printf("Enter the no.:");
    scanf("%d", &a);
    if (checkp(a) == a)
        printf("The no. is palindrome.");
    else
        printf("The no. is not palindrome.");
}
```

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OUTPUT:

Enter the no: 123321  
The no. is palindrome.

OUTPUT:-

Enter the value of a and b : 5  
5  
→ 3125

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EXPERIMENT :- 44

OBJECTIVE: Write a program in C using recursive function to find powers.

for examp -  $2^{10} = 1024$ .

PROGRAM:-

```
#include <stdio.h>
int exp(int a, int b)
{
    if (b == 1)
        return a;
    else
        if (b % 2 == 0)
            return exp(a*a, b/2);
        else
            return exp(a*a, b/2) * a;
}

int main()
{
    int a, b;
    printf("Enter two value of a and b : ");
    scanf("%d %d", &a, &b);
    printf("%d", exp(a, b));
}
```

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OUTPUT

Enter the value of a and b : 2  
7

The output is 128.

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EXPERIMENT :- 4S

OBJECTIVE :- Write a program in C to find powers using two previous question with for loop.  
(algorithm)

Program!

```
#include <stdio.h>
```

```
int main()
```

```
{
```

```
    int a, b, c = 1; d = 1.
```

```
    printf ("Enter the value of a and b: ");  
    scanf ("%d %d", &a, &b);
```

```
    for (; b != 1 and b != 0; b = b / 2)
```

```
{
```

```
        if (b % 2 != 0)
```

```
            c = c * a;
```

```
        a = a * a;
```

```
}
```

```
c = c * a;
```

```
    printf ("The output is %d", c);
```

```
}
```

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### Output

Enter the value of n : 5  
Enter the value of r : 3

10

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### EXPERIMENT : 46

OBJECTIVE : Write a program in C to calculate the Binomial Co-efficient using recursion.

#### PROGRAM :

```
#include <stdio.h>

int bin(int n, int r) {
    if (n==0 || r==n)
        return 1;
    return bin(n-1, r-1) + bin(n-1, r);
}

int main() {
    int n, r;
    printf("Enter the value of n : ");
    scanf("%d", &n);
    printf("Enter the value of r : ");
    scanf("%d", &r);
    printf("%d", bin(n,r));
}
```

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OUTPUT:

Enter the no's in 0 and 1:

0  
0  
0  
0  
1  
0  
1  
1  
  
→ 11

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EXPERIMENT:- 47

OBJECTIVE:- Write a program to read an integer 1-D array containing 8-bits (0, 1) of an unsigned binary integer and print decimal value for integer.

PROGRAM:-

```
#include <stdio.h>

int exp(int a, int b) {
    if (b == 0)
        return 1;
    else if (b%2 == 0)
        return exp(a*a, b/2);
    else
        return (exp(a*a, b/2)*a);
}

int main() {
    int i, j=7, res=0, arr[8];
    printf("Enter the no's in 0 and 1:");
    for(i=0; i<8; i++)
        scanf("%d", &arr[i]);
    for(i=7; i>=0; i--)
        res = res + arr[i] * exp(2, j-i);
    printf("%d", res);
}
```

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OUTPUT: Enter the value of n: 11

```
aarr[0]: 0  
aarr[1]: 1  
aarr[2]: 0  
aarr[3]: 1  
aarr[4]: 1  
aarr[5]: 1  
aarr[6]: 1  
aarr[7]: 0  
aarr[8]: 0  
aarr[9]: 1  
aarr[10]: 1
```

longest 1's length: 4.

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EXAMPLE :- 48

OBJECTIVE: Write a program to read 1-D array containing n-element which consists of 0's and 1's and print the length of longest consecutive of 1's.

Program:

```
#include <stdio.h>  
  
int main() {  
    int i, size, c = 0, maxc = 0;  
  
    printf("Enter the value of n: ");  
    scanf("%d", &size);  
    int arr[size];  
  
    for (i = 0; i < size; i++) {  
        printf("arr[%d] = ", i);  
        scanf("%d", &arr[i]);  
    }  
  
    for (i = 0; i < size; i++) {  
        if (arr[i] == 1) {  
            c = c + 1;  
            if (maxc < c)  
                maxc = c;  
        } else  
            c = 0;  
    }  
    printf("longest 1's length: %d", maxc);  
}
```

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### OUTPUT

The minimum value is 10 at 0.

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### EXPERIMENT - 49

OBJECTIVE : Write a program in C to find min. elements with there index from an array using loop.

PROGRAM :-

```
#include <stdio.h>

int main()
{
    int i, size, min, p = 0;
    int arr[] = {10, 20, 30, 15, 20, 25};
    size = sizeof(arr) / sizeof(arr[0]);
    min = arr[0];
    for(i=0; i<size; i++)
    {
        if(min > arr[i])
        {
            min = arr[i];
            p = i;
        }
    }
    printf("The minimum value is %d at %d", min, p);
}
```

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OUTPUT:-

Enter the size of array : 5  
Enter arr[0] : 15  
Enter arr[1] : 20  
Enter arr[2] : 10  
Enter arr[3] : 17  
Enter arr[4] : 7  
  
Min value : 7.

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EXPERIMENT :- So

OBJECTIVE :- Write a program in C to find minimum value of an array using recursion.

PROGRAM :-

```
#include <stdio.h>
```

```
int mint (int arr[], int s, int min) {
    if (s == 1)
        return min;
    if (min > arr[s - 1])
        min = arr[s - 1];
    mint (arr, s - 1, min);
}

int main()
{
    int i, size;
    printf ("Enter the size of array ");
    scanf ("%d", &size);

    int arr [size];
    for (i = 0; i < size; i++)
    {
        printf ("Enter arr[%d] = ", i);
        scanf ("%d", &arr[i]);
    }
    printf ("Min value : %d ", mint (arr, size, arr[0]));
}
```

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```

if (ls(aaa, f, size))
    printf ("found");
else
    printf ("Not found");
}

```

OUTPUT: with while loop.  
found 2s with while loop using ls

finding with recursion:  
found.

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### EXPERIMENT - SI

OBJECTIVE :- Write a program in C to search an element in array using linear search.

#### PROGRAM:

```

#include <stdio.h>
int ls (int arr[], int f, int size)
{
    if (size == 0)
        return 0;
    if (arr[size - 1] == f)
        return 1;
    ls (arr, f, size - 1);
}

int main()
{
    int size = 7, f = 25, i, flag = 0;
    int arr[size] = {10, 15, 20, 17, 18, 5, 15};
    printf ("with while loop:");
    for (i = 0; i < size; i++)
        if (arr[i] == f)
            flag = 1;
    if (flag)
        printf (" found 2s with while loop using ls");
    else
        printf ("Not found");
    printf ("finding with recursion:");
}

```

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### OUTPUT

→ Enter the elements to search:-

18

Element not found.

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### EXPERIMENT:- 32

OBJECTIVE :- Write a program in C to search an element in array using Binary search.

PROGRAM :-

```
#include <stdio.h>
int main()
{
    int i, size = 10, f, l, m, flag = 0;
    int arr[] = { 10, 11, 13, 15, 17, 20, 25, 30, 35, 36 };
    printf("Enter the elements to search : ");
    scanf("%d", &f);
    l = 0; r = size - 1;
    while (l >= r && flag == 0)
    {
        m = (l + r) / 2;
        if (arr[m] == f)
            flag = 1;
        else if (arr[m] < f)
            l = m + 1;
        else
            r = m - 1;
    }
    if (flag)
        printf("Element found.");
    else
        printf("Element Not found.");
}
```

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## OUTPUT

Not found.

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EXPERIMENT:-S3

OBJECTIVE: - Write a program in C to search an element in array using recursion with ~~Binary search~~.

PROGRAM:

```
#include <stdio.h>
int bs(int arr[], int l, int r, int f) {
    if (r < l)
        return 0;
    int m = (l+r)/2;
    if (arr[m] == f)
        return 1;
    else if (arr[m] > f)
        bs(arr, l, m-1, f);
    else
        bs(arr, m+1, r, f);
}
int main() {
    int size = 10;
    int arr[10] = {10, 20, 30, 40, 50, 60, 62, 63, 64, 65};
    if (bs(arr, 0, size-1, 84))
        printf("84 found");
    else
        printf("Not found");
}
```

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