

# ***Strings***

## ***(character array)***

# Strings

Just like *int* and *float*,

***char*** is a data type which is used to store the value of a character.

```
int main()
{
    char ch;
    scanf("%c",&ch);
    printf("%c",ch);
}
```

```
int main()
{
    char ch='h';
    printf("%c",ch);//h
}
```

A string (word /sentence) is a collection of characters.  
In 'C' **char array** is used to represent a string.

# Strings

- String is an array of characters.
- Declaration of string(char array):  
`char s[10];`
- declaring a string(word) of 10 characters.
- Initializing a string:  
`char name[10]="Kanpur";`

0	1	2	3	4	5	6	7	8	9
'K'	'a'	'n'	'p'	'u'	'r'	'\0'	'\0'	'\0'	'\0'

Every string is terminated with NULL chracter('\0').

# Strings

- String is an array of characters.
- Declaration of string(char array):

`char s[20];` **// declaring a string(word) of 20 characters**

- Initializing a string:

`char name[]="PSIT Kanpur";` **// char name[]="PSIT Kanpur";**

or

`char name[12]={ 'P', 'S', 'I', 'T', ' ', 'K', 'a', 'n', 'p', 'u', 'r', '\0' };`

0	1	2	3	4	5	6	7	8	9	10	11
'P'	'S'	'I'	'T'	' '	'K'	'a'	'n'	'p'	'u'	'r'	'\0'

Every string is terminated with NULL chracter('\0').

# Strings

- String is an array of characters.
- Declaration of string(char array):

```
char s[20]; // declaring a string
```

- Initializing a string:

```
char name[]="PSIT Kanpur"; //
```

or

```
char name[12]={ 'P', 'S', 'I', 'T', ' ', 'K', 'a', 'n', 'p', 'u', 'r', '\0' };
```

Important: there is an extra terminating character which is the Null character ('\0') used to indicate the termination of string which differs strings from normal character arrays.

0	1	2	3	4	5	6	7	8	9	10	11
'P'	'S'	'I'	'T'	' '	'K'	'a'	'n'	'p'	'u'	'r'	'\0'

Every string is terminated with NULL character('\0').

# Strings

## ➤ Initializing a string:

0	1	2	3	4	5	6	7	8	9	10	11
'P'	'S'	'I'	'T'	' '	'K'	'a'	'n'	'p'	'u'	'r'	'\0'

char name[12]="PSIT Kanpur";

or

char name[]="PSIT Kanpur";

or

char name[12]={'P', 'S', 'I', 'T', ' ', 'K', 'a', 'n', 'p', 'u', 'r', '\0'};

or

char name[]={ 'P', 'S', 'I', 'T', ' ', 'K', 'a', 'n', 'p', 'u', 'r', '\0' };

# Strings

## Taking string from user:

```
char str[20];  
scanf("%s",str);
```

```
main()  
{  
    char str[20];  
    printf("enter ur string: ");  
    scanf("%s", str); // do not use '&str' in scanf()  
  
    printf("ur string is: %s",str);  
    return 0;  
}
```

As `str[]` is a character array so using `str` without braces '[' and ']' will give the base address of this string. So we need not use '&' with `scanf()`.

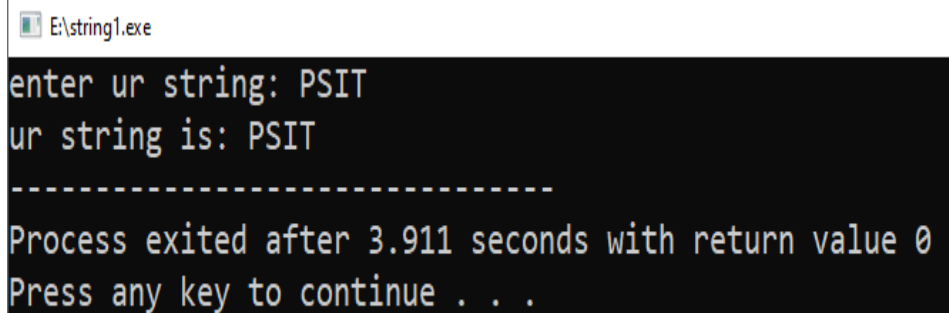
# Strings

Taking string from user:

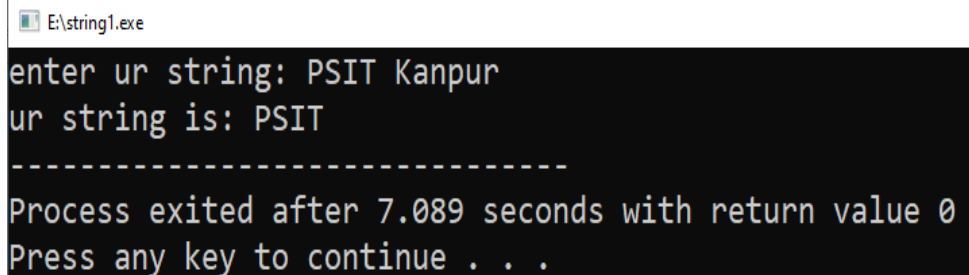
```
char str[20];  
scanf("%s",str);
```

```
main()  
{  
    char str[20];  
    printf("enter ur string: ");  
    scanf("%s", str); // do not use '&str' in scanf()  
  
    printf("ur string is: %s",str);  
    return 0;  
}
```

scanf() can read only one word  
(string upto first white space)



```
E:\string1.exe  
enter ur string: PSIT  
ur string is: PSIT  
-----  
Process exited after 3.911 seconds with return value 0  
Press any key to continue . . .
```



```
E:\string1.exe  
enter ur string: PSIT Kanpur  
ur string is: PSIT  
-----  
Process exited after 7.089 seconds with return value 0  
Press any key to continue . . .
```



# Strings

**Taking string from user:**

```
char str[20];  
gets(str);
```

**For printing string:**

```
puts(str);
```

```
main()  
{  
    char str[20];  
    printf("enter ur string: ");  
    gets(str);  
  
    printf("ur string is: %s",str);  
    return 0;  
}
```

E:\string1.exe

```
enter ur string: PSIT Kanpur  
ur string is PSIT Kanpur  
-----  
Process exited after 7.157 seconds with return value 0  
Press any key to continue . . .
```

# ***String handling functions***

1. To find the length of a string :

***strlen()***

2. To copy a string into other:

***strcpy()***

3. To concatenate two strings:

***strcat()***

4. To compare two strings:

***strcmp()***

5. To reverse the string:

***strrev()***

***Use header file:***

***string.h***

Function	Use
strlen()	Finds length of a string
strcpy()	Copies a string into another
strcat()	Appends one string at the end of another
strcmp()	Compares two strings
strrev()	Reverses string

# *String handling functions*

## **strlen( )**

This function counts the number of characters present in a string.

**syntax:     n=strlen(string\_name);**

```
int main( )  
{  
    char arr[30] = "PSIT, Kanpur" ;  
    int len1, len2 ;  
    len1 = strlen ( arr ) ;  
    len2 = strlen ( "Humpty Dumpty" ) ;  
    printf ( " %d %d ", len1,len2 ) ;  
    printf("%d",sizeof(arr)); //30  
}
```

This function returns an integer, which is the length of string.

The output would be...

12 13

# *String handling functions*

## **strcpy( )**

This function copies the contents of one string into another.

**Syntax:** **strcpy(string1,string2);**

copies string2 into string1(target)

main( )

```
{  
char st1[20] = "Rahul" ;  
char st2[20] ="Abhishek";  
strcpy ( st1, st2 ) ;  
puts(st1);  
printf("\n");  
puts(st2);  
}
```

string1=string2



And here is the output...

Abhishek

Abhishek

# *String handling functions*

## **strcat( )**

This function concatenates a string at the end of the another string.

For example, “Rahul” and “Kumar” on concatenation would result into a string “RahulKumar”.

**Syntax:        strcat(string1,string2);**

this will append(add) string2 after string1.

```
main()
{
    char st1[20]="Rahul";
    char st2[20]="kumar";
    strcat(st1,st2);
    puts(st1);
    printf("\n");
    puts(st2);
}
```



RahulKumar  
kumar

# *String handling functions*

## **strcat( )**

This function concatenates a string at the end of the another string.

For example, “Rahul” and “Kumar” on concatenation would result into a string “RahulKumar”.

**Syntax:            strcat(string1,string2);**

this will append(add) string2 after string1.

```
main()  
{  
    char st1[20]="Rahul";  
    char st2[20]="kumar";  
    strcat(st1, " ");  
    strcat(st1,st2);  
    puts(st1);  
    printf("\n");  
    puts(st2);  
}
```



Rahul Kumar  
kumar

# *String handling functions*

## **strrev( )**

This function reverse a string .

**Syntax:            strrev(string);**

this will reverse the string.

```
main()
{
    char st1[20]="Ramesh";
    char st2[20]="kumar";
    strrev(st1);
    strrev(st2);
    puts(st1);
    puts(st2);
}
```

```
hsemaR
ramuk
```

# *String handling functions*

## **strcmp( )**

This function is used to compare between two strings .

**Syntax:        strcmp(string1,string2);**

**if string1 and string 2 are same then it will return 0**

```
main()
{
    int n;
    char st1[20]="Rahul";
    char st2[20]="Rahul";
    n=strcmp(st1,st2);
    printf("%d",n); //0
}
```

```
main()
{
    int n;
    char st1[20]="Rahul";
    char st2[20]="Ramesh";
    n=strcmp(st1,st2);
    printf("%d",n); //non zero value
}
```



# ***String handling functions***

## **strcmp( )**

This function is used to compare between two strings .

**Syntax:          strcmp(string1,string2);**

**if string1 and string 2 are same then it will return 0**

```
strcmp(string1,string2) =0   if string1=string2
                        =+1  if string1>string2
                        =-1   if string1<stiring2
```