| Started on                                | Monday, 26 May 2025, 3:40 PM  |  |  |  |  |  |
|---|---|--|--|--|--|--|
| State Finished                            |   |  |  |  |  |  |
| Completed on Monday, 26 May 2025, 3:48 PM |   |  |  |  |  |  |
| Time taken 7 mins 46 secs                 |   |  |  |  |  |  |
| Marks 16.00/20.00                         |   |  |  |  |  |  |
|   | <b>80.00</b> out of 100.00  |  |  |  |  |  |
|   |   |  |  |  |  |  |
| Question 1                                |   |  |  |  |  |  |
| Complete                                  |   |  |  |  |  |  |
| Mark 1.00 out of 1.00                     |   |  |  |  |  |  |
|   |   |  |  |  |  |  |
|   |   |  |  |  |  |  |
| Which disk schedulin                      | g algorithm provides the best average seek time but may cause starvation? |  |  |  |  |  |
|   |   |  |  |  |  |  |
| a. SCAN                                   |   |  |  |  |  |  |
| b. SSTF (Shorte                           | st Seek Time First)   |  |  |  |  |  |
| oc. C-SCAN                                |   |  |  |  |  |  |
| d. FCFS                                   |   |  |  |  |  |  |
| u. rcrs                                   |   |  |  |  |  |  |
|   |   |  |  |  |  |  |
|   |   |  |  |  |  |  |
| Question 2                                |   |  |  |  |  |  |
| Complete                                  |   |  |  |  |  |  |
| Mark 1.00 out of 1.00                     |   |  |  |  |  |  |
|   |   |  |  |  |  |  |
| AM  |   |  |  |  |  |  |
| what is the main adv                      | antage of multilevel queue scheduling?                                    |  |  |  |  |  |
| Cincola incola                            |   |  |  |  |  |  |
|   | ementation and quick context switches                                     |  |  |  |  |  |
|   | d treatment for different process classes                                 |  |  |  |  |  |
| c. No starvation                          | n at all  |  |  |  |  |  |
| <ul><li>d. Optimal turn</li></ul>         | around time   |  |  |  |  |  |
|   |   |  |  |  |  |  |
|   |   |  |  |  |  |  |
| Question 3                                |   |  |  |  |  |  |
| Complete                                  |   |  |  |  |  |  |
| Mark 1.00 out of 1.00                     |   |  |  |  |  |  |
|   |   |  |  |  |  |  |
|   |   |  |  |  |  |  |
| What does a context                       | switch involve?   |  |  |  |  |  |
|   |   |  |  |  |  |  |
| a. Saving the C                           | PU state of the current process and loading that of the next              |  |  |  |  |  |
| <ul><li>b. Allocating ne</li></ul>        | ew memory pages   |  |  |  |  |  |
| c. Loading new                            | process code from disk  |  |  |  |  |  |
| d. Flushing the                           |   |  |  |  |  |  |
| o a. Hashing the                          |   |  |  |  |  |  |

| Question 4   |
|--|
| Complete   |
| Mark 1.00 out of 1.00  |
|  |
| Which method is used to detect deadlock by examining the resource-allocation graph?  |
| a. Wait-for graph  |
| ○ b. Request edge reversal   |
| ○ c. Banker's Algorithm  |
| d. Cycle detection   |
|  |
|  |
| Question 5 Complete  |
| Mark 0.00 out of 1.00  |
|  |
| What does "thrashing" primarily impact?  |
|  |
| a. Paging performance  |
| <ul><li>b. Process priority</li></ul>  |
| ○ c. Disk space usage  |
|  |
|  |
|  |
| Question 6   |
| Question 6 Complete  |
|  |
| Complete   |
| Complete   |
| Complete  Mark 1.00 out of 1.00  Segmentation faults are detected by the   |
| Complete  Mark 1.00 out of 1.00  Segmentation faults are detected by the  a. File system driver  |
| Complete  Mark 1.00 out of 1.00  Segmentation faults are detected by the  a. File system driver  |
| Complete  Mark 1.00 out of 1.00  Segmentation faults are detected by the  a. File system driver  b. I/O scheduler  |
| Complete  Mark 1.00 out of 1.00  Segmentation faults are detected by the  a. File system driver b. I/O scheduler c. Shell interpreter  |
| Complete  Mark 1.00 out of 1.00  Segmentation faults are detected by the  a. File system driver b. I/O scheduler c. Shell interpreter d. CPU's MMU (Memory Management Unit)  |
| Complete  Mark 1.00 out of 1.00  Segmentation faults are detected by the  a. File system driver b. I/O scheduler c. Shell interpreter d. CPU's MMU (Memory Management Unit)  |
| Complete  Mark 1.00 out of 1.00  Segmentation faults are detected by the  a. File system driver b. I/O scheduler c. Shell interpreter d. CPU's MMU (Memory Management Unit)  Question 7  Complete  |
| Complete  Mark 1.00 out of 1.00  Segmentation faults are detected by the  a. File system driver b. I/O scheduler c. Shell interpreter d. CPU's MMU (Memory Management Unit)  |
| Complete Mark 1.00 out of 1.00  Segmentation faults are detected by the  a. File system driver b. I/O scheduler c. Shell interpreter d. CPU's MMU (Memory Management Unit)  Question 7  Complete Mark 1.00 out of 1.00   |
| Complete  Mark 1.00 out of 1.00  Segmentation faults are detected by the  a. File system driver b. I/O scheduler c. Shell interpreter d. CPU's MMU (Memory Management Unit)  Question 7  Complete  |
| Complete Mark 1.00 out of 1.00  Segmentation faults are detected by the  a. File system driver b. I/O scheduler c. Shell interpreter d. CPU's MMU (Memory Management Unit)  Question 7  Complete Mark 1.00 out of 1.00   |
| Complete Mark 1.00 out of 1.00  Segmentation faults are detected by the  a. File system driver b. I/O scheduler c. Shell interpreter d. CPU's MMU (Memory Management Unit)  Question 7  Complete Mark 1.00 out of 1.00  Which of these is a non-preemptive scheduling algorithm?                                   |
| Complete Mark 1.00 out of 1.00  Segmentation faults are detected by the  a. File system driver b. I/O scheduler c. Shell interpreter d. CPU's MMU (Memory Management Unit)  Question 7  Complete Mark 1.00 out of 1.00  Which of these is a non-preemptive scheduling algorithm?  a. Shortest Remaining Time First |

| Question 8           |  |
|----------------------|--|
| Complete             |  |
| Mark 0.00 c          | ut of 1.00   |
|                      |  |
|                      |  |
| Which o              | of the following is NOT a disadvantage of a microkernel? |
|                      |  |
| ( a.                 | More context switches                                    |
| € b.                 | Larger codebase  |
| O c.                 | Higher IPC overhead                                      |
| d.                   | Better fault isolation                                   |
|                      |  |
|                      |  |
| Question 9           |  |
| Complete             |  |
| Mark 1.00 c          | ut of 1.00   |
|                      |  |
|                      |  |
| Deman                | d paging means   |
|                      |  |
| ○ a.                 | All pages are loaded at process startup                  |
| O b.                 | Pages are swapped to disk periodically                   |
| c.                   | Pages are loaded into memory only when referenced        |
| <ul><li>d.</li></ul> | Pages are compressed on-the-fly                          |
|                      |  |
|                      |  |
| Question 1           | 0  |
| Complete             |  |
| Mark 1.00 c          | ut of 1.00   |
|                      |  |
|                      |  |
| Which o              | condition is necessary for deadlock to occur?            |
|                      |  |
| О а.                 | Preemption   |
| b.                   | Mutual exclusion   |
| O c.                 | Starvation   |
| O d.                 | Time slicing   |
|                      |  |
|                      |  |
| Question 1           | 1  |
| Complete             |  |
| Mark 1.00 c          | ut of 1.00   |
|                      |  |
|                      |  |
| In a file            | system, journaling is used to                            |
|                      |  |
| ○ a.                 | Increase read/write throughput                           |
| O b.                 | Encrypt files on disk                                    |
| c.                   | Track changes to improve crash recovery                  |
| 0 1                  | Manage user permissions                                  |
| ○ a.                 | manage accipannistions                                   |

| Question 1           | 2  |
|----------------------|--|
| Complete             |  |
| Mark 0.00 d          | out of 1.00  |
|                      |  |
| 14d : 1              |  |
| Which                | memory allocation method can lead to external fragmentation?             |
| a                    | Segmentation   |
| _                    | Paging   |
| О с.                 |  |
|                      | Both B and C   |
| U.                   | BOTH B AND C   |
|                      |  |
| Question '           | 3  |
| Complete             |  |
| Mark 1.00 d          | ut of 1.00   |
|                      |  |
| Which                | of the following scheduling algorithms is preemptive?                    |
| О a.                 | First-Come, First-Served (FCFS)  |
|                      | Round Robin (RR)   |
|                      | Shortest Job First (SJF)   |
|                      | Priority Scheduling  |
| <u> </u>             |  |
| Question 1           |  |
| Complete             | · <b>4</b>   |
| Mark 1.00 d          | out of 1.00  |
| IVIAIR 1.00 C        | ut of 1.00   |
|                      |  |
| Which                | of the following is true of symmetric multiprocessing (SMP)?             |
| О а.                 | Each CPU has its own OS instance   |
|                      | Only one CPU runs kernel code at a time                                  |
|                      | A single OS instance controls multiple CPUs equally                      |
|                      | Processes cannot migrate between CPUs                                    |
|                      |  |
| Question 1           |  |
| Complete             |  |
| Mark 1.00 d          | out of 1.00  |
| Wark 1.00 C          |  |
| What n               | roblem does the "bounded-buffer" (producer-consumer) problem illustrate? |
| vviiai þ             | robern does the bounded burier (producer consumer) problem illustrate:   |
|                      | Synchronization of processes   |
| <ul><li>a.</li></ul> | Synchronization of processes   |
|                      | Deadlock   |
| O b.                 |  |

| Question 16   |  |
|---|--|
| Complete  |  |
| Mark 1.00 out of 1.00   |  |
|   |  |
| In the Banker's algorithm, if a request would leave the system in an unsafe state, the request is |  |
|   |  |
| a. Granted and then rolled back   |  |
| ○ b. Denied permanently   |  |
| ○ c. Delayed until safe   |  |
| d. Granted immediately  |  |
|   |  |
| Question 17   |  |
| Complete  |  |
| Mark 1.00 out of 1.00   |  |
|   |  |
| Which IPC (Inter-Process Communication) method is typically the fastest?                          |  |
| O a Named rine  |  |
| a. Named pipe   |  |
| b. Shared memory  |  |
| c. Message queue  |  |
| ○ d. Socket   |  |
|   |  |
| Question 18   |  |
| Complete  |  |
| Mark 0.00 out of 1.00   |  |
|   |  |
| The primary purpose of the file allocation table (FAT) is to                                      |  |
| a. Store file metadata  |  |
| b. Track open file descriptors  |  |
| c. Manage virtual memory pages  |  |
| A. Map files to disk blocks   |  |
| d. Wap lifes to disk blocks   |  |
|   |  |
| Question 19   |  |
| Complete  |  |
| Mark 1.00 out of 1.00   |  |
|   |  |
| Which of the following is NOT a goal of an operating system?                                      |  |
| a. Security   |  |
| b. Resource sharing   |  |
| c. Compiler optimization  |  |
| ○ d. Reliability  |  |
| ·   |  |

| Question 20           |
|-----------------------|
| Complete              |
| Mark 1.00 out of 1.00 |
|                       |

Which of these is a benefit of virtual memory?

|  | a. | Allows | programs | to | exceed | physica | al memory | size |
|--|----|--------|----------|----|--------|---------|-----------|------|
|--|----|--------|----------|----|--------|---------|-----------|------|

- O b. Simplifies I/O operations
- oc. Eliminates external fragmentation completely
- Od. Guarantees no page faults