Art 74, Introduction to Digital Video Art // Spring 2020

[COURSE SCHEDULE]

Wee k	Date	Topics, Readings, Projects, Deadlines
1	1/27	· Course Introduction / Overview of Syllabus
		· Introductions (Instructor-Students), Adobe onboarding
1	1/29	Lab: Tutorials on how to use GitHub (version control, clone,
		commit).
		Lecture: History of Video Art
2	2/3	CINEMATOGRAPHY WORKSHOP
		Deliver: Reading 01
		Lab: Cinematography workshop DSLR Camera Tutorial, HD video
		with mobile phones, types of shots/framing. On-campus group
		shoot to gather footage.
	2/5	CINEMATOGRAPHY WORKSHOP II
2		Lecture: A time-based storytelling media relying on moving
		pictures with audio.
		Lab: Intro to Premiere, File management, project settings, assets, codecs, resolution, importing and outputting.
		EDITING WORKSHOP I
	2/10	
		Deliver: Essay
3		Lecture: Creative techniques with green screen
		Lab: Advanced Tutorials in Premiere. Mastering sound & video effects
		· Video shooting and editing during class
	2/12	EDITING WORKSHOP II
7		Lecture: Storyboarding + visual storytelling, concepts in
3		continuity editing.
		Lab: Nonlinear editing in Premiere, 5-shot video assignment.
4	2/17	Deliver: Project 01
		In-class critique and discussions for Project 01
4	2/19	2D ANIMATION WORKSHOP
		Lecture: Clean and simplistic design of flat Illustrations

		Lab: Basic pipeline of creating motion graphics with Adobe Animate
		3D ANIMATION WORKSHOP
5		Deliver: Reading 02
	2/24	Lecture: Techniques at work in Mixed and Augmented Reality
		Lab: Basic pipeline of creating motion graphics with Adobe
	- /	Dimension and Aero
5	2/26	Lab time for Project 02
6	3/2	Deliver: Project 02
		In-class critique for Project 02
6	3/4	FIELD TRIP: TBD
7		NET.ART WORKSHOP I
	3/9	Lecture: Video Art & Internet, Net Art History
		Lab: Intro to HTML & CSS
		NET.ART WORKSHOP II
7	3/11	Deliver: Reading 03
		Lab: Creative HTML/CSS, embed videos from Youtube & Video
8	3/16	Lab time for Project 03
		PORTFOLIO WORKSHOP I
8	3/18	Lecture: Creative techniques in Web Design
		Lab: Intro to web hosting directly from a GitHub repository +
		GitHub Pages.
9	3/23	PORTFOLIO WORKSHOP II
	3/23	Lab: Intro to CSS and user interface design using color palettes,
		Google web fonts, Fontawesome iconography. PORTFOLIO WORKSHOP III
9	3/25	Lab: Intro to creative JavaScript libraries for web design
10	3/30	Lab time for Project 03
10	4/1	Spring Recess: NO CLASS
11	4/6	Spring Recess: NO CLASS
11	//0	Deliver: Project 03
	4/8	In-class critique for Project 03
12		PROPOSAL WORKSHOP I
	4/13	Lecture: Video as installation, Exhibition proposal
		Lab: Working on installation proposal and artist statements

		PROPOSAL WORKSHOP I
12	4/15	Deliver: Reading 04
		Lecture: Installation mockup -> <u>https://app.sketchup.com/app</u>
13	4/20	Deliver: Final Project Proposal
		Final Project Proposals Presentation
13	4/22	EXHIBITION CATALOG WORKSHOP
		Finalizing artist statements, catalog formatting, process
		documentation
		VIDEO INSTALLATION WORKSHOP I
14	4/27	Lecture: Best practices in video installation
		Lab: Fabrication for exhibition, Equipment checkout from VRL
14	4/29	VIDEO INSTALLATION WORKSHOP II
		Deliver: Artist Statement
14		Lab: Testing with digital equipment and finalizing installation
		details
15	5/4	INSTALLATION DOCUMENTATION
15	5/6	DEINSTALL FROM GALLERY
16	5/11	Lecture: From Gallery Download to Portfolio Upload
		Lab: Image editing, website updating
	5/18	Final Exam: NO CLASS
Final		Deliver: Portfolio Website, Submit website link by midnight
		11:59pm