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AR Art

Reading the article about AR made me realize that there's still so much to explore about the virtual reality realm. I used to think that the ultimate experience would be detaching oneself from the physical realm and submerge into the virtual reality. Now we see a different approach that attempts to bring the virtual and the real world together. I must confess my skepticism about this new technology. For example, AR's level of immersion will be limited at some capacity because it relies on physical reality. Yet, it will be interesting to see how the pioneers on this new technology address such issues.

In my opinion, I am very excited for the addition of AR into the "virtual reality" realm. I want to see new fields of study being developed alongside new technologies, like some kind of new VR. From what I see, artists from different areas are already investing into this new idea and, as pioneers, will lead to the development of a new area of study. However, it seems that the reach of the AR is very ambitious as it tries to achieve complete immersion between physical and virtual at the same time, and it may be that the technology of our time may not be sufficient to achieve its goal, as a previously mentioned it.