

Alessandro Ristori

M.Sc. STUDENT IN ARTIFICIAL INTELLIGENCE

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About me

A Computer Science student at University of Pisa following the Artificial Intelligence curriculum. Interested in exploring the ever-expanding world of machine learning, mainly NLP and Machine Translation, but I do not disdain testing my skills in other domains. Looking mostly for positions related to Machine Learning and Data Scientist positions.

Education

University of Pisa

MSC IN COMPUTER SCIENCE - AI CURRICULUM

Pisa, Italy

Sep. 2020 - Current

- **GPA:** 29.625/30.
- **Thesis:** *Continual Learning for Multilingual Non-Autoregressive Neural Machine Translation.*
The setting consisted in dealing with two non-autoregressive models (CMLM and GLAT) and analyzing their performances in a multilingual scenario. I observed how well they fare against the issue of catastrophic forgetting while employing the continual strategy of experience replay.
- **Courses:** Artificial Intelligence Fundamentals, Information Retrieval, Machine Learning, Computational Mathematics for Learning and Data Analysis, Human Language Technologies, Parallel and Distributed Systems: Paradigms and Models, Intelligent Systems for Pattern Recognition, Mobile and Cyber-Physical Systems, Smart Applications, Data Mining, Computational Health Laboratory, Computational Models for Complex Systems.

University of Florence

BSc IN COMPUTER SCIENCE

Florence, Italy

Sep. 2016 - Feb. 2020

- **Final mark:** 110/110.
- **Thesis:** *Genetic Algorithms and their Applications.*
I studied the behaviour of genetic algorithms while also analyzing their pros and cons, I first applied them to a simple case (function maximization), then I utilized them in a path-finding context.

ISISTL Russell-Newton

HIGH SCHOOL

Scandicci, Italy

Sep. 2011 - Jul. 2016

- **Final mark:** 100/100 *cum Laude*.
- Took part in the first edition of *Progetto TRIO* (an intership that spans over an entire school-year) during my fourth year.

University Projects

Artificial Intelligence Fundamentals

EMPLOYMENT OF RULE-BASED AND MINIMAX STRATEGIES FOR A POKÉMON BATTLE BOT

Oct. 2022 - Jan. 2023

- Built a Pokémon battle bot that can challenged on a famous online simulator. My main contribution to the project was the damage and stats calculation while also defining the rules for the rule-based bot.
- **Technical skills:** Python, Git.

Computational Mathematics for Learning and Data Analysis

APPLICATION OF VARIOUS OPTIMIZATION ALGORITHMS TO A LINEAR LEAST SQUARES PROBLEM

Jun. 2022 - Sep. 2022

- Applied L-BFGS, Thin QR factorization, Conjugate Gradient and Gradient Descent to solve a linear least squares problem with an ill-conditioned matrix.
- **Technical skills:** MATLAB.

Computational Health Laboratory

PATHWAY ANALYSIS OF DISEASE'S PROTEINS

Apr. 2022 - May 2022

- Built a protein-to-protein graph was starting from a single protein that is the main responsible for a disease and its correlation with all the other proteins in the network.
- **Technical skills:** Python (pandas, seaborn), Jupyter Notebook, Git.

Computational Models for Complex Systems

SIMULATION OF HIGHWAY TRAFFIC VIA CELLULAR AUTOMATA

May 2022 - May 2022

- Simulated the flow of highway traffic in different scenarios using the paradigm of cellular automata.
- **Technical skills:** Java, Git.

Parallel and Distributed Systems: Paradigms and Models

PARALLELIZATION OF A CUSTOM KNN ALGORITHM

Jan. 2022 - Feb. 2022

- I used the standard library of C++ and the FastFlow library to parallelize a custom implementation of the KNN algorithm and then i compared the performances of both implementations.
- **technical skills:** C++, Python, Linux.

Smart Applications

OBJECT RECOGNITION FOR AN AUTONOMOUS DRIVING CAR

Nov. 2021 - Jan. 2022

- Took part in a team of eight people that was tasked in developing an object recognition model for both the stereocamera and lidar of an autonomous vehicle.
- **Technical skills:** Python (pandas, YOLOv3), Git.

Data Mining

ANALYSIS AND STUDY OF TENNIS MATCHES DATA

Sep. 2021 - Jan. 2022

- I worked on a dataset of more than 100k matches: first of all I had to clean it from missing or wrong data. Then, I gathered infos on all the players and classified them into different categories by analyzing their results, finally, I displayed the results in a human-readable way.
- **Technical skills:** Python (pandas, seaborn, numpy, scikit), Jupyter Notebook, Git.

Human Language Technologies

COMPARISON OF DIFFERENT NMT MODELS

Sep. 2021 - Dec. 2021

- Compared different Neural Machine Translation models in order to attest their performances while changing their decoder.
- **Technical skills:** Python (Tensorflow), Jupyter Notebook, Git.

Mobile and Cyber-Physical Systems

TELEGRAM BOT FOR MONITORING ROOM TEMPERATURE

Mar. 2021 - Jun. 2021

- Developed a Telegram bot that updates the user with data of some chosen rooms. This was done in order to let a shop owner know if its refrigerator cells are having an issue and to assess if such rooms are complying with the HACCP regulamentations.
- **Technical skills:** Python, MongoDB, Java, Git

Machine Learning

DEVELOPMENT OF A NEURAL NETWORK FROM SCRATCH

Nov. 2020 - Jan. 2021

- Built a simple library that deals with the construction of a neural network's layers while also implementing the forward and backward passes.
- **Technical skills:** Python (numpy), Git.

Skills

Main Interests	Artificial Intelligence, Machine Learning, Natural Language Processing, Neural Machine Translation.
Programming	Python (Pytorch, TensorFlow, Pandas, NumPy, Transformers etc.), Java, MATLAB, LaTeX.
Miscellaneous	Linux, Microsoft Office, Git.
Soft Skills	Teamwork, Keen interest to explore new fields, Self-organization, Openness to criticism for improvement.

Languages

Italian	Native proficiency
English	Professional working proficiency
Spanish	Limited working proficiency

References available upon request.