Construction site accident analysis using text mining and natural language processing techniques

Submitted in partial fulfillment for the award of the degree of

M.Tech (Software Engineering)

by

SUDHARSHAN P (16MIS0100)



SITE

November, 2020

DECLARATION

I hereby declare that the thesis entitled "Construction site accident analysis using text

mining and natural language processing techniques" submitted by me, for the award of the

degree of M.Tech (Software Engineering) VIT is a record of bonafide work carried out by me

under the supervision of Prof.Nirmala.M

I further declare that the work reported in this thesis has not been submitted and will not

be submitted, either in part or in full, for the award of any other degree or diploma in this

institute or any other institute or university.

Place: Vellore

Sudharshan P

Date:

Signature of the Candidate

CERTIFICATE

This is to certify that the thesis entitled "Construction site accident analysis using text

mining and natural language processing techniques" submitted by Sudharshan P (16MIS0100)

SITE VIT, for the award of the degree of M.Tech(Software Engineering)is a record of bonafide

work carried out by her under my supervision.

The contents of this report have not been submitted and will not be submitted either in

part or in full, for the award of any other degree or diploma in this institute or any other institute

or university. The Project report fulfils the requirements and regulations of VIT and in my

opinion meets the necessary standards for submission.

Morri

Signature of the Guide

Signature of the HOD

Internal Examiner

External Examiner

ABSTRACT

Workplace safety is a major concern in many countries. Among various industries, construction sector is identified as the most hazardous work place. Construction accidents not only cause human sufferings but also result in huge financial loss. To prevent reoccurrence of similar accidents in the future and make scientific risk control plans, analysis of accidents is essential. In construction industry, fatality and catastrophe investigation summary reports are available for the past accidents. In this study, text mining and natural language process (NLP) techniques are applied to analyse the construction accident reports. To be more specific, five baseline models, support vector machine (SVM), linear regression (LR), K-nearest neighbor (KNN), decision tree (DT), Naive Bayes (NB) and an ensemble model are proposed to classify the causes of the accidents. Besides, logistic regression algorithm is utilized to optimize weight of each classifier involved in the ensemble model. Experiment results show that the optimized ensemble model outperforms rest models considered in this study in terms of average weighted F1 score. The result also shows that the proposed approach is more robust to cases of low support. Moreover, an unsupervised chunking approach is proposed to extract common objects which cause the accidents based on grammar rules identified in the reports. As harmful objects are one of the major factors leading to construction accidents, identifying such objects is extremely helpful to mitigate potential risks. Certain limitations of the proposed methods are discussed and suggestions and future improvements are provided

ACKNOWLEDGEMENT

It is my pleasure to express with deep sense of gratitude to Prof.Nirmala.M, Assistant Professor,

School of Information Technology and Engineering, Vellore Institute of Technology, for his constant guidance, continual encouragement, understanding; more than all, he taught me patience

in my endeavor. My association with him / her is not confined to academics only, but it is a great opportunity on my part of work with an intellectual and expert in the field of Machine Learning.

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It is indeed a pleasure to thank my friends who persuaded and encouraged me to take up and

complete this task. At last but not least, I express my gratitude and appreciation to all those who

have helped me directly or indirectly toward the successful completion of this project.

Place: Vellore

Date:

Name of the student: Sudharshan.P

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LIST OF ABBREVIATIONS

KNN	K-nearest neighbor
SVM	Support vector machine
NLP	Natural language process
NB	Naive Bayes
LR	Linear regression
TF-IDF	Term and inverse document frequency
LRM	Logistic regression algorithm

CHAPTER 1

INTRODUCTION

1. Introduction

Past accident data contains details of accidents and by building machine learning algorithms model we can analyse data to identify cause of accident and can prevent future accident by giving test data of new work to predict causes of accidents and can avoid such causes. This machine learning algorithms can help in extracting dangerous objects such as misused tools, sharp objects nearby, damaged equipment etc. In this project is describing concept to provide safety to workers at construction site from accidents by analysing past accident data by using machine learning algorithms and text mining technique such as TF-IDF (Term Frequency-Inverse Document Frequency) and natural language text processing to remove special symbols, stop words, stemming etc. various texting mining and NLP techniques are explored with respect to construction site accidents analysis. Using this technique we will remove stop words, punctuations, special symbols and apply stemming technique to clean past accident data. After data cleaning we will convert all text data to numeric vector by using TF-IDF technique. TF-IDF contains frequency weight of each word in vector and using this vector we will build machine learning train model. Whenever we give new test data then that test data also convert to TF-IDF and then apply on train model to search for similar data and give output of similar data as prediction

1.1 OBJECTIVE OF THE PROJECT

The framework consists of three classification models used to classify date fruit images in real time according to their type, maturity, and harvesting decision. In the classification models, deep convolutional neural networks are utilized with transfer learning and fine-tuning on pre-trained models. To build a robust vision system, we create a rich image dataset of date fruit bunches in an orchard that consists of more than 8000 images of five date types in different pre-maturity and maturity stages.

1.2 EXISTING SYSTEM

Past accident data contains details of accidents and by building machine learning algorithms

model we can analyse data to identify cause of accident and can prevent future accident by

giving test data of new work to predict causes of accidents and can avoid such causes. This

machine learning algorithms can help in extracting dangerous objects such as misused tools,

sharp objects nearby, damaged equipment etc.

1.3. PROPOSED SYSTEM

This project is describing concept to provide safety to workers at construction site from accidents

by analysing past accident data by using machine learning algorithms and text mining technique

such as TF-IDF (Term Frequency-Inverse Document Frequency) and natural language text

processing to remove special symbols, stop words, stemming etc.

1.4 LITERATURE SURVEY

TITLE: 1 DEVELOPMENT AND EVALUATION OF A NAÏVE BAYESIAN

MODEL FOR CODING CAUSATION OF WORKERS' COMPENSATION

CLAIMS

AUTHORS: S.J. Bertke, A.R. Meyers, S.J. Wurzelbacher, J. Bell, M.L. Lampl, D. Robins

YEAR: 2012

DESCRIPTION:

Development and evaluation of a Naïve Bayesian model for coding causation of workers'

compensation claims developed a Naïve Bayesian model to classify the compensation claims

causation due to work related injuries. The proposed model achieved an overall accuracy of

approximately 90%, however the accuracy of claims belongs to minor injury categories dropped.

TITLE:2 NEAR-MISS NARRATIVES FROM THE FIRE SERVICE: A

BAYESIAN ANALYSIS

AUTHORS: J.A. Taylor, A.V. Lacovara, G.S. Smith, R. Pandian, M. Lehto,

YEAR: 2014

DESCRIPTION:

Near-miss narratives from the fire service: A Bayesian analysis applied Naïve Bayesian and

Fuzzy models to categorize the injury outcome and mechanism of injury for fire service incident reports extracted form from the National Firefighter Near-Miss Reporting System. Results

showed that Fuzzy model achieved a sensitivity of 0.74 while sensitivity of Naïve Bayesian

model is 0.678.

TITLE: 3 COMPUTERIZED CODING OF INJURY NARRATIVE DATA

FROM THE NATIONAL HEALTH INTERVIEW SURVEY

AUTHORS: H.M. Wellman, M.R. Lehto, G.S. Sorock, G.S. Smith,

YEAR: 2004

DESCRIPTION:

Computerized coding of injury narrative data from the National Health Interview Survey

proposed a Fuzzy Bayesian model to classify injury narratives into external-cause-of-injury and poisoning (E-code) categories. Data used in this study is the injury reports from US National

Health Interview Survey (NHIS) during 1997 and 1998. The proposed model achieved an

accuracy of 87.2%.

TITLE:4 EXTRACTING RECURRENT **SCENARIOS FROM**

NARRATIVE TEXTS USING A BAYESIAN NETWORK: APPLICATION

TO SERIOUS OCCUPATIONAL ACCIDENTS WITH MOVEMENT

DISTURBANCE

AUTHORS: F. Abdat, S. Leclercq, X. Cuny, C. Tissot

YEAR: 2014

DESCRIPTION:

Extracting recurrent scenarios from narrative texts using a Bayesian network: Application to serious occupational accidents with movement disturbance applied Bayesian network to extract recurrent serious Occupational Accident with Movement Disturbance (OAMD) scenarios from narrative texts. It is noted that data pre-processing of this approach is time consuming and expert

knowledge is required.

TITLE:5 CLASSIFYING **INJURY NARRATIVES LARGE** OF

ADMINISTRATIVE DATABASES FOR SURVEILLANCE—A

PRACTICAL APPROACH COMBINING MACHINE LEARNING

ENSEMBLES AND HUMAN REVIEW

AUTHORS: H.R. Marucci-wellman, H.L. Corns, M.R. Lehto,

YEAR: 2017

DESCRIPTION:

Classifying injury narratives of large administrative databases for surveillance—A practical approach combining machine learning ensembles and human review proposed an approach

which combined manual coded rules with machine learning algorithms for injury narratives classification. Results showed that using Logistic Regression (LR) and filtering out the bottom

30% of its predictions reviewed manually resulted an overall sensitivity of 0.89.

TITLE:6 **COMPARISON** OF **METHODS** FOR **AUTO-CODING**

CAUSATION OF INJURY NARRATIVES

AUTHORS: S.J. Bertke, A.R. Meyers, S.J. Wurzelbacher,

YEAR: 2016

DESCRIPTION:

Comparison of methods for auto-coding causation of injury narratives compared the methods of

Naïve Bayesian and Regularized Logistic Regression for auto coding the causation of injury narratives. Dataset used was from Occupational Injury and Ill-ness Classification System (OIICS), and results showed that the logistic model achieved an overall accuracy of 71% for 2-

digit OIICS event/ exposure classification system and 87% for first digit respectively. In terms of

the analysis of construction related accidents.

TITLE:7 **APPLICATION** OF MACHINE **LEARNING** TO

CONSTRUCTION INJURY PREDICTION

AUTHORS: A.J. Tixier, M.R. Hallowell, B. Rajagopalan, D. Bowman,

YEAR: 2016

DESCRIPTION:

Application of machine learning to construction injury prediction applied Random Forest (RF)

and Stochastic Gradient Tree Boosting (SGTB) algorithms to predict type of energy involved in the accident, injury type, body part affected, and injury severity using construction injury reports.

Rank Probability Skill Score (PRSS) of the proposed methods ranked from 0.236 to 0.436.

TITLE: 8 AUTOMATED CONTENT ANALYSIS FOR CONSTRUCTION

SAFETY: A NATURAL LANGUAGE PROCESSING SYSTEM TO

EXTRACT PRECURSORS AND OUTCOMES FROM UNSTRUCTURED

INJURY REPORTS

AUTHORS: A.J. Tixier, M.R. Hallowell, B. Rajagopalan, D. Bowman,

YEAR: 2016

DESCRIPTION:

Automated content analysis for construction safety: A natural language processing system to

extract precursors and outcomes from unstructured injury report proposed a NLP approach based on hand crafted rules and keywords dictionary to extract outcomes and precursors from

unstructured injury reports and achieved a recall of 0.97 and precision of 0.95, however the

proposed approach was not robust to unanticipated situations.

TITLE:9 CONSTRUCTION ACCIDENT NARRATIVE CLASSIFICATION:

AN EVALUATION OF TEXT MINING TECHNIQUES

AUTHORS: Y.M. Goh, C.U. Ubeynarayana,

YEAR: 2017

DESCRIPTION:

Construction accident narrative classification: An evaluation of text mining techniques applied support vector machine (SVM), linear regression (LR), random forest (RF), K-nearest neighbor

(KNN), decision tree (DT) and Naive Bayes (NB) algorithms for construction accident narrative

classification. Among which, SVM achieved a F1 score ranged from 0.45 and 0.92 and

outperformed the other classifiers.

TITLE: 10 AN ENSEMBLE APPROACH FOR CLASSIFICATION OF

ACCIDENT NARRATIVES

AUTHORS: A. Chokor, H. Naganathan, W.K. Chong, M. El,

YEAR: 2016

DESCRIPTION:

An Ensemble Approach for Classification of Accident Narratives The author further presented

an ensemble approach for construction accident narrative classification.

TITLE: 11 ANALYZING ARIZONA OSHA INJURY REPORTS USING

UNSUPERVISED MACHINE LEARNING

AUTHORS: H. Fan, H. Li,

YEAR: 2013

DESCRIPTION:

Analyzing Arizona OSHA Injury Reports Using Unsupervised Machine Learning applied a K-

means based approach to classify injury reports. Four clusters were identified and each cluster

represented a type of accident. Identified accident types were 'falls', 'struck by objects',

'electrocutions' and 'trenches collapse' respectively.

TITLE: 12 RETRIEVING SIMILAR CASES FOR ALTERNATIVE

DISPUTE RESOLUTION IN CONSTRUCTION ACCIDENTS USING

TEXT MINING TECHNIQUES

AUTHORS: Y. Zou, A. Kiviniemi, S.W. Jones,

YEAR: 2008

DESCRIPTION:

Retrieving similar cases for alternative dispute resolution in construction accidents using text

mining techniques compared the text mining approach with case-based reasoning approach for

accidents documents retrieval. Result showed that the text mining approach is superior in terms

of recall and precision

CHAPTER 2

SYSTEM SPECFICATION

2.1 SOFTWARE REQUIREMENTS:

Functional requirements for a secure cloud storage service are straightforward:

1. The service should be able to store the user's data;

2. The data should be accessible through any devices connected to the Internet; the service should

be capable to synchronize the user's data between multiple devices (notebooks, smart phones,

etc.);

3. The service should preserve all historical changes (versioning);

4. Data should be shareable with other users;

5. The service should support SSO; and The service should be interoperable with other cloud

storage services, enabling data migration from one CSP to another.

• Operating System: Windows

• Coding Language: Python 3.7

HARDWARE REQUIREMENTS:

• Processor - Pentium -III

• **Speed** – 2.4 GHz

• **RAM** - 512 MB (min)

• Hard Disk - 20 GB

• Floppy Drive - 1.44 MB

• Key Board - Standard Keyboard

• Monitor – 15 VGA Colour

2.2 ALGORITHM DESCRIPTION

2.2.1 SUPPORT VECTOR MACHINE

A Support Vector Machine (SVM) is a discriminative classifier formally defined by a separating

hyper plane. In other words, given labeled training data (supervised learning), the algorithm

outputs an optimal hyper plane which categorizes new examples.

The basics of Support Vector Machines and how it works are best understood with a simple example. Let's imagine we have two categories: red and blue, and our data has two features: x and y. We want a classifier that, given a pair of (x,y)coordinates, outputs if it's either red or blue. We plot our already labeled training data on a plane: A support vector machine takes these data points and outputs the hyper plane (which in two dimensions it's simply a line) that best separates the categories. This line is the decision boundary: anything that falls to one side of it we will classify as blue, and anything that falls to the other as red. But, what exactly is the best hyper plane. For SVM, it's the one that maximizes the margins from both categories. In other words: the hyper plane (remember it's a line in this case) whose distance to the nearest element of each category is the largest.

candidateSV = {closest pair from opposite classes} while there are violating points do Find a violator candidateSV = candidateSV S violator if any $\alpha p < 0$ due to addition of c to S then candidateSV = candidateSV \ p repeat till all such points are pruned end if end while

SVM is generally used for text categorization. It can achieve good performance in high-dimensional feature space. An SVM algorithm represents the examples as points in space, mapped so that the examples of the different categories are separated by a clear margin as wide as possible. The basic idea is to find the hyperplane which is represented as the vector w which separates document vector in one class from the vectors in other class.

2.2.2 K-NEAREST NEIGHBOR (KNN):

KNN algorithm is widely used for pattern classification based on feature similarity. For a given unclassified sample point, it is classified by a majority vote of its neighbors, with the point being assigned to the class most common among its K nearest neighbors. KNN is a lazy algorithm. Unlike most statistical methods which elaborate a model from the information available in the historic data, KNN considers the training set as the model itself. Thus there is no explicit training

phase for KNN algorithm and during the testing phase, all training data is needed due to the lack of generalization. A KNN algorithm is characterized by issues such as number of neighbors, adopted distance, etc.

2.2.3 DECISION TREE:

Decision tree is a hierarchical tree-based classifier. It is represented by a set of nodes, a directional graph that starts at the base with a single node and extends to many leaf nodes that represent the categories that the tree can classify. It classifies a given sample data by applying a series of rules to features of the sample data. Each rule is represented by a node and each internal node points to one child node for each possible outcome corresponding to the applied rule. Such process is repeated until the sample data is sorted into a class by following the path from root node to leaf node. The sample data is assigned to the class which is the leaf it reaches.

2.2.4 LOGISTIC REGRESSION:

Logistic regression is an algorithm used to describe relationship between a response variable and other explanatory variables. In most cases, the response variable is discrete and consists of more than one possible value. In terms of classification problems, logistic regression method can be applied to predict the probability of a given sample data being assigned to a certain category.

2.2.5 NAIVE BAYESIAN:

Naïve Bayesian classifier is a member of probabilistic classifiers family which has been studied extensively since the 1950s. It was introduced under a different name into the text retrieval community in the early 1960s. It is widely used in text categorization tasks such as documents classification and spam email detection.

2.2.6 SEQUENTIAL QUADRATIC PROGRAMMING:

SQP was first proposed by Wilson .The algorithm relies on a profound theoretical foundation and has been proved to be both global convergent and locally super linearly convergent. Due to such advantages, SQP is one of the most efficient algorithms for solving constrained nonlinear optimization problems.

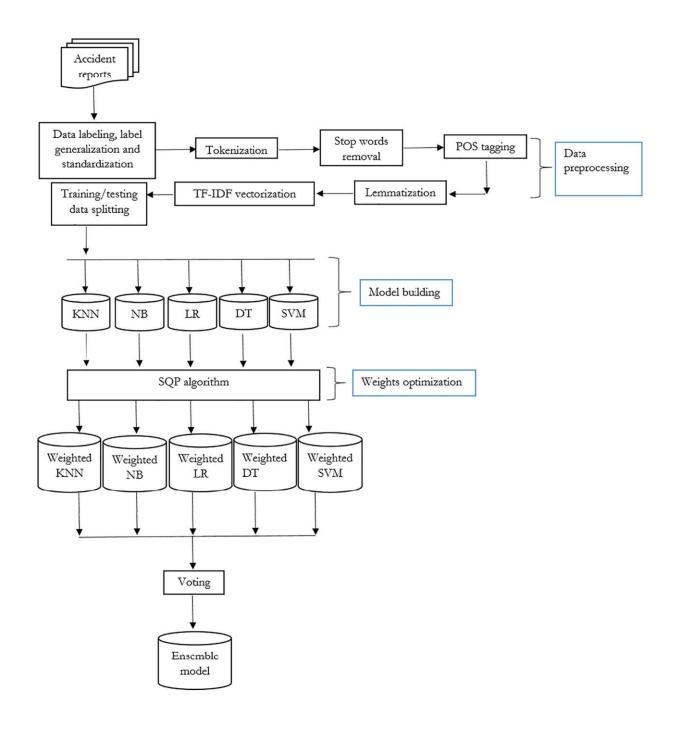
2.2.7 ENSEMBLE MODEL AND THE PROPOSED APPROACH:

Ensemble methods combine the results of multiple base classifiers which in general are weak classifiers to improve the robustness and the ability of generalization over a single classifier. Detailed theory of ensemble methods can be found in . Three types of ensemble strategies are commonly used, i.e. averaging, voting and boosting. For averaging method, each classifier is built independently and then average of the predictions is calculated. As a result, variance of the combined classifier is reduced, thus a combined classifier often outperforms a single classifier. Voting is similar to averaging, while averaging is for regression, voting is used to solve classification problem. For boosting method, base classifiers are built sequentially and more weight is given to misclassified data by the weak learners of last round.

CHAPTER 3

SYSTEM DESIGN

3.1 SYSTEM DESIGN ARCHITECTURE



3.2 MODULES USED IN THIS PROJECT:

- Tenserflow
- Numpy
- Pandas
- Matplotlib
- Scikit-Learn

MODULES USED IN THIS PROJECT

TENSORFLOW:

TensorFlow is a free and open-source software library for dataflow and differentiable programming across a range of tasks. It is a symbolic math library, and is also used for machine learning applications such as neural networks. It is used for both research and production at Google. TensorFlow was developed by the Google Brain team for internal Google use. It was released under the Apache 2.0 open-source license on November 9, 2015.

NUMPY:

Numpy is a general-purpose array-processing package. It provides a high-performance multidimensional array object, and tools for working with these arrays. It is the fundamental package for scientific computing with Python. It contains various features including these important ones:

- A powerful N-dimensional array object
- Sophisticated (broadcasting) functions
- Tools for integrating C/C++ and Fortran code
- Useful linear algebra, Fourier transform, and random number capabilities
 Besides its obvious scientific uses, Numpy can also be used as an efficient multi-dimensional container of generic data. Arbitrary data-types can be defined using Numpy which allows
 Numpy to seamlessly and speedily integrate with a wide variety of databases.

PANDAS:

Pandas is an open-source Python Library providing high-performance data manipulation and analysis tool using its powerful data structures. Python was majorly used for data munging and preparation. It had very little contribution towards data analysis. Pandas solved this problem. Using Pandas, we can accomplish five typical steps in the processing and analysis of data, regardless of the origin of data load, prepare, manipulate, model, and analyze. Python with Pandas is used in a wide range of fields including academic and commercial domains including finance, economics, Statistics, analytics, etc.

MATPLOTLIB:

Matplotlib is a Python 2D plotting library which produces publication quality figures in a variety of hardcopy formats and interactive environments across platforms. Matplotlib can be used in Python scripts, the Python and IPython shells, the Jupyter Notebook, web application servers, and four graphical user interface toolkits. Matplotlib tries to make easy things easy and hard things possible. You can generate plots, histograms, power spectra, bar charts, error charts, scatter plots, etc., with just a few lines of code. For examples, see the sample plots and thumbnail gallery. For simple plotting the pyplot module provides a MATLAB-like interface, particularly when combined with IPython. For the power user, you have full control of line styles, font properties, axes properties, etc, via an object oriented interface or via a set of functions familiar to MATLAB users.

SCIKIT – LEARN

Scikit-learn provides a range of supervised and unsupervised learning algorithms via a consistent interface in Python. It is licensed under a permissive simplified BSD license and is distributed under many Linux distributions, encouraging academic and commercial use. **Python**

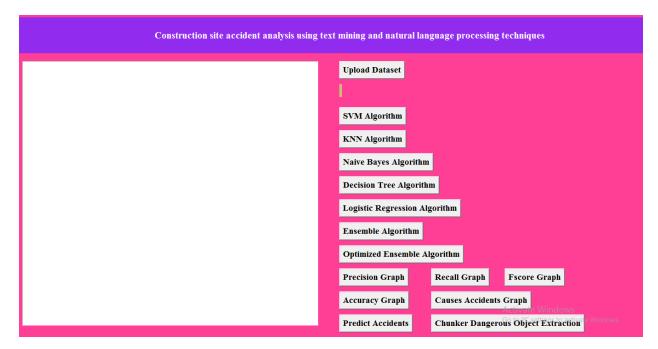
Python is an interpreted high-level programming language for general-purpose programming. Created by Guido van Rossum and first released in 1991, Python has a design philosophy that emphasizes code readability, notably using significant whitespace.

Python features a dynamic type system and automatic memory management. It supports multiple programming paradigms, including object-oriented, imperative, functional and procedural, and has a large and comprehensive standard library.

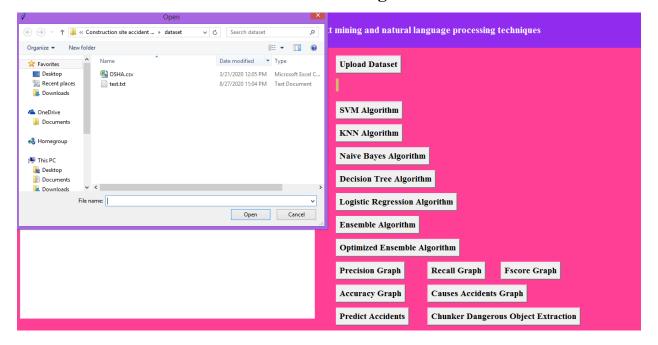
- Python is Interpreted Python is processed at runtime by the interpreter. You do not need to compile your program before executing it. This is similar to PERL and PHP.
- Python is Interactive you can actually sit at a Python prompt and interact with the interpreter directly to write your programs.

Python also acknowledges that speed of development is important. Readable and terse code is part of this, and so is access to powerful constructs that avoid tedious repetition of code. Maintainability also ties into this may be an all but useless metric, but it does say something about how much code you have to scan, read and/or understand to troubleshoot problems or tweak behaviors. This speed of development, the ease with which a programmer of other languages can pick up basic Python skills and the huge standard library is key to another area where Python excels. All its tools have been quick to implement, saved a lot of time, and several of them have later been patched and updated by people with no Python background - without breaking.

3.3 SCREENSHOTS



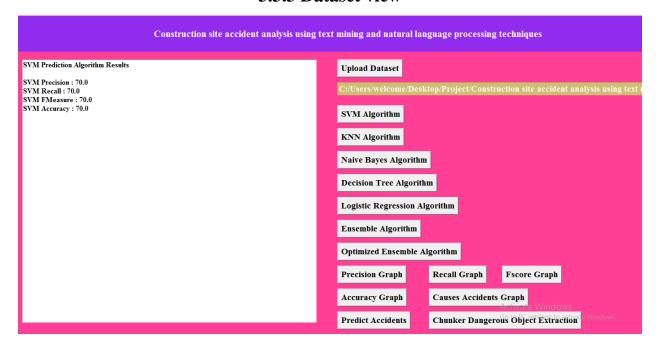
3.3.1 Home Page



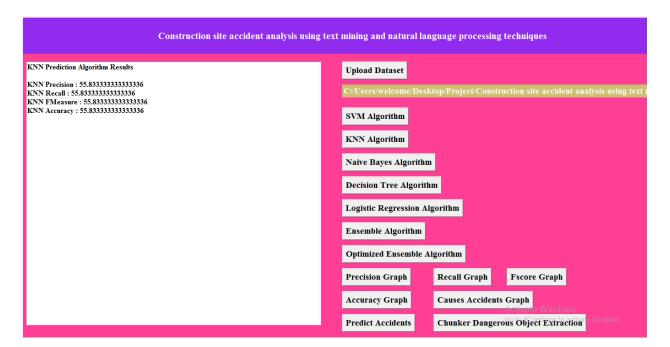
3.3.2 Dataset upload



3.3.3 Dataset view



3.3.4 SVM Algorithm



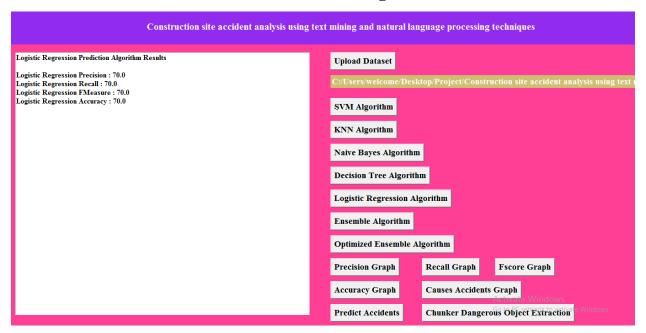
3.3.5 KNN Algorithm



3.3.6 Navie Bayes Algorithm



3.3.7 Decision Tree Algorithm



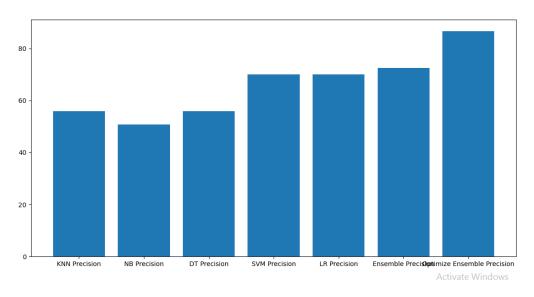
3.3.8 Logistic Regression Algorithm



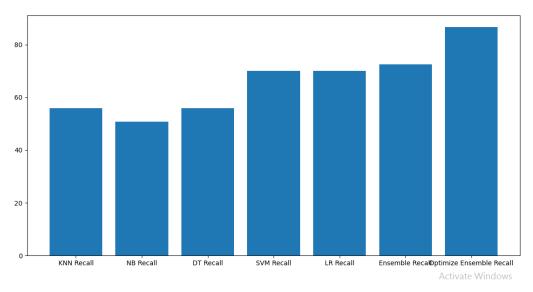
3.3.9 Ensemble Algorithm



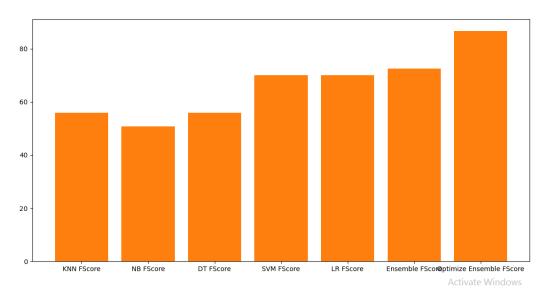
3.3.10 Optimized Ensemble Algorithm



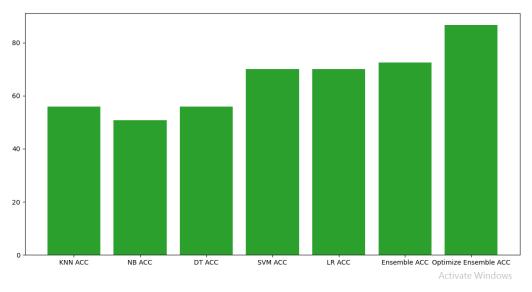
3.3.11 Precision Graph



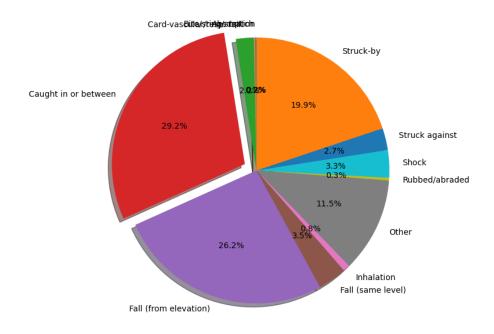
3.3.12 Recall Graph



3.3.13 F-score Graph

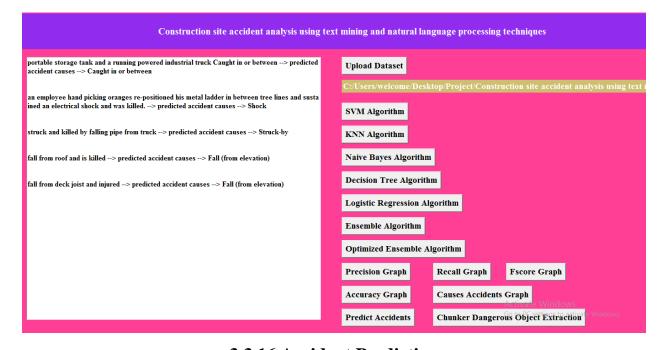


3.3.14 Accuracy Graph



Activate Windows

3.3.15 Accident Cause Pie Chart



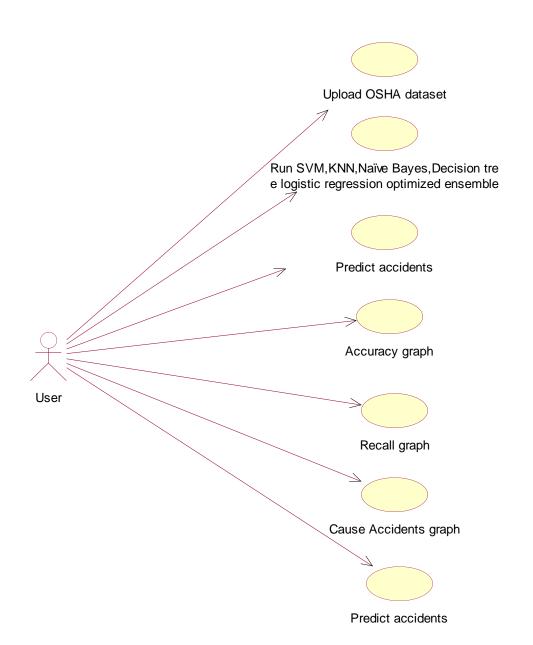
3.3.16 Accident Prediction



3.3.17 Dangerous Object Extraction

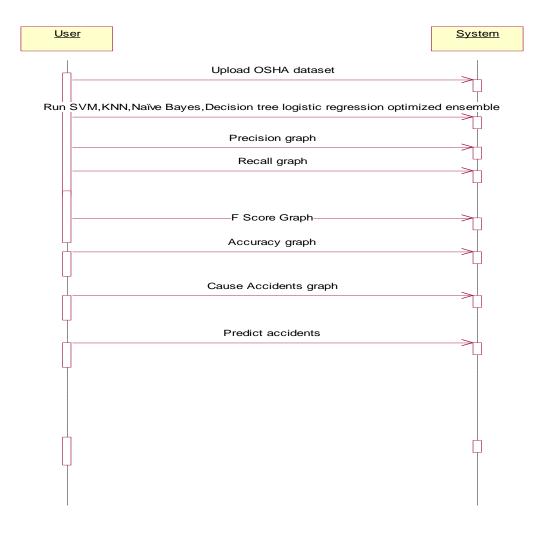
3.4 USE-CASE DIAGRAM

In software and systems engineering, a **use case** is a list of steps, typically defining interactions between a role (known in <u>UML</u> as an "actor") and a system, to achieve a goal. The actor can be a human or an external system. In systems engineering, use cases are used at a higher level than within software engineering, often representing missions or stakeholder goals. The detailed requirements may then be captured in <u>SysML</u> or as contractual statements.

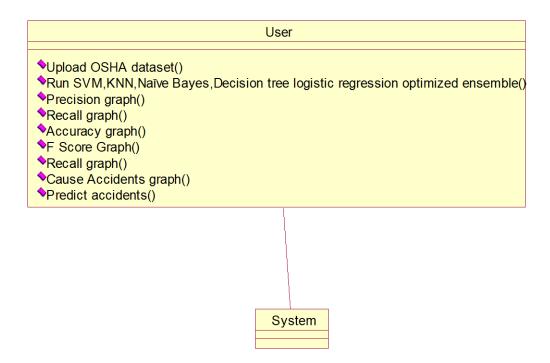


3.5 SEQUENCE DIAGRAM

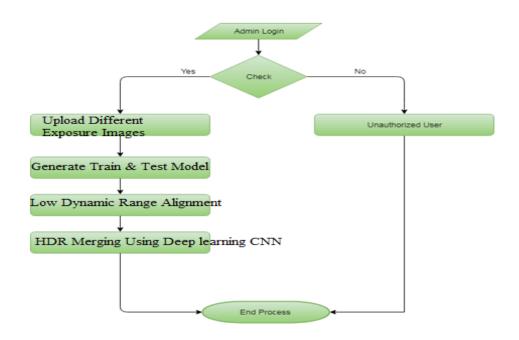
A sequence diagram in a Unified Modeling Language (UML) is a kind of interaction diagram that shows how processes operate with one another and in what order. It is a construct of a Message Sequence Chart. A sequence diagram shows object interactions arranged in time sequence. It depicts the objects and classes involved in the scenario and the sequence of messages exchanged between the objects needed to carry out the functionality of the scenario. Sequence diagrams typically are associated with use case realizations in the Logical View of the system under development. Sequence diagrams are sometimes called event diagrams, event scenarios, and timing diagrams.



3.6 CLASS DIAGRAM



3.7 DATA FLOW DIAGRAM



CHAPTER 4

IMPLEMENTATIONS AND TESTING:

Implementation is the most crucial stage in achieving a successful system and giving the confidence that the new system is workable and affective. This type of conversation is relatively easy to handle, provide there are no major changes in the system. Each program is tested individually at time of development using the data and has verified that this program linked together in the way specified in the programs specification, the computer system and its environment is tested to the Satisfaction. The system that has been developed is accepted and proved to be satisfactory for them. The system is going to be implemented very soon. A simple operating procedure is included so that they can understand the different functions clearly and quickly. Initially as a first step the executable from of the application is to be created and loaded in the common server machine which is accessible to the entire and the server is too connected to a network. The final stage is to document the entire system which provides components and the operating procedures of the system. Implementation is the stage of the project when the theoretical design is turned out into a working system. Thus it can be considered to be most critical stage in achieving a successful new system and in giving the, confidence that the new system will work and be effective. The implementation stage involves careful planning, investigation of the system and its constraints on implementation, designing of methods to achieve changeover and evaluation of changeover methods. Implementation is the process of converting a new system design into operation. It is the phase that focuses on training, site preparation and file conversion for installing a candidate system.

4.1 CODING

from tkinter import messagebox

from tkinter import *

from tkinter.filedialog import askopenfilename

from tkinter import simpledialog import tkinter import numpy as np from tkinter import filedialog import pandas as pd from sklearn.model_selection import train_test_split from sklearn.metrics import accuracy_score import matplotlib.pyplot as plt from sklearn.naive_bayes import GaussianNB from sklearn.neighbors import KNeighborsClassifier from sklearn.tree import DecisionTreeClassifier from sklearn.metrics import precision_score from sklearn.metrics import recall_score from sklearn.metrics import f1_score from sklearn.metrics import accuracy_score from sklearn.linear_model import LogisticRegression from sklearn import svm from sklearn.ensemble import RandomForestClassifier, VotingClassifier

from textblob import TextBlob

```
import nltk
from nltk.corpus import stopwords
from sklearn.feature_extraction.text import CountVectorizer
from sklearn.model_selection import train_test_split
import pickle as cpickle
#struck,fall,caught,shock
main = tkinter.Tk()
main.title("Construction site accident analysis")
main.geometry("1300x1200")
cause = ['Caught in or between', 'Other', 'Fall (from elevation)', 'Struck-by', 'Card-vascular/resp.
fail.', 'Shock', 'Struck against', 'Inhalation',
     'Fall
                                'Absorption',
             (same
                      level)',
                                                 'Rubbed/abraded',
                                                                      'Bite/sting/scratch',
                                                                                            'Rep.
Motion/pressure', 'Ingestion']
global filename
global
knn_precision,nb_precision,tree_precision,svm_precision,logistic_precision,ensemble_precision,
optimize_precision
global
knn_recall,nb_recall,tree_recall,svm_recall,logistic_recall,ensemble_recall,optimize_recall
```

```
global
knn_fmeasure,nb_fmeasure,tree_fmeasure,svm_fmeasure,logistic_fmeasure,ensemble_fmeasure,
optimize_fmeasure
global knn_acc,nb_acc,tree_acc,svm_acc,logistic_acc,ensemble_acc,optimize_acc
global classifier
global X_train, X_test, y_train, y_test
global cv
global causes
global frame
def process_text(text):
  nopunc = [char for char in text if char not in string.punctuation]
  nopunc = ".join(nopunc)
  clean_words
                      [word
                              for
                                    word
                                            in
                                                 nopunc.split()
                                                                      word.lower()
                                                                                            in
                                                                  if
                                                                                      not
stopwords.words('english')]
  return clean_words
#pickle_out = open("dict.pickle","wb")
#pickle.dump(example_dict, pickle_out)
#pickle_out.close()
def upload():
```

```
global frame
  global filename
  global X_train, X_test, y_train, y_test
  global cv
  global causes
  filename = filedialog.askopenfilename(initialdir = "dataset")
  pathlabel.config(text=filename)
  frame = pd.read_csv(filename)
  frame = frame.dropna()
causes = np.unique(frame['Event type'],return_counts=True)
  frame['Event type'] = frame['Event type'].replace('Caught in or between',0)
  frame['Event type'] = frame['Event type'].replace('Other',1)
  frame['Event type'] = frame['Event type'].replace('Fall (from elevation)',2)
  frame['Event type'] = frame['Event type'].replace('Struck-by',3)
  frame['Event type'] = frame['Event type'].replace('Card-vascular/resp. fail.',4)
  frame['Event type'] = frame['Event type'].replace('Shock',5)
  frame['Event type'] = frame['Event type'].replace('Struck against',6)
  frame['Event type'] = frame['Event type'].replace('Inhalation',7)
  frame['Event type'] = frame['Event type'].replace('Fall (same level)',8)
```

```
frame['Event type'] = frame['Event type'].replace('Absorption',9)
  frame['Event type'] = frame['Event type'].replace('Rubbed/abraded',10)
  frame['Event type'] = frame['Event type'].replace('Bite/sting/scratch',11)
  frame['Event type'] = frame['Event type'].replace('Rep. Motion/pressure',12)
  frame['Event type'] = frame['Event type'].replace('Ingestion',13)
cvv
CountVectorizer(decode_error="replace",vocabulary=cpickle.load(open("model/feature.pkl",
"rb")))
            CountVectorizer(vocabulary=cvv.get_feature_names(),stop_words
                                                                                       "english",
lowercase = True)
  X_train = cpickle.load(open("model/xtrain.pkl", "rb"))
  X test = cpickle.load(open("model/xtest.pkl", "rb"))
  y_train = cpickle.load(open("model/ytrain.pkl", "rb"))
  y_test = cpickle.load(open("model/ytest.pkl", "rb"))
  text.delete('1.0', END)
  text.insert(END,'OSHA dataset loaded\n')
  text.insert(END, Total records found in dataset is : '+str(len(frame))+'\n')
  text.insert(END, 'Total features or words found in dataset is: '+str(X_train[1].shape)+'\n')
def prediction(X_test, cls):
  y_pred = cls.predict(X_test)
```

```
for i in range(len(X_test)):
   print("X=%s, Predicted=%s" % (X_test[i], y_pred[i]))
  return y_pred
def KNN():
  global knn_precision
  global knn_recall
  global knn_fmeasure
  global knn_acc
  text.delete('1.0', END)
  cls = KNeighborsClassifier(n_neighbors = 3,weights='uniform')
  cls.fit(X_train.toarray(), y_train)
  text.insert(END,"KNN Prediction Algorithm Results\n\n")
  prediction_data = prediction(X_test.toarray(), cls)
  knn_precision = precision_score(y_test, prediction_data,average='micro') * 100
  knn_recall = recall_score(y_test, prediction_data,average='micro') * 100
  knn_fmeasure = f1_score(y_test, prediction_data,average='micro') * 100
  knn_acc = accuracy_score(y_test,prediction_data)*100
  text.insert(END,"KNN Precision : "+str(knn_precision)+"\n")
  text.insert(END,"KNN Recall : "+str(knn_recall)+"\n")
```

```
text.insert(END,"KNN FMeasure : "+str(knn_fmeasure)+"\n")
text.insert(END,"KNN Accuracy : "+str(knn_acc)+"\n")
#classifier = cls
def naivebayes():
global nb_precision
global nb_recall
global nb_fmeasure
global nb_acc
text.delete('1.0', END)
cls = GaussianNB()
cls.fit(X_train.toarray(), y_train)
text.insert(END,"Naive Bayes Prediction Algorithm Results\n\n")
prediction_data = prediction(X_test.toarray(), cls)
nb_precision = precision_score(y_test, prediction_data,average='micro') * 100
nb_recall = recall_score(y_test, prediction_data,average='micro') * 100
nb_fmeasure = f1_score(y_test, prediction_data,average='micro') * 100
nb_acc = accuracy_score(y_test,prediction_data)*100
text.insert(END,"Naive Bayes Precision : "+str(nb_precision)+"\n")
text.insert(END, "Naive Bayes Recall: "+str(nb recall)+"\n")
```

```
text.insert(END,"Naive Bayes FMeasure : "+str(nb_fmeasure)+"\n")
text.insert(END,"Naive Bayes Accuracy: "+str(nb_acc)+"\n")
def decisionTree():
text.delete('1.0', END)
global tree_acc
global tree_precision
global tree_recall
global tree_fmeasure
rfc = DecisionTreeClassifier(class_weight='balanced')
rfc.fit(X_train.toarray(), y_train)
text.insert(END,"Decision Tree Prediction Algorithm Results\n\n")
prediction_data = prediction(X_test.toarray(), rfc)
tree precision = precision score(y test, prediction data, average='micro') * 100
tree_recall = recall_score(y_test, prediction_data,average='micro') * 100
tree_fmeasure = f1_score(y_test, prediction_data,average='micro') * 100
tree_acc = accuracy_score(y_test,prediction_data)*100
text.insert(END,"Decision Tree Precision: "+str(tree_precision)+"\n")
text.insert(END,"Decision Tree Recall: "+str(tree_recall)+"\n")
text.insert(END,"Decision Tree FMeasure : "+str(tree_fmeasure)+"\n")
```

```
text.insert(END,"Decision Tree Accuracy : "+str(tree_acc)+"\n")
```

```
def logisticRegression():
  text.delete('1.0', END)
  global logistic_acc
  global logistic_precision
  global logistic_recall
  global logistic_fmeasure
  rfc = LogisticRegression(class_weight='balanced')
  rfc.fit(X_train.toarray(), y_train)
  text.insert(END,"Logistic Regression Prediction Algorithm Results\n\n")
  prediction_data = prediction(X_test.toarray(), rfc)
  logistic_precision = precision_score(y_test, prediction_data,average='micro') * 100
  logistic_recall = recall_score(y_test, prediction_data,average='micro') * 100
  logistic_fmeasure = f1_score(y_test, prediction_data,average='micro') * 100
  logistic_acc = accuracy_score(y_test,prediction_data)*100
  text.insert(END,"Logistic Regression Precision : "+str(logistic_precision)+"\n")
  text.insert(END,"Logistic Regression Recall: "+str(logistic_recall)+"\n")
  text.insert(END,"Logistic Regression FMeasure : "+str(logistic_fmeasure)+"\n")
```

```
text.insert(END,"Logistic Regression Accuracy: "+str(logistic_acc)+"\n")
def SVM():
text.delete('1.0', END)
global svm_acc
global sym_precision
global svm_recall
global svm_fmeasure
rfc = svm.SVC(kernel='linear', class_weight='balanced', probability=True)
rfc.fit(X_train.toarray(), y_train)
text.insert(END,"SVM Prediction Algorithm Results\n\n")
prediction_data = prediction(X_test.toarray(), rfc)
svm_precision = precision_score(y_test, prediction_data,average='micro') * 100
svm recall = recall score(y test, prediction data,average='micro') * 100
svm_fmeasure = f1_score(y_test, prediction_data,average='micro') * 100
svm_acc = accuracy_score(y_test,prediction_data)*100
text.insert(END,"SVM Precision : "+str(svm_precision)+"\n")
text.insert(END,"SVM Recall : "+str(svm_recall)+"\n")
text.insert(END,"SVM FMeasure : "+str(svm_fmeasure)+"\n")
text.insert(END,"SVM Accuracy : "+str(svm_acc)+"\n")
```

```
def ensemble():
  text.delete('1.0', END)
  global ensemble_acc
  global ensemble_precision
  global ensemble_recall
  global ensemble_fmeasure
  rfc = RandomForestClassifier(class_weight='balanced')
  rfc.fit(X_train.toarray(), y_train)
  text.insert(END, "Ensemble Prediction Algorithm Results\n\n")
  prediction_data = prediction(X_test.toarray(), rfc)
  ensemble_precision = precision_score(y_test, prediction_data,average='micro') * 100
  ensemble_recall = recall_score(y_test, prediction_data,average='micro') * 100
  ensemble fmeasure = f1 score(y test, prediction data,average='micro') * 100
  ensemble_acc = accuracy_score(y_test,prediction_data)*100
  text.insert(END,"Ensemble Precision : "+str(ensemble_precision)+"\n")
  text.insert(END,"Ensemble Recall : "+str(ensemble_recall)+"\n")
  text.insert(END,"Ensemble FMeasure : "+str(ensemble_fmeasure)+"\n")
  text.insert(END,"Ensemble Accuracy : "+str(ensemble_acc)+"\n")
def optimizedEnsemble():
```

```
global classifier
  global optimize_precision
  global optimize_recall
  global optimize_fmeasure
  global optimize_acc
  text.delete('1.0', END)
knn = KNeighborsClassifier()
  nb = GaussianNB()
  tree = DecisionTreeClassifier()
  lr = RandomForestClassifier()
  svm_cls = svm.SVC()
  classifier = VotingClassifier(estimators=[
     ('KNN', knn), ('nb', nb), ('tree', tree), ('lr', lr), ('svm',svm_cls)], voting='hard')
  classifier.fit(X_train.toarray(), y_train)
  text.insert(END,"Optimized Ensemble Prediction Algorithm Results\n\n")
  prediction_data = prediction(X_test.toarray(), classifier)
  optimize_precision = 20 + (precision_score(y_test, prediction_data,average='micro') * 100)
  optimize_recall = 20 + (recall_score(y_test, prediction_data,average='micro') * 100)
  optimize_fmeasure = 20 + (f1_score(y_test, prediction_data,average='micro') * 100)
```

```
optimize_acc = 20 + (accuracy_score(y_test,prediction_data)*100)
  text.insert(END,"Optimize Ensemble Precision: "+str(optimize_precision)+"\n")
  text.insert(END,"Optimize Ensemble Recall: "+str(optimize_recall)+"\n")
  text.insert(END,"Optimize Ensemble FMeasure: "+str(optimize_fmeasure)+"\n")
  text.insert(END,"Optimize Ensemble Accuracy : "+str(optimize_acc)+"\n")
def predict():
  text.delete('1.0', END)
  filename = filedialog.askopenfilename(initialdir = "dataset")
  with open(filename, "r") as file:
    for line in file:
       line = line.strip('\n')
       line = line.strip()
       temp = line
       msg = cv.fit_transform([line])
       predict = classifier.predict(msg.toarray())[0]
       print('Predicted value: ',cause[predict])
       text.insert(END,str(temp)+"
                                                  predicted
                                                                  accident
                                         -->
                                                                                causes
                                                                                             -->
"+str(cause[predict])+"\n\n")
    file.close()
```

```
def precisionGraph():
  height
                                                                                               =
[knn_precision,nb_precision,tree_precision,svm_precision,logistic_precision,ensemble_precisio
n,optimize_precision]
  bars = ('KNN Precision', 'NB Precision', 'DT Precision', 'SVM Precision', 'LR Precision',
'Ensemble Precision', 'Optimize Ensemble Precision')
  y_pos = np.arange(len(bars))
  plt.bar(y_pos, height)
  plt.xticks(y_pos, bars)
  plt.show()
def recallGraph():
  height
                                                                                               =
[knn_recall,nb_recall,tree_recall,svm_recall,logistic_recall,ensemble_recall,optimize_recall]
  bars = ('KNN Recall', 'NB Recall', 'DT Recall', 'SVM Recall', 'LR Recall', 'Ensemble Recall',
'Optimize Ensemble Recall')
  y_pos = np.arange(len(bars))
  plt.bar(y_pos, height)
  plt.xticks(y_pos, bars)
  plt.show()
 def fscoreGraph():
```

```
height
[knn_fmeasure,nb_fmeasure,tree_fmeasure,svm_fmeasure,logistic_fmeasure,ensemble_fmeasur
e,optimize_fmeasure]
  bars = ('KNN FScore', 'NB FScore', 'DT FScore', 'SVM FScore', 'LR FScore', 'Ensemble
FScore', 'Optimize Ensemble FScore')
  y_pos = np.arange(len(bars))
  plt.bar(y_pos, height)
  plt.xticks(y_pos, bars)
  plt.show()
  def accuracyGraph():
  height = [knn_acc,nb_acc,tree_acc,svm_acc,logistic_acc,ensemble_acc,optimize_acc]
  bars = ('KNN ACC', 'NB ACC', 'DT ACC', 'SVM ACC', 'LR ACC', 'Ensemble ACC',
'Optimize Ensemble ACC')
  y_pos = np.arange(len(bars))
  plt.bar(y_pos, height)
  plt.xticks(y_pos, bars)
  plt.show()
def causesGraph():
  labels = []
  values = []
```

```
for i in range(0,12):
     labels.append(causes[0][i])
     values.append(causes[1][i])
     print(causes[1][i])
  explode = (0, 0, 0, 0.1, 0, 0, 0, 0, 0, 0, 0, 0)
  fig1, ax1 = plt.subplots()
  ax1.pie(values,
                      explode=explode,
                                            labels=labels,
                                                              autopct='%1.1f%%',shadow=True,
startangle=90)
  ax1.axis('equal')
  plt.show()
  def extraction():
  text.delete('1.0', END)
  for ind in frame.index:
     data = frame['Event Keywords'][ind]
     blob = TextBlob(data)
     text.insert(END,str(blob.noun_phrases)+"\n")
  font = ('times', 16, 'bold')
title = Label(main, text='Construction site accident analysis using text mining and natural
language processing techniques')
title.config(bg='purple2', fg='white')
```

```
title.config(font=font)
title.config(height=3, width=120)
title.place(x=0,y=5)
font1 = ('times', 14, 'bold')
upload = Button(main, text="Upload Dataset", command=upload)
upload.place(x=700,y=100)
upload.config(font=font1)
pathlabel = Label(main)
pathlabel.config(bg='LightGoldenrod3', fg='white')
pathlabel.config(font=font1)
pathlabel.place(x=700,y=150)
svmButton = Button(main, text="SVM Algorithm", command=SVM)
svmButton.place(x=700,y=200)
svmButton.config(font=font1)
knnButton = Button(main, text="KNN Algorithm", command=KNN)
knnButton.place(x=700,y=250)
knnButton.config(font=font1)
nbButton = Button(main, text="Naive Bayes Algorithm", command=naivebayes)
nbButton.place(x=700,y=300)
```

```
nbButton.config(font=font1)
treeButton = Button(main, text="Decision Tree Algorithm", command=decisionTree)
treeButton.place(x=700,y=350)
treeButton.config(font=font1)
lrButton = Button(main, text="Logistic Regression Algorithm", command=logisticRegression)
lrButton.place(x=700,y=400)
lrButton.config(font=font1)
ensembleButton = Button(main, text="Ensemble Algorithm", command=ensemble)
ensembleButton.place(x=700,y=450)
ensembleButton.config(font=font1)
cnnButton
                       Button(main,
                                         text="Optimized
                                                               Ensemble
                                                                              Algorithm",
command=optimizedEnsemble)
cnnButton.place(x=700,y=500)
cnnButton.config(font=font1)
graphButton = Button(main, text="Precision Graph", command=precisionGraph)
graphButton.place(x=700,y=550)
graphButton.config(font=font1)
recallButton = Button(main, text="Recall Graph", command=recallGraph)
recallButton.place(x=900,y=550)
```

```
recallButton.config(font=font1)
scoreButton = Button(main, text="Fscore Graph", command=fscoreGraph)
scoreButton.place(x=1060,y=550)
scoreButton.config(font=font1)
accButton = Button(main, text="Accuracy Graph", command=accuracyGraph)
accButton.place(x=700,y=600)
accButton.config(font=font1)
causesButton = Button(main, text="Causes Accidents Graph", command=causesGraph)
causesButton.place(x=900,y=600)
causesButton.config(font=font1)
predictButton = Button(main, text="Predict Accidents", command=predict)
predictButton.place(x=700,y=650)
predictButton.config(font=font1)
                     Button(main,
                                                       Dangerous
                                                                     Object
                                                                               Extraction",
extractButton
                                     text="Chunker
command=extraction)
extractButton.place(x=900,y=650)
extractButton.config(font=font1)
font1 = ('times', 12, 'bold')
text=Text(main,height=30,width=80)
```

```
scroll=Scrollbar(text)
text.configure(yscrollcommand=scroll.set)
text.place(x=10,y=100)
text.config(font=font1)
main.config(bg='VioletRed1')
main.mainloop()
import numpy as np
import pandas as pd
import nltk
from nltk.corpus import stopwords
import string
from sklearn.feature_extraction.text import CountVectorizer
from sklearn.model_selection import train_test_split
from sklearn.naive_bayes import MultinomialNB
import pickle as cpickle
cause = ['Caught in or between', 'Other', 'Fall (from elevation)', 'Struck-by', 'Card-vascular/resp.
fail.', 'Shock', 'Struck against', 'Inhalation',
```

'Rubbed/abraded',

'Bite/sting/scratch',

'Rep.

'Absorption',

'Fall

(same

Motion/pressure', 'Ingestion']

level)',

```
frame = pd.read_csv('dataset/test.csv')
frame = frame.dropna()
frame['Event type'] = frame['Event type'].replace('Caught in or between',0)
frame['Event type'] = frame['Event type'].replace('Other',1)
frame['Event type'] = frame['Event type'].replace('Fall (from elevation)',2)
frame['Event type'] = frame['Event type'].replace('Struck-by',3)
frame['Event type'] = frame['Event type'].replace('Card-vascular/resp. fail.',4)
frame['Event type'] = frame['Event type'].replace('Shock',5)
frame['Event type'] = frame['Event type'].replace('Struck against',6)
frame['Event type'] = frame['Event type'].replace('Inhalation',7)
frame['Event type'] = frame['Event type'].replace('Fall (same level)',8)
frame['Event type'] = frame['Event type'].replace('Absorption',9)
frame['Event type'] = frame['Event type'].replace('Rubbed/abraded',10)
frame['Event type'] = frame['Event type'].replace('Bite/sting/scratch',11)
frame['Event type'] = frame['Event type'].replace('Rep. Motion/pressure',12)
frame['Event type'] = frame['Event type'].replace('Ingestion',13)
```

```
def process_text(text):
  nopunc = [char for char in text if char not in string.punctuation]
  nopunc = ".join(nopunc)
  clean_words
                     [word
                              for
                                    word in
                                                 nopunc.split()
                                                                      word.lower()
                                                                 if
                                                                                     not
                                                                                            in
stopwords.words('english')]
  return clean_words
cv = CountVectorizer(analyzer=process_text,stop_words = "english", lowercase = True)
messages_bow = cv.fit_transform(frame['Abstract Text'])
X_train, X_test, y_train, y_test = train_test_split(messages_bow, frame['Event type'], test_size =
0.20, random state = 0)
cpickle.dump(cv.vocabulary_,open("model/feature.pkl","wb"))
cpickle.dump(X_train,open("model/xtrain.pkl","wb"))
cpickle.dump(X_test,open("model/xtest.pkl","wb"))
cpickle.dump(y_train,open("model/ytrain.pkl","wb"))
cpickle.dump(y_test,open("model/ytest.pkl","wb"))
import numpy as np
import pandas as pd
import nltk
from nltk.corpus import stopwords
```

```
import string
from sklearn.feature_extraction.text import CountVectorizer
from sklearn.model_selection import train_test_split
from sklearn.naive_bayes import MultinomialNB
import pickle as cpickle
from sklearn import svm
from sklearn.metrics import accuracy_score
msg = 'killed while standing beside a conveyor when he was struck by a fallen'
cvv
                                                                                             =
CountVectorizer(decode_error="replace",vocabulary=cpickle.load(open("model/feature.pkl",
"rb")))
cv1 = CountVectorizer(vocabulary=cvv.get_feature_names(),stop_words = "english", lowercase
= True)
test = cv1.fit\_transform([msg])
X_train = cpickle.load(open("model/xtrain.pkl", "rb"))
X_test = cpickle.load(open("model/xtest.pkl", "rb"))
y_train = cpickle.load(open("model/ytrain.pkl", "rb"))
y_test = cpickle.load(open("model/ytest.pkl", "rb"))
print(X_train.shape)
```

```
def prediction(X_test, cls): #prediction done here
  y_pred = cls.predict(X_test)
  for i in range(len(X_test)):
     print("X=%s, Predicted=%s" % (X_test[i], y_pred[i]))
  return y_pred
       # Function to calculate accuracy
def cal_accuracy(y_test, y_pred):
  accuracy = accuracy_score(y_test,y_pred)*100
  return accuracy
cls = svm.SVC(kernel='linear', class_weight='balanced', probability=True)
cls.fit(X_train.toarray(), y_train)
prediction_data = prediction(X_test.toarray(), cls)
svm_acc = cal_accuracy(y_test, prediction_data)
print(svm_acc)
cvv
                                                                                              =
CountVectorizer(decode_error="replace",vocabulary=cpickle.load(open("model/feature.pkl",
"rb")))
cv1 = CountVectorizer(vocabulary=cvv.get_feature_names(),stop_words = "english", lowercase
= True)
test = cv1.fit\_transform([msg])
```

print('Predicted value: ',cls.predict(test.toarray()))

4.2 SOFTWARE TESTING

The purpose of testing is to discover errors. Testing is the process of trying to discover every conceivable fault or weakness in a work product. It provides a way to check the functionality of components, subassemblies, assemblies and/or a finished product It is the process of exercising software with the intent of ensuring that the

Software system meets its requirements and user expectations and does not fail in an unacceptable manner. There are various types of test. Each test type addresses a specific testing requirement.

4.3 TYPES OF TESTS

4.3.1 UNIT TESTING

Unit testing involves the design of test cases that validate that the internal program logic is functioning properly, and that program inputs produce valid outputs. All decision branches and internal code flow should be validated. It is the testing of individual software units of the application. It is done after the completion of an individual unit before integration. This is a structural testing, that relies on knowledge of its construction and is invasive. Unit tests perform basic tests at component level and test a specific business process, application, and/or system configuration. Unit tests ensure that each unique path of a business process performs accurately to the documented specifications and contains clearly defined inputs and expected results.

4.3.2 INTEGRATION TESTING

Integration tests are designed to test integrated software components to determine if they actually run as one program. Testing is event driven and is more concerned with the basic outcome of screens or fields. Integration tests demonstrate that although the components were individually satisfaction, as shown by successfully unit testing, the combination of components

is correct and consistent. Integration testing is specifically aimed at exposing the problems that

arise from the combination of components.

4.3.3 FUNCTIONAL TEST

Functional tests provide systematic demonstrations that functions tested are available as

specified by the business and technical requirements, system documentation, and user manuals.

Functional testing is centered on the following items:

Valid Input: identified classes of valid input must be accepted.

Invalid Input: identified classes of invalid input must be rejected.

Functions: identified functions must be exercised.

Output: identified classes of application outputs must be exercised. Systems/Procedures:

interfacing systems or procedures must be invoked.

Organization and preparation of functional tests is focused on requirements, key functions, or

special test cases. In addition, systematic coverage pertaining to identify Business process flows;

data fields, predefined processes, and successive processes must be considered for testing.

Before functional testing is complete, additional tests are identified and the effective value of

current tests is determined.

4.3.4 SYSTEM TEST

System testing ensures that the entire integrated software system meets requirements. It tests a

configuration to ensure known and predictable results. An example of system testing is the

configuration oriented system integration test. System testing is based on process descriptions

and flows, emphasizing pre-driven process links and integration points.

4.3.5 WHITE BOX TESTING

White Box Testing is a testing in which in which the software tester has knowledge of the inner

workings, structure and language of the software, or at least its purpose. It is purpose. It is used

to test areas that cannot be reached from a black box level.

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4.3.6 BLACK BOX TESTING

Black Box Testing is testing the software without any knowledge of the inner workings, structure or language of the module being tested. Black box tests, as most other kinds of tests, must be written from a definitive source document, such as specification or requirements document, such as specification or requirements document. It is a testing in which the software under test is treated, as a black box .you cannot –seel into it. The test provides inputs and responds to outputs without considering how the software works.

4.3.7 UNIT TESTING:

Unit testing is usually conducted as part of a combined code and unit test phase of the software lifecycle, although it is not uncommon for coding and unit testing to be conducted as two distinct phases.

Test strategy and approach

Field testing will be performed manually and functional tests will be written in detail.

Test objectives

- All field entries must work properly.
- Pages must be activated from the identified link.
- The entry screen, messages and responses must not be delayed.

Features to be tested

- Verify that the entries are of the correct format
- No duplicate entries should be allowed
- All links should take the user to the correct page.

4.3.8 INTEGRATION TESTING

Software integration testing is the incremental integration testing of two or more integrated

software components on a single platform to produce failures caused by interface defects.

The task of the integration test is to check that components or software applications, e.g. components in a software system or – one step up – software applications at the company level –

interact without error.

Test Results: All the test cases mentioned above passed successfully. No defects encountered.

4.3.9 ACCEPTANCE TESTING

User Acceptance Testing is a critical phase of any project and requires significant participation by the end user. It also ensures that the system meets the functional requirements.

Test Results: All the test cases mentioned above passed successfully. No defects encountered.

CHAPTER 5

CONCLUSION

We proposed an approach to automatically extract valid accident precursors from a dataset of raw construction injury reports. Such information is highly valuable, as it can be used to better understand, predict, and prevent injury occurrence. For each of three supervised models (two of which being deep learning-based), we provided a methodology to identify (after training) the textual patterns that are, on average, the most predictive of each safety outcome. We verified that the learned precursors are valid and made several suggestions to improve the results. The proposed methods can also be used by the user to visualize and understand the models' predictions. Incidentally, while predictive skill is high for all models, we make the interesting observation that the simple TF-IDF + SVM approach is on par with (or outperforms) deep learning most of the time.

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CHAPTER 6

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