Name:	

Code

```
function setup() {
  createCanvas(200, 200);
  background(255);
  for (var i = 0; i < 3; i++) {
    for (var j = 0; j < 3; j++) {
      var x = 35 + j*width/3;
      var y = 35 + i*height/3;
      if (i == j) {
        line(x-10, y-10, x+10, y+10);
        line(x, y+10, x+10, y);
      } else {
        line(x+10, y-10, x-10, y+10);
        line(x, y+10, x-10, y);
     }
   }
 }
function draw() {
  // do nothing
}
```

Computer Memory

Name	Value

Canvas (200 x 200)