

animal(id,favorite_food, year, admission_date,weight,height)

lion(id_animal*, tail_length)

tiger(id_animal*, tail_length)

eagle(id_animal*, longest_tails)

item(id,_name, description, occupied_slots)

bag(id, total_slots,id_item*)

player(id, name,health, id_bag *)

room(id, name, id_animal*, id_item*)

direction(id, name)

rooms_directions(id, id_room1*,id_room2*,id_direction *)