

# **CSE/ECE 848 Introduction to Evolutionary Computation**

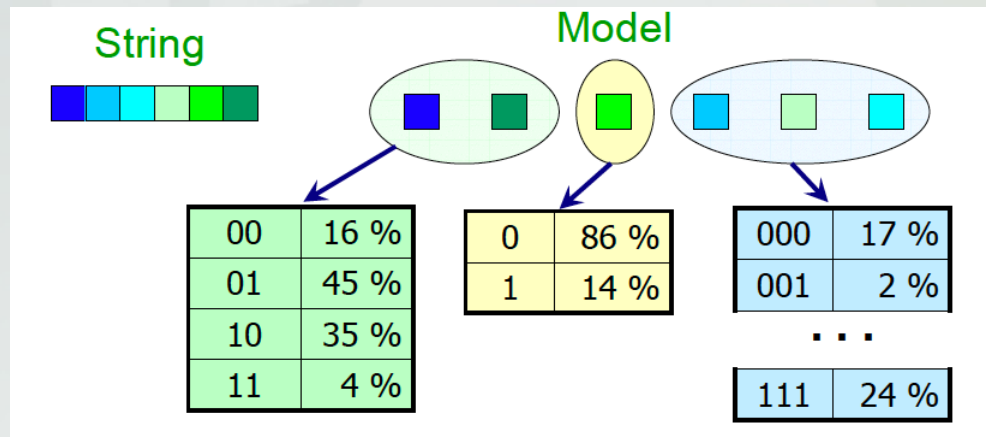
**Module 3 - Lecture 15 - Part 2**

## **Extended Compact GA and the Bayesian Optimization Algorithm**

**Wolfgang Banzhaf, CSE  
John R. Koza Chair in Genetic Programming**

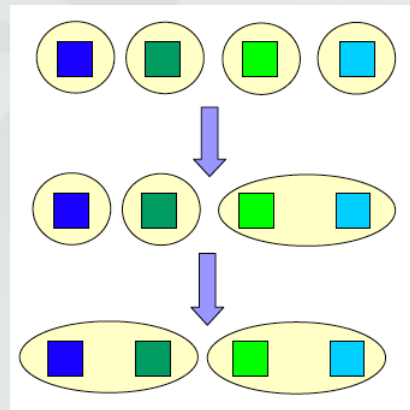
# The Extended Compact GA

- ECGA: Harik and Goldberg, 1999
- Considers groups of string positions



# The Extended Compact GA II

- Learn by starting with each bit in a separate group
- Iteratively merge groups for best improvement



- Model quality is judged by minimum description length  
+  $D_{\text{Data}}$

$$\text{MDL}(M,D) = D_{\text{Model}}$$

# MDL

- N: Population size, g: group of bits, X: bitstring

$$D_{Model} = \sum_{g \in G} 2^{|g|-1} \log N$$

$$D_{Data} = -N \sum_X p(X) \log p(X)$$

# Sampling in ECGA

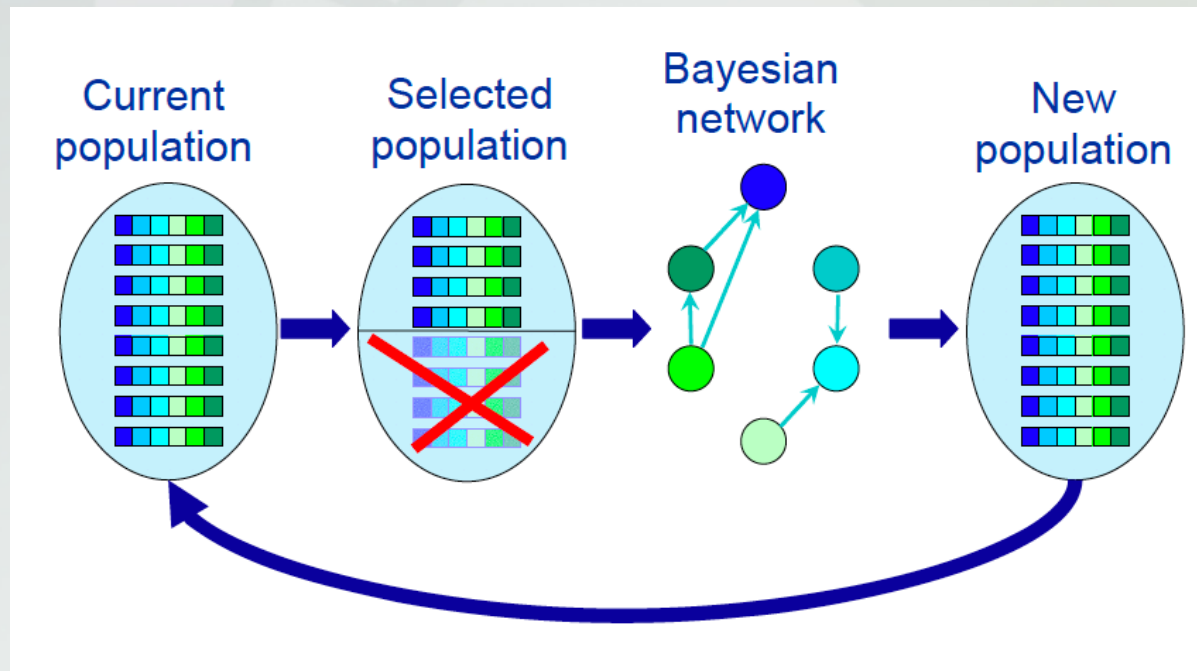
- Sample groups of bits at a time
- Based on the observed probabilities

# Bayesian Optimization Algorithm

- Pelikan, Cantu-Paz, Goldberg 1998
- Uses a Bayesian Network as the probabilistic model
- Bayesian network:
  - Acyclic directed graph
  - Nodes are variables (string positions)
  - Edges are conditional dependencies

# Bayesian Optimization Algorithm II

- Main problem now: Learning the BN
- Quality of a BN: Minimum description length metric is the Bayesian Information Criterion (BIC)



# Learning the BN

- Start with an empty network
- Use a primitive operator that improves the model most
- Iterate until no more improvements possible
- Primitive operators:
  - Addition of edge
  - Removal of edge
  - Reversal of edge

