```
#include<iostream>
#include <cstdlib>
#include <bits/stdc++.h>
using namespace std;
int max(int array[], int n){
  int m = array[0];
      if (array[i]>m) {
         m = array[i];
  return m;
int min (int a, int b){
  if (a<b)
      return b;
int maxn (int a, int b) {
  if (a>b)
int distinct(int array[], int n , int dist[]){
  int m = max(array, n);
  int count[m+1]={0};
      count[array[i]]++;
```

```
if(count[i]>0)d++;
      if(count[i]>0){
          dist[c]=i;
          c++;
int search(int temp[], int n, int p){
  int pos=-1;
      if (temp[i] == p)
          pos = i;
  return pos;
int binarySearch(int arr[], int l, int r, int x)
       if (arr[mid] == x)
          return mid;
      if (arr[mid] > x)
          return binarySearch(arr, 1, mid - 1, x);
      return binarySearch(arr, mid + 1, r, x);
int func(int temp[], int dist[], int x, int d, int n){
```

```
int d1 = binarySearch(dist, 0, d-1, x);
int flag ;//1-clockwise
int m1, m2;
    if (temp[i] == x) \{return -1; \}
    int d2 = binarySearch(dist,0,d-1,temp[i]);
    if(d2>d1){
        m1 = d2-d1+d;
        m2 = d2-d1;
    if (abs(m1) < abs(m2)) {</pre>
       z = abs(m1);
        flag = 1;
        z= abs(m2);
        flag = 0;
        if(z==m){}
            if(flag==0){
               m=z;
               mar = temp[i];
            m=z;
```

```
mar = temp[i];
  int pos = search(temp,n,mar);
   return(pos);
int countDistinct(int arr[], int n, int n5)
  int p;
  int res = 0;
           res++;
           p=i;
   return p;
int main(){
  int frames;
  cout<<"Enter the number of frames: ";</pre>
  cin>>frames;
  cout<<"Enter the number of inputs: ";</pre>
  cin>>n;
```

```
cout<<"Enter the reference pages serially"<<endl;</pre>
int pages[n];
    cin>>pages[i];
int dist[n];
int d = distinct(pages, n, dist);
int c5 = countDistinct(pages, n, frames);
cout<<endl;</pre>
int faults = 0;
int matrix[frames][n];
matrix[0][0]=pages[0];
for(int i = 1 ; i < frames; i++)
    matrix[i][0]=-1;
    int temp[frames];
    int x = pages[j];
    if(pages[j]!=pages[j-1] &&si<frames){</pre>
        si++;
    for(int i = 0 ; i < frames ; i++){</pre>
        if(j<=c5){
             if(i==si){
                 matrix[i][j]=pages[j];
                matrix[i][j]=matrix[i][j-1];
```

```
temp[i] = matrix[i][j-1];
            matrix[i][j] = matrix[i][j-1];
    if(j>c5){
        int pos1 = func(temp, dist, x, d, frames);
        if (pos1==-1) {faults++;}
       matrix[pos1][j] = x;
for(int i = 0; i < frames; i++){
        if (matrix[i][j] == -1)
            cout<<" ";
            cout<<matrix[i][j]<<" ";
    cout<<"\n";
```

## INPUT/OUTPUT

```
This is LDF page replacement algorithm
Enter the number of frames: 3
Enter the number of inputs: 12
Enter the reference pages serially
0 1 2 3 0 1 4 0 1 2 3 4

0 0 0 0 0 0 0 0 0 0 2 2 2
1 1 3 3 1 1 1 1 1 3 3
2 2 2 2 4 4 4 4 4 4
Page faults: 7
```