

# Grammar

- validGrammar:bool
- startSymbol:int

- + Grammar()
- + Grammar(const Genotype &)
- + Grammar(const Phenotype &)
- + Grammar(const Grammar &)
- + ~Grammar(): virtual
- + getValidGrammar(): bool
- setValidGrammar(const bool): void
- + getStartSymbol(): const Symbol \*
- + setStartSymbol(const unsigned int): bool
- + setStartSymbol(const Symbol \*): bool
- + setStartSymbol(const string &): bool
- + getStartRule(): const Rule \*
- genotype2Phenotype(): virtual bool = 0
- phenotype2Genotype(): virtual bool = 0