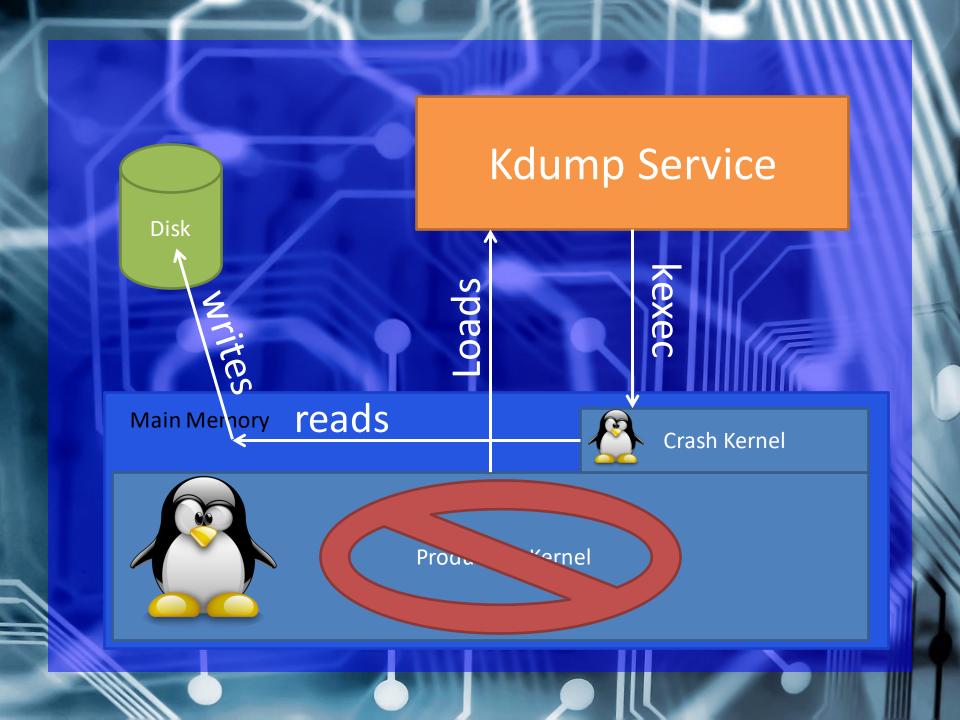
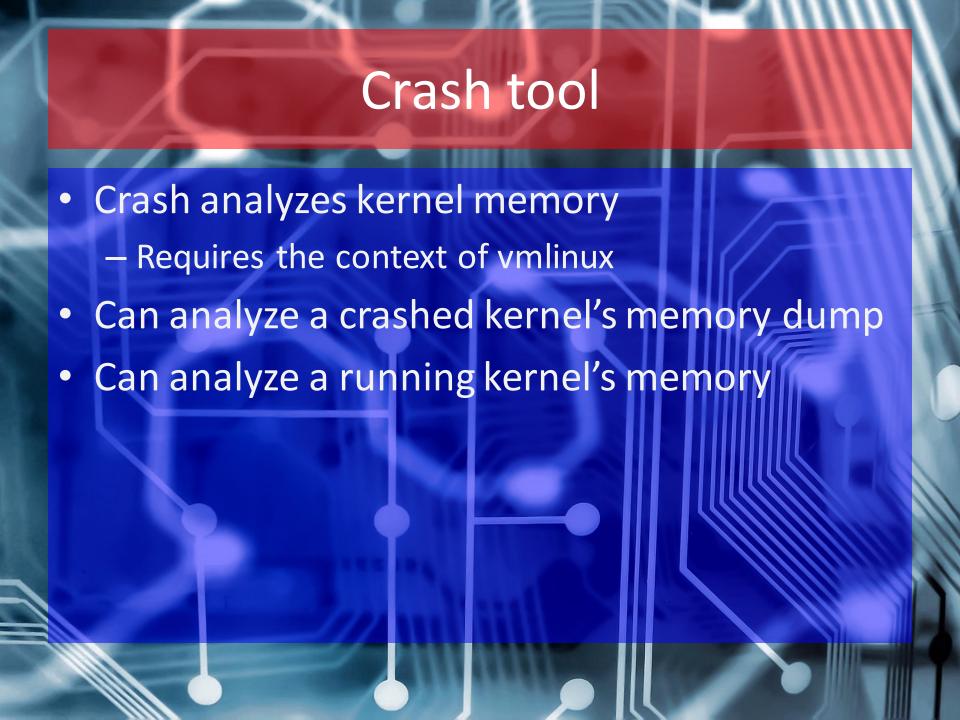
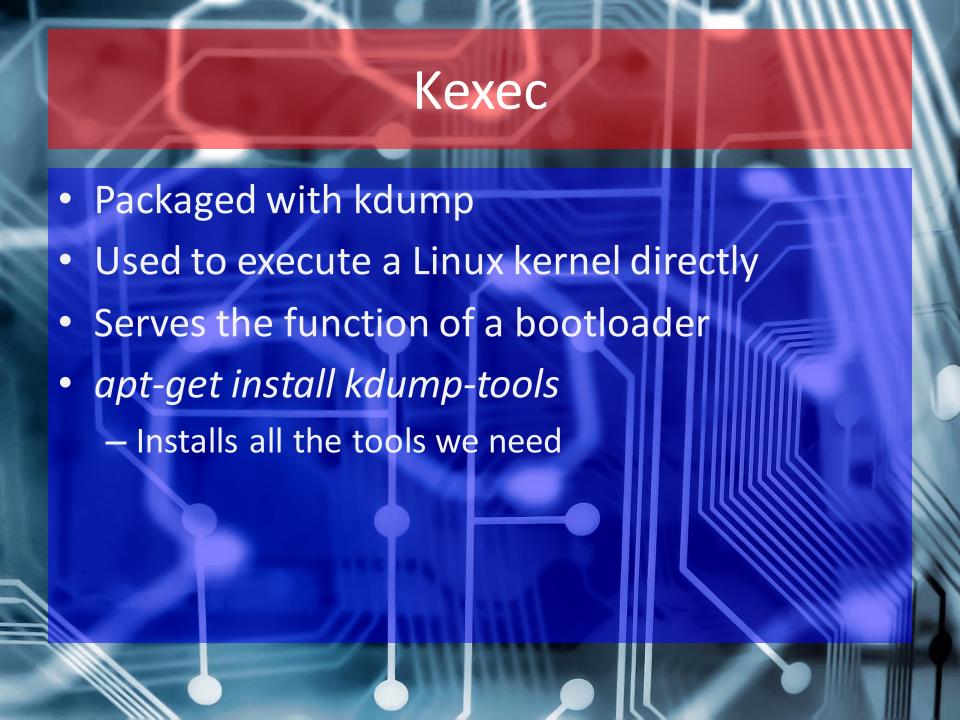




- We compile two kernels of the same version
- We run the first kernel (production kernel) until it crashes
- When it crashes, the kdump service uses kexec to load our section kernel (crash kernel) which dumps the crash parameters of the first





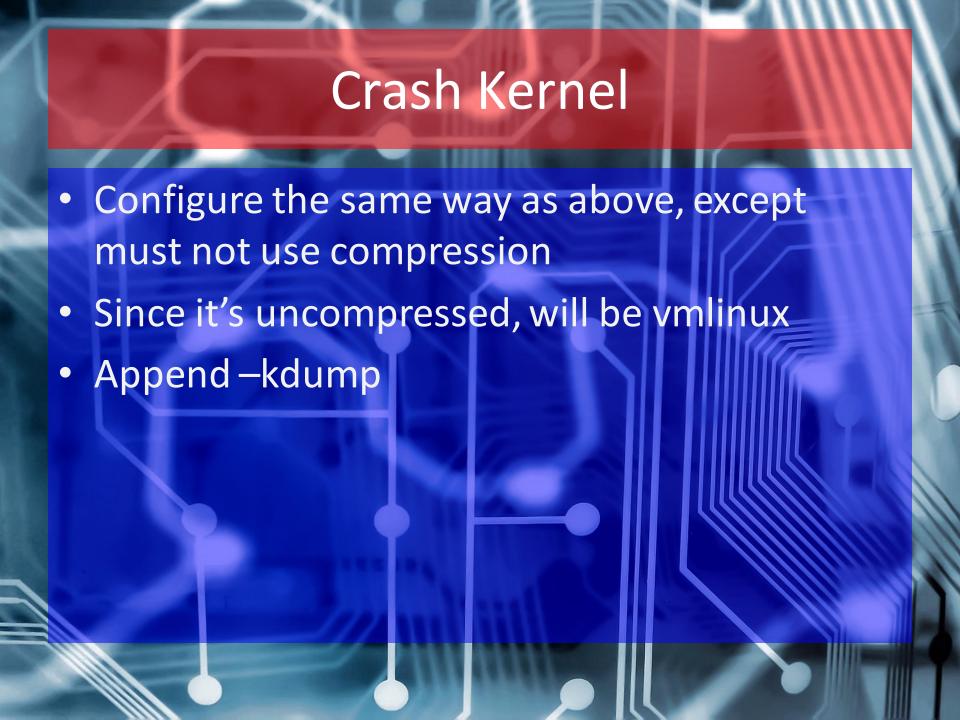


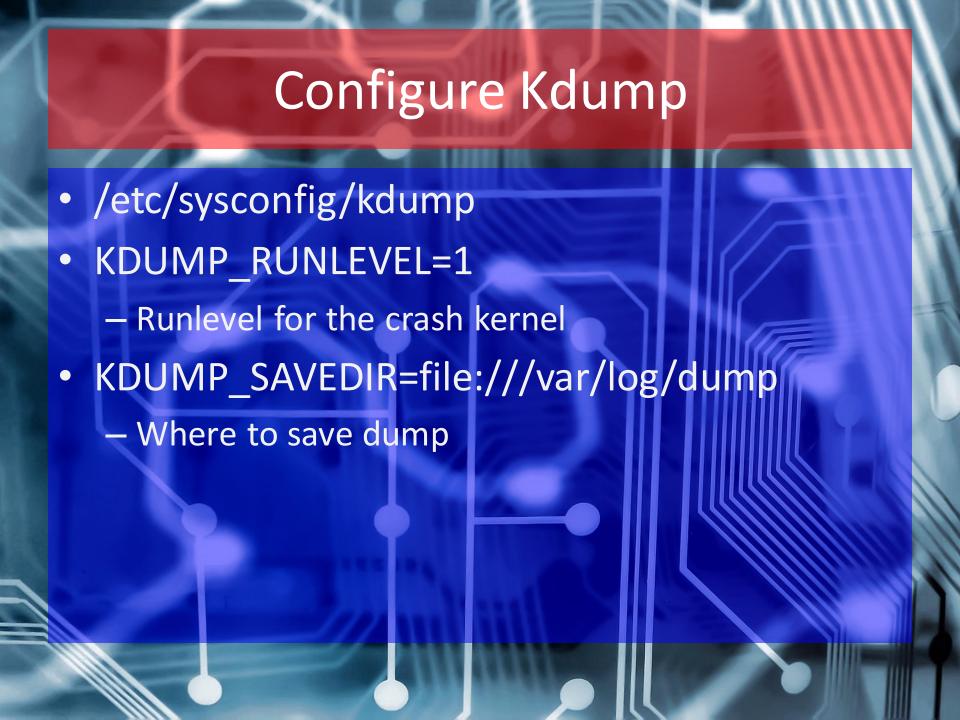
Kernel Compilation Parameters

- CONFIG_KEXEC=y
 - Allows kexec to run the kernel directly
- CONFIG_CRASH_DUMP=y
 - Enables crash dumps so that kdump can work
- CONFIG_SMP=n
 - Required if you have multiple processors, kdump only works with one. (Symmetric Multi-Processing)



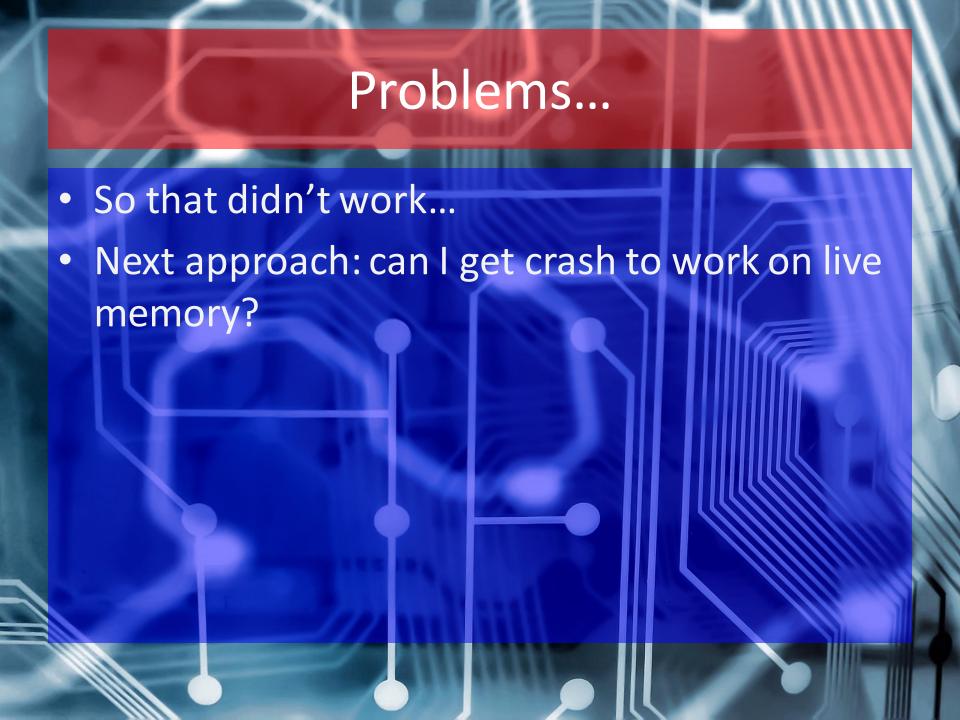
- CONFIG_DEBUG_INFO=y
 - Builds with symbols
- CONFIG_PHYSICAL_START=0x1000000
 - Where the production kernel starts, must leave enough room for crash kernel before it





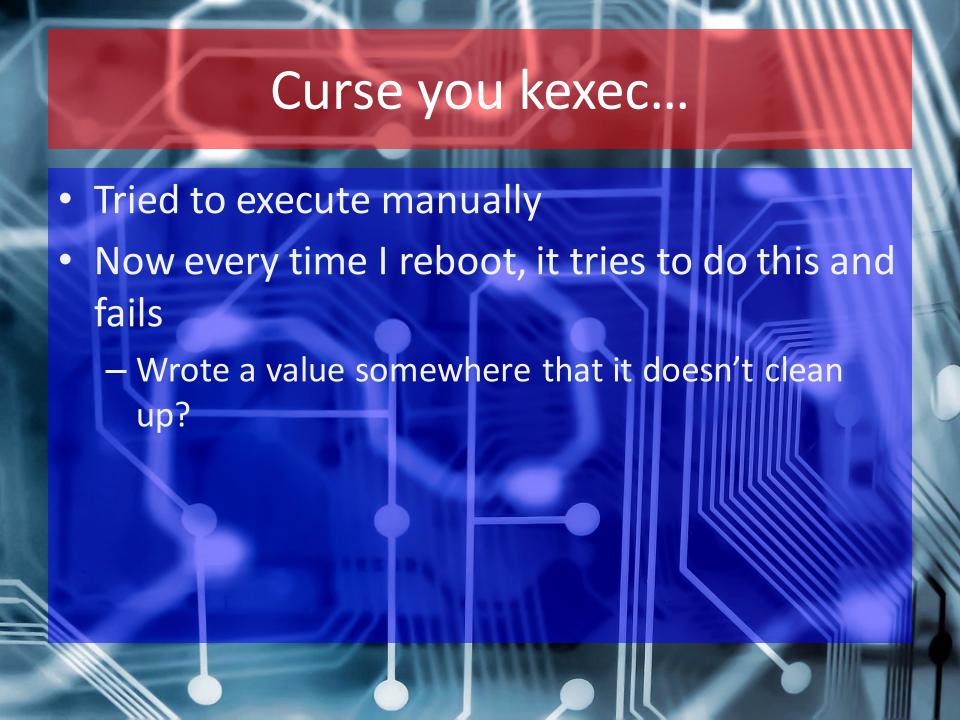
Edit the Boot Loader

- Edit grub to reserve some memory for the crash kernel
 - crashkernel=XM@YM
 - X is the offset, Y is the size (In MB)
- This is probably where I made a mistake
 - New grub menu? I did something wrong? Can't tell.



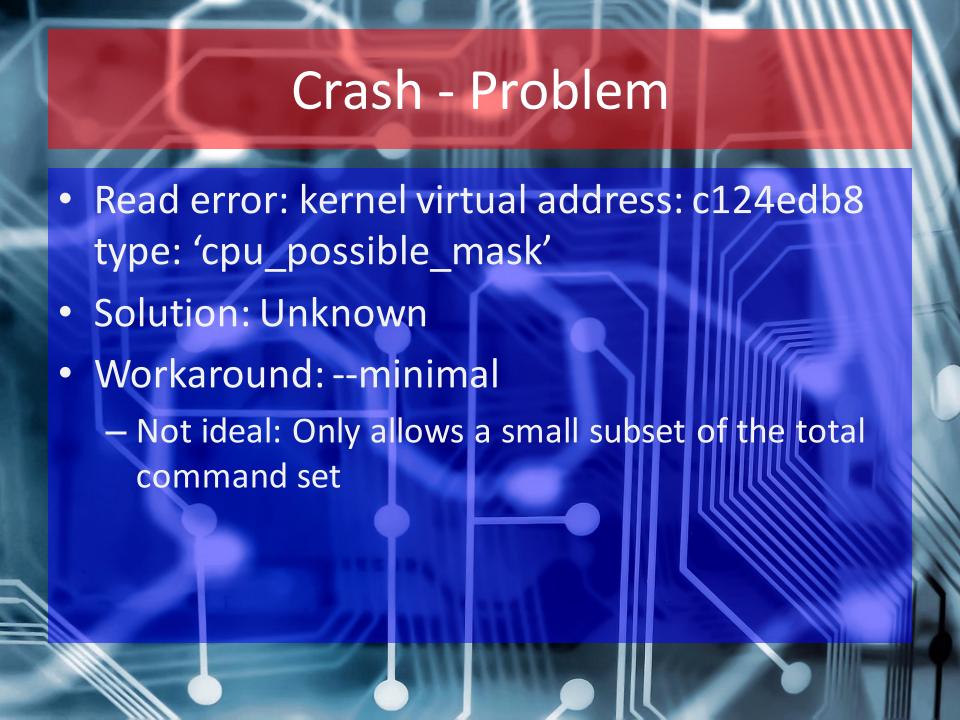


- Analyzes kernel memory
 - Primarily, to determine the cause of a crash
- Best use:
 - Analyze memory dumped after a crash (kdump)
- Resigned use:
 - Analyze running memory from /dev/mem



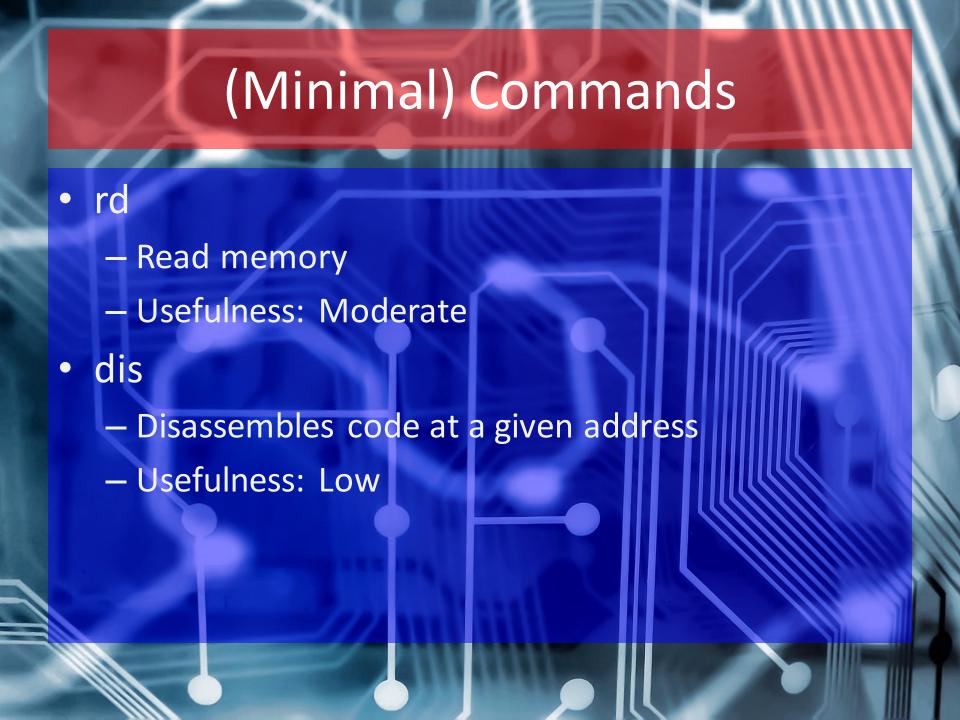


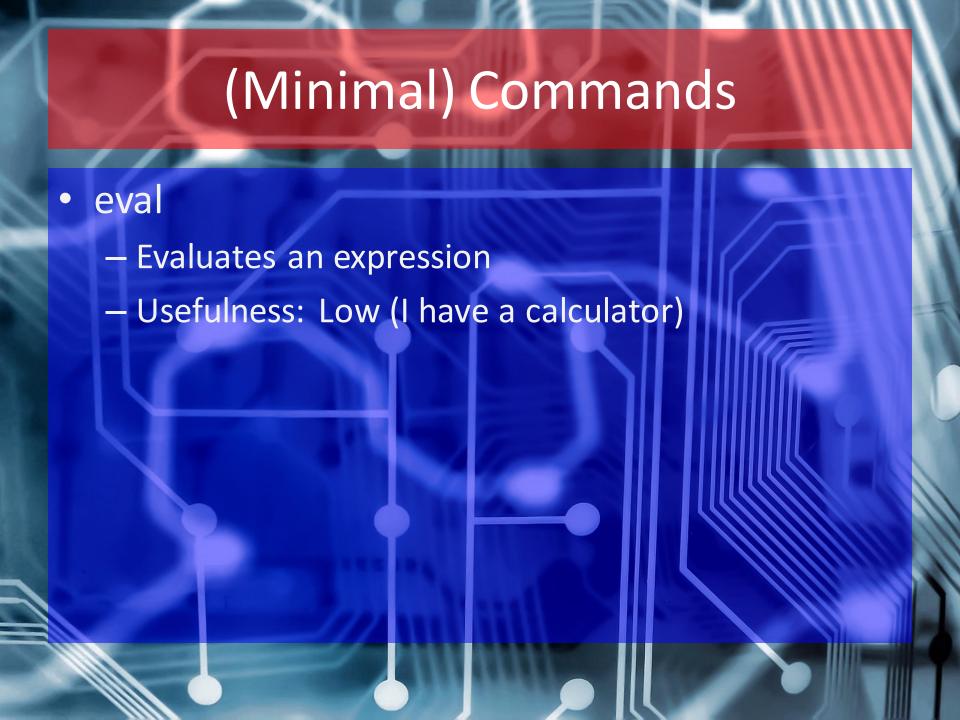
- CONFIG_STRICT_DEVMEM=n
 - Otherwise we can't view kernel memory while its running
- Syntax: crash vmlinux System.map
 - Must be uncompressed (i.e. not vmlinuz)
 - Made me use the System.map even though the versions were the same not sure why





- Log
 - Dump message buffer
 - Usefulness: High on crashed kernels, low otherwise
- sym <symbol>
 - Translates symbol to virtual address
 - Usefulness: Low-Moderate (with rd)





Conclusion

- The setup is very involved and detailed
- I failed at it miserably
- The live analysis using crash is not particularly helpful
- The dump analysis using crash is moderately helpful
 - Maybe not worth the trouble of setup?