```
LE: it is an expression using which we can provide implementation of an FI.
--Using LE we can represent the object a FI.
2.java.util.function.Consumer<T>:
_____
public void accept(T t);
--this method only accept the object of generric type and does not return anything/
MyConsumer.java:
package com.masai;
import java.util.function.Consumer;
public class MyConsumer implements Consumer<Student>{
       @Override
       public void accept(Student s) {
              System.out.println("Roll is :"+s.getRoll());
             System.out.println("Name is :"+s.getName());
             System.out.println("Marks is :"+s.getMarks());
      }
}
Demo.java:
package com.masai;
import java.util.function.Consumer;
```

```
public class Demo{
```

```
public static void main(String[] args) {
//
              Consumer<Student> c= new MyConsumer();
//
//
              c.accept(new Student(10, "N1", 500));
//
              Consumer<Student> c2= s -> {
                      System.out.println("Roll is :"+s.getRoll());
                      System.out.println("Name is :"+s.getName());
                      System.out.println("Marks is :"+s.getMarks());
              };
              c2.accept(new Student(10, "N1", 500));
       }
}
forEach method:
==========
public void forEach(Consumer action); // action for each element of a collection
--this method is a default method belongs to Iterable interface.
--as we know that every collection is iterable (refer the Collection hirarchy diagram)
---so we can call this forEach method on any collection object.
Demo.java:
package com.masai;
```

```
import java.util.Arrays;
import java.util.List;
import java.util.function.Consumer;
public class Demo{
       public static void main(String[] args) {
       List<String> names=Arrays.asList("Amit","Ravi","Sunil","Mukesh");
       //normal for loop
       //enhanced for loop
       //Iterator
       //ListIterator
       names.forEach(name -> System.out.println(name.toUpperCase()));
       }
}
example 2:
Demo.java:
package com.masai;
import java.util.ArrayList;
import java.util.Arrays;
import java.util.List;
public class Demo{
       public static void main(String[] args) {
```

```
List<Student> students= new ArrayList<>();
       students.add(new Student(10, "N1", 750));
       students.add(new Student(20, "N2", 750));
       students.add(new Student(30, "N3", 750));
       students.add(new Student(40, "N4", 750));
       students.forEach(s -> {
              System.out.println(s);
              //write that object to the File(Serialize the object)
       });
       }
}
3. java.util.function.Supplier<T>:
_____
public T get();
example
MySupplier.java:
package com.masai;
import java.util.function.Supplier;
public class MySupplier implements Supplier<String>{
       @Override
       public String get() {
```

```
return "This message from the external class";
       }
}
Demo.java:
package com.masai;
import java.util.ArrayList;
import java.util.Arrays;
import java.util.List;
import java.util.function.Supplier;
public class Demo{
       public static int getANumber() {
               return 1000;
       }
       public static void main(String[] args) {
               Supplier<String> s= new MySupplier();
               String str= s.get();
               System.out.println(str);
               Supplier<String> s2 = () -> "This message from the LE";
               System.out.println(s2.get());
               Supplier<Student> s3 = () -> new Student(10, "N1", 450);
               System.out.println(s3.get());
               Supplier<Integer> s4 = Demo::getANumber;
```

```
System.out.println(s4.get());
       }
}
4.java.util.function.Function<T,R>:
public R apply(T t)
example:
Getting a Student object and returning the result of that student if marks > 500
return Pass otherwise return fail
example:
MyFunction.java:
package com.masai;
import java.util.function.Function;
public class MyFunction implements Function<Student, String>{
       @Override
       public String apply(Student s) {
               if(s.getMarks() > 500)
//
                      return "Pass";
//
//
               else
//
                      return "fail";
               return s.getMarks() > 500 ? "Pass" : "fail";
```

```
}
}
Demo.java:
package com.masai;
import java.util.function.Function;
public class Demo{
       public static void main(String[] args) {
              Function<Student, String> f1= new MyFunction();
              System.out.println(f1.apply(new Student(10, "N1", 450)));
              Function<Student, String> f2 = s -> s.getMarks() > 500?"Pass": "Fail";
              System.out.println(f2.apply(new Student(10, "N1", 850)));
       }
}
Java Stream api:
=========
--this api is introduced in java 1.8
--this api belongs to "java.util.stream" package
--this api is different from IO stream, this IO-stream api belongs to java.io package and java.nio
package
here we represent flow of data between peripherals (input output devices) in the form of bytes or
charecters.
```

this java.io stream represents flow of data in bytes or charecters

--this java.util.stream package contains some library classeas and interfaces by using which we can perform functional style of programming on a group of objects(Collection of data) in the form of Objects.

this java.util stream represents flow of data in the form of objects.

**this api has one main interface:

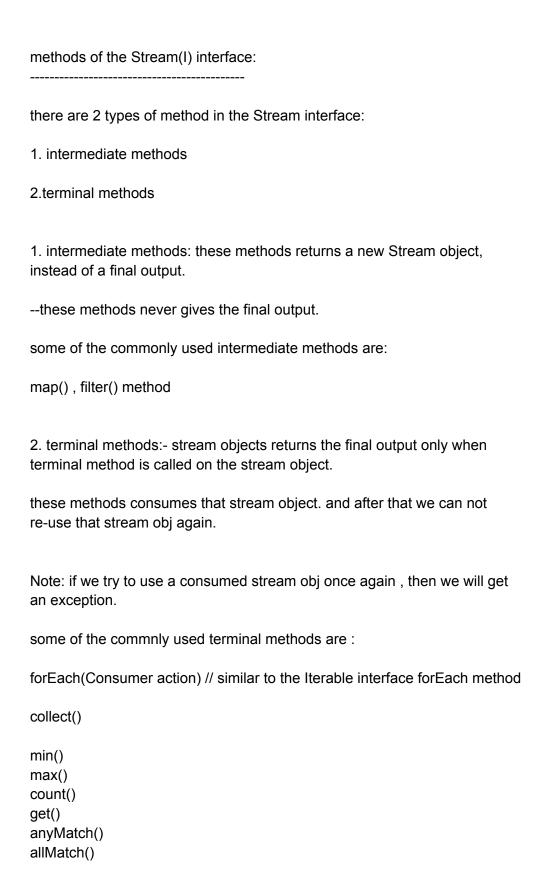
java.util.stream.Stream(I)

Note: object of this Stream interface represents flow/sequence of objects from a source like collection objects.

Feature of Stream:

===========

- 1.stream does not store the elements, it only represents elements in a sequence ex: wire does not hold/store the electicity
- 2.it represent only flow of objects, not the primitives.
- 3. operations (filtering/mapping,etc) performed on the stream object does not modify its source.
- ex: filtering a stream obtained from a source (collection) produces a new stream with the filtered elements rather than removing the elements from the source collection.
- 4. with the help of stream object we can perform various operations on the collection data in functional style, like filterning some elements , printing some elements, transforming some elements, etc.
- --Collection interface provides 2 methods to get a Stream object.
- 1. Stream<T> stream();
- 2. Stream<T> parrellalStream(); // this stream obj is used on multithreaded application.



```
example:
Demo.java:
package com.masai;
import java.util.Arrays;
import java.util.List;
import java.util.stream.Stream;
public class Demo{
       public static void main(String[] args) {
       List<String> list= Arrays.asList("one","two","three","four");
       Stream<String> str1= list.stream();
       str1.forEach(s -> System.out.println(s)); // terminal method
       str1.forEach(s -> System.out.println(s)); // Runtime exception
       }
}
filter() methods:
==========
--it is one the intermediate method.
--this method takes a Predicate object as an argument ,and filter the stream
based on the Predicate condiction, and returns the filtered elements in another
```

stream object.

```
example:
Demo.java:
package com.masai;
import java.util.ArrayList;
import java.util.Arrays;
import java.util.List;
import java.util.stream.Stream;
public class Demo{
       public static void main(String[] args) {
              List<Student> students = new ArrayList<>();
              students.add(new Student(10, "N1", 750));
              students.add(new Student(12, "N2", 450));
              students.add(new Student(13, "N3", 650));
              students.add(new Student(14, "N4", 850));
              students.add(new Student(15, "N5", 410));
              //from the above list get another list of students whose marks is
              //less that 500.
              Stream<Student> str1= students.stream();
               Stream<Student> str2= str1.filter(s -> s.getMarks() < 500);
              str2.forEach(s -> System.out.println(s));
              students.stream()
                              .filter(s \rightarrow s.getMarks() < 500)
                              .forEach(s -> System.out.println(s));
```

```
}
}
--creating another list based on filtered elements instead of printing them on the console.
Demo.java:
package com.masai;
import java.util.ArrayList;
import java.util.Arrays;
import java.util.List;
import java.util.stream.Collectors;
import java.util.stream.Stream;
public class Demo{
       public static void main(String[] args) {
               List<Student> students = new ArrayList<>();
               students.add(new Student(10, "N1", 750));
               students.add(new Student(12, "N2", 450));
               students.add(new Student(13, "N3", 650));
               students.add(new Student(14, "N4", 850));
               students.add(new Student(15, "N5", 410));
               //from the above list get another list of students whose marks is
               //less that 500.
//
               Stream<Student> str1= students.stream();
//
//
               Stream<Student> str2= str1.filter(s -> s.getMarks() < 500);
//
//
               str2.forEach(s -> System.out.println(s));
```

```
List<Student> filteredList= students.stream()
                                                                                   .filter(s ->
s.getMarks() < 500)
.collect(Collectors.toList());
               System.out.println(students);
               System.out.println(filteredList);
       }
}
map() method:
--it is also a intermediate method.
--this method is used to transform the object.
--this method takes java.util.function.Function(I) object as an argument
and map/transform the element to a new element and returns the mapped
elements in another stream.
exmaple:
package com.masai;
import java.util.ArrayList;
import java.util.Arrays;
import java.util.List;
import java.util.stream.Collectors;
import java.util.stream.Stream;
public class Demo{
       public static void main(String[] args) {
```

```
List<Student> students = new ArrayList<>();
               students.add(new Student(10, "N1", 750));
              students.add(new Student(12, "N2", 450));
              students.add(new Student(13, "N3", 650));
               students.add(new Student(14, "N4", 850));
               students.add(new Student(15, "N5", 410));
//
               Stream<Student> str1= students.stream();
//
//
//
               Stream<Student> str2= str1.map(s -> {
//
//
                      Student s2 = new Student(s.getRoll(), s.getName(), s.getMarks()+50);
//
//
                      return s2;
//
//
              });
//
//
              List<Student> modifiedStudents= str2.collect(Collectors.toList());
              List<Student> modifiledList= students.stream()
                                                                                         .map(s
-> new Student(s.getRoll(), s.getName(),s.getMarks()+50))
.collect(Collectors.toList());
              modifiledList.forEach(s -> System.out.println(s));
       }
}
```

```
min and max methods:
these methods are the terminal methods which will takes a Comparator
object, using which we can decide max and min elements.
--this min() and max() method will return the minimum and maximum
object in the form of "java.util.Optional" class object.
--this Optional class introduced in java1.8 and it is basically used to avoid the
NullPointerException
--to get the element from this Optional class ,we need to call get() method.
ex:
Demo.java:
package com.masai;
import java.util.ArrayList;
import java.util.Arrays;
import java.util.List;
import java.util.Optional;
import java.util.stream.Collectors;
import java.util.stream.Stream;
public class Demo{
       public static void main(String[] args) {
              List<Student> students = new ArrayList<>();
              students.add(new Student(10, "N1", 750));
```

students.add(new Student(12, "N2", 450)); students.add(new Student(13, "N3", 650)); students.add(new Student(14, "N4", 850));

```
students.add(new Student(15, "N5", 410));
//
               Stream<Student> str1= students.stream();
//
//
//
               Optional<Student> opt= str1.min((s1,s2) -> s1.getMarks() > s2.getMarks() ?
+1:-1);
//
//
               Student s= opt.get();
//
//
//
               System.out.println(s);
               Student minStudent= students
                              .stream()
                              .min((s1,s2) -> s1.getMarks() > s2.getMarks() ? +1: -1)
                              .get();
               System.out.println(minStudent);
       }
}
count() method:
===========
package com.masai;
import java.util.ArrayList;
import java.util.Arrays;
import java.util.List;
import java.util.Optional;
import java.util.stream.Collectors;
import java.util.stream.Stream;
public class Demo{
       public static void main(String[] args) {
```

```
students.add(new Student(10, "N1", 750));
              students.add(new Student(12, "N2", 450));
              students.add(new Student(13, "N3", 650));
              students.add(new Student(14, "N4", 850));
              students.add(new Student(15, "N5", 410));
              long result= students.stream().filter(s-> s.getMarks() < 500).count();
              System.out.println(result);
      }
}
allMatch() anyMatch, nonMatch()
_____
--these methods takes the Predicate object and returns boolean
ex:
package com.masai;
import java.util.ArrayList;
import java.util.Arrays;
import java.util.List;
import java.util.Optional;
import java.util.stream.Collectors;
import java.util.stream.Stream;
public class Demo{
```

List<Student> students = new ArrayList<>();

```
public static void main(String[] args) {

List<Student> students = new ArrayList<>();

students.add(new Student(10, "N1", 750));
 students.add(new Student(12, "N2", 450));
 students.add(new Student(13, "N3", 650));
 students.add(new Student(14, "N4", 850));
 students.add(new Student(15, "N5", 410));

boolean result= students.stream().allMatch(s -> s.getMarks() < 1000);
 System.out.println(result);
}</pre>
```